RandomSelect - Quick Reference

Version 5.0.1

Usage



RandomSelect [-flag] [control_file]

Optional Flags:

-Q[uiet] = execute without screen messages
-H[elp] = show program syntax and control keys
-C[ontrol] = create/update a default control file
-K[eyCheck] = list unrecognized control file keys

-P[ause] = pause before exiting
-N[oPause] = never pause before exiting

-D[etail] = execute with detailed status messages
-X[ML] = write an XML file with control keys

Purpose

Configuration Keys

| REQ? KEY | TYPE | DEFAULT | VALUE RANGES |
|-----------------------|------|---------|-----------------------------------|
| TITLE | Text | | |
| REPORT_FILE | File | | filename[_partition][.prn] |
| REPORT_FLAG | Bool | FALSE | TRUE/FALSE, YES/NO, 1/0, T/F, Y/N |
| PROJECT_DIRECTORY | Path | | |
| MODEL_START_TIME | Time | 0:00 | >= 0 [seconds], 0.0 [hours], 0:00 |
| MODEL_END_TIME | Time | 24:00 | > [model_start_time] |
| UNITS_OF_MEASURE | Text | METRIC | METRIC, ENGLISH |
| RANDOM_NUMBER_SEED | Int. | 0 | 0 = computer clock, > 0 = fixed |
| MAX_WARNING_MESSAGES | Int. | 100000 | >= 0 |
| MAX_WARNING_EXIT_FLAG | Bool | TRUE | TRUE/FALSE, YES/NO, 1/0, T/F, Y/N |
| MAX_PROBLEM_COUNT | Int. | 0 | >= 0 |
| NUMBER_OF_THREADS | Int. | 1 | 124 |



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System File Keys

| REQ? KEY | TYPE DEFAULT | VALUE RANGES |
|----------------------|--------------|-------------------------------|
| ✓ NEW_SELECTION_FILE | File | [project_directory]filename.* |
| HOUSEHOLD_FILE | File | [project_directory]filename.* |
| TRIP_FILE | File | [project_directory]filename.* |

Select Service Keys

| REQ? KEY | TYPE | DEFAULT | VALUE RANGES |
|----------------------|------|---------------|------------------------------|
| SELECT_HOUSEHOLDS | List | ALL | e.g., 1, 2, 410, 100200, 300 |
| SELECTION_PERCENTAGE | Dec. | 100.0 percent | 0.01100.0 percent |

Control Keys

| REQ? KEY | TYPE | DEFAULT | VALUE RANGES |
|------------------------|------|---------|--------------|
| ✓ NUMBER_OF_PARTITIONS | Int. | 8 | 1999 |

Notes

Each '_FILE' key has a corresponding '_FORMAT' key. The following file formats can be used for input and ouput files.

TEXT, BINARY, FIXED_COLUMN, COMMA_DELIMITED, SPACE_DELIMITED, TAB_DELIMITED, CSV_DELIMITED, DBASE, SQLITE3, VERSION33

