

## AI frameworks



# About this class:

- Very applied class (5h CM vs 25hTP)
- ML Ops and Project oriented
- **Goal:** learn common practices to deploy ML applications

# Two objectives:

- Learn some advanced machine learning concepts:
  - Conformal prediction
  - Out-of-distribution and Anomaly detection
  - Natural language processing and Vision language models
  - Retrieval augmented generation (RAG)
- Learn classic tools to deploy an AI application:
  - Git
  - REST API
  - Docker

# About this class:

Teachers:

Paul Novello



Joseba Dalmau



Anthony Réveillac



David Bertoin



# About this class:

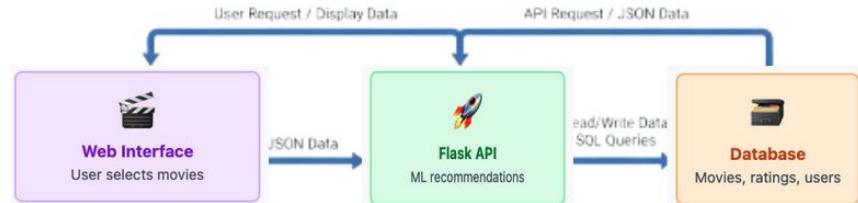
- Organization:
  - 5 CM (1h15)
  - 10 TP (2h30) - including 2 dedicated to the project
- Evaluation:
  - Quiz after each CM at the beginning of the following practical session
  - Final project

# Project:

A common thread project (1 part for each CM-TP(s) block):

Deploy a movie recommendation platform.

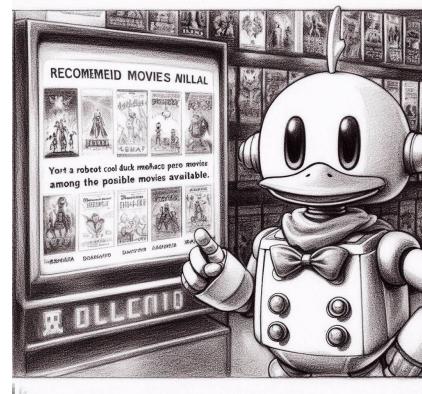
- Group of 4 people
- Work on the project continuously



# Project:

- **Block 1:** Poster classification
  - **Goal:** Classify automatically movies genre according to their posters
- **Block 2:** Poster classification
  - **Goal:** Predict with confidence bounds
- **Block 3:** Poster classification
  - **Goal:** detect images that are not movie posters
- **Block 4:** Recommend similar movies
  - **Goal:** recommend similar movies using posters or movie plots
- **Block 5:** Movie Retrieval
  - **Goal:** Ask questions about movies

# From ML Model to Real Deployment



AI frameworks

# Jupyter $\neq$ Production

Notebooks are for exploration, not deployment

Real-world ML needs:

- **Reproducibility** (same code runs everywhere)
- **Scalability** (serve many users, handle large requests)
- **Maintainability** (collaboration, updates, bug fixes)



# How would you deploy your model?

You trained a new, state of the art and complex deep learning model.

How would you pass it to people responsible for putting it into production?  
They don't know anything about deep learning...



# REST APIs for ML

Making Models Production-Ready

 Model



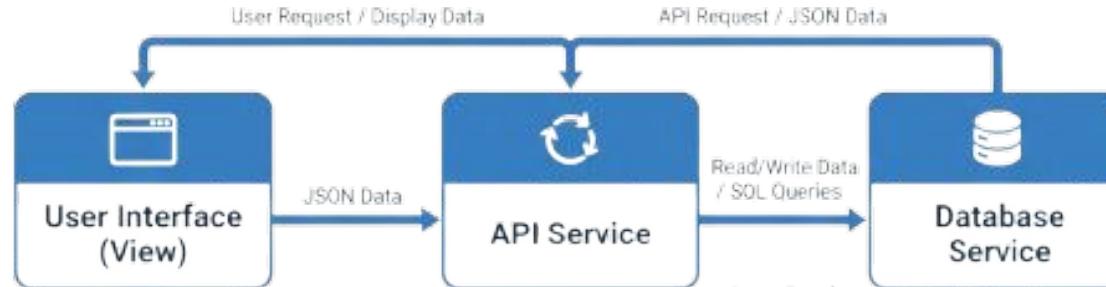
 API



 Applications

# Client-Server Architecture

The client and server are separate, allowing them to evolve independently.



# What is a REST API?

- **API: Application Programming Interface**  
-> contract between systems
- **REST: Representational State Transfer**  
-> architectural style that uses standard http methods  
**(GET, POST, PUT, DELETE)**

# REST API flow

## The client:

- Makes an HTTP request to a URL
  - Using one of the standard HTTP methods (GET, PUT, POST, PATCH, DELETE, etc.)
  - With some content (usually JSON) in the body
- Waits for a response, which:
  - Indicates status via an HTTP response code
  - And usually has more JSON in the body.

## API Request Flow:

1. Client sends HTTP request
2. Server processes request
3. Model makes prediction
4. Server returns JSON response

# Some other properties

- **Stateless:**  
Each request is independent and contain all the information needed to process the request
- **Cacheable:**  
Responses can be cached to improve performance and reduce server load.
- **Communicates with JSON (most common), HTML, XML, ....**
- **Resource-Based:**  
Built around resources each uniquely identified by a URL (endpoint).
- **Layered System**  
Can be built on multiple layers enhancing modularity (load-balancing, shared caches)

# Why Use APIs for ML Models?

## Benefits

- **Language Agnostic:** Any language can call your API
- **Scalable:** Handle multiple requests simultaneously
- **Decoupled:** Model and application separate
- **Versioning:** Update models without breaking apps
- **Monitoring:** Track usage and performance

# Exemple HTTP Methods in ML APIs

## POST /predict

Make predictions with input data

```
POST /api/v1/predict  
features: [1.2, 3.4, 0.8]
```

## GET /info

Model metadata and version

```
GET /api/v1/info  
model: v2.1, features: 10
```

## GET /health

Check if model is running

```
GET /api/v1/health  
Returns: status: healthy
```

## POST /batch

Process multiple predictions

```
POST /api/v1/batch  
samples: [[1,2], [3,4]]
```

# Flask for ML APIs

## Why Flask?

- **Simple:** Minimal, easy to understand
- **Flexible:** Add only what you need
- **Lightweight:** Small footprint
- **Mature:** Well-established ecosystem
- **Pythonic:** Clean, readable code

## Alternatives

- **FastAPI:** Auto-docs, type safety
- **Django REST:** Full-featured framework
- **Tornado:** Async-focused

```
# Simple Flask example
from flask import Flask, request, jsonify
app = Flask(__name__)
@app.route('/predict', methods=['POST'])
def predict():
    data = request.get_json()
    features = data['features']
    # Your ML prediction logic
    prediction = 0.95
    return jsonify('prediction': prediction)
if __name__ == '__main__':
    app.run(debug=True)
```

# Testing Your ML API

## Python (requests)

```
import requests
url = "http://localhost:8000/predict"
data = {"features": [5.1, 3.5, 1.4, 0.2]}
response = requests.post(url, json=data)
print(response.json())
```

## JavaScript (fetch)

```
const response = await fetch(
  'http://localhost:8000/predict',
  {
    method: 'POST',
    headers: { 'Content-Type': 'application/json' },
    body: JSON.stringify(
      { features: [5.1, 3.5, 1.4, 0.2] }
    ),
  }
);
const result = await response.json();
```

## cURL

```
curl -X POST
"http://localhost:8000/predict"
-H "Content-Type: application/json"
-d 'features: [5.1, 3.5, 1.4, 0.2]'
```

## Flask Testing

Visit: `localhost:8000`

- Use Flask's test client
- pytest for automated testing
- Postman for manual testing
- curl for command line testing

# Robust Error Handling

```
# Flask error handling examples
from flask import Flask, request, jsonify
import logging
app = Flask(__name__)
@app.route('/predict', methods=['POST'])
def predict():
    try:
        data = request.get_json()
        # Validate input
        if not data or 'features' not in data:
            return jsonify('error': 'Missing features'), 400
        features = data['features']
        if len(features) != 4:
            return jsonify(
                'error': f'Expected 4 features, got len(features)'
            ), 400
        if any(f is None for f in features):
            return jsonify(
                'error': 'Features cannot contain null values'
            ), 400
        features_array = np.array(features).reshape(1, -1)
        prediction = model.predict(features_array)[0]
        return jsonify('prediction': float(prediction))
    except ValueError as e:
        app.logger.error(f'Prediction error: {e}')
        return jsonify('error': 'Invalid input data'), 400
    except Exception as e:
        app.logger.error(f'Unexpected error: {e}')
        return jsonify('error': 'Internal server error'), 500
```

## 400 Bad Request

Client errors

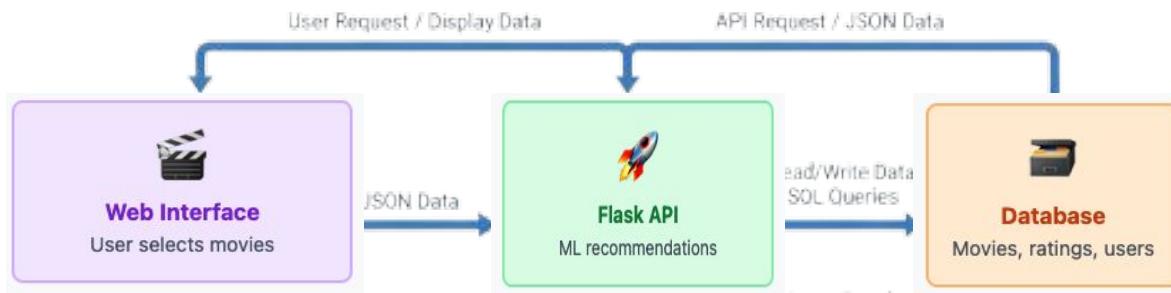
## 500 Server Error

Unexpected errors

## Log Everything

For debugging

# Project:



# Jupyter $\neq$ Production

Notebooks are for exploration, not deployment

Real-world ML needs:

- **Reproducibility** (same code runs everywhere)
- **Scalability** (serve many users, handle large requests)  
-> Rest APIs (Flask/FastAPI), load balancing, cloud deployment (GCP)
- **Maintainability** (collaboration, updates, bug fixes)



# How would make sure your model behaves as it should?

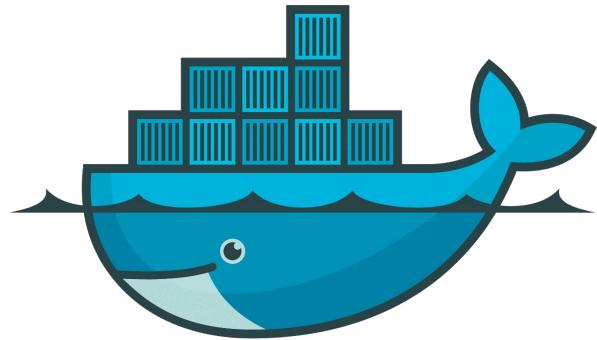
You will now deploy your model as a REST API.

