Course Project

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Q.1:

Solution:

- (a) Use Composite Trapezoidal Rule:
- (b) Use Composite Simpson's Rule:
- (c) Select a method of your choice that you think is more accurate than the two methods above:

Python Code Output:

Q.2:

Solution:

- (a) Use the Euler method:
- (b) Use the modified Euler method:
- (c) Use the 4th order Runge-Kutta method:

Comment:

Python Code Output:

Q.3:

Solution:

- (a) Use bisection method
- (b) Use Newton's method
- (c) Try to find a fixed point iteration formula that converges

Python Code Output:

Q.4:

Solution:

Python Code Output:

Q.5:

Solution:

Python Code Output:

Q.6:

Solution:

- (a) Use N equally spaced points in [-1,1] to interpolate the Runge function.
- (b) Use roots of Legendre polynomial of degree (N-1), to interpolate the Runge function
- (c) Plot
- (d) Use least square approximation to approximate the Runge function
- (e) Plot
- (f) Now we use a reduced Gauss-Legendre quadrature and do Q.6d again.
- (g) Plot

Q.1:

Solution:

(a) Use Composite Trapezoidal Rule:

$$h = \frac{b-a}{n} , \quad r_j = a + jh \tag{1}$$

$$f(r) = \rho v 2\pi r \tag{2}$$

$$\int_0^R f(r) dr = \frac{h}{2} \left[f(a) + 2 \sum_{j=1}^{n-1} f(r_j) + f(b) \right]$$
 (3)

(b) Use Composite Simpson's Rule:

$$\int_0^R f(r) dr = \frac{h}{3} \left[f(a) + 2 \sum_{j=1}^{(n/2)-1} f(r_{2j}) + 4 \sum_{j=1}^{n/2} f(r_{2j-1}) + f(b) \right] \tag{4}$$

(c) Select a method of your choice that you think is more accurate than the two methods above:

Composite Simpson Rule is more accurate because the remainder term is $o(h^4)$ while that of the trapezoidal method is $o(h^2)$.

Python Code Output:

Composite Trapezoidal Rule= 0.1790632414322496 kg/s Composite Simpson Rule= 0.18621350631182 kg/s

Q.2:

Solution:

$$C = 1.83; t_0 = 1, k(t_0) = 1, \epsilon(t_0) = 0.2176$$
 (5)

(a) Use the Euler method:

$$\begin{cases}
k(t_{i+1}) = k(t_i) + h(-\epsilon(t_i)) \\
\epsilon(t_{i+1}) = \epsilon(t_i) + h(-C\frac{\epsilon(t_i)^2}{k(t_i)})
\end{cases}$$
(6)

(b) Use the modified Euler method:

$$\begin{cases}
\bar{k}(t_{i+1}) = k(t_i) + h(-\epsilon(t_i)) & (7) \\
\bar{\epsilon}(t_{i+1}) = \epsilon(t_i) + h(-C\frac{\epsilon(t_i)^2}{k(t_i)}) & (8) \\
k(t_{i+1}) = k(t_i) + \frac{h}{2}(-\epsilon(t_i) - \bar{\epsilon}(t_{i+1})) & (9) \\
\epsilon(t_{i+1}) = \epsilon(t_i) + \frac{h}{2}\left(-C\frac{\epsilon(t_i)^2}{k(t_i)} - C\frac{\bar{\epsilon}(t_{i+1})^2}{\bar{k}(t_{i+1})}\right) & (10)
\end{cases}$$

(c) Use the 4th order Runge-Kutta method:

$$K_{k,1} = -\epsilon \tag{11}$$

$$K_{\epsilon,1} = -C\frac{\epsilon^2}{k} \tag{12}$$

$$K_{k,1} = -\epsilon$$
 (11)
 $K_{\epsilon,1} = -C \frac{\epsilon^2}{k}$ (12)
 $K_{k,2} = -\epsilon + h \frac{K_{k,1}}{2}$ (13)

$$K_{\epsilon,2} = -Crac{\epsilon^2}{k} + hrac{K_{\epsilon,1}}{2}$$
 (14)

$$K_{k,3} = -\epsilon + h \frac{K_{k,2}}{2}$$
 (15)

