

Design document for Project Gutenberg Book Indexing Application

- create constants
 - HTML tags and preformatted headers
 - individual tags like <h2> and <a> with closing tags
 - formatted sections like HTML "wrapper"
 - formatted lines such as for index terms
 - all formatted constants should include variable patterns
- create pages
 - initialize ifstream bookIn to file name given in command args
 - create vector to hold page strings/possibly "page" objects
 -
 - while not end of file
 - create empty string/page
 - set counter linesIn to 0
 - for linesIn < MAX_PER_PAGE AND NOT end of file, read in page
 - read each line with getline()
 - increment counter
 - add HTML "wrapper" to page
 - find title
 - check if page is first or last page
 - Check if vector is empty for first
 - check if readIn is at end of file for last
 - add first part of wrapper with title and links to previous,next,first, and last, excluding as necessary
 - add closing tags to end of string
 - output files to individual HTML files
 - add string/page to vector
- create index page
 - create list of letter sections A-Z
 - create data structure of index terms
 - iterate through book:
 - For each page in book vector:
 - create new entry if:
 - Preceded by '.' or space AND
 - Over 3 characters
 - Convert entry to lower case
 - Record page #

- Increment a counter of how many times occurred
 - increment only once per page
 - iterate through data structure and discard entries with over PAGE_THRESHOLD repeat count
 - sort list of index terms alphabetically (or add to list alphabetically)
 - place index terms in iterable data structure organized by Letter, then term, then page numbers
- output index page to its own HTML file
 - Create header of page with title
 - Create list of letter headers in <h2> format
 - for each letter:
 - loop through index terms and add entries for each term into list
 - add pages for each entry to <a> list of links to each page
 - add ending code
 - save file to "indexPage.html"