

## Requirements list

Need	Feature	Priority	Expected Release	Type
Can only be object of election, subjects included in the "Order-of-day" of the same Session.	Each election, to be valid, must include a <b>Session ID</b> that links to an existing Session.	High	First iteration	Functional
If two thirds of the council agree to it, other subjects can be up for election.	This will <b>override the Session ID need</b> , but this election will only be made available upon previous <b>Yes/No modal</b> that request approval from every member that tries to access it.	High	Third iteration	Functional
President has a "vote of quality" that has the power to decide the election in case of a draw. This is <b>only applicable in nominal</b> type elections.	President is usually not able to vote, being only an observer, but a special modal appears if both options will be made available to this user ("President") in case of a draw.	High	Second iteration	Functional
The previous case exposes the need to create <b>roles</b> between different users.	Various <b>roles</b> can be <b>attributed</b> to the users <b>when the election is created</b> and the users added.	Low	First iteration	Functional
There are two types of election possible: nominal na secret scrutiny. Simply putted, this decides if the vote ownership is made public or not.	In the <b>beginning of every election</b> , before the user can acces the ballot, the <b>user will be asked the type of election he/she desires</b> , and the combine will of every user <b>will decide if the vote ownership is made public</b> or not.	Low	First iteration	Functional
<b>President</b> must vote in <b>last place</b> .	President access to ballot is negated until are other members cast they're vote	Low	First iteration	Non-functional
If an election of type "secret scrutiny" end in a <b>draw</b> , a <b>second election</b> is held.	When there is a draw, a <b>timer of 10 min starts</b> to count <b>announcing</b> the beginning of a <b>new election</b> .	Low	Second iteration	Functional
	If the second election also ends in a draw, the election transitions into a blocked state, and show the date of the new election to be held in order to untie the election.	Medium	Second iteration	Functional
	If the previous situation occurs, the user with the role of "President" will be prompted to input the next session date.	Medium	Second iteration	Functional
If a post-pone election, is <b>run again and end in a new draw</b> , the election will transitions <b>automatically into a nominal election</b> .	A <b>timer of 10 min starts</b> to count <b>announcing</b> the beginning of a <b>new election</b> .	Medium	Second iteration	Functional
	User with the role of "President" will be prompted to input the next session date.	Medium	Second iteration	Functional
Each member has the right to register a declaration of intent tied with the ballot.	Every ballot will have a last section, with a text area	Medium	Third iteration	Functional
Vote of looser included with the election itself.	The member may request to be put on record an explanation on way the way they vote was defeated.	Medium	May not be implemented due to time constrains	Functional
	If this election was held in order to show a result to an outside entity, this explanation is <b>obligatory</b> .	Medium	May not be implemented due to time constrains	Functional