# TRANSIMS Version 4 Visualizer: Quick Start Guide

This guide explains how to set up the files for TransimsVIS, the TRANSIMS Visualizer

### **Ingredients**

- 1. Python Script file, used within TRANSIMS Studio, used to create the compressed Snapshot file.
- 2. Snapshot control file
- 3. Input snapshot file, generated by the microsimulator
- 4. Visualizer control file
- 5. Network files: Node, Link, Shape, Phasing Plan, Timing Plan
- 6. Network arcview file: link.shp
- 7. Vehicle Type file

Examples of the python script and snapshot control files are shown below.

#### **Overall Data Flow**

Figure 1 shows the overall data flow. ArcSnapshot and CompressSnapshot are run within TRANSIMS Studio.

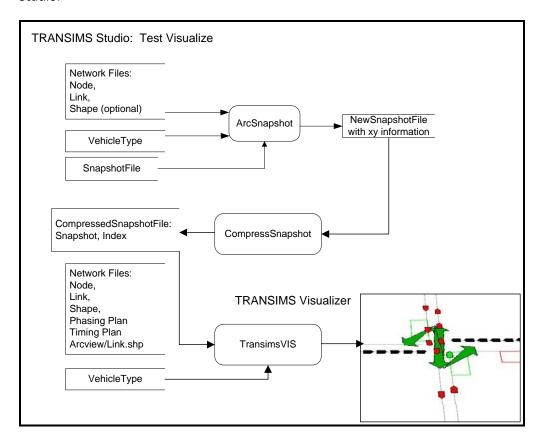


Figure 1 Overall Data Flow

## **Programs Run Within TRANSIMS Studio**

First, a second-by-second snapshot file (SnapshotFile) is generated by the Microsimulator. Below is an example of the appropriate Microsimulator control keys, used to generate Snapshot28800.txt.

```
OUTPUT_SNAPSHOT_FILE_1 Snapshot28800.txt
OUTPUT_SNAPSHOT_FORMAT_1 TAB_DELIMITED
OUTPUT_SNAPSHOT_TIME_FORMAT_1 SECONDS
OUTPUT_SNAPSHOT_INCREMENT_1 1
OUTPUT_SNAPSHOT_TIME_RANGE_1 28800..32400
```

#### **Python Script File**

This is the python script, run from within TRANSIMS Studio that generates the compressed snapshot and index file used by the visualizer.

```
# This is the fifth script a user should run. It will take a snapshot file
# created by the Microsimulator and run it through the ArcSnapshot utility
# to create a more fine-grained snapshot file that includes the precise x and y
# coordinates for the individual vehicles. In a second step, the resulting snapshot
# file is compressed into a highly efficient format that is suitable for the visualization
# software. Once this script finishes, the visualization software can be started to
# look at the movements of vehicles and many other details of the model.
from TransimsRTE import *
var.BINDIR = 'C:/Program Files/TRANSIMS Studio/Bin32; C:/Program Files (x86)/TRANSIMS Studio/Bin32;
C:/TRANSIMS/Bin'
Event ('Add the XY coordinates to the snapshot file at high precision')
Control = ControlKeys ('ArcSnapshot', 'Visualize.Test.ArcSnapshot.ctl')
Control.Run ('ctl/Visualize.Test.ArcSnapshot.ctl')
Event ('Creating a highly compressed snapshot file for the visualizer')
CompressSnapshot('../results/SnapshotsSeconds_xy','../results/snapshot_compressed','../results/index')
Event ('Done!')
```

#### **ArcSnapshot Control File**

This is an example of the control file, Visualize.Test.ArcSnapshot.ctl, that is used to generate the snapshot file with xy information.

```
TITLE Generate an Expanded Snapshot File for Test

DEFAULT_FILE_FORMAT TAB_DELIMITED

PROJECT_DIRECTORY ../

NET_DIRECTORY ../network

NET_NODE_TABLE Node.txt

NET_LINK_TABLE Link.txt
```

```
#NET SHAPE TABLE
                            Shape
VEHICLE_TYPE_FILE
                          inputs/Vehicle_Type.txt
SNAPSHOT FILE
                        results/Snapshot28800.txt
SNAPSHOT_FORMAT
                           VERSION3
NEW_SNAPSHOT_FILE
                           results/SnapshotsSeconds_xy
NEW_SNAPSHOT_FORMAT
                              BINARY
SELECT TIME INCREMENT
                             1
INPUT COORDINATE SYSTEM
                                UTM, 18N, METERS
OUTPUT_COORDINATE_SYSTEM
                                  UTM, 18N, METERS
CENTER ONEWAY LINKS
                            TRUE
CREATE_NOTES_AND_NAME_FIELDS
                                  TRUE
LANE_WIDTH
                         3.5
                                 //---- meters ----
CELL SIZE
                      7.5
                               //---- meters ----
```

### **Visualizer Control File**

When the visualizer is invoked, the first task is to load the control file for a TransVis project. A screenshot of this process for loading a TransVis project appears below.

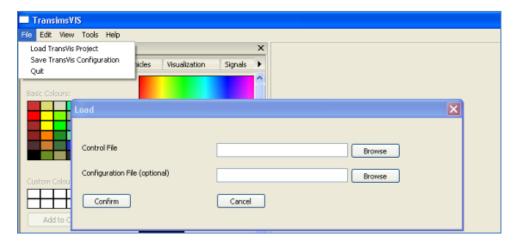


Figure 2 Loading the Visualizer Control File

The content of one control file is as follows:

```
NET_LINK_TABLE ../network/Link.txt
LINK_SHAPE_FILE ../network/arcview/Link.shp
NET_NODE_TABLE ../network/Node.txt
NET_SHAPE_TABLE ../network/Shape.txt
INDEX ../results/index
SNAPSHOT_FILE ../results/snapshot_compressed
VEHICLE_TYPE_FILE ../inputs/Vehicle_Type.txt
```

The link table, link shape file, node and shape tables are the usual TRANSIMS network inputs. The Index and Snapshot\_Files were generated during the snapshot file compression in TRANSIMS Studio. The vehicle\_type file contains the following elements:

AECOM HEADER, TAB\_DELIMITED, 1
TYPE, INTEGER, 1, 10
SUBTYPE, INTEGER, 2, 10
LENGTH, DOUBLE, 3, 10, 1
MAX\_SPEED, DOUBLE, 4, 10, 1
MAX\_ACCEL, DOUBLE, 5, 10, 1
MAX\_DECEL, DOUBLE, 6, 10, 1
USE, STRING, 7, 10
CAPACITY, INTEGER, 8, 10
LOADING, DOUBLE, 9, 10, 1
UNLOADING, DOUBLE, 10, 10, 1
METHOD, STRING, 11, 10
MIN\_DWELL, INTEGER, 12, 10
MAX\_DWELL, INTEGER, 13, 10

#### An example appears below:

ТҮРЕ	SUBTYPE	LENGTH	MAX_SPEED	MAX_ACCEL	MAX_DECEL	USE	CAPACITY	LOADING	UNLOADING	МЕТНОБ	MIN_DWELL	MAX_DWELL
1	0	7.5	37.5	7.5	7.5	CAR	11	3	2	PARALLEL	0	0
2	0	22.5	37.5	7.5	7.5	TRUCK	2	3	2	PARALLEL	0	0