How to make sure it works on the server as on your machine?

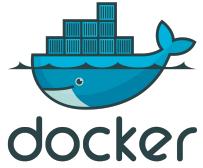
Think in terms of dependences.

How to scale easily?

What would you provide to the production team?

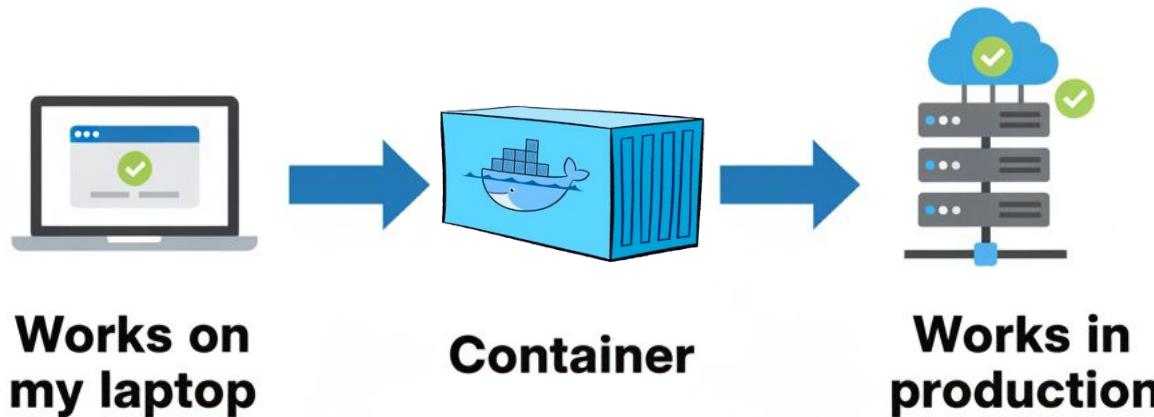


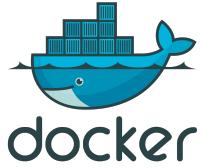
docker



# Why Docker?

- **Reproducibility:** avoid “it works on my machine”
- **Portability:** build once, run anywhere
- **Isolation:** projects don’t conflict
- **Scalability:** run multiple containers in parallel

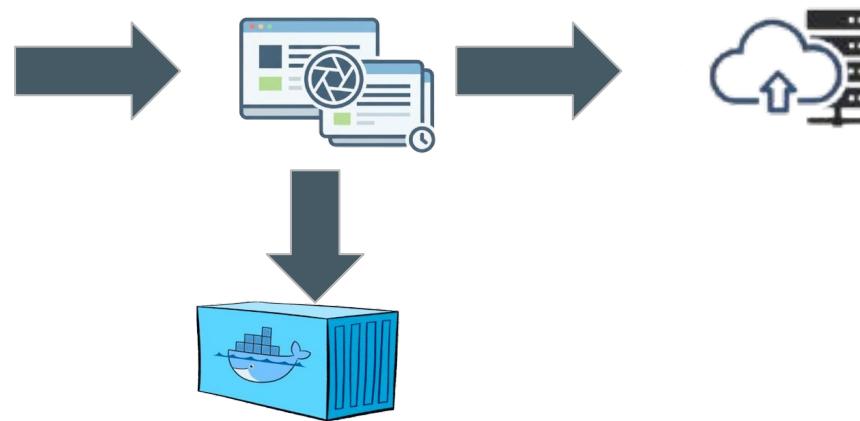


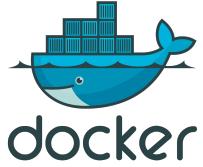


# Key Docker Terminology

- **Image:** snapshot of environment (code + libs)
- **Container:** running instance of an image
- **Dockerfile:** recipe to build an image
- **Registry:** place to store/share images (e.g., Docker Hub)

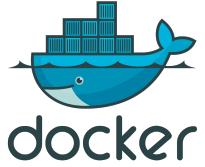
```
FROM python:3.9-slim
WORKDIR /app
COPY requirements.txt .
RUN pip install -r requirements.txt
COPY . .
EXPOSE 8000
CMD ["python", "app.py"]
```





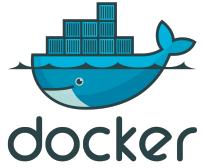
# Docker Workflow

- Write Dockerfile
- Build image
- Run container
- Push image to registry
- Deploy (pull image on server/cluster and run containers)



# Anatomy of a Dockerfile

```
FROM python:3.9-slim
WORKDIR /app
RUN apt-get update && apt-get install -y gcc
COPY requirements.txt .
RUN pip install -r requirements.txt
COPY model.pkl .
COPY app.py .
EXPOSE 8000
CMD ["uvicorn", "app:app", "--host", "0.0.0.0"]
```



# Building & Running Containers

- Build and image:

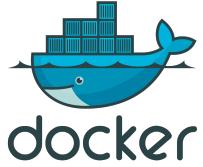
```
docker build -t my-ml-model:v1 .
```

- Run a container:

```
docker run -p 8000:8000 my-ml-model:v1
```

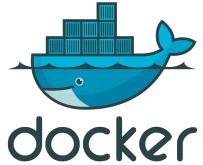
- Useful commands

```
docker ps
docker images
docker logs container-id
docker exec -it container-id bash
```



# How Docker Works (Under the Hood)

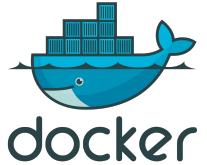
- Containers share the host OS kernel (vs. VMs that run a full OS)
- Each container has:
  - isolated filesystem
  - processes
  - networking
- Images are layered for efficient caching
- Docker Engine orchestrates everything



# Docker Layers & Caching

- Each Dockerfile instruction = new layer
- Layers are cached and reused
- When something does change, all following layers get rebuilt.

```
FROM python:3.9-slim
WORKDIR /app
RUN apt-get update && apt-get install -y gcc
COPY requirements.txt .
RUN pip install -r requirements.txt
COPY model.pkl .
COPY app.py .
EXPOSE 8000
CMD ["uvicorn", "app:app", "--host", "0.0.0.0"]
```



# Docker Layers & Caching

```
FROM python:3.9-slim
WORKDIR /app

RUN apt-get update && apt-get install -y gcc

COPY . .

# Install dependencies after copying all files
RUN pip install -r requirements.txt

EXPOSE 8000
CMD ["uvicorn", "app:app", "--host", "0.0.0.0"]
```



```
FROM python:3.9-slim
WORKDIR /app

RUN apt-get update && apt-get install -y gcc

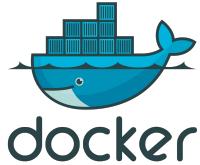
# Copy only requirements first
COPY requirements.txt .

RUN pip install -r requirements.txt

# Now copy rest of the project
COPY model.pkl .
COPY app.py .

EXPOSE 8000
CMD ["uvicorn", "app:app", "--host", "0.0.0.0"]
```





# Managing Large ML Models

## Solution 1: Volumes

```
# Mount model directory  
docker run -v /host/models:/app/models myapi  
# In your app  
model = load_model('/app/models/model.pkl')
```

- ✓ Fast deployment
- ✓ Easy model updates
- ✓ Multiple model versions

## Size Comparison

Image with model:

2.5 GB

Image without model:

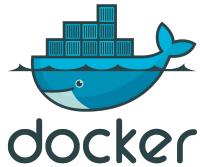
200 MB

12x smaller! Faster builds, deploys, scaling.

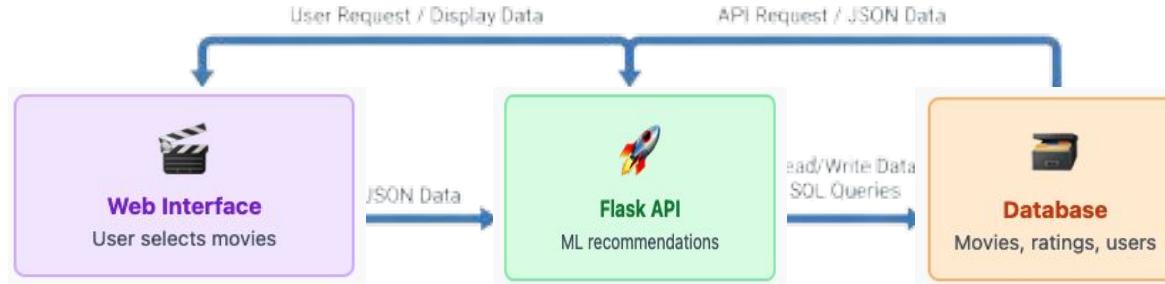
## Solution 2: Cloud Storage

```
# Download at runtime  
import boto3  
s3 = boto3.client('s3')  
s3.download_file(  
    'my-bucket', 'models/v2.pkl',  
    '/tmp/model.pkl'  
)
```

- ✓ Centralized storage
- ✓ Version control
- ✓ Scalable



# Docker compose



## web/Dockerfile (React)

```
dockerfile

FROM node:18-alpine
WORKDIR /app
COPY package*.json .
RUN npm install
COPY . .
EXPOSE 3000
CMD ["npm", "start"]
```

