



Exercise Sheet 1 for
Design and Analysis of Algorithms
Autumn 2023
Due 25 Oct 2023 at 18:00

Exercise 1 40

Suppose that someone gives you a black-box algorithm \mathcal{A} that takes an undirected graph $G = (V, E)$, and a number k , and behaves as follows.

- If G is not connected, it simply returns “ G is not connected.”
- If G is connected and has an independent set of size at least k , it returns “yes.”
- If G is connected and does not have an independent set of size at least k , it returns “no.”

Suppose that the algorithm \mathcal{A} runs in time polynomial in the size of G and k .

Show how, using calls to \mathcal{A} , you could then solve the Independent Set Problem in polynomial time: Given an arbitrary undirected graph G , and a number k , does G contain an independent set of size at least k ?

Exercise 2 30

Consider the following greedy algorithm for the knapsack problem. We initially sort all the items in order of nonincreasing ratio of value to size so that $v_1/s_1 \geq v_2/s_2 \geq \dots \geq v_n/s_n$. Let i^* be the index of an item of maximum value so that $v_{i^*} = \max_{i \in I} v_i$. The greedy algorithm puts items in the knapsack in index order until the next item no longer fits; that is, it finds k such that $\sum_{i=1}^k s_i \leq B$ but $\sum_{i=1}^{k+1} s_i > B$. The algorithm returns either $\{1, \dots, k\}$ or $\{i^*\}$, whichever has greater value. Prove that this algorithm is a $1/2$ -approximation algorithm for the knapsack problem.

Exercise 3 30

One key element in the construction of the fully polynomial-time approximation scheme for the knapsack problem was the ability to compute lower and upper bounds for the optimal value that are within a factor of n of each other (using the maximum value piece that fits in the knapsack to get the lower bound). Use the result of the previous exercise to derive a refined approximation scheme that eliminates one factor of n in the running time of the algorithm.
