

Dynamic Programming

1. Intuition

- Overlapping Subproblems
- Optimal Substructure
- Induction

2. "Structure"

1. We solve smallest (trivial) subproblem optimally " $k=0$ " (basis step)

2. Then, by going through all the $(i \in [0, k])$ previous solutions and analyzing them, find how we can guarantee building the optimal solution for step $k+1$ " $k \xrightarrow{? \text{ link?}} k+1$ " (Induction Hypothesis)

3. With that relation, implement finding the optimal solution for any step $k+1$, by recursively resolving and storing the answer to subprob $[0 \dots k]$ into a matrix. (Inductive step)

" $\forall k \geq 0: S(k) \rightarrow S(k+1)$ "
 " $\forall k \geq 0: S(k)$ "

Example: All pairs Shortest path problem, (Floyd Algo)

Given a DWG (directed weighted Graph)
find shortest path between every vertices (v_i, v_j) in G .

$$G = (V, E) \quad V = \{1, \dots, m\} \quad L \in \mathbb{M}_{m \times m}, \quad L(i, j) = \begin{cases} 0, & i=j \\ \infty, & \text{no edge} \\ \omega(i, j), & \text{otherwise} \end{cases}$$

$\omega(i, j) := \text{weight of edge } (i, j)$.

$D \in \mathbb{M}_{m \times m}$, $D(i, j)$: shortest path from v_i to v_j

things to check:

- Opti Sub prop. holds? (ie. if x is ^{opti} sol for k , then x holds the opti sol for all sub $0 \dots k-1$)

↳ Assume p is the shortest path from v_i to v_j , (ie. p is optimal $= D(i, j)$)

if $v_k \in p \rightarrow (v_i, \dots, v_k)$ is optimal \wedge

(v_k, \dots, v_j) is optimal $(p = (v_i, \dots, v_k, \dots, v_j))$

(\exists shorter path from $v_i \rightarrow v_k$ ie.

$$D(i, k) \neq (v_i, \dots, v_k) \rightarrow \exists p', v_k \notin p' \wedge \underbrace{p' = D(i, j)}_{\text{Contradiction}} < p$$

- Triv resol? ("k=0") Basis Step

(B.S.) Here we can just initialize D to L since the B.S. will be all the path for all adjacent nodes (ie. if $\textcircled{i} \xrightarrow{x} \textcircled{j}$ then the shortest path is just "given by the edge" (length 1, $\omega = x$)).

↳ "skipped"

Approach:

(I. #) - Assuming we filled

find a recurrence relation to compute

(Strong induction)

here a step k doesn't rep state of an int but a matrix D
i.e. D_0, D_1, \dots between 2 steps we iterate through whole matrix.

And at Step k , we stored the optimal path from i to j

(for all pairs (i, j) i.e. whole mat) using only nodes from $[1 \text{ to } k]$.

i.e. at Step $k+1$ we check for all paths from i to j
if its shorter to pass by $k+1$ instead. i.e. if the path from
 i to $k+1$, and from $k+1$ to j is shorter than the current

one from i to j .

We don't have the pblm "where to put
the stop to $k+1$ " bc we rec store the

crt best path from $i \rightarrow k+1$ and we completely replace former by this one
and $k+1 \rightarrow j$

s.p between i, j at Step k is min length of all path

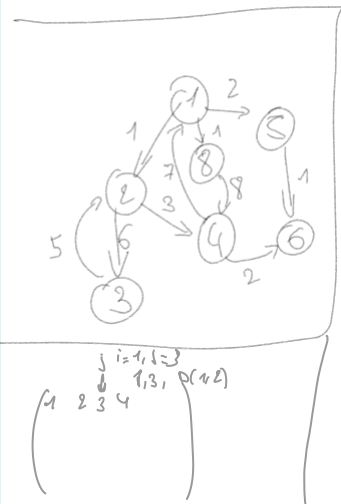
Starting from i and ending in j , using only nodes 1 to k .

Let S_{ij} the final optimal path from i to j

At each Step k (for whole mat i.e. $\forall (i, j) \in \mathbb{N}^2$):

- either $v_k \notin S_{ij}$: optimal path S_{ij} : change nothing in $D(i, j)$

- $v_k \in S_{ij}$: $D[i, j] = D[i, k] + D[k, j]$



$$D(i, j) = \min_{k \leq 2} (D(i, k) + D(k, j))$$

$$= D(1, 3) + D(3, 2) + D(2, 3)$$

O.g. with $n=5$

$$D(1, 4) = \min_{k \leq 4} (D(1, k) + D(k, 4))$$

$$k=1: D(1, 1) + D(1, 4) = D(1, 4)$$

$$k=2: D(1, 2) + D(2, 4)$$

$$k=3: D(1, 3) + D(3, 4)$$

$$k=4: D(1, 4) + D(4, 4)$$

So instead of implementing smith to check whether $\sigma_k \in S_{ij}$
 we just take $\min(D[i,j], D[i,k] + D[k,j])$
 and repeat for all k . (So also for all (i,j))

The rec relation becomes:

$$\begin{cases} D_{k+1}(i,j) = \min_{\substack{\forall (i,j) \in [0, n-1]^2}} (D_k[i,j], D_k[i, k+1] + D_k[k+1, j]) \\ D_0 = L \in M_n \end{cases}$$

\Rightarrow Exactly comme le COINS problem:

Comment obtenir le path qu'on veut

en combinant, _{Seulement} tous les opti paths qu'on a déjà

trouvé ? \Rightarrow Au début Seulement avec les edges $(x, x+1)$

est-ce que faire $x \rightarrow k \rightarrow x+1$ plus court que $x \rightarrow x+1$?

puis on a des paths de + en + long et on peut finir $k = n$ et restart

It's not bc $D(x,y)$ contains a value that it's the s.p. it's only if $k=m$ i.e. end of algo/recursion. $D(x,y)$ can contain "temporary best" value that will get corrected later

Because the S.p. between i,j is fully correct only at step $k=m$, all the paths between pairs are built (checked for optimality) gradually i.e. up to step k for each k .

Meaning the cost $D_k(i,j)$ is not optimal for $k < m$ but the path being constructed in P (array of S.p.) ~~is optimal!~~ (up to k). (that's why we iterate through whole mat at each step)

The "real" induction is on the paths of length k being constructed at the same "level" for each (i,j) . And since the $P_k(i,j)$ isn't complete then its cost $D_k(i,j)$ is wrong,

At each step k we traverse the entire matrix to see if

passing by k on the road from i to j is shorter (for all i,j bc whole mat)

Shortest path between $1, k$ is $D(1, k)$, the s.p. ^(short. path.)

between $(k, k+1)$ is either $(k, k+1)$ (if it exists and is the min)

or $\min_{\substack{j}}(d(k, j) + d(j, k+1))$, i.e. the min of the length of all path

starting from k and ending to $k+1$. (i.e. trying all the

intermediary steps possible and taking the best option after having

seen all of them).