## api/Dockerfile (Flask)

```
dockerfile

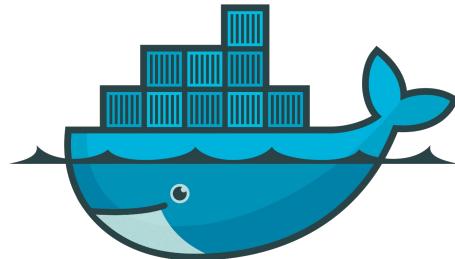
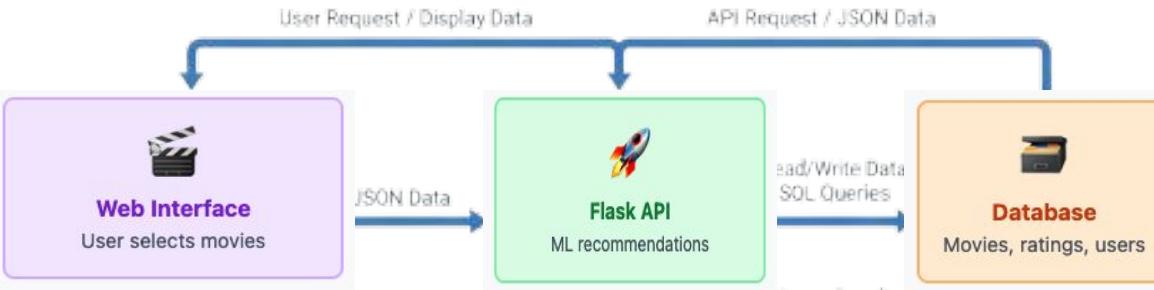
FROM python:3.11-slim
WORKDIR /app
COPY requirements.txt .
RUN pip install --no-cache-dir -r requirements.txt
COPY . .
EXPOSE 5000
CMD ["python", "app.py"]
```

## db/Dockerfile (Redis)

```
dockerfile

FROM redis:7-alpine
EXPOSE 6379
CMD ["redis-server", "--appendonly", "yes"]
```

# Docker compose:



docker

## docker-compose.yml

yaml

```
version: "3.9"
services:
  web:
    build: ./web
    ports:
      - "3000:3000"
    depends_on:
      - api
  api:
    build: ./api
    environment:
      REDIS_HOST: db
      REDIS_PORT: 6379
    ports:
      - "5000:5000"
    depends_on:
      - db
  db:
    build: ./db
    ports:
      - "6379:6379"
```

# Jupyter $\neq$ Production

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Real-world ML needs:

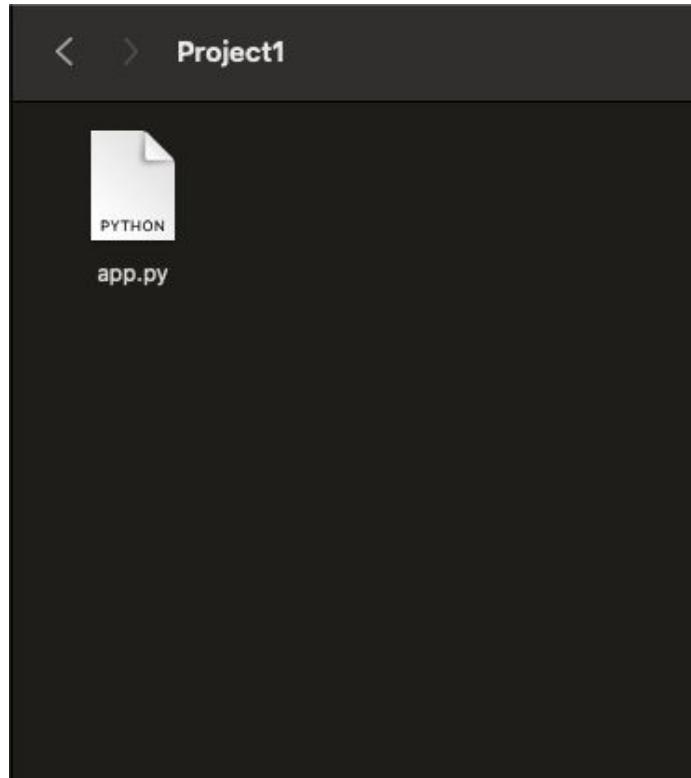
- **Reproducibility** (same code runs everywhere)  
-> Containers (Docker)
- **Scalability** (serve many users, handle large requests)  
-> Rest APIs (Flask/FastAPI), load balancing, cloud deployment (GCP)
- **Maintainability** (collaboration, updates, bug fixes)



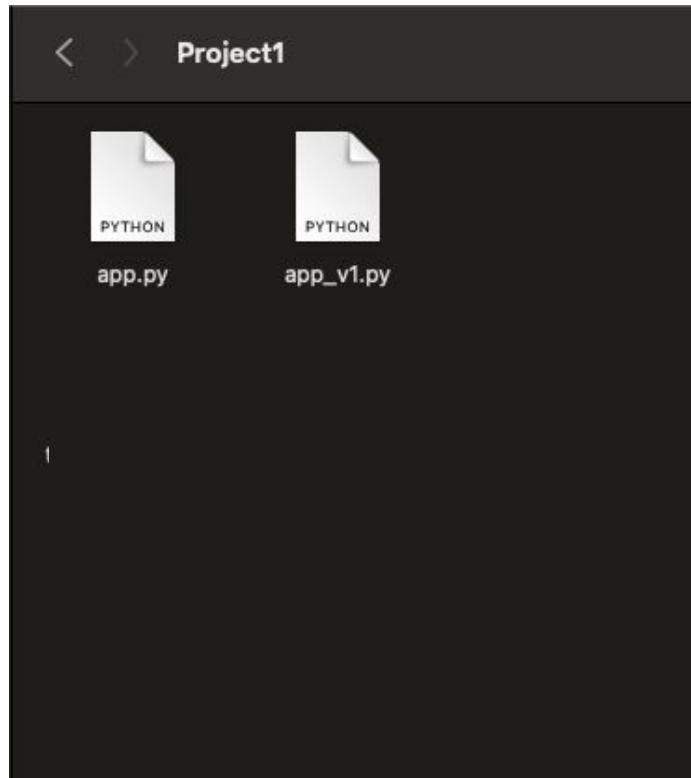


# Version control systems and Git

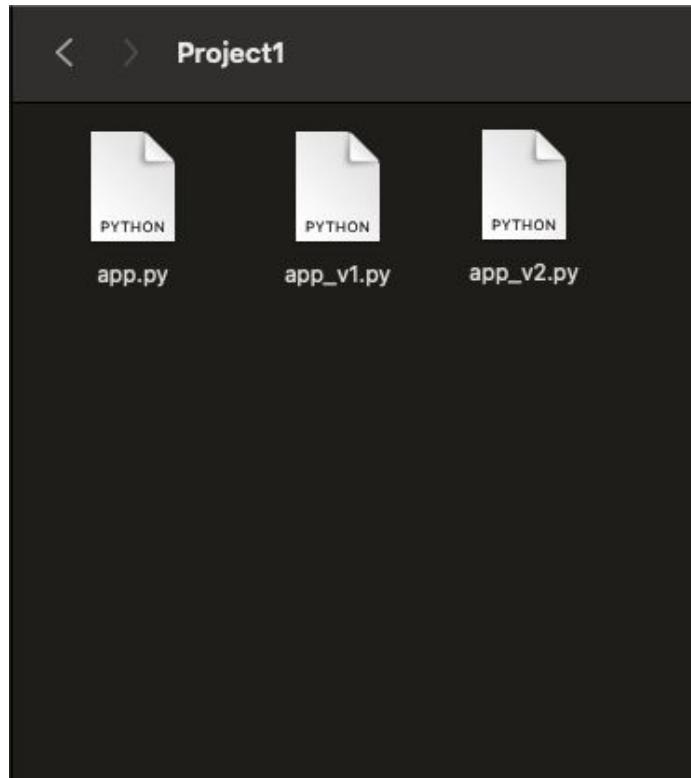
# The typical young developer version control systems



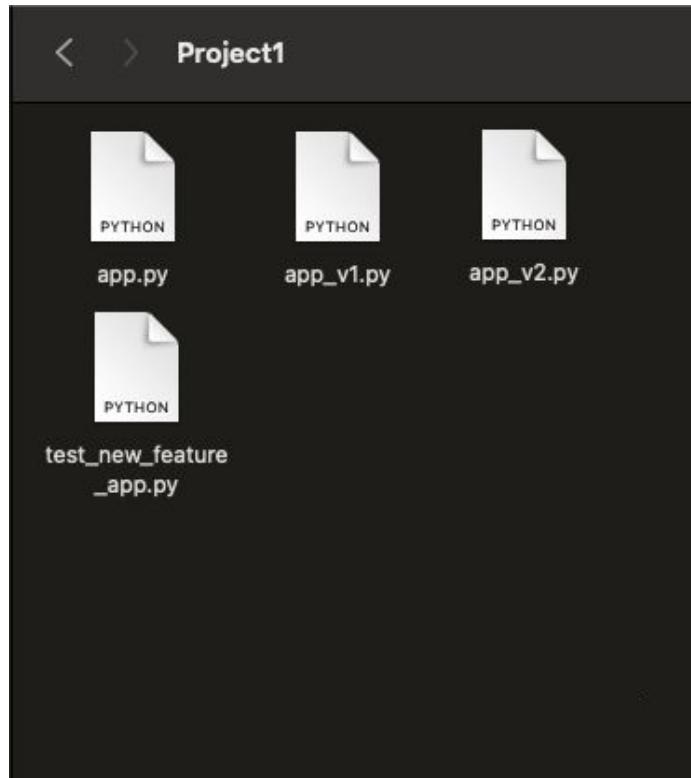
# The typical young developer version control systems



