

LinkData - Quick Reference

Version 5.0.1



Usage

LinkData [-flag] [control_file]

Optional Flags:

- Q[uiet] = execute without screen messages
- H[elp] = show program syntax and control keys
- C[ontrol] = create/update a default control file
- K[eyCheck] = list unrecognized control file keys
- P[ause] = pause before exiting
- N[oPause] = never pause before exiting
- D[etail] = execute with detailed status messages
- X[ML] = write an XML file with control keys

Purpose

Configuration Keys

REQ? KEY	TYPE	DEFAULT	VALUE RANGES
TITLE	Text		
REPORT_FILE	File		filename[_partition][.prn]
REPORT_FLAG	Bool	FALSE	TRUE/FALSE, YES/NO, 1/0, T/F, Y/N
PROJECT_DIRECTORY	Path		
MODEL_START_TIME	Time	0:00	>= 0 [seconds], 0.0 [hours], 0:00
MODEL_END_TIME	Time	24:00	> [model_start_time]
UNITS_OF_MEASURE	Text	METRIC	METRIC, ENGLISH
RANDOM_NUMBER_SEED	Int.	0	0 = computer clock, > 0 = fixed
MAX_WARNING_MESSAGES	Int.	100000	>= 0
MAX_WARNING_EXIT_FLAG	Bool	TRUE	TRUE/FALSE, YES/NO, 1/0, T/F, Y/N
MAX_PROBLEM_COUNT	Int.	0	>= 0
NUMBER_OF_THREADS	Int.	1	1..24

Data Service Keys

REQ? KEY	TYPE	DEFAULT	VALUE RANGES
SUMMARY_TIME_RANGES	Text	ALL	e.g., ALL, 0..97200 seconds, 0.0..27.0 hours, 0:00..27:00
SUMMARY_TIME_INCREMENT	Time	15 minutes	0, 2..240 minutes

Control Keys

REQ? KEY	TYPE	DEFAULT	VALUE RANGES
<input checked="" type="checkbox"/> LINK_NODE_LIST_FILE	File		[project_directory]filename
<input checked="" type="checkbox"/> DIRECTIONAL_DATA_FILE	File		[project_directory]filename
FROM_NODE_FIELD_NAME	Text	ANODE	NODE_A, A_NODE, A, NODEA, ANODE
TO_NODE_FIELD_NAME	Text	BNODE	NODE_B, B_NODE, B, NODEB, BNODE
VOLUME_DATA_FIELD_NAME	Text		
SPEED_DATA_FIELD_NAME	Text		
AB_VOLUME_FIELD_NAME	Text		
BA_VOLUME_FIELD_NAME	Text		
BA_SPEED_FIELD_NAME	Text		
AB_SPEED_FIELD_NAME	Text		
NEW_LINK_DATA_FILE	File		[project_directory]filename
NEW_AB_VOLUME_FIELD_NAME	Text	AB_VOLUME	
NEW_BA_VOLUME_FIELD_NAME	Text	BA_VOLUME	
NEW_AB_SPEED_FIELD_NAME	Text	AB_SPEED	
NEW_BA_SPEED_FIELD_NAME	Text	BA_SPEED	
NEW_DIRECTIONAL_DATA_FILE	File		[project_directory]filename

Notes

Each '_FILE' key has a corresponding '_FORMAT' key. The following file formats can be used for input and output files.
 TEXT, BINARY, FIXED_COLUMN, COMMA_DELIMITED, SPACE_DELIMITED, TAB_DELIMITED, CSV_DELIMITED, DBASE, SQLITE3, VERSION3