

COMP 2421 Computer Organization

Homework 1

Firm Deadline: 11:59 pm, Feb. 19 (Sunday), 2023.

Note: please submit a PDF file with file name: “Name_ID.pdf”.

1 Questions with Short Answers [10 pts]

1.1 Suppose we have a number $X = (124)_6$ in a number system with base 6. Write this number in a number system with base 7. [2 pts]

1.2 Suppose we use 9 bits to represent numbers in 2’s complement form. (1) What’s the binary form of decimal value -19? (2) What’s the decimal value of the binary number 110101001? [2 pts]

1.3 Suppose that we use 4 bits to represent integers in 2’s complement form. Consider the following two cases of binary addition. First, calculate the result. Second, decide whether there is overflow and explain why. [2 pts]

1) Case 1: 0111 + 1111

2) Case 2: 1110 + 1000

1.4 Consider two memory addresses $A = 0x00000042$ and $B = 0x00FA0700$. Which address(es) can be used as the address for an instruction? Why? [2 pts]

1.5 Using Boolean algebra to simplify this function $f = x'y' + xy + x'y$ such that the result is a sum of two terms and each term contains a single variable or its complement (e.g., x or x'). Show the steps. [2 pts]

2 Answering the following two questions about MIPS. You need to explain your answer in detail. [10 pts]

2.1 Consider the following two code blocks A and B. What are the values in \$8 after the execution of A and B, respectively? Why? [4 pts]

Code Block A:

```
addiu $6, $0, 34
addiu $7, $0, -34
slt $8, $6, $7
```

Code Block B:

```
addiu $6, $0, 34
addiu $7, $0, -34
sltu $8, $6, $7
```

2.2 For each of the following two Pseudo-instruction with comment, translate it into actual MIPS instructions as specified in the requirement. [6 pts]

(1) instruction 1:

```
addiu $t1, $t2, 0x1234abcd # add a 32-bit constant with $t2,  
                           # and store the result in $t1
```

Requirement: use a sequence of three instructions:
lui, ori, addu, and another register.

(2) instruction 2:

```
bgt $t1, $t2, Label #branch greater than: if $t1 > $t2, branch to Label
```

Requirement: use a sequence of two instructions:
slt, bne, and another register \$t3.

3 Converting C program into MIPS [10 pts]

Suppose we have three variables a,b,c that are already stored at the register \$t0, \$t1, \$t2. We also have two arrays U and V, where each element in the array is a 32-bit unsigned integer. Assume the base address of the array U and V are stored in registers \$t5 and \$t6, respectively. Note: the base address of an array U is the address of its first element U[0].

(1) For this C statement `a = b + c + V[3]`, write MIPS instructions to implement it.

Requirement: use **three instructions in this required order** “addu, lw, addu” to implement it. Store the result in \$t0. Write comment for each instruction of your code. Ignore any overflow. [4 pts]

(2) For this C statement `a = b +U[V[3]]`, write MIPS instructions to implement it.

Requirement: use **five instructions in this required order** “lw, sll, addu, lw, addu” to implement it. Store the result in \$t0. Write comment for each instruction of your code. Ignore any overflow. [6 pts]

4 MIPS: Understand MIPS Code [20pts]

An array of integers *S* is defined in the following code. Try to understand the code and answer the following questions.

S: .word 14, -29, 18, 30, -12, 12, 106, -7

```
la $a0, S    # load address of S into $a0; suppose $a0 = 0x20060000
addi $a1, $a0, 28
move $v0, $a0 #move the value of $a0 into $v0
lw $v1, 0($v0)
move $t0, $a0
loop: addi $t0, $t0, 4
lw $t1, 0($t0)
ble $t1, $v1, skip # go to skip if $t1 <= $v1
move $v0, $t0
move $v1, $t1
skip: bne $t0, $a1, loop
```

- (1) What flow-control statement does `ble $t1, $v1` implement? [2 pts]
- (2) To show that you fully understand the function of this program, briefly explain the usage of the following 4 registers in the program. That is, what are these registers used for in the program. For example, for register `$a1`, it stores the address of the last element of array, indicating the end of array. [4 pts]
Registers: `$t0`, `$t1`, `$v0`, `$v1`
- (3) Briefly explain the usage of the two instructions `move $v0, $t0`; `move $v1, $t1`. [4 pts]
- (4) Briefly explain the usage of the instruction `bne $t0, $a1, loop`. [2 pts]
- (5) Briefly explain the function of this program, suppose the desired outputs of the program are the contents of the registers `$v0` and `$v1`. [4 pts]
- (6) Determine the contents of the registers `$v0` and `$v1` after executing the code. [4 pts]