

The Disappearance of Emily Jane

How to run the game:

Upload the entire zip file to the student cluster. Navigate to the folder you uploaded it in. Run the following commands in order:

- `module purge`
- `module add compilers/gcc/7.3.0`
- `upzip FlexProject.zip`
- `cd DEJ`
- `g++ *.cpp`
- `./a.out`

Playing instructions:

- Follow the on screen prompts. You can access the available commands in game by typing "commands".
- text in brackets (ie [drawer]) can be interacted with using one or more of the following commands:
 - touch, look, check, open, break, read
- go move to a different room type `go room_name`(ie "go library")
- to quit the game type `exit`, this will save your progress