# David Benjamin

 $610-955-1904 \mid davidnbenjamin \\ 15@gmail.com \mid davidbenjamin.dev \mid linkedin.com/in/davidbenj \\ 15\mid github.com/DavidBenj \\ 15\mid g$ 

## **EDUCATION**

### Johns Hopkins University

Baltimore, MD

B.S. in Computer Science | Minor in Entrepreneurship & Management | GPA: 3.92

Expected May 2027

Relevant Coursework: Artificial Intelligence, Data Structures, Algorithms, Software System Design, Full Stack Development, Computer System Fundamentals, Programming in C/C++ on Linux, Professional Writing and Communication

#### SKILLS & INTERESTS

Programming Languages: Python, JavaScript, TypeScript, Java, C, C++, SQL, Bash

Frameworks & Tools: Kubernetes, Django, PostgreSQL, Redis, Docker, Git, GitHub, React, Next.js, Node.js, HTML, CSS, Pandas, NumPy, scikit-learn

Cloud & DevOps: AWS, Linux/UNIX, CI/CD (GitHub Actions), Agile, Testing (Unit, Integration, System, TDD), API Design Interests & Activities: Pava Accelerator, Software Engineering Club, Phi Gamma Delta Fraternity, Golf, Lacrosse, Skiing

#### EXPERIENCE

### NASA – National Aeronautics and Space Administration

May 2025 – Present

Software Engineer Intern

Greenbelt, MD

- Accelerated review cycles for 500+ telescope proposals from 7 days to under 1 hour by building an AI-powered reviewer assignment system with constraint programming (Google OR-Tools, Django), enforcing 20+ optimization constraints.
- Enabled processing of 2+ hour optimization workflows by implementing Celery + Redis async architecture with Flower monitoring dashboard for mission-critical telescope proposal reviews.
- Built conflict-detection algorithms (RapidFuzz, Astropy) solving name disambiguation and coordinate matching challenges, ensuring bias-free reviewer assignments across \$8 million in annual telescope funding decisions.

### Meta - Major League Hacking Fellowship

June 2025 – September 2025

Site Reliability Engineering Fellow

Remote

- Completed 12-week fellowship under the direct mentorship of Meta Production Engineers to design reliable, scalable, production-ready systems with industry-standard SRE practices.
- Deployed production-grade portfolio website on Linux (DigitalOcean VPS) using Nginx reverse proxy, Docker
  containerization, and MySQL database; gained proficiency with Linux system administration and core networking
  concepts (HTTP, DNS, TCP/IP).
- Built CI/CD pipelines with GitHub Actions and implemented Prometheus/Grafana monitoring for real-time metrics, alerting, and incident response, enhancing performance troubleshooting, observability, and incident management skills.

#### Johns Hopkins Sports Analytics Research Group

May 2024 - May 2025

Lead Software Engineer

Baltimore, MD

- Directed a **9-person team** to deliver the Atlantic League of Professional Baseball's **first league-wide analytics platform**, providing MLB-caliber data access and tool sharing that modernized team operations.
- Engineered and deployed ETL pipeline (Pandas, AWS Lambda, Docker) and RESTful API (PostgreSQL, API Gateway) democratizing 60K+ Trackman datapoints per game for 20+ developers building analytics tools.
- Launched a full-stack web app (Next.js, TypeScript, Express.js, Tailwind CSS) centralizing analytics tools; adopted by 100+ coaches, analysts, and staff for data-driven decision-making.

**HopHacks** 

December 2024 – Present

Organizer (Website Team)

Baltimore, MD

- Engineered a GitHub Actions—based CI/CD pipeline that fully automated website deployment, eliminating 100% of manual EC2 deployment steps and achieving zero-downtime releases through rsvnc + build promotion.
- Developed core full-stack features (React, Flask, MongoDB, S3) supporting 500+ hackers and judges, collaborating across 5 functional teams with Agile workflows to enhance registration, judging, and overall event experience.

## PROJECTS & HACKATHONS

#### ColdMap

• Built an AI-driven Palantir AIP dashboard integrating **LLMs** (GPT-40), **Polars**, and **scikit-learn** to analyze cryogenic shipment data, predict risks, and generate explainable insights for cell therapy cold chain logistics.

## Alibaba Global E-Commerce Challenge (2<sup>nd</sup> / 500+ Global Teams)

- Built LEAP, an AR "view in your room" shopping app (React, Tailwind CSS, Google model-viewer), designed to integrate with Lazada and boost sales in developing markets by increasing purchase confidence.
- Place 2nd out of 500+ global teams; pitched live at Alibaba HQ to 70+ engineers and executives, including C-suite leaders.

#### **Brody Bot**

Automated 200+ hours of study room reservations for 20+ students at Johns Hopkins by developing a configurable
 Python + Selenium bot, bypassing booking limits with multiprocessing and coordinating concurrent bots with SQLite.