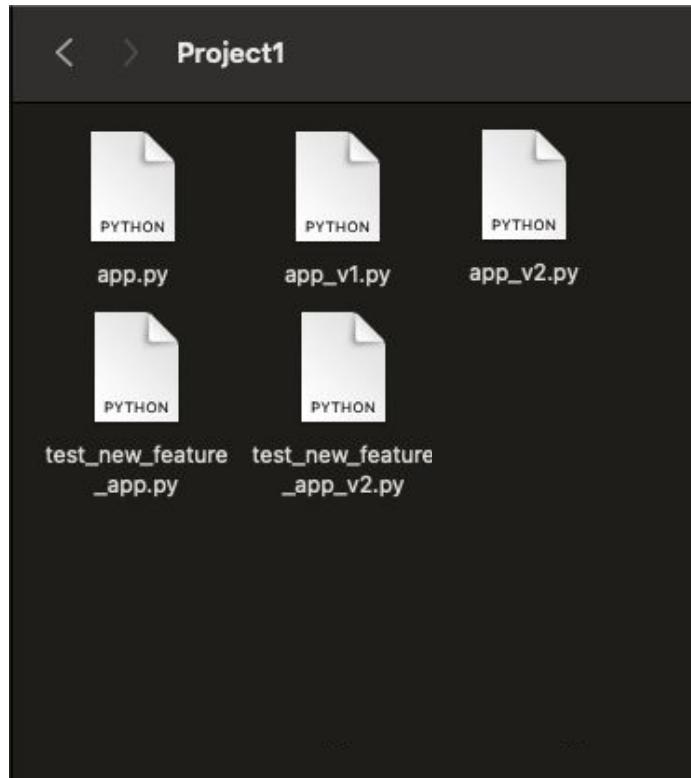
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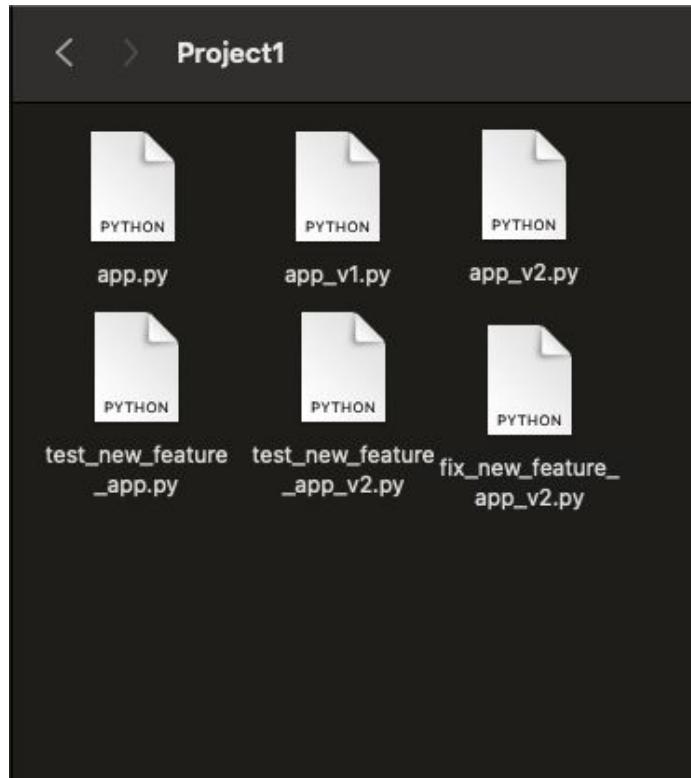
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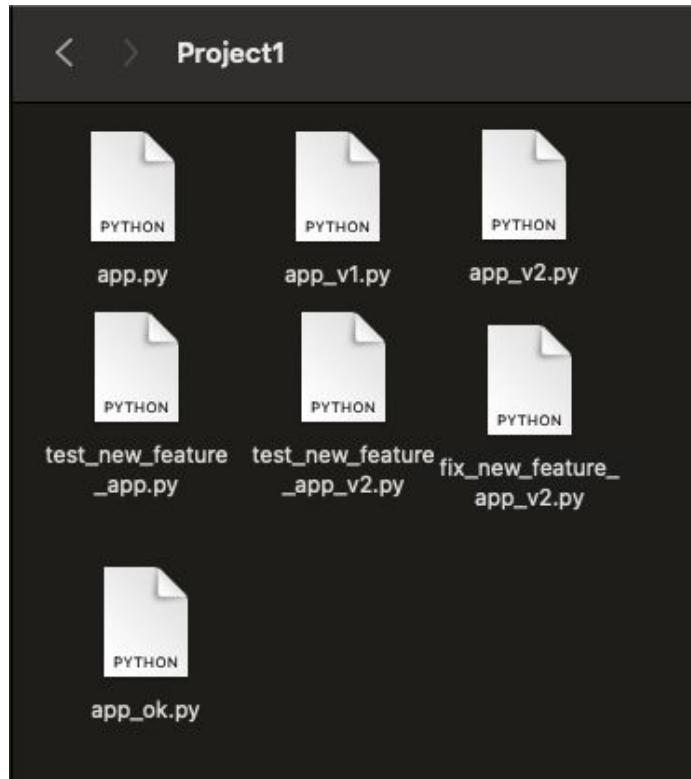
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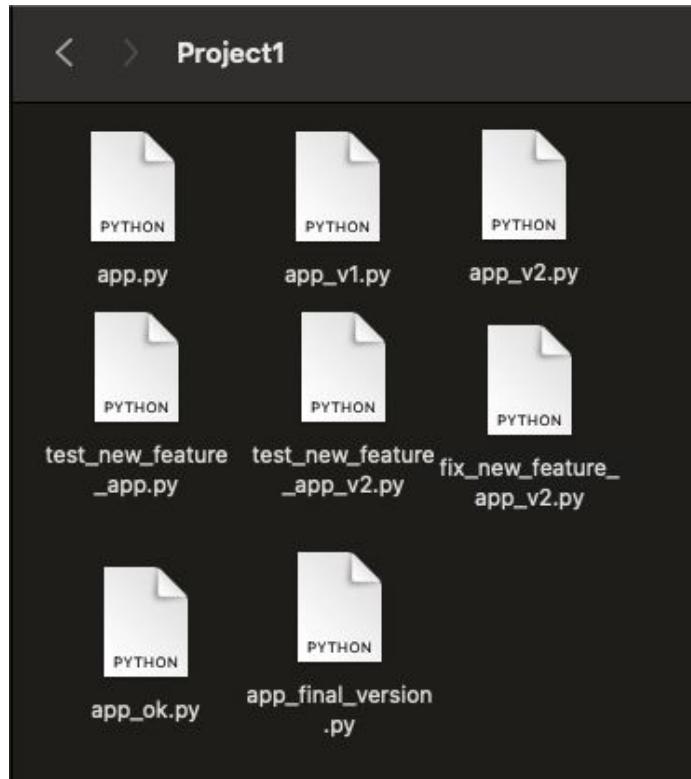
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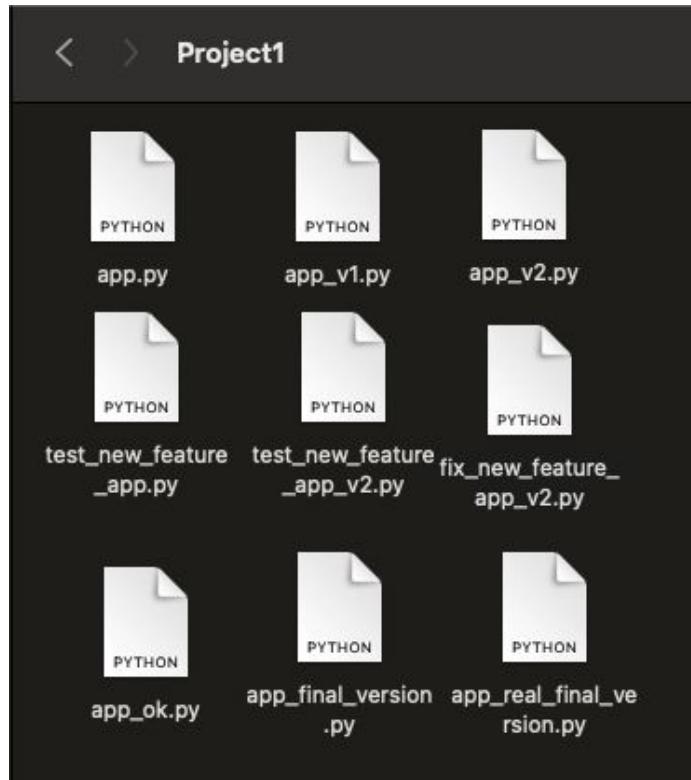
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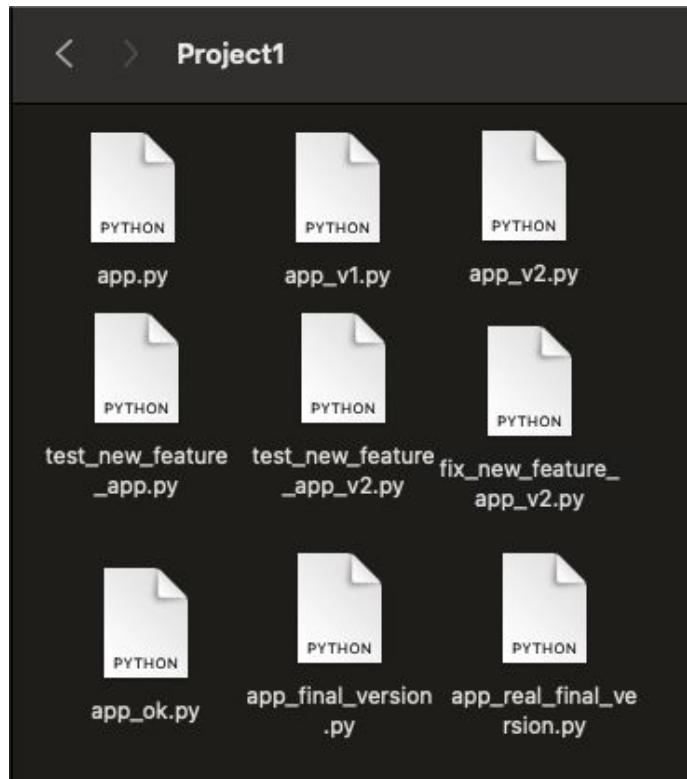
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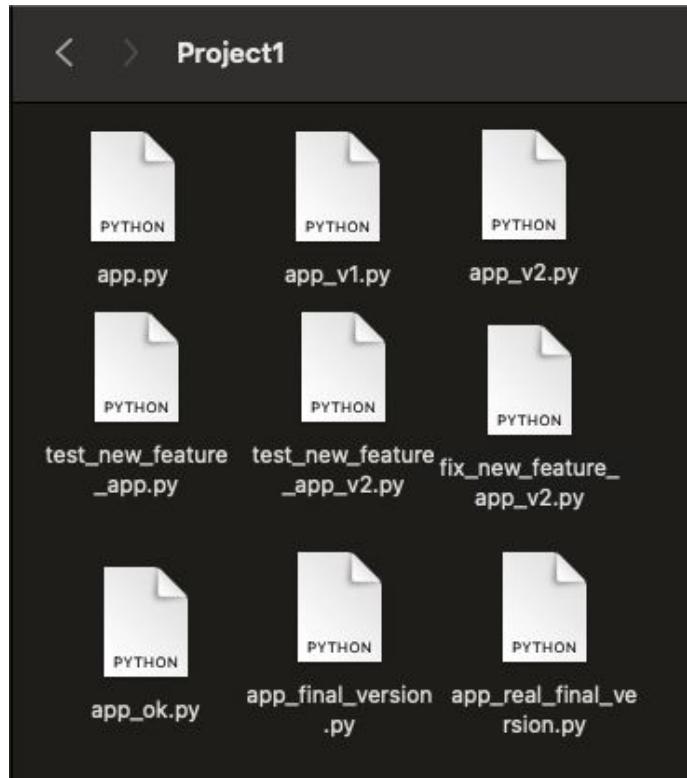


