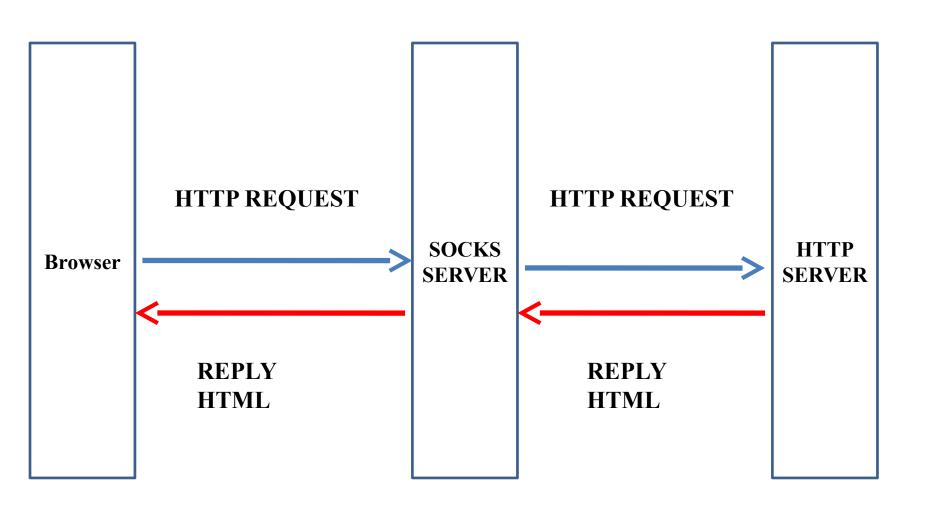
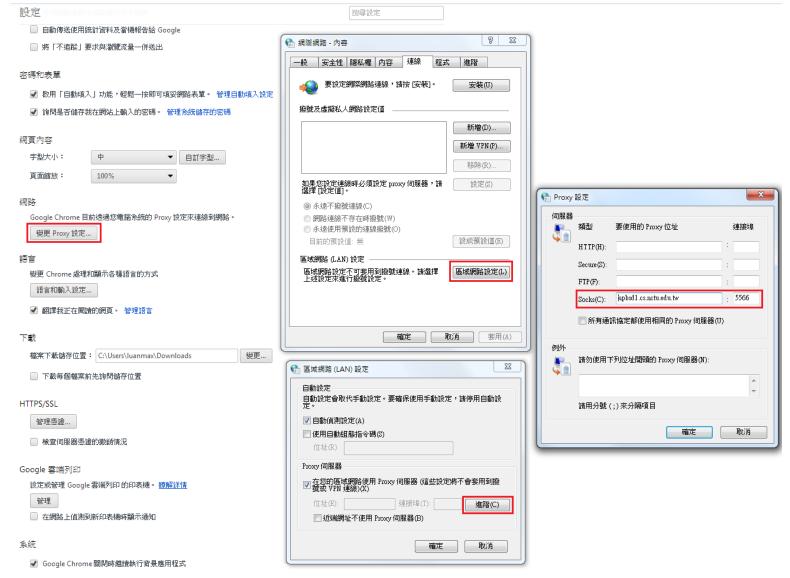
# Project IV: SOCKS4 Server

