# **Class Information**

- Midterm exam sample solutions are available.
- Second project will be posted by tomorrow.

### Scheme: Functions as Values (Higher-order)

Functions as arguments:

(define f (lambda (g x) (g x)))

- (f number? 0)⇒ (number? 0) ⇒ #t
- (f length '(1 2))  $\Rightarrow$  (length '(1 2))  $\Rightarrow$  2
- (f (lambda (x) (\* 2 x)) 3)  $\Rightarrow$  ((lambda (x) (\* 2 x)) 3)  $\Rightarrow$  (\* 2 3)  $\Rightarrow$  6

REMINDER: Computation, i.e., function application is performed by reducing the initial S-expression (program) to an S-expression that represents a value. Reduction is performed by substitution, i.e., replacing formal by actual arguments in the function body.

Examples for S-expressions that directly represent values, i.e., cannot be further reduced:

- function values (e.g.: (lambda(x) e))
- constants (e.g.: 3, #t)

# Higher-order Functions (Cont.)

Functions as returned values:

```
(define plusn
          (lambda (n) (lambda (x) (+ n x))))
```

• (plusn 5) evaluates to a function that adds 5 to its argument

Question: How would you write down the value of (plusn 5)?

• ((plusn 5) 6)  $\Rightarrow$  11

### Higher-order Functions (Cont.)

In general, any n-ary function

```
(lambda (x_1 x_2 ... x_n) e)
```

can be rewritten as a nest of n unary functions:

```
(lambda (x_1)

(lambda (x_2)

( ... (lambda (x_n) e ) ... )))
```

This translation process is called <u>currying</u>. It means that having functions with multiple parameters do not add anything to the expressiveness of the language.

Question: How to write an application of the original vs. the curried version?

# Higher-order Functions: map

- map takes two arguments: a function and a list
- map builds a new list by applying the function to every element of the (old) list

# Higher-order Functions: map

• Example:

(map abs '(-1 2 -3 4)) 
$$\Rightarrow$$
(1 2 3 4)
(map (lambda (x) (+ 1 x)) '(-1 2 -3))  $\Rightarrow$ 
(0 3 -2)

• Actually, the built-in map can take more than two arguments:

$$(map + '(1 2 3) '(4 5 6)) \Rightarrow$$
 (5 7 9)

# More on Higher Order Functions

#### reduce

Higher order function that takes a binary, associative operation and uses it to "roll-up" a list

```
(define reduce
  (lambda (op l id)
       (if (null? l)
       id
            (op (car l) (reduce op (cdr l) id)))))
```

#### Example:

```
(\text{reduce} + '(10\ 20\ 30)\ 0) \Rightarrow
(+\ 10\ (\text{reduce} + '(20\ 30)\ 0)) \Rightarrow
(+\ 10\ (+\ 20\ (\text{reduce} + '(30)\ 0))) \Rightarrow
(+\ 10\ (+\ 20\ (+\ 30\ (\text{reduce} + '()\ 0)))) \Rightarrow
(+\ 10\ (+\ 20\ (+\ 30\ 0))) \Rightarrow
60
```

# More on Higher Order Functions

Now we can compose higher order functions to form compact powerful functions

# Examples:

```
(define sum (lambda (f 1) (reduce + (map f 1) 0) ))  (\operatorname{sum} (\operatorname{lambda} (x) (*2 x)) '(1 2 3)) \Rightarrow
```

(reduce (lambda (x y) (+ 1 y)) '(a b c) 0) 
$$\Rightarrow$$

#### Lexical Scoping and let, let\*, and letrec

All are variable binding operations:

- let: binds variables to values (no specific order), and evaluates body  $\mathbf{e}$  using the bindings; new bindings are not effective during evaluation of any  $e_i$ .
- let\*: binds variables to values in textual order of write-up (left to right, or here: top down); new binding is effective for next  $e_i$  (nested scopes).
- letrec: bindings of variables to values in no specific order; independent evaluations of all  $e_i$  to values have to be possible; new bindings effective for all  $e_i$ ; mainly used for recursive function definitions.

Note: **let** and **let\*** do not add anything to the expressiveness of the language, i.e., they are only a convenient shorthand. For instance,

```
(let ((x v1) (y v2)) e) can be rewritten as ((lambda (x y) e) v1 v2)
```

#### letrec examples

Typically used for local definitions of recursive functions

```
(letrec ((a 5)
        (b (+ a 6)))
  (+ a b)) ;; ==> ERROR: unbound variable: a
(letrec ((a 5)
         (b (lambda ()(+ a 6))))
   (+ a (b))) ;; ==> 16
(letrec ((b (lambda ()(+ a 6)))
         (a 5))
   (+ a (b)));; ==> 16
(letrec ((even? (lambda (x)
                  (or (= x 0))
                      (odd? (- x 1))))
         (odd? (lambda (x)
                  (and (not (= x 0))
                      (even? (-x 1)))))
  (list (even? 3) (even? 20) (odd? 21)))
            ;; ==> (#f #t #t)
```

### Second Project (Scheme)

Implement a function that takes as input a sequence of words encoded via an unknown Caesar's Cipher, and returns a function that decodes words in that cipher back into plain text. You then use this function to write a code-breaker that decodes an entire document back into its plain text.

Caesar's Cipher: Each letter "shifted" by a fixed amount.

There are 26 possible ciphers in the English language (lower case letters only)

Two basic approaches to break Caesar's ciphers

- Brute Force
- Letter frequency analysis

Lot's of map and some reduce applications.

### Next Lecture

### Things to do:

• Project 2 (Scheme) will be posted this Saturday; start programming in Scheme!

#### Next time:

- foundations of lambda calculus
- programming in lambda calculus