$$K_{\epsilon,3} = -C\frac{\epsilon^2}{k} + h\frac{K_{\epsilon,2}}{2}$$
 (16)

$$K_{k,4} = -\epsilon + hK_{k,3} \tag{17}$$

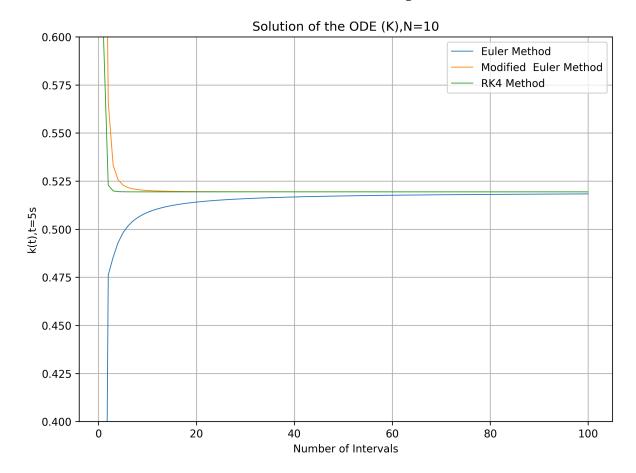
$$K_{\epsilon,3} = -C \frac{\epsilon^2}{k} + h \frac{K_{\epsilon,2}}{2}$$
 (16)
 $K_{k,4} = -\epsilon + h K_{k,3}$ (17)
 $K_{\epsilon,4} = -C \frac{\epsilon^2}{k} + h K_{\epsilon,3}$ (18)

Comment:

- 1. RK4 Method converges the fastest following the Modified Euler Method, the Euler Method converges the slowest.
- 2. RK4 Method and Modified Euler Method has almost the same accuracy, while the Euler Method has the worst accuracy.

Python Code Output:

Results of k at t=0.5s ,with different number of intervals dividing [1,5]



	Euler method	modified Euler method	Runge-Kutta 4 method
k(t), t=5; N=40	0.51674	0.51943	0.51939

Q.3:

Solution:

Let
$$y_{+} = \frac{u_{\tau}y}{\nu}$$
, $U_{+} = \frac{U}{u_{\tau}}$,
$$f(u_{\tau}) = -y_{+} + U_{+} + e^{-\kappa B} \left[e^{\kappa U_{+}} - 1 - \kappa U_{+} - \frac{1}{2!} (\kappa U_{+})^{2} - \frac{1}{3!} (\kappa U_{+})^{3} - \frac{1}{4!} (\kappa U_{+})^{4} \right] = 0 \quad (19)$$

$$\tau_{wall} = u_{\tau}^{2} \rho \qquad (20)$$

(a) Use bisection method

Since f(0.1)=3.0524259021078516e+36>0, f(2)=-1318.893031144245<0, let $a=0.1,b=2,mid=\frac{b+a}{2}$, if f(a)f(mid)<0, b=mid, else a=mid, repeat until $toler=|b-a|<10^{-3}$

(b) Use Newton's method

Take initial root approximation $p_0=1$, use $p_n=p_{n-1}-rac{f(p_{n-1})}{f'(p_{n-1})}$ to find the approximation root. $f'(x_0)=rac{f(x_0+h)-f(x_0)}{h}, h=0.0001$

(c) Try to find a fixed point iteration formula that converges

$$f(U_{+}) = -y_{+} + U_{+} + e^{-\kappa B} \left[e^{\kappa U_{+}} - 1 - \kappa U_{+} - \frac{1}{2!} (\kappa U_{+})^{2} - \frac{1}{3!} (\kappa U_{+})^{3} - \frac{1}{4!} (\kappa U_{+})^{4} \right] = 0$$

$$U_{+} = U_{+} - \frac{f(U_{+})}{U_{+}^{4}}$$
(21)

is a fixed point iteration formula that converges.