指導教授: 吳毅成

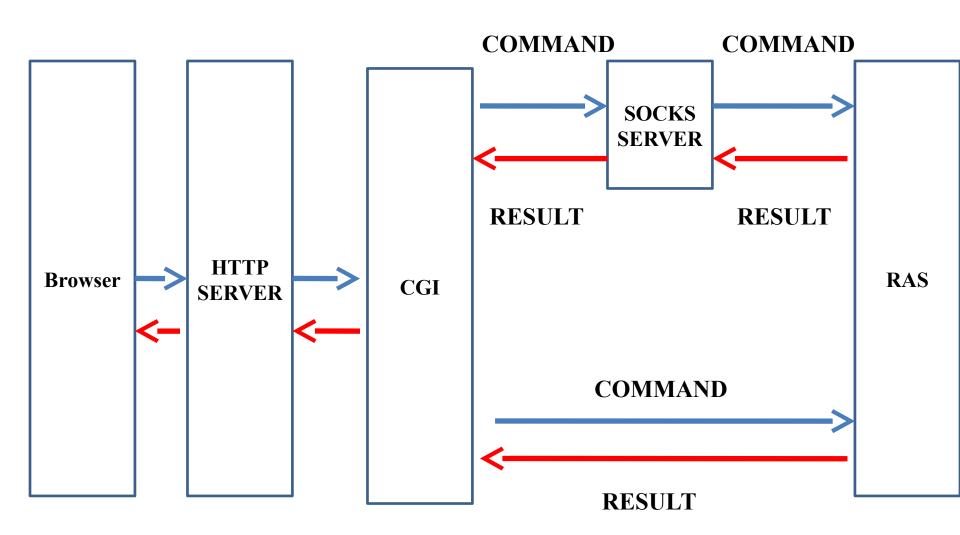
## Architecture (1/3)