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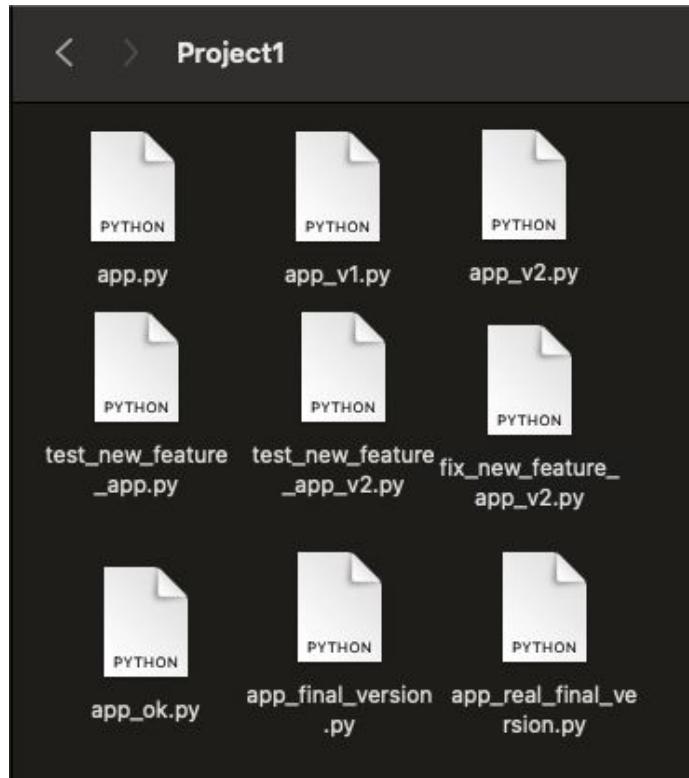
- Hard to compare changes over time

# The typical young developer version control systems



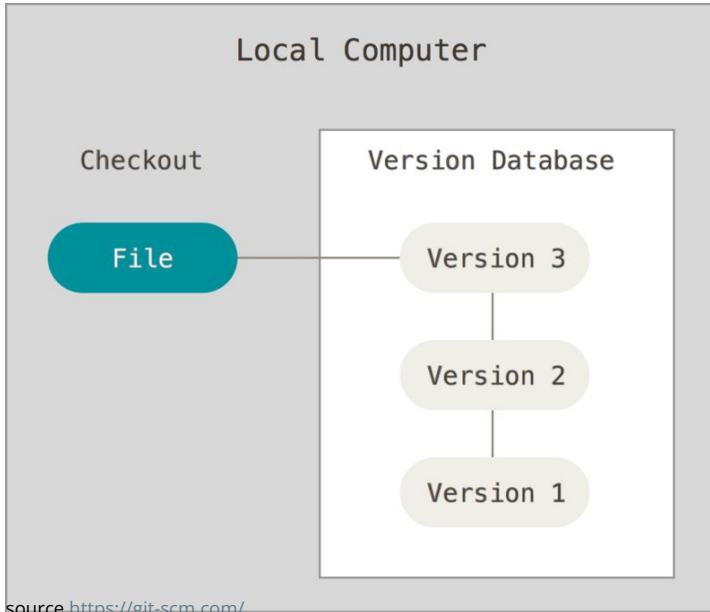
- Hard to compare changes over time
- Hard to remember what each version does

# The typical young developer version control systems



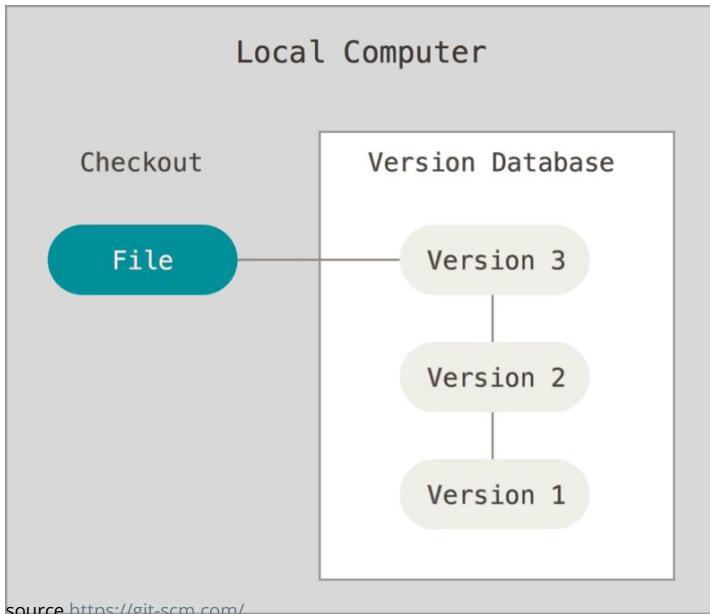
- Hard to compare changes over time
- Hard to remember what each version does
- Hard to revert to a desired state

# Local Version Control Systems



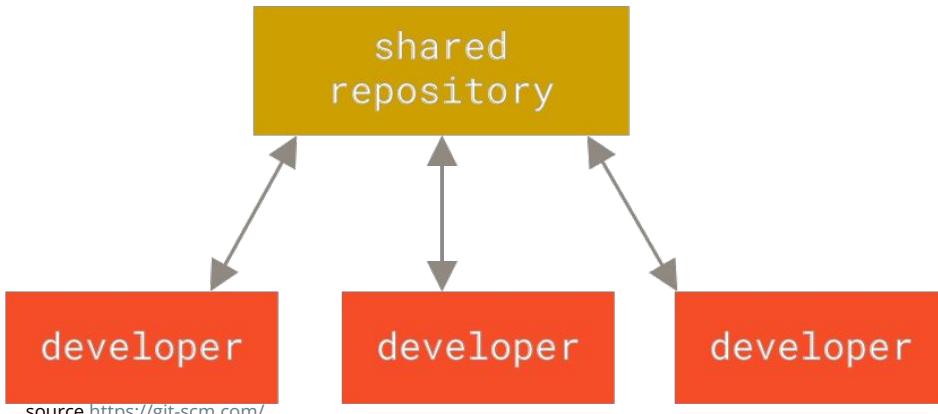
source <https://git-scm.com/>

# Local Version Control Systems



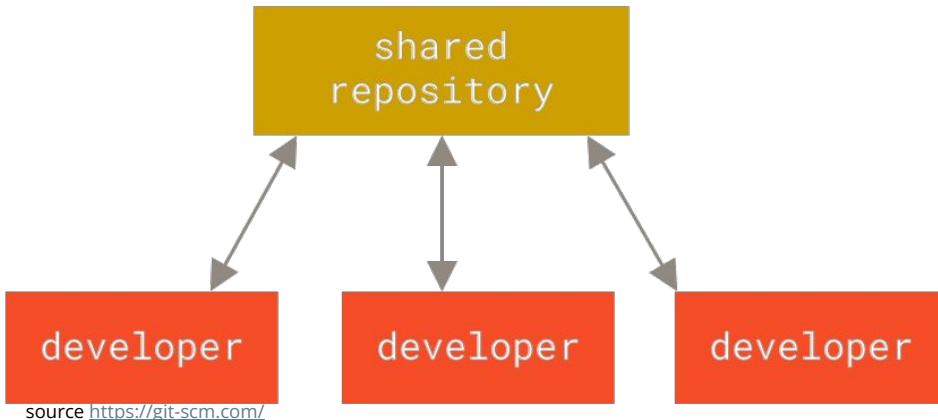
- How to work in team?
- What if my disk get corrupted?

# Centralized Version Control Systems



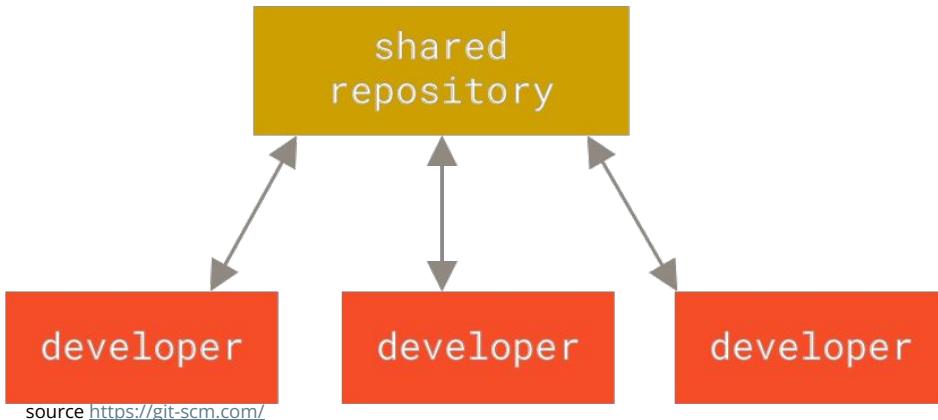
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# Centralized Version Control Systems



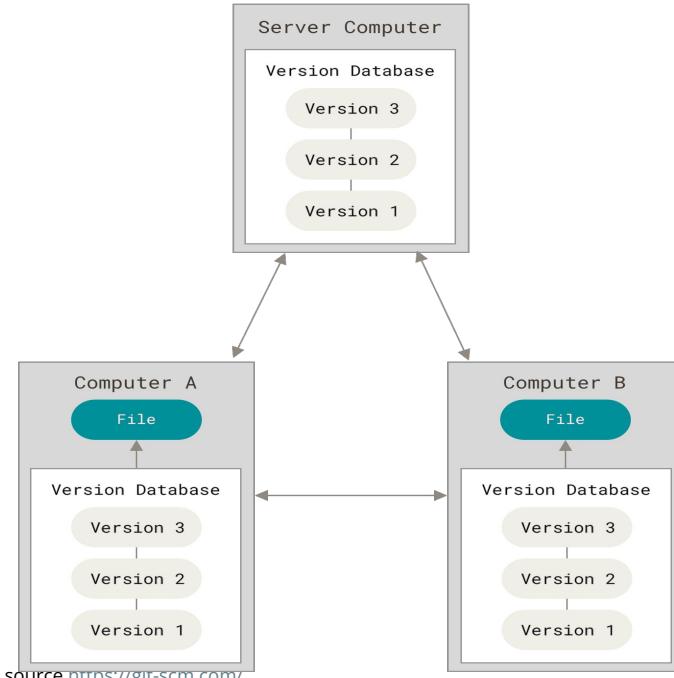
- Everyone knows (to a certain degree) what other people are doing in the project

