

## Guide for future devs

In this file let's talk about important parts of the project:

```
from pymongo import MongoClient
import certifi
def get_mongo_collection():
    client = MongoClient('mongodb+srv://dbakalov:GW40QU
    db = client['Chatbot']
    collection = db['Accounts']
    return collection
```

This python code just returns the collection of accounts, so you can manipulate the accounts of the users

```
from django.shortcuts import render
def add_user(request,insert_data, collection):
    collection.insert_one({"first_name":insert_data[0], "last_name":insert_data[1], "email":insert_data[2], "selected_role":insert_data[3]
    return render(request,'success.html', {'email':insert_data[2]})
```

This code creates new object in accounts based on the insert\_data parameter

```
from django.shortcuts import render
def login_user(request,insert_data, collection):
    result=collection.find_one({"email":insert_data[0], "password":insert_data[1]})
    if result:
        return render(request,'success.html', {'email':insert_data[0]})
    else:
        return render(request,'Loginfail.html')
```

This function serves for logging the user , if it can't find user in db, it just returns fail page

```
from django.shortcuts import render
def display_all(request, collection,email):
    query = {"email": {"$ne": email}}
    documents = collection.find(query)
    documents_list = [doc for doc in documents]
    return render(request, 'chatList.html', {'items': documents_list, 'email':email})
```

This code is responsible for getting all available for chatting users except the user who accesses the chat, so you couldn't chat with yourself

```
from django.shortcuts import render
def display_user(request, collection,email):
    query = {"email": email}
    document = collection.find_one(query)
    return render(request, 'UserProfile.html', {'item': document, 'email': email})
```

This code just gets user based on his email and and gives all the data about him

```
def update_user(request,data, collection,first_email):
    search={'email':first_email}
    updated = {"$set": data}
    collection.update_one(search, updated)
    return render(request, 'UpdateSuccess.html')
```

This function updates the user based on the data parameter

```

class YourConsumer(AsyncConsumer):
    async def websocket_connect(self, event):
        await self.send({"type": "websocket.accept"})
        await self.send({
            "type": "websocket.send",
            "text": "You have joined the chat."
        })

    async def websocket_receive(self, text_data):
        data = json.loads(text_data['text'])
        message = data['text']
        room = data['room']
        await self.send_group(room, message)

    async def websocket_disconnect(self, event):
        user = self.scope['user']
        room_name = f"chat_{user.id}"
        await self.channel_layer.group_discard(room_name, self.channel_name)

    async def chat_message(self, event):
        print(event)
        message = event['text']
        print(message)
        await self.send({
            "type": "websocket.send",
            "text": message
        })

    async def send_group(self, group_name, message):
        await self.channel_layer.group_add(group_name, self.channel_name)
        await self.channel_layer.group_send(

```

Here is the consumer for this project .  
 As we can see it when it receives text it finds message  
 and room info to broadcast it to other users

```

const user = document.getElementById('name').textContent;
const friend = document.getElementById('friend').textContent;
const socket = new WebSocket("ws://127.0.0.1:8000/ws");
socket.onopen = (event) => {
    console.log("WebSocket connection opened:", event);
};

socket.onmessage = (event) => {
    console.log('event', event)
    const message = event.data;
    displayMessage(message);
};

socket.onclose = (event) => {
    console.log("WebSocket connection closed:", event);
};
function displayMessage(message) {
    const chatMessages = document.getElementById("chat-messages");
    const messageElement = document.createElement("div");
    messageElement.textContent = message;
    chatMessages.appendChild(messageElement);
}

function generateRoomName(user1, user2) {
    let cleanedUser1 = user1.replace(/[@.]/g, '1');
    let cleanedUser2 = user2.replace(/[@.]/g, '1');
    return [cleanedUser1, cleanedUser2].sort().join('');
}
let currentChatRoom = generateRoomName(user, friend);
console.log('room', currentChatRoom);
updateChatUI();

```

```

function updateChatUI() {
    console.log(`Joined chat room: ${currentChatRoom}`);
}

function sendMessage() {
    const messageInput = document.getElementById("message-input");
    const message = messageInput.value;
    if (message.trim() !== "") {
        const data = { text: user+"-"+message, room: currentChatRoom };
        console.log(data)
        socket.send(JSON.stringify(data));
        messageInput.value = "";
    }
}

```

This is the js code which is responsible for sending messages to the consumer so it could broadcast them further.

```
def delete_user(collection,user):  
    try:  
        myquery = { "email": user }  
        collection.delete_one(myquery)  
    except Exception as e:  
        print("error deleting user")
```

This code is responsible for deleting a user by his email

```
def add_message(insert_data, collection):  
    try:  
        collection.insert_one({"message":insert_data[0], "room":insert_data[1]})  
    except Exception as e:  
        print("troubles happened on server side")
```

This code adds message to the db

```
def check_role(collection,email):  
    try:  
        query = {"email": email}  
        document = collection.find_one(query)  
        print(document)  
        if document is not None and 'selected_role' in document:  
            return document['selected_role']  
        else:  
            return "not found"  
    except Exception as e:  
        return "not found"
```

this code check role of the user by his email

```
def get_all_room_messages(collection,user1,user2):
    try:
        cleaned_user1 = user1.replace('@', '1').replace('.', '1')
        cleaned_user2 = user2.replace('@', '1').replace('.', '1')
        room_name=''.join(sorted([cleaned_user1, cleaned_user2]))
        query = {"room": room_name}
        documents = collection.find(query)
        documents_list = [doc for doc in documents]
        return documents_list
    except Exception as e:
        return None
```

This code retrieves all messages from db

```
def Get_Students_only(collection):
    try:
        query = {"selected_role": 'student'}
        documents = collection.find(query)
        documents_list = [doc for doc in documents]
        return documents_list
    except Exception as e:
        return []
```

this code returns only users with student role

### **Models examples:**

user example:

```
_id: ObjectId('65d66cc303013a015d53c201')
first_name: "Kim"
last_name: "Kim"
email: "kim44@gmail.com"
selected_role: "teacher"
password: "223"
```

message example:

```
_id: ObjectId('65d5ff26aea500bf07d95367')
message: "ned@gmail.com:Hi"
room: "greglgmail1comnedlgmailcom"
```

## Microservice db integration:

```
const mongoose = require('mongoose');
const mongoConnection='mongodb+srv://dbakalov:GW40QUxs0cyLzsY7@djangoapp.cpm7frk.mongodb.net';
mongoose.connect(mongoConnection);
const dbConnection = mongoose.connection;

dbConnection.on('error', () => console.error('MongoDB connection error:'));

dbConnection.once('open', () => console.log('Connected to MongoDB'));

module.exports = mongoose;
```

mongo connection

```
const mongoose = require("mongoose");
const Schema = require("mongoose").Schema;
const AccountSchema = new Schema({
  first_name: String,
  last_name: String,
  email: String,
  selected_role:String,
  password: String,
});

const Account = mongoose.model("Accounts", AccountSchema, "Accounts");

module.exports = {
  AccountSchema,
  Account,
};
```

creating user schema

```
const account = require("../models/account").Account;
async function allInfo() {
  const values = await account.find({ selected_role: "student" });
  let students = [];
  values.forEach((account) => {
    students.push({
      first_name: account.first_name,
      last_name: account.last_name,
      email: account.email,
      selected_role: account.selected_role,
      password: account.password,
    });
  });
  //console.log(students);
  return students;
}
module.exports = allInfo;
```

getting all data about students

!!! Attention, in the github most of the provided code will have try except statements, however the logic is still the same !!!