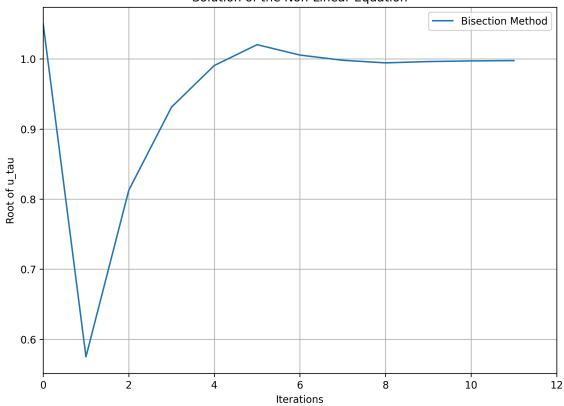
Python Code Output:

1. Output of Bisection Method

Root of u_tau= **0.9975830078125001**

Wall Shear Stress(bisection method)= 1.2439648218452932



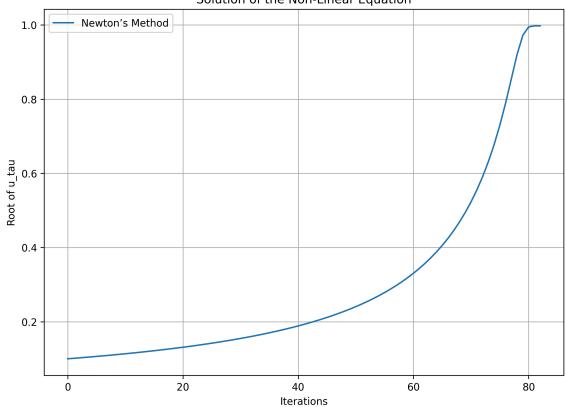


2. Output of the Newton's Method

Root of u_tau= **0.9976727452597954**

Wall Shear Stress(Newton's method)= 1.2441886332927707





3. Output of a fixed point iteration that converges

Wall Shear Stress(Fixed Point Iteration)= 1.3218985298910881

Iterations= **321**

Tolerance= 0.0009987081191376035

Q.4:

Solution:

First use the Householder transformation transfer matrix A into a tridiagonal matrix and than use the Gram-Schmidt process to decompose A into QR,than let A=RQ, do the QR decomposition again until the sum of the non-diagonal element of A is no bigger than 1e-10. Than the diagonal elements are the eigenvalue of A.

Python Code Output:

Eigenvalues: [132.62787533 52.4423 -11.54113078 -3.52904455]

Number of positive eigenvalues: 2 Number of negative eigenvalues: 2

Q.5:

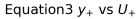
Solution:

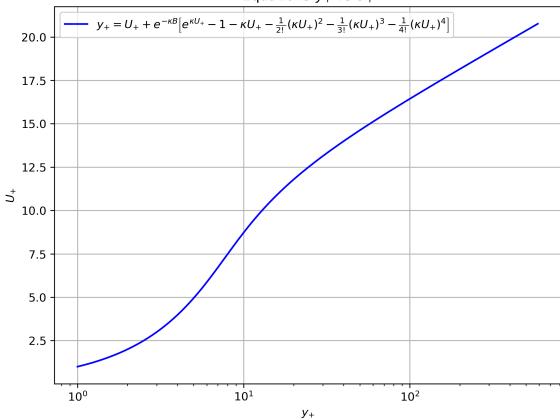
$$y_{+} = U_{+} + e^{-\kappa B} \left[e^{\kappa U_{+}} - 1 - \kappa U_{+} - rac{1}{2!} (\kappa U_{+})^{2} - rac{1}{3!} (\kappa U_{+})^{3} - rac{1}{4!} (\kappa U_{+})^{4}
ight]$$
 (22)

Use the fsolve function to calculate the value of U_+ at $y_+=1,590.$ Use these value as an interval to plot equation ${f 22}$

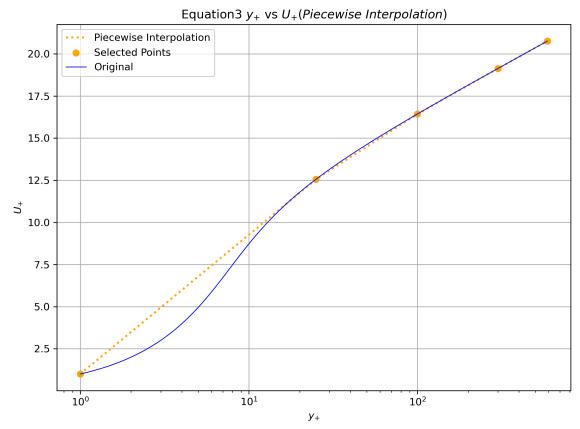
Python Code Output:

1. Draw the y_+ vs U_+ ,Plotting the y_+ range using the log10 scale.

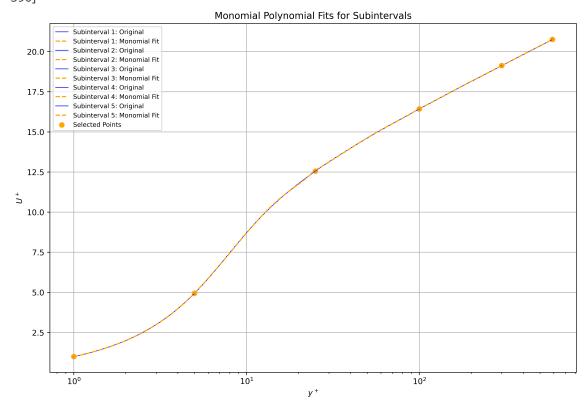




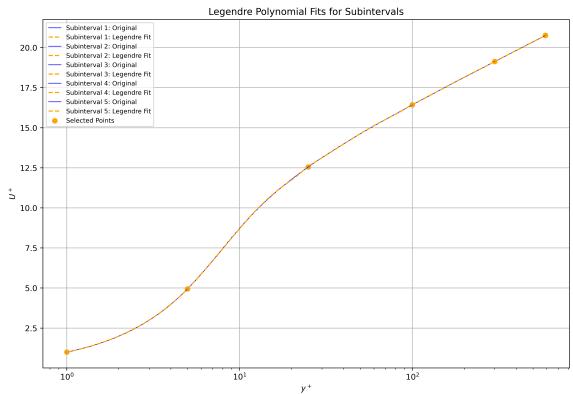
2. Construct piecewise linear interpolation, and draw on a figure:



3. For each subinterval you choose, use the Monomial polynomials up to order 3 to construct least-squares approximation and plot the answers in a figure: The interval I choose is [1, 5, 25,100,300, 590]



4. Repeat the previous step by using the Legendre polynomials up to order 3:



Solution:

(a) Use N equally spaced points in [−1,1] to interpolate the Runge function.

Use Newton interpolation method to do the interpolation, use N point to divide the interval.

To obtain the divided-difference coefficients of the interpolatory polynomial P on the (n+1) distinct numbers x_0, x_1, \ldots, x_n for the function f:

INPUT numbers
$$x_0, x_1, ..., x_n$$
; values $f(x_0), f(x_1), ..., f(x_n)$ as $F_{0,0}, F_{1,0}, ..., F_{n,0}$.

OUTPUT the numbers $F_{0,0}, F_{1,1}, \ldots, F_{n,n}$ where

STOP.

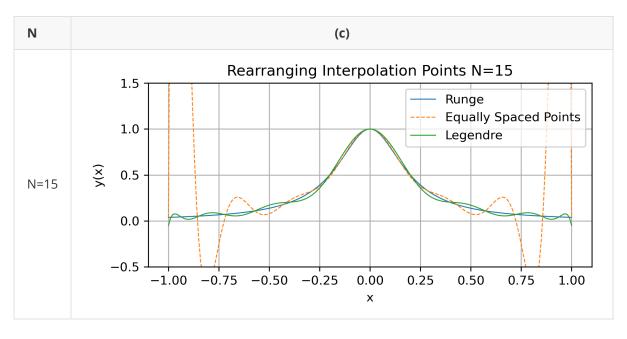
$$P_n(x) = F_{0,0} + \sum_{i=1}^n F_{i,i} \prod_{j=0}^{i-1} (x - x_j). \quad (F_{i,i} \text{ is } f[x_0, x_1, \dots, x_i].)$$

