```
map_s f :: SSeq 4 t -> SSeq 4 t'
                                                                throughput(map_s f) = 4 elt/clk
conv math x =
                                                                area(map s f) = 4 x area(f)
  \operatorname{map} (\y -> \operatorname{div} (tuple y 3)) (reduce add x)
conv1d input =
  let shift_once = shift input
  let shift twice = shift shift once
  let window_tuple = map2 tuple_append
                                                               map_t f :: TSeq 4 0 t -> TSeq 4 0 t'
    (map2 tuple shift_once shift_twice) input
                                                               throughput(map t f) = 1 elt/clk
  let window = map tuple to seq
                                                               area(map t f) = area(f)
    (partition N 1 window_tuple)
  let result = map conv_math window
  unpartition result
                                                         map_t (map_s f)
                                                           :: TSeq 2 0 (SSeq 2 t) -> TSeq 2 0 (SSeq 2 t')
                                                         throughput(map t (map s f)) = 2 elt/clk
                                                         area(map t (map s f)) = 2 x area(f)
```