# Creating an Inventory Management System (IMS)

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### Introduction

#### The Team:

David Barringer - QA Academy Trainee

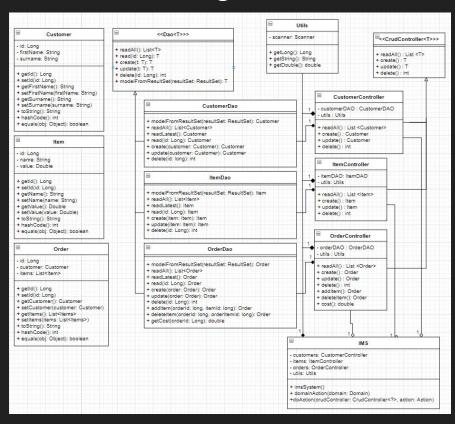
#### The Task:

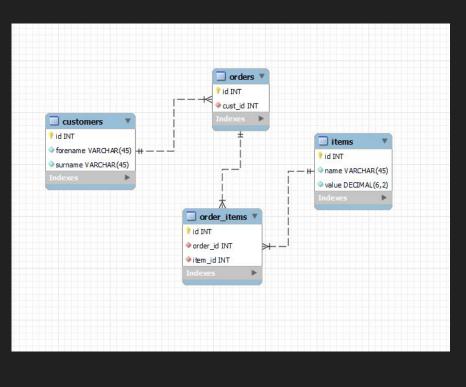
- Create an Inventory Management System
- CRUD functionality for customers, items and orders
- Allow items to be added/removed from orders
- Stored in a database

## Requirement Analysis

- Neither specification or template suggested handling full CRUD for order items
- Decision was to handle items as a part of the order in the interface
- User can see order in full when creating
- All order database actions handled at the same time
- Command line interface ⇒ inputs kept simple

## Initial UML diagram and ERD





## Technologies Used

- Management Jira
- Version Control git
- Testing JUnit, Mockito
- Building Maven

## CI - Version Control

Project developed using feature-branch model

Components and their tests were written on separate branches

Merged to dev when unit tests pass

Merged to main on completing a version



## **Testing**

Unit tests were written using JUnit and Mockito

Using TDD, tests were written first, using the UML plan

Target was 80% code coverage



## Demonstration

#### Description

As a store owner

I want an interface for my orders

So that I can create and see the orders that my customers have placed

#### Description

As a store owner

I want an interface for my products

So that I can update what products I have in store

## Sprint Review

#### What was completed:

- Plan: UML diagram, ERD and User Stories
- CRUD for customers, items and orders
- Command line interface for user input
- Unit tests with > 80% code coverage

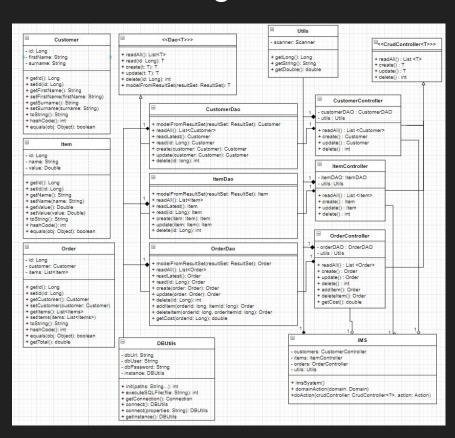
#### What wasn't completed:

- No points of the MVP were missed
- Some stretch goals were considered, but not achieved

## Sprint Retrospective

- Completed all of the tasks initially set
- UML diagram required minimal changing from initial plan
- Some further tasks were added and completed
- Efficiency was greater during development compared to planning/documentation
- More effective planning could allow for stretch goals to be met

## Final UML diagram

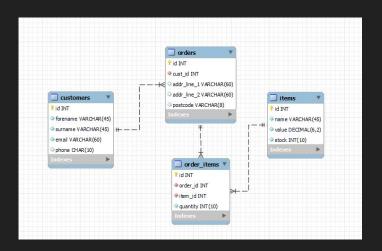


## Conclusion

Project meets the requirements for the MVP

Further developments:

- Add quantities of items to orders
- Add more general info to tables



# Questions