# Centralized Version Control Systems



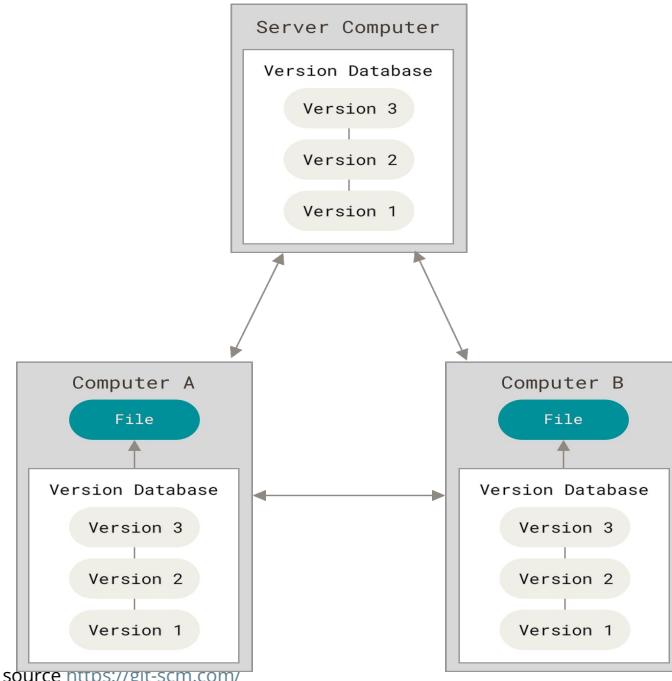
- Everyone knows (to a certain degree) what other people are doing in the project
- Single point of failure

# Distributed Version Control Systems



- Client checks out the entire codebase history instead of latest snapshot
- Every clone is a full backup

# Distributed Version Control Systems



- Client checks out the entire codebase history instead of latest snapshot
- Every clone is a full backup
- **Each client can be used to restore if the server fails**
- Easy to collaborate
- Can deal with different remote repositories and different teams

# Git

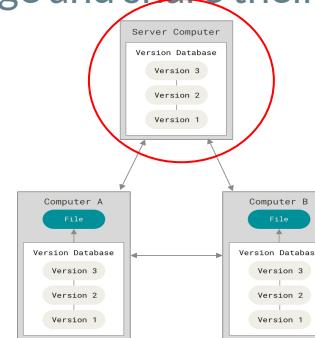


- Distributed Version Control Systems
- Created in 2005 by the Linux development community (and in particular Linus Torvalds)
- Aiming for the following goals:
  - Speed
  - Simple design
  - Support for non linear development (branching)
  - Fully distributed
  - Able to handle large projects efficiently (like Linux kernel)

# Git ≠ GitHub

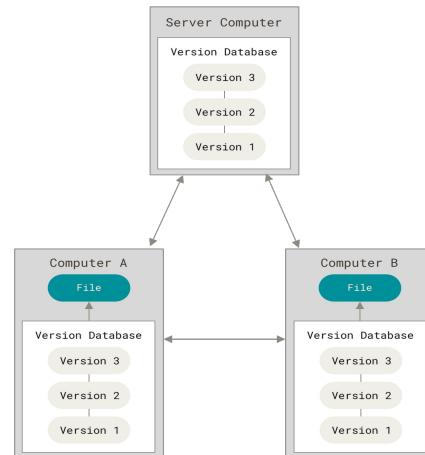
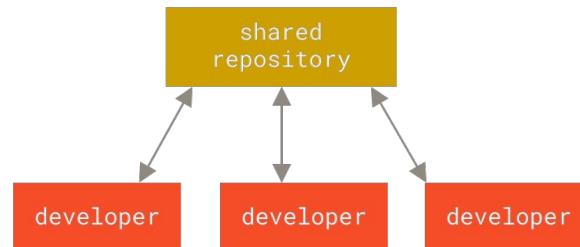
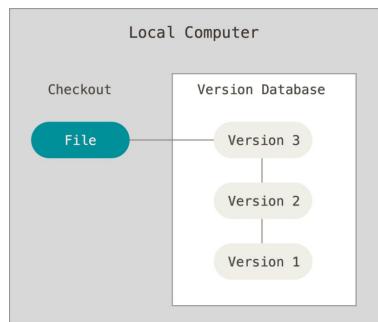


- Distributed Version Control Systems
- Platform that allows developers to create, store, manage and share their code using Git



# Previously

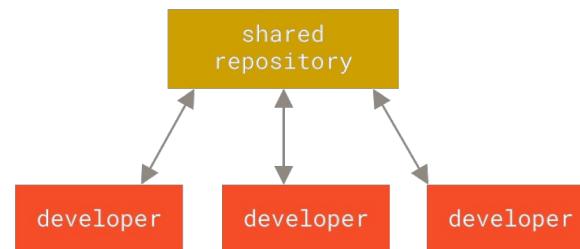
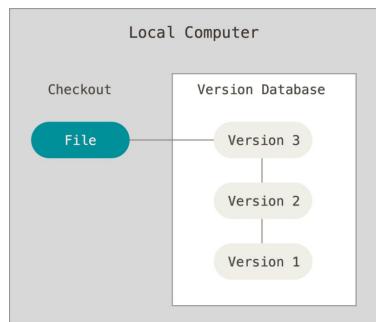
- Version control systems



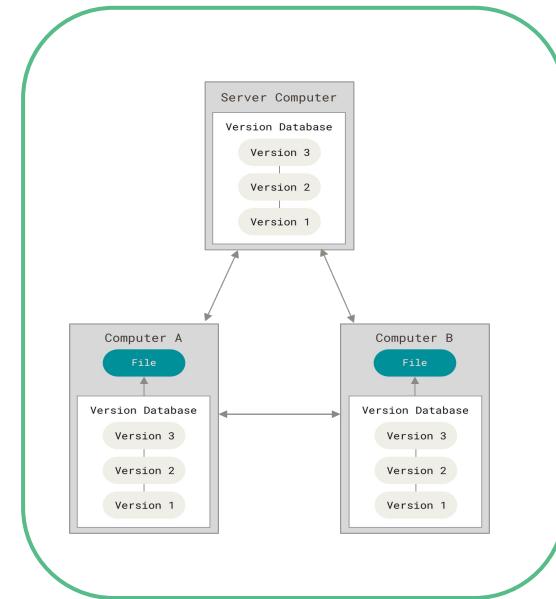
source <https://git-scm.com/>

# Previously

- Version control systems

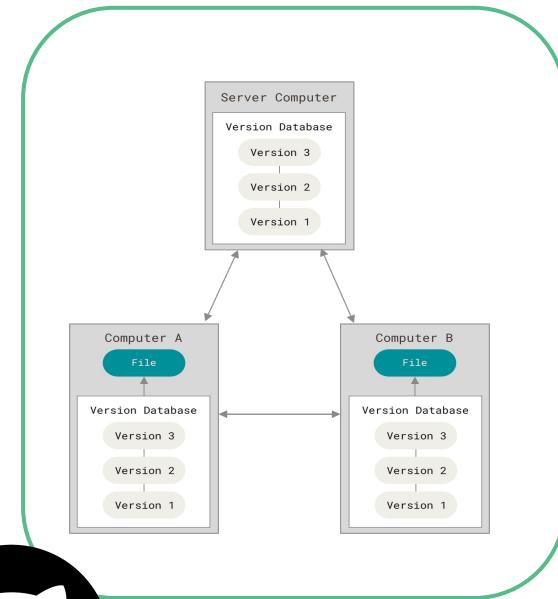
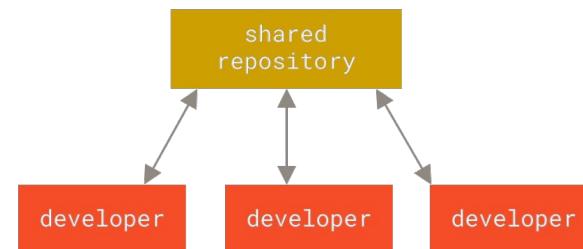
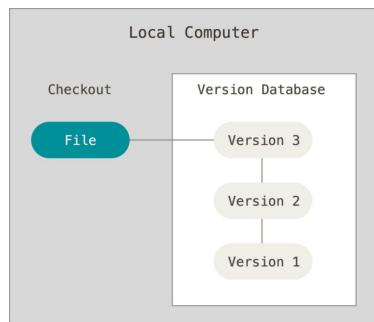