## **Architecture (1/3): Browser Setting**



# Architecture (2/3)



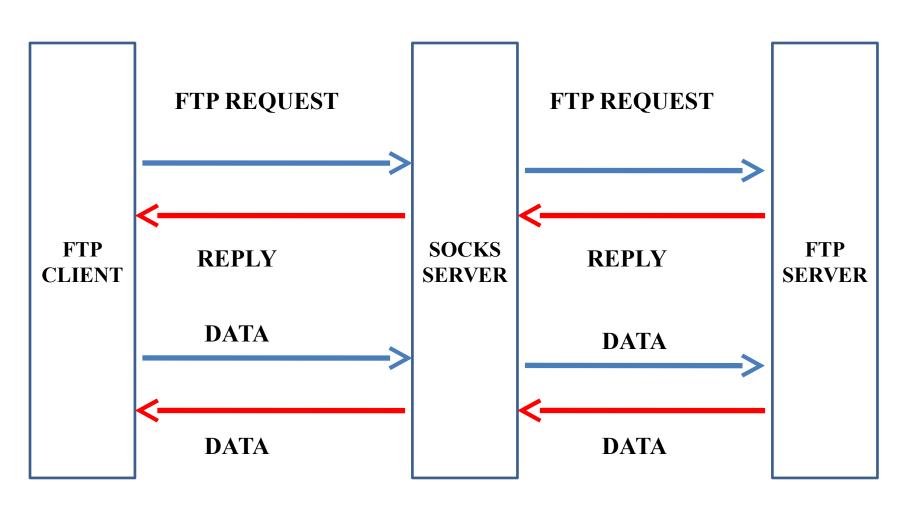
# Architecture (2/3): Demo



# Architecture (2/3): Demo

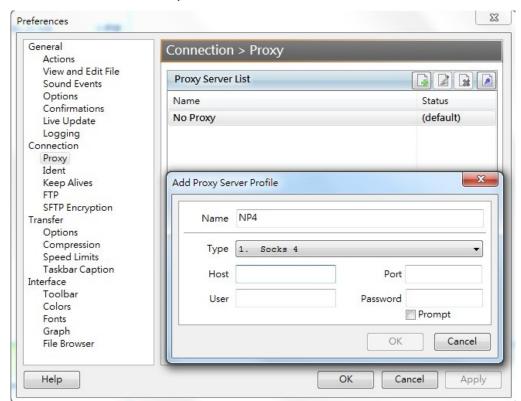
```
Network Programming Ex
     C 🔐 🗋 nplinux3.cs.nctu.edu.tw:204 /hw4.cgi? 1=nplinux3.cs.nctu.edu.tw&p1=10001&f1=t1.txt vsh1=nplinux3.cs.nctu.edu.tw&sp1=10000&l 2=nplinux3
nplinux3.cs.nctu.edu.tw
                                          nplinux3.cs.nctu.edu.tw
                                                                                     nplinux3.cs.nctu.edu.tw
*** User '(no name)' entered from
                                                                                     *** User '(no name)' entered from
                                          *** User '(no name)' entered from
CGILAB/511. ***
                                          CGILAB/511. ***
                                                                                     CGILAB/511. ***
*** User '(no name)' entered from
                                          *** User '(no name)' entered from
                                                                                     *** User '(no name)' entered from
                                          CGILAB/511. ***
                                                                                     CGILAB/511. ***
CGILAB/511. ***
*** User '(no name)' entered from
                                          *** User '(no name)' entered from
                                                                                     *** User '(no name)' entered from
                                                                                     CGILAB/511. ***
CGILAB/511. ***
                                          CGILAB/511. ***
*** User '(no name)' entered from
                                          *** User '(no name)' entered from
                                                                                     % removetaq0 test.html | number
CGILAB/511. ***
                                          CGILAB/511. ***
                                                                                     Error: illegal tag "!test.html"
*** User '(no name)' entered from
                                          % ls -al bin . |2
CGILAB/511. ***
                                                                                     2 Test
                                          % removetag test.html |1
% printenv PATH
                                          *** User from CGILAB/511 is named
                                                                                     3 This is a test program
PATH=bin:.
                                          'user1'. ***
                                                                                     4 for ras.
% removetag test.html | cat
                                          % number > temp.html
*** User from CGILAB/511 is named
                                                                                     % removetaq0 test.html |1
                                          % number temp.html
```

# Architecture (3/3)

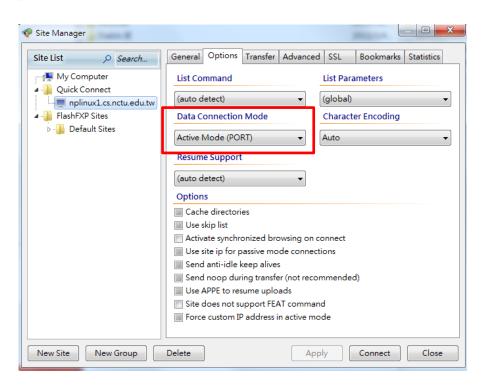


- 測試請不要用 FileZilla
- 建議使用 FlashFXP

- Options  $\square$  Preferences  $\square$  Connection  $\square$  Proxy
  - Add entry
    - Socks4, Host/Port

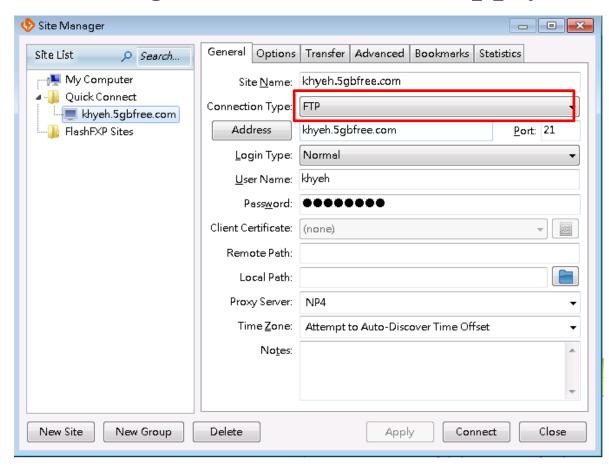


- - Change to Active Mode(PORT)



