Library Management System

Project made by:

David Emil Sobhi

Introduction

A Book Shop Management System is a software solution designed to streamline and automate the operations of a bookstore. It provides a centralized platform for managing a personal use in library

The Book shop Management System is a sought-after system in the job market because most people are passionate about reading books. Therefore, we designed this system to make it easier for users to access them.

Our program helps in making books easily accessible.

A Book Shop Management System is an essential tool for modern bookstores looking to enhance their operational efficiency and customer service. By adopting such a system, bookstores can better manage their inventory, streamline sales processes, and provide a superior shopping experience to their customers. Whether it's a small independent bookstore or a large chain, a well-implemented management system can significantly contribute to business growth and success.

GUI Frames:

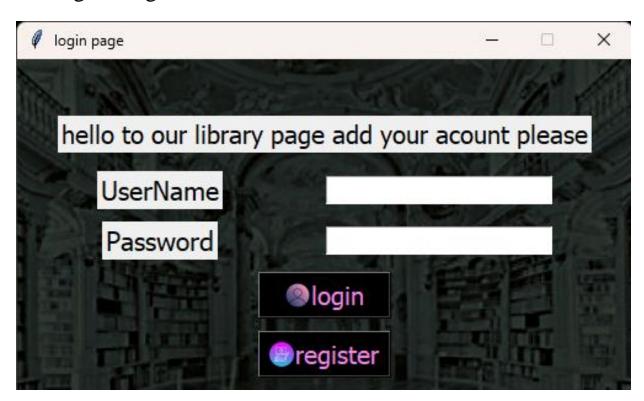
We have created a centralized that the user begin dealing with it then flowing to the other frames.

frame 1:

First, we created a sign-in framework.

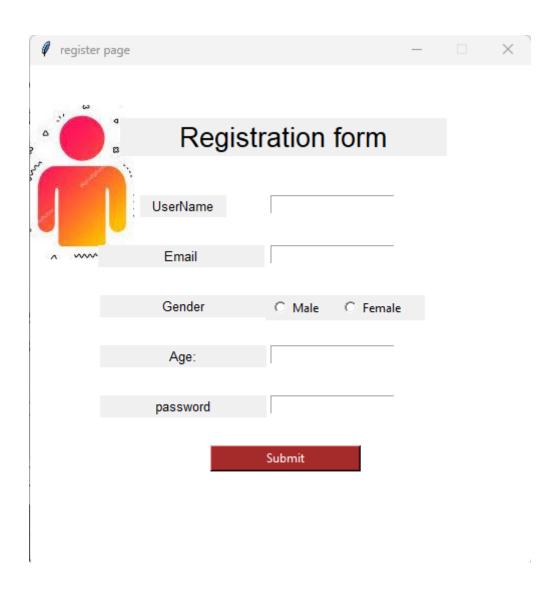
In this frame, the user is asked for the username and password, and if the password is correct, he is transferred to the next frame. If he is wrong, an error message appears in the password or username.

If the user doesn't have email yet then their's a button for registering with new account.



Frame 2:

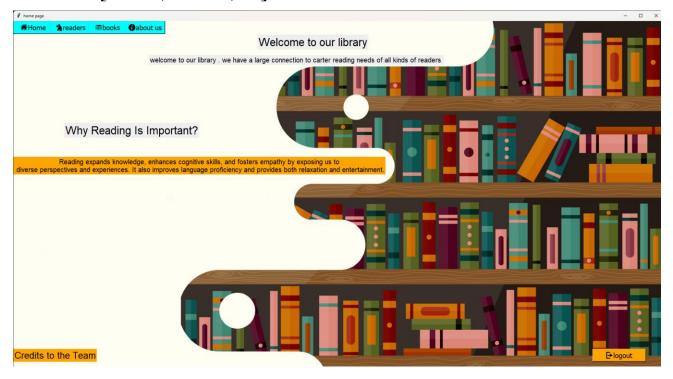
In this frame, the user is asked for the signing-up with username and password, gender in a checkbox, age and if the data is all valid and clear he is transferred to the sign-in frame.



Frame 2:

Then we transfer to the home framework:

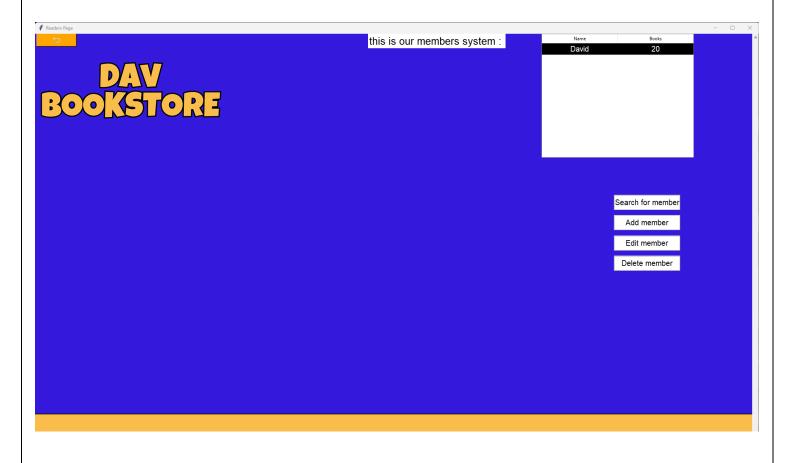
This frame contains a list buttons in the top right of the frame [home, books, re].



