

Class Information

- Homework problem set 6 is due this Friday.
- Midterm exams have been graded, and grades have been posted.

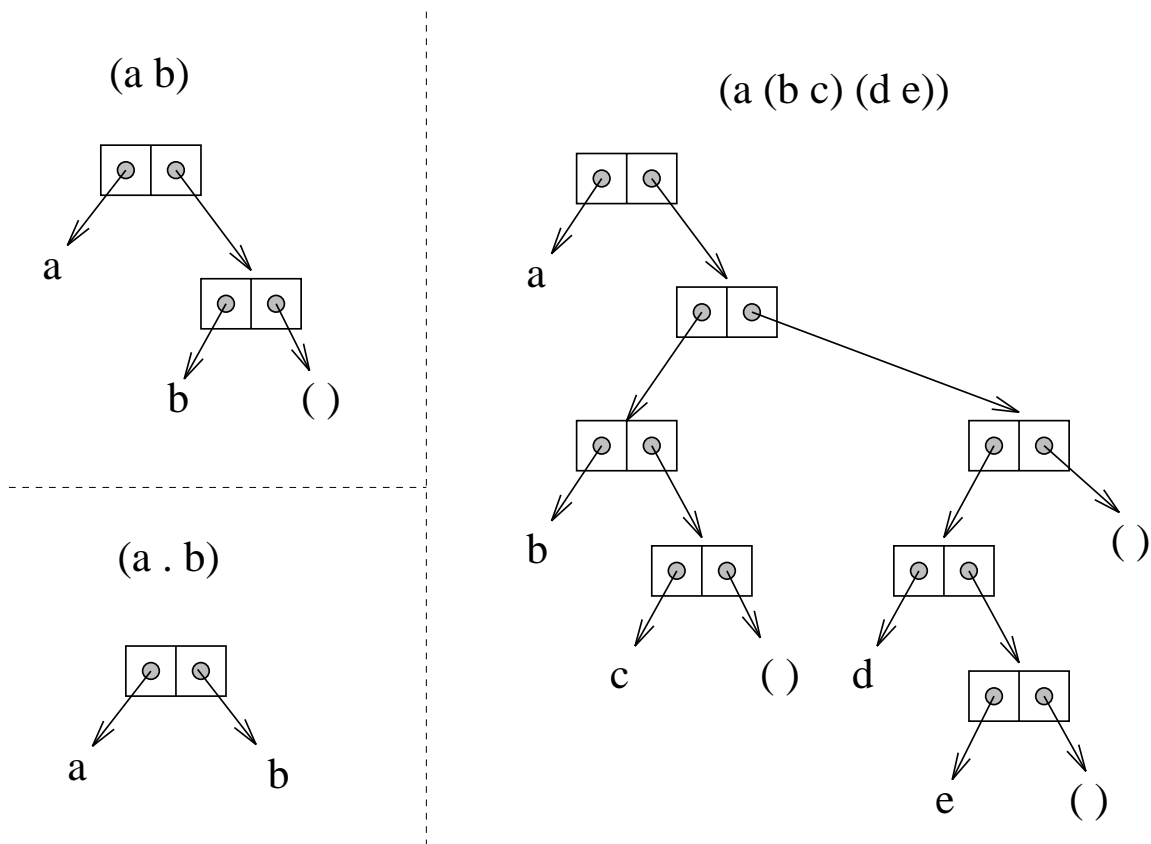
There were two different exams.

Average: 180 / 250; range: 65 ... 249

- Midterm sample solutions are not yet ready. Will post as soon as possible.

Review - Lists in Scheme

The building blocks for lists are **pairs** or **cons-cells**. Lists use the empty list `()` as an “end-of-list” marker.



Note: `(a.b)` is not a list!