• Sites  $\square$  Site Manager  $\square$  General  $\square$  Apply

Connect



- 需要一個 FTP Server 來測試 Bind mode
  - 網路上申請可當 FTP server 上傳 / 下載的空間
    - 可以在 <a href="http://5gbfree.com/">http://5gbfree.com/</a> 申請一個 5GB的空間
      - 假設你申請的帳戶名為: UserName
        - » Server: <a href="mailto:ftp.UserName.5gbfree.com:21">ftp.UserName.5gbfree.com:21</a>
        - » Account: UserName
  - 或是自行在自己電腦架設 FTP server
    - 可參考: <a href="http://goo.gl/UjrFwy">http://goo.gl/UjrFwy</a>
- 整體流程:
  - 下載 & 設定好 FlashFXP
    - 透過 Socks server 使用 active mode 連線
  - 連線至 FTP server
  - 開始上傳和下載資料

SOCKS4\_REQUEST

VN 4	CD 1 or 2	DST PORT	DST IP	USER ID	NULL
1	1	2	4	variable	1

VN 4	CD 1 or 2	DST PORT	DST IP = $0.0.0.x$	USER ID	NULL	Domain Name	NULL
1	1	2	4	variable	1	variable	1

[CD]

1: CONNECT command

2: BIND command

#### Request

```
read(sock, buffer, size);
unsigned char VN = buffer[0];
unsigned char CD = buffer[1];
unsigned int DST PORT = buffer[2] << 8 |
                            buffer[3];
unsigned int DST IP = buffer[4] << 24 |
                       buffer[5] << 16 |
                       buffer[6] << 8 |
                       buffer[7];
char* USER ID = buffer + 8;
```

SOCKS4\_REPLY

VN 0	CD 90 or 91	DST PORT	DST IP
1	1	2	4

[CD]

90: request granted

91: request rejected or failed

## Reply

```
package[0] = 0;
package[1] = (unsigned char) CD; // 90 or 91
package[2] = port / 256;
package[3] = port % 256;
package[4] = ip >> 24;
// ip = ip in SOCKS4_REQUEST for connect mode
// ip = 0 for bind mode
package[5] = (ip >> 16) & 0xFF;
package[6] = (ip >> 8) & 0xFF;
package[7] = ip & 0xFF;
write(sock, package, 8);
```

## **Protocol**

- Connect mode
- Bind mode

## **Connect mode**

SOCKS 4 CLIENT SOCKS 4 SERVER

DEST. HOST

```
ssock = accept(msock)

SOCKS4_REQUEST

(CONNECT, dst.ip, dst.port)

user_id + NULL

if (dst.ip == 0.0.0.x)

domain_name + NULL
```

## **Connect mode**

#### **Connect mode**

```
else
                                            rsock=connectTCP(dst.ip, dst.port)
                                           s4_{rep.vn} = 0x00;
                                           s4_rep.cd = (rsock > -1) ? 0x5A : 0x5B;
                 SOCKS4_REPLY
                                           s4_{rep.dst_ipv4} = s4_{req.dst_ipv4};
        granted: 0x5A, failed: 0x5B
                                           s4_rep.dst_port = s4_req.dst_port;
                              REDIRECT SOCKET DATA
                WRITE to ssock
                                                   READ from rsock
                     ssock
                                                         rsock
               READ from ssock
                                                     WRITE to rsock
```

#### Bind mode

SOCKS 4 CLIENT SOCKS 4 SERVER

DEST. HOST

```
ssock = accept(msock)

SOCKS4_REQUEST

(BIND, dst.ip, dst.port)

user_id + NULL

if (dst.ip == 0.0.0.x)
{
    domain_name + NULL
}
```

## Bind mode

## Bind mode

```
else
                                                     psock=passiveTCP()
                                    s4_rep.vn = 0x00;
                   SOCKS4_REPLY
                                    s4 \text{ rep.cd} = (psock > -1) ? 0x5A : 0x5B:
         granted: 0x5A,
failed: 0x5B
                                    s4_rep.dst_ipv4 = 0;
                                    s4_rep.dst_port = htons(getsockport(psock));
                                                      rsock = accept(psock)
                                REDIRECT SOCKET DATA
                 WRITE to ssock
                                                       READ from rsock
                       ssock
                                                              rsock
                READ from ssock
                                                         WRITE to rsock
```

## **END**