## Divide & Conquer

## 1. Stracture

\_ Partition

divide (often by 2) espace de recherche at each step to (in the optimal casa) only consider one of the Sabspace.

1.  $\ell$ .  $I_2$   $I_{2'}$   $I_{3'}$   $I_{3'}$ 

Until we get a Sab problem of the min size poss. to use "the trivial approach" on it i.C. ntimes until Impliment are trivial Sub phlan

Trivial Resolution
La algo to solve Inn. i.e. local solution
to each triv. subp.