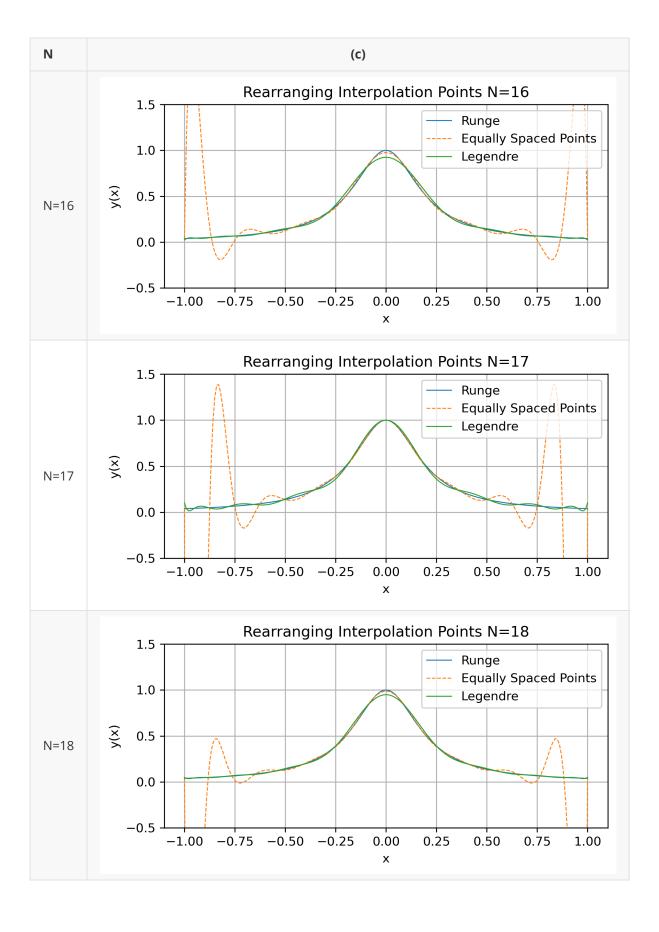
Step 1 For i = 1, 2, ..., nFor j = 1, 2, ..., i $set F_{i,j} = \frac{F_{i,j-1} - F_{i-1,j-1}}{x_i - x_{i-j}}. \quad (F_{i,j} = f[x_{i-j}, ..., x_i].)$ Step 2 OUTPUT $(F_{0,0}, F_{1,1}, ..., F_{n,n})$;

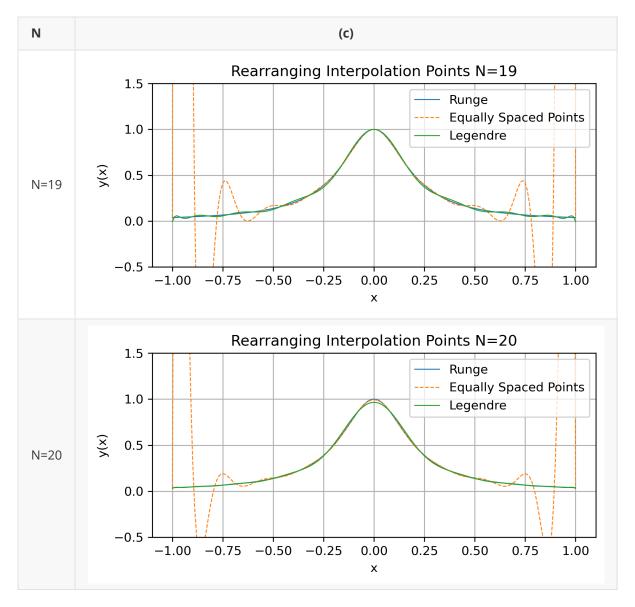
(b) Use roots of Legendre polynomial of degree (N−1), to interpolate the Runge function

Use scipy and numpy to compute the roots of Legendre polynomial of degree (N−1) and do (a) again.

(c) Plot







(d) Use least square approximation to approximate the Runge function

Since the Legendre polynomials are orthogonal polynomials on the interval [-1, 1] with respect to the power function 1, which constitute a set of standard orthogonal bases of the polynomial space, the least squares approximation of the Runge function can be obtained by projecting the Runge function onto this set of bases.

