Embedded Programming Beginner Plan (Arduino + C/C++)

Goal

- Learn programming fundamentals
- Understand embedded systems and microcontrollers
- Build hands-on projects using Arduino
- Get introduced to real-world tech workflows
- Learn a programming language

Learning Milestones

Week 1: Programming Basics & Arduino Setup

• Concepts:

- o What is embedded programming?
- o Intro to Arduino ecosystem
- Basic syntax in C/C++

Tasks:

- o Install Arduino IDE
- Set up your Arduino board
- o Blink an LED!

Resources:

- o Arduino Getting Started
- o W3Schools C Tutorial

Week 2: Inputs, Outputs, Control and PCB Design

Concepts:

- o Digital vs Analog signals
- Reading sensor input
- o Controlling LEDs, motors, and buzzers

- Tasks:
 - Use digitalRead(), analogRead(), digitalWrite()
 - Build a basic temperature or light sensor project
- **Project**: Light-controlled LED
- Resources:
 - o Arduino Digital I/O

Week 3: Programming Logic and Functions

- Concepts:
 - Variables, if/else, loops
 - Writing custom functions
 - Debugging
- Tasks:
 - Use buttons to control LEDs
 - Use serial monitor for debugging
- Resources:
 - o C Programming Basics
 - o Arduino Functions

Week 4: Sensors, Libraries, and Real Projects

- Concepts:
 - Using external libraries
 - o Reading from temperature/ultrasonic sensors
- Tasks:
 - o Install and use a library (e.g., DHT11, HC-SR04)
 - o Understand how to read sensor data and act on it
- Resources:
 - o DHT11 with Arduino

Week 5+: Expanding Your Skill

- o IoT (ESP32 + Wi-Fi)
- o Arduino + Bluetooth
- o Real-time clock, displays, etc.

Tools Checklist

Tool	Purpose
Arduino UNO	Microcontroller board
Arduino IDE	Code editor & uploader
YouTube	Learning Resource
Git Hub	Research resource

Learning Resources

- Arduino Official Tutorials
- Paul McWhorter Arduino YouTube Series
- PlatformIO for Advanced Arduino Dev.