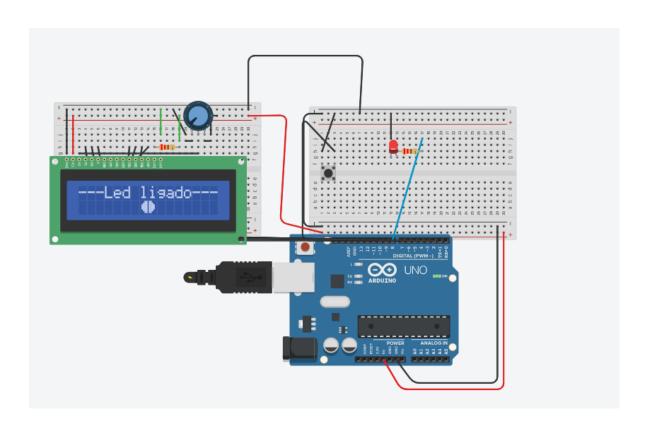


#include <LiquidCrystal.h>

LiquidCrystal lcd(12,11,10,9,7,6,5); // RS,E,D4,D5,D6,D7

```
lcd.print("-Nivel atual:");
lcd.print(conv1);
if (conv1 <= 30)
{
        lcd.setCursor(0, 1);
        lcd.println("--Nivel Baixo----");
  lcd.setCursor(13, 0);
      lcd.println(conv1);
}
if (conv1 > 30 && conv1 <80)
{
  lcd.setCursor(0, 1);
  lcd.println("--Nivel medio----");
  lcd.setCursor(13, 0);
      lcd.println(conv1);
}
if (conv1 >= 80)
{
  lcd.setCursor(0,1);
  lcd.println("--Nivel Alto----");
  lcd.setCursor(13, 0);
      lcd.println(conv1);
}
lcd.print(conv1);
```

}



```
#include <LiquidCrystal.h>
LiquidCrystal lcd(12,11,10,9,7,6,5);
int led_A = LOW;
void setup()
{
    Serial.begin(9600);
    pinMode(8,OUTPUT);
    pinMode(5,OUTPUT);
```

```
pinMode(2,INPUT_PULLUP);
  lcd.begin(16,2);
lcd.print("Prog.2>05-07-21");
lcd.setCursor(6,1);
lcd.print("T.41");
delay(4000);
lcd.clear();
byte C[] = {
B00011,
B00100,
B01000,
B01000,
B01000,
B00100,
B00011,
  B00000};
  byte r[] = {
B00011,
B00111,
B01111,
B01111,
B01111,
B00111,
B00011,
  B00000
};
  byte u[] = {
```

```
B00100,
  B00010,
  B00010,
  B00010,
  B00100,
  B11000,
  B00000
};
byte H[] = {
  B11000,
  B11100,
  B11110,
  B11110,
  B11110,
  B11100,
  B11000,
  B00000
};
 lcd.createChar(1,C);
   lcd.createChar(2,r);
   lcd.createChar(3,u);
   lcd.createChar(4,H);
}
void loop()
{
```

B11000,

```
int bot_A = digitalRead(2);
if (bot_A == LOW)
{
  led_A = !led_A;
  digitalWrite(8,led_A);
  delay(400);
}
if (led_A == HIGH)
     {
     lcd.setCursor(0,0);
     lcd.println("---Led ligado---");
     lcd.setCursor(7,1);
     lcd.write(2);
     lcd.write(4);
     delay(400);
     }
 if(led_A == LOW)
     {
         Serial.println("Led Desligado");
   lcd.setCursor(0,0);
   lcd.println("--Led desligado--");
     lcd.setCursor(7,1);
```

```
lcd.write(1);
lcd.write(3);
delay(400);
}
```