


Algorithmics	Student information	Date	Number of session
	UO: UO300535	13-03-2025	4
	Surname: Cabo Stroup	 Escuela de Ingeniería Informática Universidad de Oviedo	
	Name: José David		



Activity 1. Graph Coloring Algorithm

- Implement the module `graph_colouring.py`, so that we can calculate a solution and visualize it with the provided Python module.

Explain the time complexity of the implemented algorithm.

It's linear, roughly $O(8n)$. It first sets every node's color to red, and then it loops through them, removing the colors of their neighbors from a list of possible colors, and then setting their own as the first remaining entry in that list.

```
def greedy(map):
    print(map)

    colors = ["red", "blue", "green", "yellow", "orange", "purple", "cyan", "magenta", "lime"]
    node_colours = {}
    for node in map.keys():
        node_colours[node] = "red"
    for node in map.keys():
        possible_colors = colors.copy()
        for neigh in map[node]:
            print("node = " + node + ", neighbor = " + str(neigh) + ", node_colours[node] = " + node_colours[node])
            neigh_color = node_colours[str(neigh)]
            if neigh_color in possible_colors:
                possible_colors.remove(neigh_color)
        node_colours[node] = possible_colors[0]

    return node_colours
```

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- Implement a module `greedy_times.py`, using the graphs contained in `sols` and calculating the time it takes for the algorithm done in the previous section to solve the problem, so that the following table can be filled in.

n	Time (ms)
	<code>graph_colouring.py</code>
4	LoR
8	LoR
16	LoR
32	LoR
64	LoR
128	41
256	91
512	191
1024	367
2048	721
4096	1504
8192	3000
16384	6064
32768	12224
65536	24605

- Does the previously calculated complexity follow the times in the table?

It does; the times exhibit linear growth. Each time the number of nodes (n) doubles, the time doubles with it.