

WLAN / 802.11

I. Objectives

The objectives of this practical work are:

- Understand complementary mechanisms that increase the efficiency of data exchange in 802.11 networks

II. Duration

This work should last 1h

III. Procedures

This Work will use:

- a) Students' personal PC with Wireshark installed
- b) A previously captured traffic exchange

IV. Network diagram used:

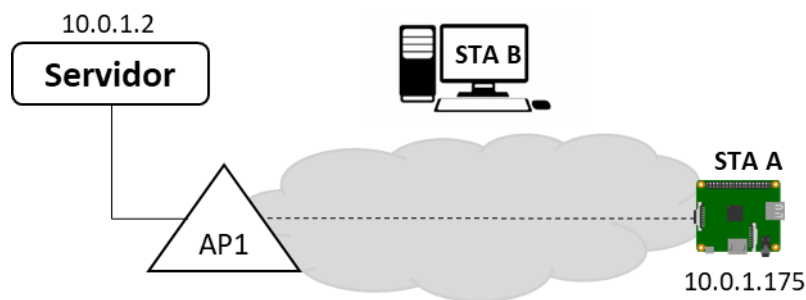


Figure 1: Network diagram used

1. Complementary exercises - WLAN

- RTS/CTS thresholds
- Fragmentation thresholds

In the network represented in the diagram above (Figure 1) the following thresholds were configured in STA A (with *the iwconfig* command) and in the AP:

1. Limit for sending RTS/CTS: 200 bytes
2. Limit for fragmentation: 500 bytes

STA A	Cisco AP (Rooms 300 and 301)
<pre> pi@raspberrypi:~ Ficheiro Editar Separadores Ajuda pi@raspberrypi:~\$ sudo iwconfig wlan0 rts 200 pi@raspberrypi:~\$ sudo iwconfig wlan0 frag 500 pi@raspberrypi:~\$ iwconfig lo no wireless extensions. eth0 no wireless extensions. wlan0 IEEE 802.11 ESSID:"ffwlan" Mode:Managed Frequency:2.472 GHz Access Point: 10:7B:44:40:21:40 Bit Rate=24 Mb/s Tx-Power=31 dBm Retry short limit:7 <u>RTS thr=200 B</u> <u>Fragment thr=500 B</u> Power Management:on Link Quality=64/70 Signal level=-46 dBm Rx invalid nwid:0 Rx invalid crypt:0 Rx invalid frag:0 Tx excessive retries:0 Invalid misc:0 Missed beacon:0 pi@raspberrypi:~\$ </pre>	<pre> interface Dot11Radio0 ! ssid ComMoveis.33x.2400 ! fragment-threshold 500 rts threshold 200 </pre>

Table 1: Setting Thresholds

In the represented server, 3 pings were made to STA A with the following result:

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Terminal - labcom@LabCom330-Server: ~
File Edit View Terminal Tabs Help
labcom@LabCom330-Server:~$ ping 10.0.1.175 -s 30
PING 10.0.1.175 (10.0.1.175) 30(58) bytes of data.
30 bytes from 10.0.1.175: icmp_seq=1 ttl=64 time=50.3 ms
30 bytes from 10.0.1.175: icmp_seq=2 ttl=64 time=4.66 ms
30 bytes from 10.0.1.175: icmp_seq=3 ttl=64 time=4.64 ms
30 bytes from 10.0.1.175: icmp_seq=4 ttl=64 time=4.50 ms
30 bytes from 10.0.1.175: icmp_seq=5 ttl=64 time=4.56 ms
^C
--- 10.0.1.175 ping statistics ---
5 packets transmitted, 5 received, 0% packet loss, time 4007ms
rtt min/avg/max/mdev = 4.500/13.735/50.313/18.289 ms
labcom@LabCom330-Server:~$ ping 10.0.1.175 -s 300
PING 10.0.1.175 (10.0.1.175) 300(328) bytes of data.
300 bytes from 10.0.1.175: icmp_seq=1 ttl=64 time=5.07 ms
300 bytes from 10.0.1.175: icmp_seq=2 ttl=64 time=5.97 ms
300 bytes from 10.0.1.175: icmp_seq=3 ttl=64 time=5.66 ms
300 bytes from 10.0.1.175: icmp_seq=4 ttl=64 time=8.05 ms
300 bytes from 10.0.1.175: icmp_seq=5 ttl=64 time=6.21 ms
^C
--- 10.0.1.175 ping statistics ---
5 packets transmitted, 5 received, 0% packet loss, time 4005ms
rtt min/avg/max/mdev = 5.066/6.189/8.046/1.003 ms
labcom@LabCom330-Server:~$ ping 10.0.1.175 -s 3000
PING 10.0.1.175 (10.0.1.175) 3000(3028) bytes of data.
3000 bytes from 10.0.1.175: icmp_seq=1 ttl=64 time=7.20 ms
3000 bytes from 10.0.1.175: icmp_seq=2 ttl=64 time=7.17 ms
3000 bytes from 10.0.1.175: icmp_seq=3 ttl=64 time=12.5 ms
3000 bytes from 10.0.1.175: icmp_seq=4 ttl=64 time=7.08 ms
3000 bytes from 10.0.1.175: icmp_seq=5 ttl=64 time=7.08 ms
^C
--- 10.0.1.175 ping statistics ---
5 packets transmitted, 5 received, 0% packet loss, time 4006ms
rtt min/avg/max/mdev = 7.079/8.210/12.531/2.160 ms
labcom@LabCom330-Server:~$

```

Figure 2: Ping results

1. Download the “ping file with rts and frags_ff_1.pcapng” with the capture made on Wireshark in execution on STA B (in Monitor mode)
2. Analyze it based on the threshold information provided (you should use other display filters in addition to the one suggested below).



a) Notice the use of RTS/CTS on multiple pings; are the AP and STA A behaviors the same?



b) Note the various fragments and the information contained in each of them. How many types of fragmentation are there and where are they performed? For easy analysis, filter only 802.11 frames (*wlan.fc.type == 2 && wlan.fc.subtype == 8*)

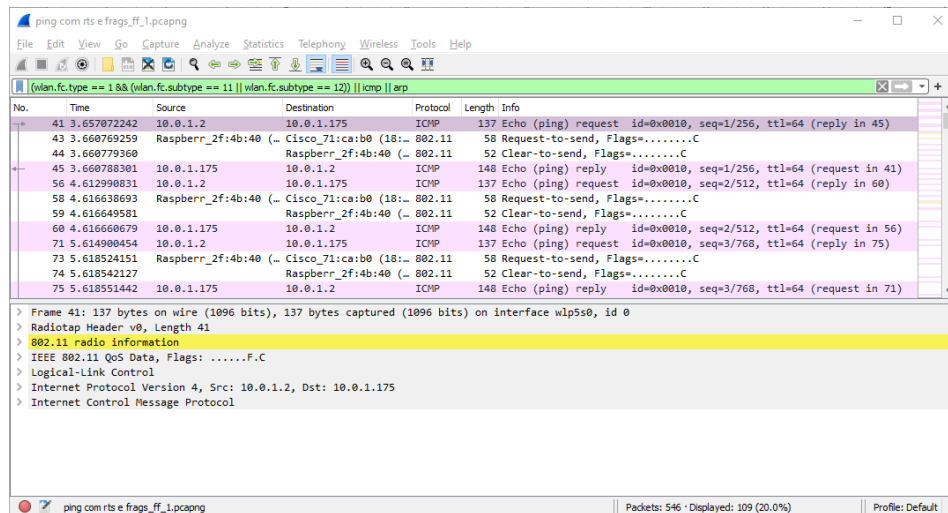


Figure 3: Partial capture of the 1st ping (30 bytes)

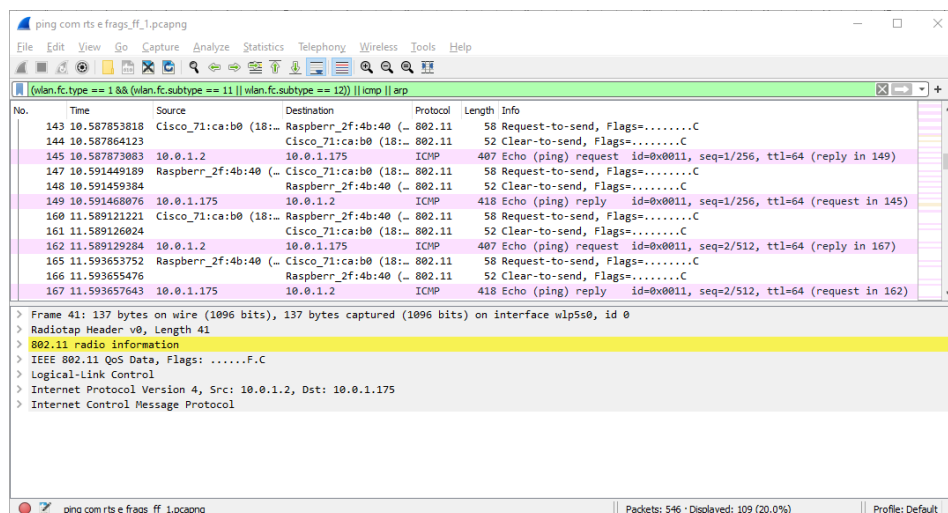


Figure 4: Partial capture of 2nd ping (300 bytes)

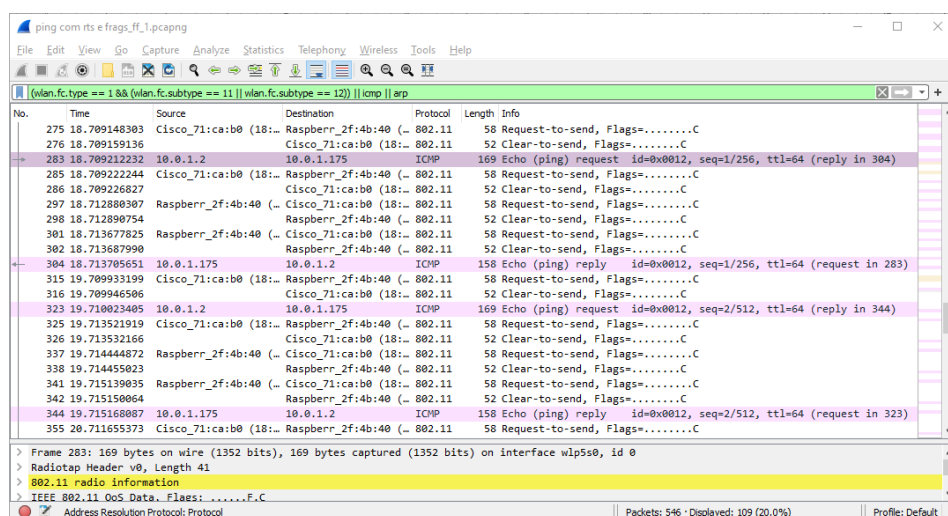


Figure 5: Partial capture of the 3rd ping (3000 bytes)