Special (Primitive) Functions

- `eq?`: identity on names (atoms)
- `null?`: is list empty?
- `car`: selects first element of list (*contents of address part of register*)
- `cdr`: selects rest of list (*contents of decrement part of register*)
- `(cons element list)`: constructs lists by adding `element` to front of `list`
- `quote` or `'`: produces constants

Other Functions

- `+` `-` `*` `/` numeric operators, e.g.,
 $(+ \ 5 \ 3) = 8$, $(- \ 5 \ 3) = 2$
 $(* \ 5 \ 3) = 15$, $(/ \ 5 \ 3) = 1.6666666$
- `=` `<` `>` comparison operators for numbers
- Explicit type determination and test functions:
 - \Rightarrow All return Boolean values: `#f` and `#t`
 - `(number? 5)` evaluates to `#t`
 - `(zero? 0)` evaluates to `#t`
 - `(symbol? 'sam)` evaluates to `#t`
 - `(list? '(a b))` evaluates to `#t`
 - `(null? '())` evaluates to `#t`

Note: SCHEME is a strongly typed language.

Other Functions

- `(number? 'sam)` evaluates to `#f`
- `(null? '(a))` evaluates to `#f`
- `(zero? (- 3 3))` evaluates to `#t`
- `(zero? '(- 3 3))` \Rightarrow type error
- `(list? (+ 3 4))` evaluates to `#f`
- `(list? '(+ 3 4))` evaluates to `#t`

READ-EVAL-PRINT Loop

The Scheme interpreters on the ilab machines are called **mzscheme**, **racket**, and **drracket**. “drracket” is an interactive environment, the others are command-line based. For example: Type **mzscheme**, and you are in the READ-EVAL-PRINT loop. Use **Control D** to exit the interpreter.

READ: Read input from user:
a function application

EVAL: Evaluate input:

`(f arg1 arg2 ... argn)`

1. evaluate **f** to obtain a function
2. evaluate each **arg_i** to obtain a value
3. apply function to argument values

PRINT: Print resulting value:
the result of the function application

You can write your Scheme program in file `<name>.ss` and then read it into the Scheme interpreter by saying at the interpreter prompt: `(load "<name>.ss")`

READ-EVAL-PRINT Loop Example

```
> (cons 'a (cons 'b '(c d)))  
(a b c d)
```

1. Read the function application
(cons 'a (cons 'b '(c d)))
2. Evaluate **cons** to obtain a function
3. Evaluate **'a** to obtain **a** itself
4. Evaluate (cons 'b '(c d)):
 - (a) Evaluate **cons** to obtain a function
 - (b) Evaluate **'b** to obtain **b** itself
 - (c) Evaluate **'(c d)** to obtain (c d) itself
 - (d) Apply the **cons** function to **b** and (c d) to obtain (b c d)
5. Apply the **cons** function to **a** and (b c d) to obtain (a b c d)
6. Print the result of the application:
(a b c d)

Quotes Inhibit Evaluation

;;Same as before:

```
> (cons 'a (cons 'b '(c d)))  
(a b c d)
```

;;Now quote the second argument:

```
> (cons 'a '(cons 'b '(c d)))  
(a cons (quote b) (quote (c d)))
```

;;Instead, un-quote the first argument:

```
> (cons a (cons 'b '(c d)))  
ERROR: unbound variable: a
```


Scheme Programming and Emacs

You can invoke the interpreter **mzscheme** Scheme interpreter on the ilab cluster from within **emacs** by executing the commands: **ESC-x run-scheme**.

Typically, you want to split your emacs window into two parts (**CTRL-x 2**), and then edit your Scheme file in one window, and execute it in the other. To read a Scheme program into the interpreter, say (**load “<name>.ss”**). You can switch between windows by saying **CTRL-x o**.

You can save the “scheme interpreter” window into a file to inspect it later, i.e., to keep a record on what you have done. This may be useful during debugging.