source <https://git-scm.com/>

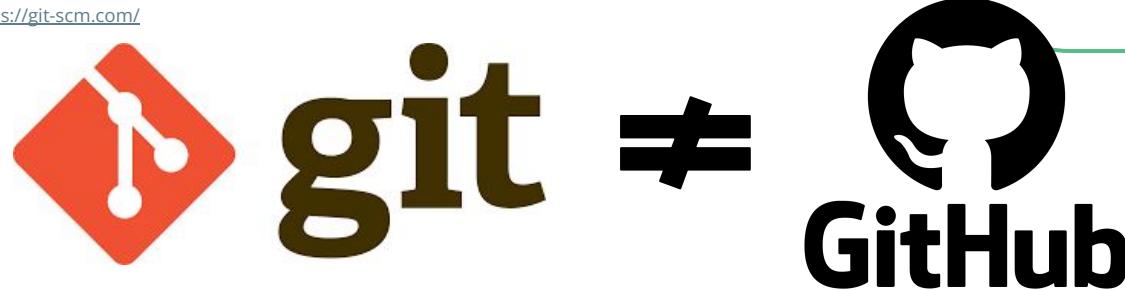


# Previously

- Version control systems



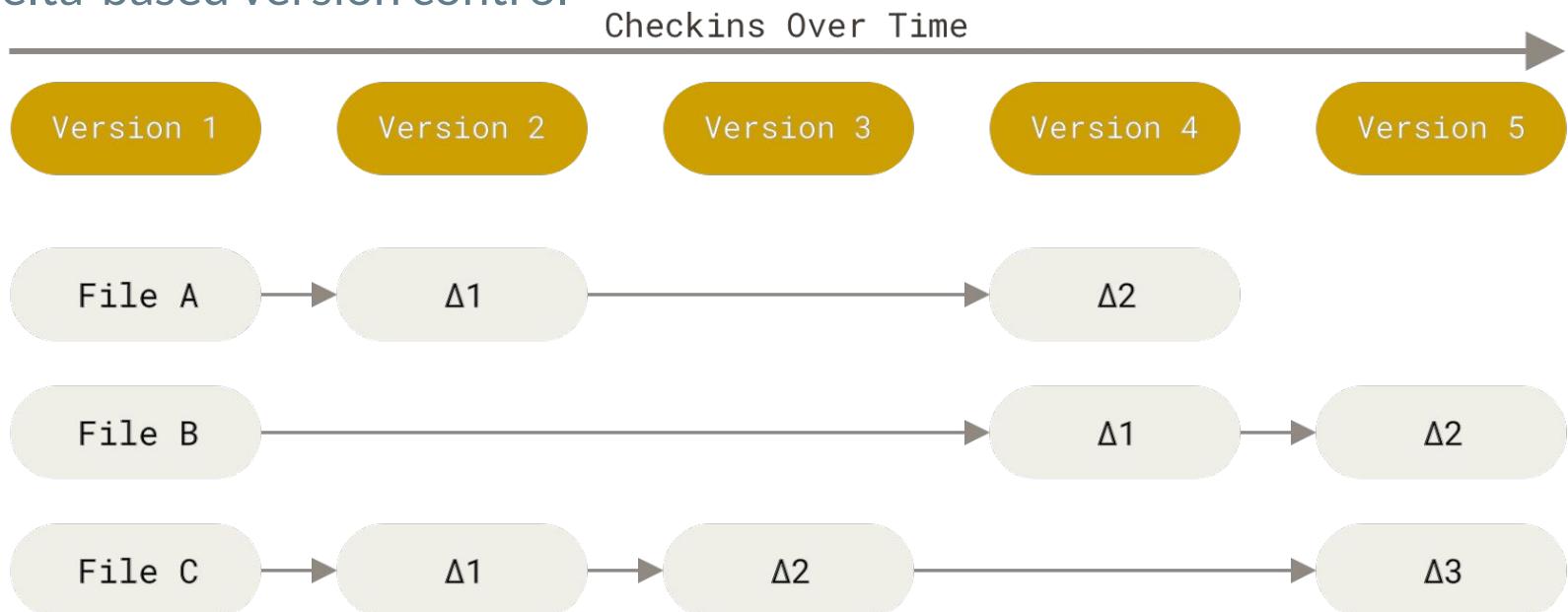
source <https://git-scm.com/>



# Git's basic principles

# Traditional VCS

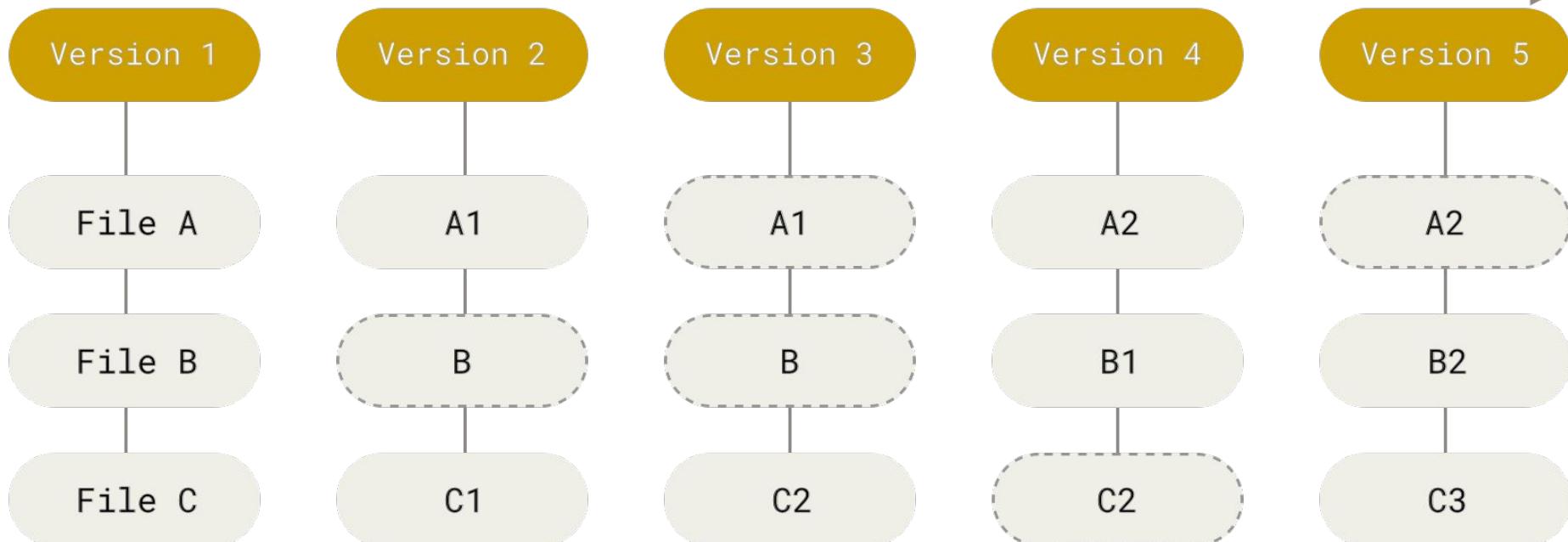
- Delta-based version control



source <https://git-scm.com/>

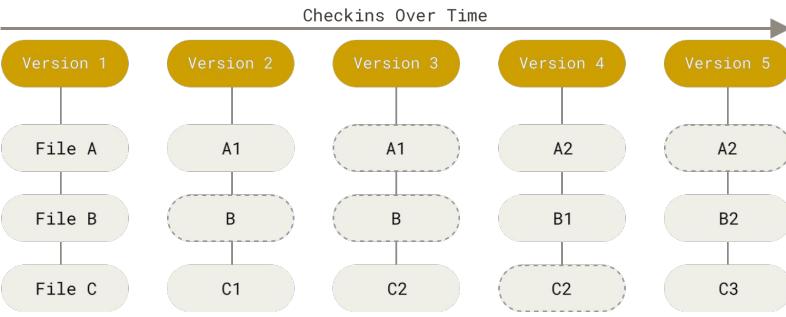
# Git's commits

Checkins Over Time



source <https://git-scm.com/>

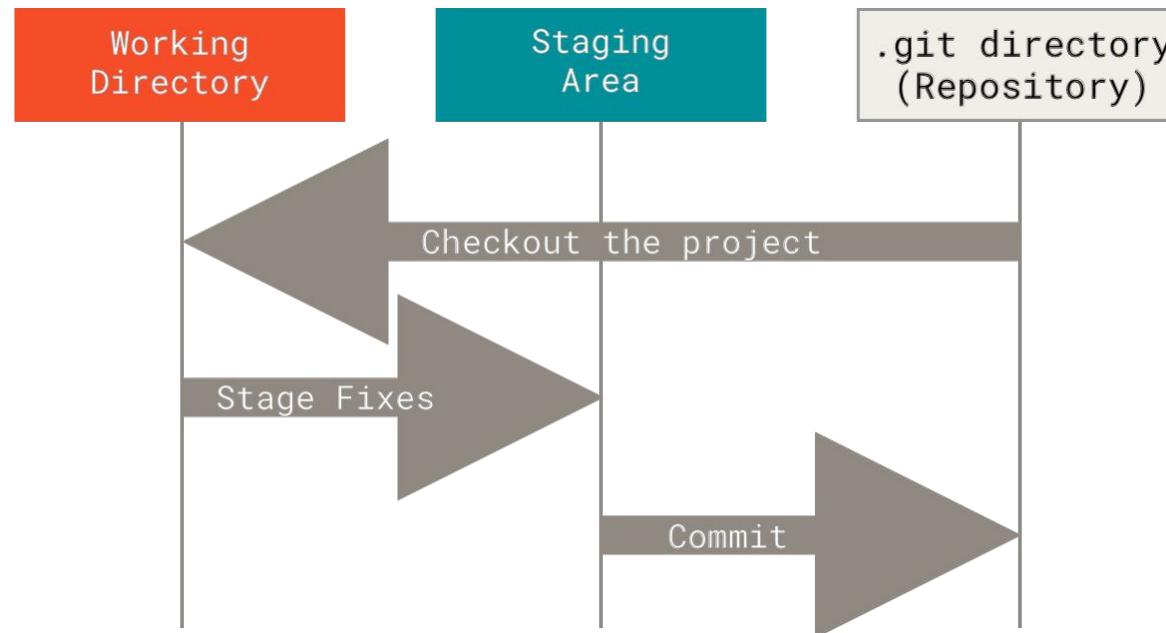
# Git's commits



source <https://git-scm.com/>

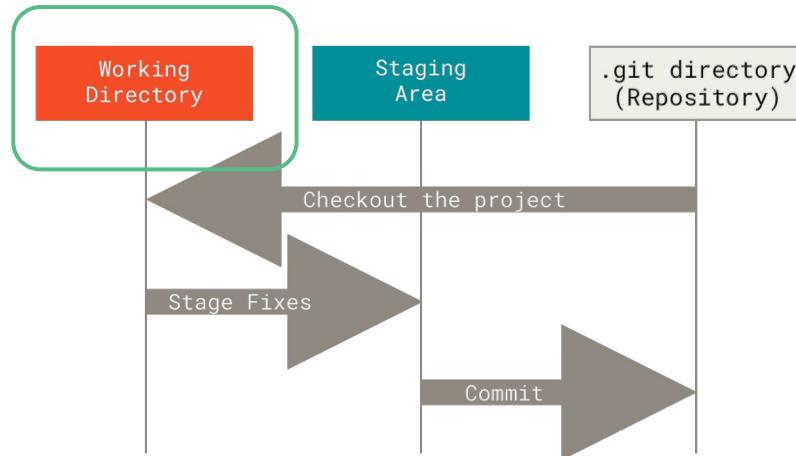
- Snapshot of a mini filesystem
- Store references to these snapshots
- Makes it extremely powerful for branching
- Almost every operations are local
- Integrity checksum mechanisms  
=> impossible to modify a file without Git knowing it
- Generally only adds data

