```
Vertices::Offset

+ pos
+ nor
+ tex
+ col
```

```
Vertices
```

- _stride- vertextype
- _vertextype
- _count
- pos

col

- _tex
- vertices vec
 - indexs
- + SetPosition()
- + SetColor()
- + SetTexture()
 - + VerticesVec()
 - + Indexs()
 - + SetIndexs()
 - + Count() + Build()
 - + SetVertexAttrPtr()
 - InitVertexInfo()