## Comp 2322 Computer Networking Homework Three

Due time: 11:59pm, March 4, 2023, Saturday

**Total marks: 10 points** 

## **Submission Requirements:**

You need to submit the homework to the blackboard via Learn@PolyU on or before the due time. Late submission will cause the marks to be deducted 25% per day.

## **Questions:**

- 1) (4 points) Consider transferring an enormous file of *L* bytes from Host A to Host B. Answer the following questions:
  - a) Assume an MSS of 680 bytes and the TCP sequence number field has 4 bytes. What is the maximum value of L such that TCP sequence numbers are not exhausted? (2 points)
  - b) Assume that a total of 56 bytes of transport, network, and data-link header are added to each segment before the resulting packet is sent out over a 150 Mbps link. Ignore flow control and congestion control so A can pump out the segments back to back and continuously. For the L you obtain in (a), find how long it takes to transmit the file. (2 points)
- 2) (6 points) Consider the TCP timer management that TCP estimates the round-trip time and retransmission timeout interval. The formulas used to compute the round-trip time and retransmission time interval are given:

```
EstimatedRTT = \alpha \cdot SampleRTT + (1 - \alpha) \cdot EstimatedRTT DevRTT = \beta \cdot |SampleRTT - EstimatedRTT| + (1 - \beta) \cdot DevRTT TimeoutInterval = EstimatedRTT + 4 \cdot DevRTT
```

Suppose that the two measured SampleRTT values are 105 ms and 115 ms. Compute the EstimatedRTT after each of these SampleRTT values is obtained, using a value of  $\alpha = 0.125$  and assuming that the value of EstimatedRTT was 100 ms just before the first of these samples were obtained. Compute also the DevRTT after each sample is obtained, assuming a value of  $\beta = 0.25$  and assuming the value of DevRTT was 4 ms just before the first of these samples was obtained. Last, compute the TCP TimeoutInterval after each of these samples is obtained.