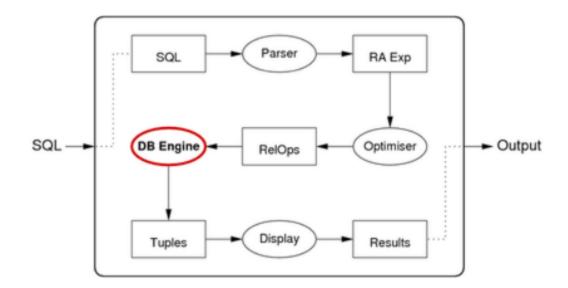
course 10 query process part 2query execution

1. Query execution

query execution:

applies evaluation plans generated from Optimiser \rightarrow produce a set of result tuples



Example of query translation:

```
select s.name, s.id, e.course, e.mark
from Student s, Enrolment e
where e.student = s.id and e.semester = '05s2';

maps to

π<sub>name,id,course,mark</sub>(Stu ⋈<sub>e.student=s.id</sub> (σ<sub>semester=05s2</sub>Enr))

maps to

Temp1 = BtreeSelect[semester=05s2](Enr)
Temp2 = HashJoin[e.student=s.id](Stu,Temp1)
Result = Project[name,id,course,mark](Temp2)
```

a query execution consist of:

- consists of sequence of operations
- each operations is a RA operator

result may be passed from one RA operator to another, with two methods

- materialization: writing results to disk and reading them back
- Pipelining: generating and passing results one-at-a-time

1.1 Materialization

process:

- first operator reads inputs and writes result to disk
- next operators treats tuples results on disk as its input

advantages:

• intermediate results can be placed in a file structure, which can be chosen to speed up the execution of subsequent operators

disadvantages:

- require disk space to store intermediate results
- and require extra time to access disk (read/write operations)

Example:

1.2 Pipelining

process:

- blocks execute "concurrently" as producer/consumer pairs
 - first operator acts as producer and the second as consumer
- structured as interacting iterators (open; while(next); close)

Advantage:

no requirement for disk access (results passed via memory buffers)

Disadvantage:

- each operator accesses inputs via **linear scan**
 - (in materialization, intermediate data are store in specific data structure, like sorted structure)

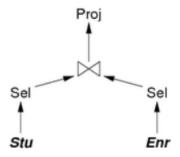
examples:

Consider the query:

which maps to the RA expression

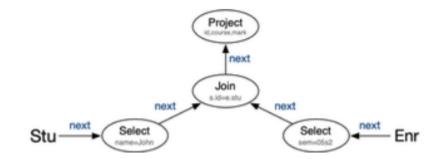
Proj[id,course,mark](Join[student=id](Sel[05s2](Enr),Sel[John](Stu)))

which could represented by the RA expression tree



the RA tree is shown below:

Modelled as communication between RA tree nodes:



```
System:
  iter0 = open(Result)
  while (Tup = next(iter0)) { display Tup }
  close(iter0)
  Result:
  iter1 = open(Join)
  while (T = next(iter1))
  { T' = project(T); return T' }
  close(iter1)
Sel1:
```

```
iter4 = open(Btree(Enrolment, 'semester=05s2'))
while (A = next(iter4)) { return A }
close(iter4)

Join: -- nested-loop join
   iter2 = open(Sel1)
   while (R = next(iter2) {
   iter3 = open(Sel2)
   while (S = next(iter3))
   { if (matches(R,S) return (RS) }
   close(iter3) // better to reset(iter3)
   }
   close(iter2)

Sel2:
   iter5 = open(Btree(Student, 'name=John'))
   while (B = next(iter5)) { return B }
   close(iter5)
```

Piplines can be executed as:

- Demand-driven
 producers wait until consumers request tuples
- Producer-driven
 producers generate tuples until output buffer full, then wait

In both cases, top-level driver is request for result tuples. In parallel-processing systems, iterators could run concurrently.

1.3 Disk Accesses

sometimes we are not rigidly only use single Materializtion / pipelining methods, we will use both two methods together.

you know, for Pipelining methods, although between operations there are no disk read/write needed, disk may frequently accessed within one operation.

so **sophisticated query optilisers** might be:

if operation X writes its results to a file with structure S, the subsequent operation Y will proceed much faster than if Y reads X's output tuple-at-a-time In this case, it could materialize X's output in an S-file. Produces a pipeline/materialization hybrid query execution.

might be executed as

Example:

- selection writes output into an indexed file (Btree)
- later join can then be implemented as efficient index-join

example:

```
Example: (pipeline/materialization hybrid)

select s.id, e.course, e.mark

from Student s, Enrolment e

where e.student = s.id and

e.semester = '05s2' and s.name = 'John';
```

```
System:
 exec(Sel2) -- creates Temp1
 iter0 = open(Result)
 while (Tup = next(iter0)) { display Tup }
 close(iter0)
Result:
 iter1 = open(Join)
 while (T = next(iter1))
   { T' = project(T); return T' }
 close(iter1)
Join: -- index join
 iter2 = open(Sel1)
 while (R = next(iter2) {
   iter3 = open(Btree(Temp1, 'id=R.student'))
   while (S = next(iter3)) { return (RS) }
   close(iter3)
 }
 close(iter2)
Sel1:
 iter4 = open(Btree(Enrolment, 'semester=05s2'))
 while (A = next(iter4)) { return A }
 close(iter4)
```

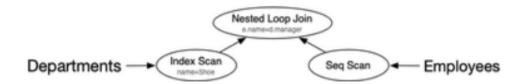
```
Sel2:
  iter5 = open(Btree(Student, 'name=John'))
  createBtree(Temp1, 'id')
  while (B = next(iter5)) { insert(B,Temp1) }
  close(iter5)
```

1.4 PostgreSQL Execution

for example:

```
-- get manager's age and # employees in Shoe department select e.age, d.nemps from Departments d, Employees e where e.name = d.manager and d.name ='Shoe'
```

this query's plan tree is:



this produces a tree with three nodes:

- NestedLoop with join condition
- IndexScan on Departments with selection
- SegScan on Employees

Initially, function InitPlan() invokes ExecInitNode() on plan tree root.

```
ExecInitNode() sees a NestedLoop node ...
   so dispatches to ExecInitNestLoop() to set up iterator
   and then invokes ExecInitNode() on left and right sub-plans
      in left subPlan, ExecInitNode() sees an IndexScan node
            so dispatches to ExecInitIndexScan() to set up iterator
   in right sub-plan, ExecInitNode() sees aSeqScan node
      so dispatches to ExecInitSeqScan() to set up iterator
```

result: a plan state tree with same structure as plan tree

Execution: function ExecutePlan() repeatedly invokes ExecProcNode().

Result: **stream of result tuples** returned via ExecutePlan().

2. Performance Tuning

Performance can be considered at two times:

- during schema design
 - typically towards the end of schema design process
 - o requires schema transformations such as denormalisation
- · outside schema design
 - typically after application has been deployed/used
 - requires adding/modifying data structures such as indexes

2.1 Denormalisation

2.2 indexes

2.3 query tuning