Defining Global Variables

The **define** constructs extends the current interpreter environment by the new defined (name, value) association.

```
> (define foo '(a b c))  
#<unspecified>
```

```
> (define bar '(d e f))  
#<unspecified>
```

```
> (append foo bar)  
(a b c d e f)
```

```
> (cons foo bar)  
((a b c) d e f)
```

```
> (cons 'foo bar)  
(foo d e f)
```

Defining Scheme Functions

```
(define <fcn-name> (lambda (<fcn-params>)
  <expression>))
```

Example: Given function **pair?** (true for non-empty lists, false o/w) and function **not** (boolean negation):

```
(define atom?
  (lambda (object) (not (pair? object))))
```

Evaluating (**atom?** '(a)):

1. Obtain function value for **atom?**
 2. Evaluate '(a) obtaining (a)
 3. Evaluate (**not** (**pair?** object))
 - a) Obtain function value for **not**
 - b) Evaluate (**pair?** object)
 - i. Obtain function value for **pair?**
 - ii. Evaluate **object** obtaining (a)
- Evaluates to **#t**

Evaluates to **#f**

Evaluates to **#f**

Conditional Execution: if

```
(if <condition> <result1> <result2>)
```

1. Evaluate `<condition>`
2. If the result is a “true value” (i.e., anything but `#f`), then evaluate and return `<result1>`
3. Otherwise, evaluate and return `<result2>`

```
(define abs-val  
  (lambda (x)  
    (if (>= x 0) x (- x))))
```

```
(define rest-if-first  
  (lambda (e l)  
    (if (eq? e (car l)) (cdr l) '()))))
```

Conditional Execution: cond

```
(cond (<condition1> <result1>)
      (<condition2> <result2>)
      ...
      (<conditionN> <resultN>)
      (else <else-result>)) ; optional else
                           ; clause
```

1. Evaluate conditions in order until obtaining one that returns a true value
2. Evaluate and return the corresponding result
3. If none of the conditions returns a true value, evaluate and return **<else-result>**

Conditional Execution: cond

```
(define abs-val
  (lambda (x)
    (cond ((>= x 0) x)
          (else (- x)))))
```

```
(define rest-if-first
  (lambda (e l)
    (cond ((null? l) '())
          ((eq? e (car l)) (cdr l))
          (else '()))))
```

Recursive Scheme Functions: Abs-List

- `(abs-list '(1 -2 -3 4 0))` \Rightarrow `(1 2 3 4 0)`
- `(abs-list '())` \Rightarrow `()`

```
(define abs-list  
  (lambda (l)
```

```
)
```

Recursive Scheme Functions: Append

`(append '(1 2) '(3 4 5)) \Rightarrow (1 2 3 4 5)`

`(append '(1 2) '(3 (4) 5)) \Rightarrow (1 2 3 (4) 5)`

`(append '() '(1 4 5)) \Rightarrow (1 4 5)`

`(append '(1 4 5) '()) \Rightarrow (1 4 5)`

`(append '() '()) \Rightarrow ()`

```
(define append  
  (lambda (x y)
```

```
)
```

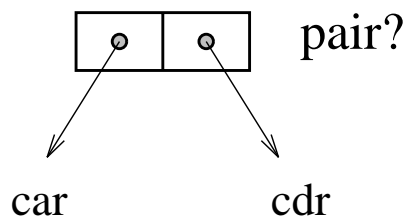

Equality Checking

The `eq?` predicate doesn't work for lists.

Why not?

1. `(cons 'a '())` produces a new list
2. `(cons 'a '())` produces another new list
3. `eq?` checks if its two arguments are *the same*
4. `(eq? (cons 'a '()) (cons 'a '()))` evaluates to `#f`

Lists are stored as pointers to the first element (`car`) and the rest of the list (`cdr`). This elementary “data structure”, the building block of lists, is called a **pair**.



Symbols are stored uniquely, so `eq?` works on them.

Equality Checking for Lists

For lists, need a comparison function to check for the same **structure** in two lists

```
(define equal?
  (lambda (x y)
    (or (and (atom? x) (atom? y) (eq? x y))
        (and (not (atom? x)) (not (atom? y))
              (equal? (car x) (car y))
              (equal? (cdr x) (cdr y))))))
```

- (equal? 'a 'a) evaluates to #t
- (equal? 'a 'b) evaluates to #f
- (equal? '(a) '(a)) evaluates to #t
- (equal? '((a)) '(a)) evaluates to #f

Next Lecture

Things to do:

- Project 2 (Scheme) will be posted this Saturday;
start programming in Scheme!
- Dependence analysis and different notions of parallel execution