Cover Letter

David Adrian Flores
Dallas, Texas
adriand632@gmail.com

[Recipient's Name]
[Company Name]
[Company Address]
[City, State, Zip Code]

Dear [Recipient's Name],

I am writing to express my desire to join [Company Name] for the Software Developer/Game Designer position. I look forward to bringing my passion for game development and software engineering to your team.

During my journey as a Game Developer, I developed a robust skill set that aligns well with the requirements of this position. My Experience at SMU Guildhall in particular helped me to become a more rounded programmer and individual. I got the chance to learn about various topics and became part of a large team that gave me a lot of experience working with others in a professional environment.

In addition to my programming skills, I got to spend a lot of time at my undergraduate school designing and making games with others. I managed project tasks using Asana, led brainstorming sessions, and ensured that team goals were met. The various roles I took on enhanced my leadership, communication, and long-term planning abilities, which are crucial for the dynamic environment of game development.

I have a fast amount of experience in Unreal and Unity, as well as made my own engine. I have a good understanding of how to write complex systems and how to use engines to the best of their ability. This helps me optimize specific tools for specific tasks while accomplishing various goals and milestones.

I am particularly drawn to [Company Name] because of the unique stories and mechanics that your team has curated. I am waiting with baited breath to receive your reply and start working with you on fantastic gaming experiences, and to flip the industry on its head.

Thank you for considering my application. I look forward to the opportunity to discuss how my background, skills, and passion for game development can contribute to the success of [Company Name]. Please feel free to contact me at 817-938-7586 or adriand632@gmail.com to schedule an interview.

Thanks,

David Adrian Flores