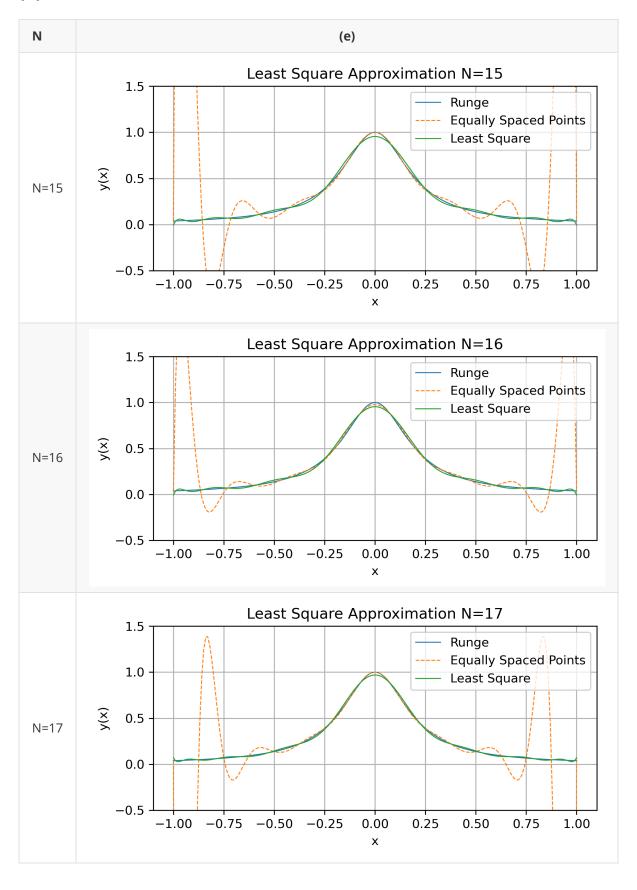
 P_i is i-th order Legendre polynomials. $R(x)=rac{1}{1+25x^2}$.The least square approximation of R(x):

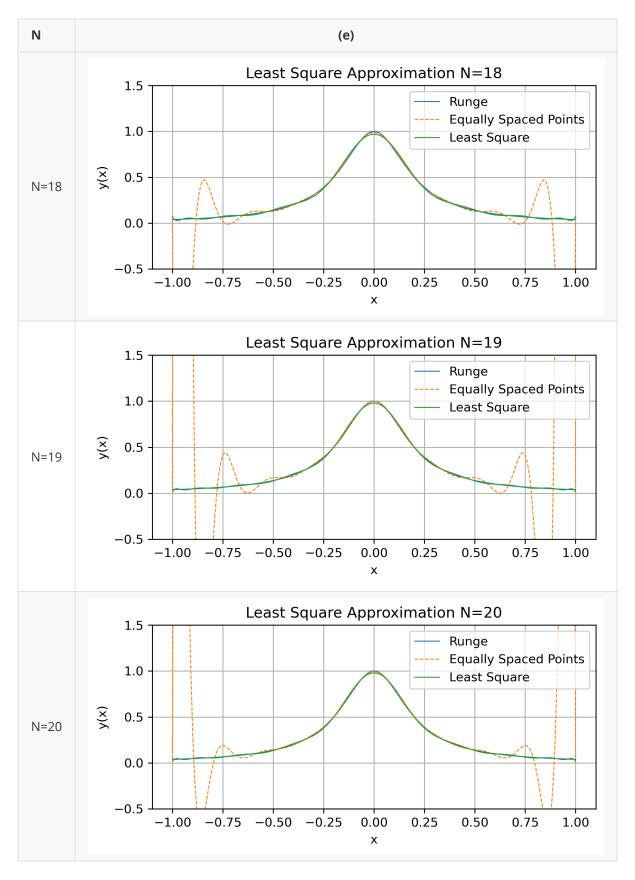
$$L(x) = \frac{\langle P_0, R(x) \rangle}{\langle P_0, P_0 \rangle} P_0 + \frac{\langle P_1, R(x) \rangle}{\langle P_1, P_1 \rangle} P_1 + \dots + \frac{\langle P_{N-1}, R(x) \rangle}{\langle P_{N-1}, P_{N-1} \rangle} P_{N-1}$$
 (23)

$$\langle P_{N-1}, R(x) \rangle = \int_{-1}^{1} P_{N-1}R(x) dx$$
 (24)

Use sympy to calculate the integral (24) analytically.