Each of the three choices leads you to a different list that includes all the data (readers, books, about us, contact us).

Frame 3:

If the first choice (readers) is selected, we transfer to readers framework: this frame allows the users to store the new readers details (name, ID, phone number, E-mail, address, age, book name). As soon as a customer is inserted, User information is automatically saved instantly.



Frame 4:

If the second choice (books) is selected, we transfer to update details of books framework:

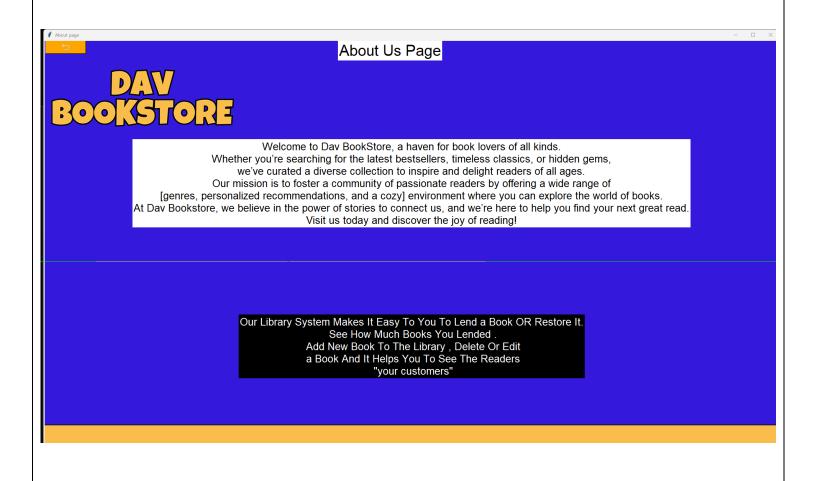
If you just write the book you want, all the details will appear like (book ID, book name, category, published year, author's name, stock, price) As soon as the book is inserted, User information is automatically saved instantly. Your request is being processed.



Frame 5:

If the last choice (about us) is selected, we transfer to all employee details framework:

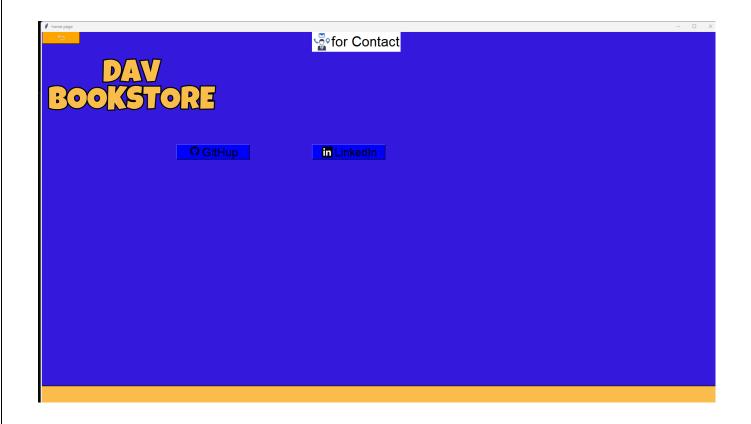
this frame shows all employee details in a table(name, ID, age, salary), He\She can start to do his\her job.



Frame 6:

If the last choice (contact us) is selected, we transfer to all employee details framework:

this frame shows all employee details in a table(name, ID, age, salary), He\She can start to do his\her job.

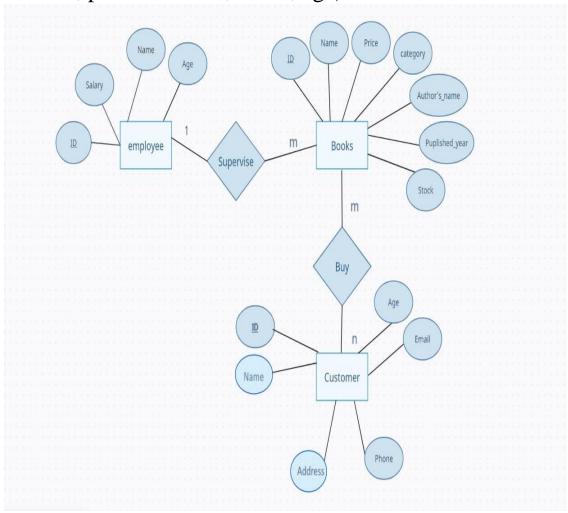


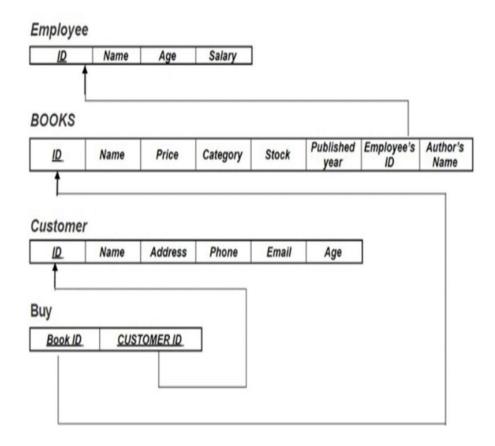
Data base:

Three tables have been created,

the first for the employee data (name, ID, salary, age),

the second for books (ID, name, price, stock, published year, author's name). the third for the customer data (ID, name, address, phone number, email, age)





The user can now book a book through the system, and their request is transferred to the bookstore's employee

The employee then processes the request.

At last, we created a class connection to connect between database and frames.