Davi Guindani | Game Programmer

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Rio das Ostras, Rio de Janeiro, Brazil

Projects

PONG, Game Programmer   **May 2024 - Present**
- My first Unity game
- Collisions, movement and bouncing C# scripting
- Score tracking system
- Menus and UI

Experience

Universidade Federal Fluminense, Programming Tutor   **April 2024 - Present**
- Clear theoretical and practical doubts about C language programming
- Assistance in face-to-face classes with the teacher
- Implementation of the tutoring project
- Attendance tracking
- Implementation of a study community on Discord

Focus Consultoria, Software Developer   **May 2022 - September 2023**
- Worked with Combinatorial Optimization
- Developed a automatic shift scheduler
- 90% time savings when scheduling shifts
- Trained more than 10 new members

Focus Consultoria, Marketing Advisor   **May 2022 - September 2023**
- Traffic management
- 300+ leads per year
- Implementation of the company's LinkedIn
- 2 marketing live trainings for other companies

Objecto Publicidade, Marketing Analyst   **January 2023 - April 2023**
- Developed a email marketing metrics reporting Python program
- Integration with RD Station
- Dynamically generated presentations, graphs and dashboards with Matplotlib

Education

Universidade Federal Fluminense   **January 2021 - January 2026**
B.Sc. in Computer Science