(e) Plot

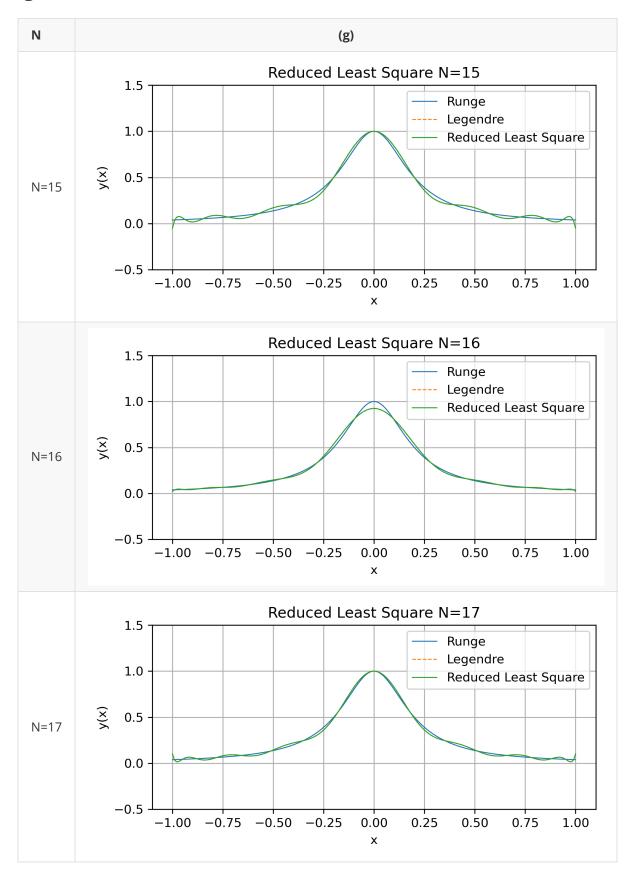


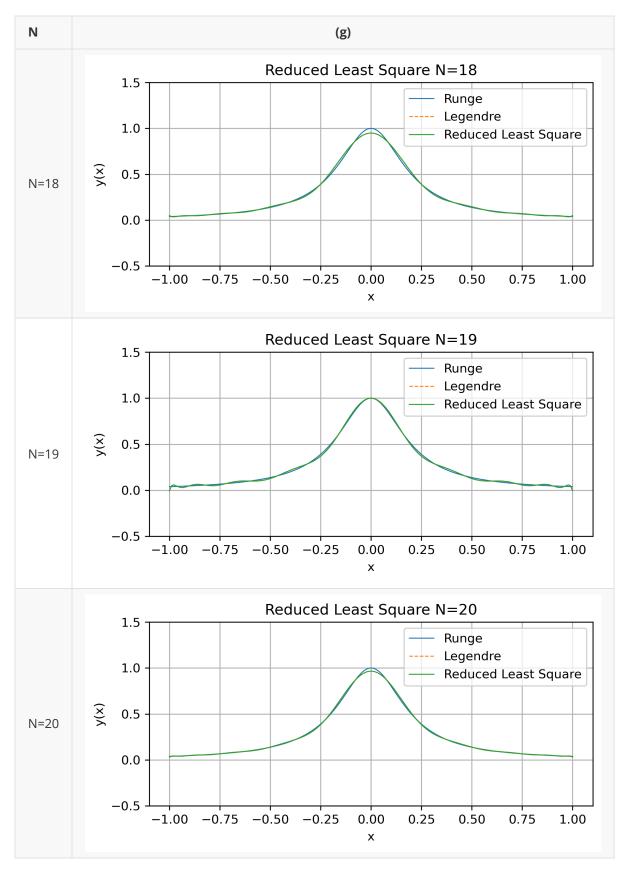


(f) Now we use a reduced Gauss-Legendre quadrature and do Q.6d again.

Use Gauss-Legendre quadrature to compute the integral 24 numerically.

(g) Plot





As we can see from the plot the result of Legendre polynomials to interpolate a function is the same as using polynomials and reduced quadrature to approximate a function.