# Git 3 sections



source <https://git-scm.com/>

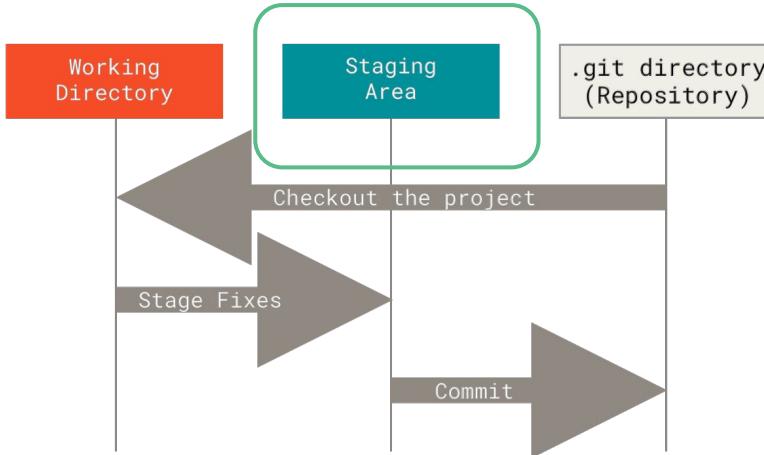
# The Working Directory



- Single checkout of one version of the project
- Files are pulled out of the Git directory and placed on disk
- You can use or modify these files

source <https://git-scm.com/>

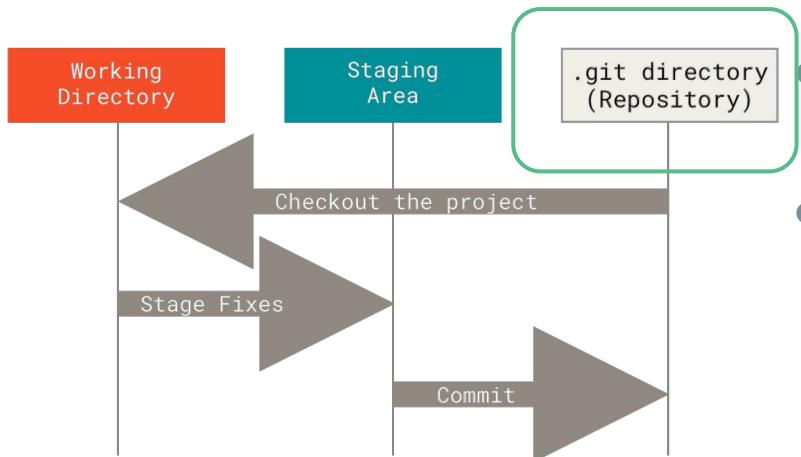
# The Staging Area



- Single file, usually contained in Git directory
- Stores information about what will go into the next commit
- Sometimes referred as “**index**”

source <https://git-scm.com/>

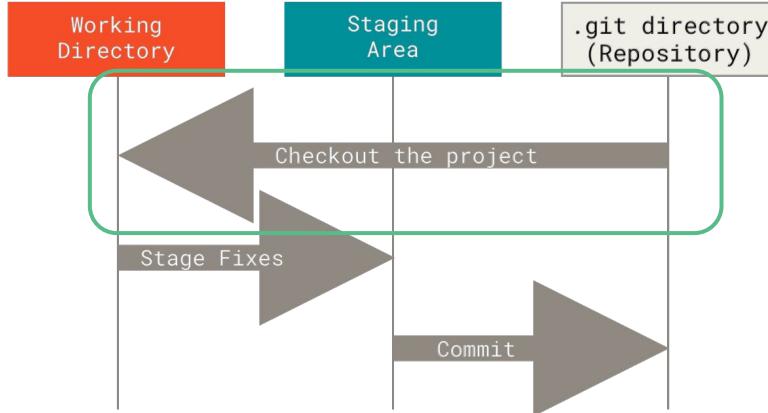
# The Git Directory



- Where Git stores the metadata and object database for your project.
- Is what you copy when doing a `git clone`

source <https://git-scm.com/>

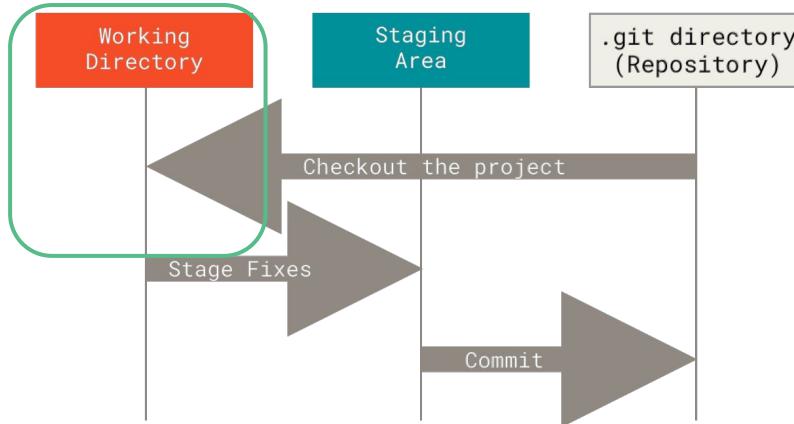
# Typical workflow



1. You checkout from a specific commit

source <https://git-scm.com/>

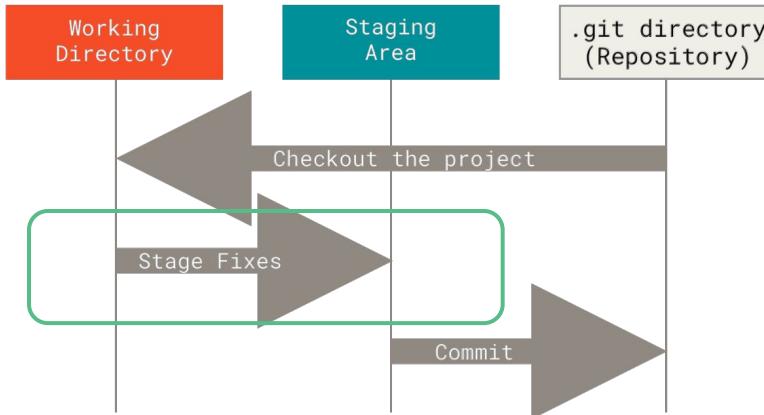
# Typical workflow



1. You checkout from a specific commit
2. You modify/create some files

source <https://git-scm.com/>

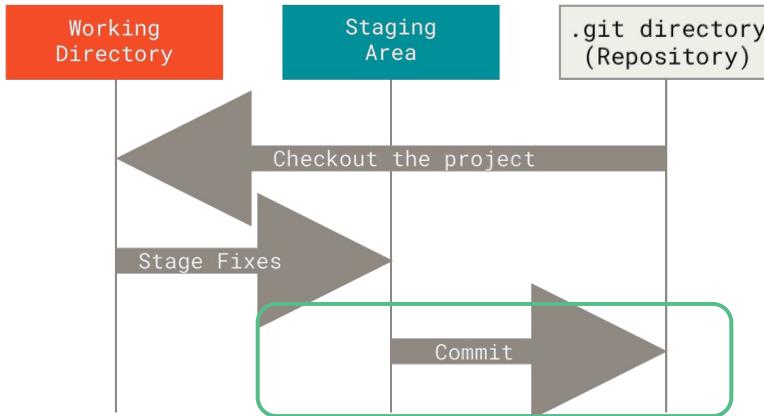
# Typical workflow



1. You checkout from a specific commit
2. You modify/create some files
3. You add to the staging areas the changes you want to be part of the next commit

source <https://git-scm.com/>

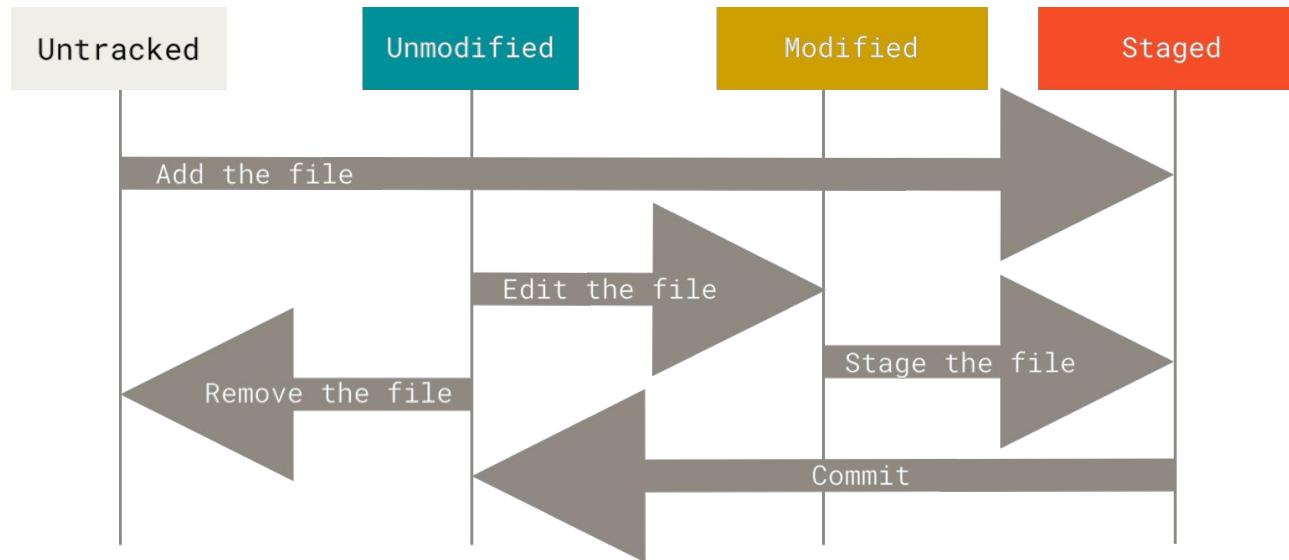
# Typical workflow



1. You checkout from a specific commit
2. You modify/create some files
3. You add to the staging areas the changes you want to be part of the next commit
4. You commit these changes and git stores them in the git directory

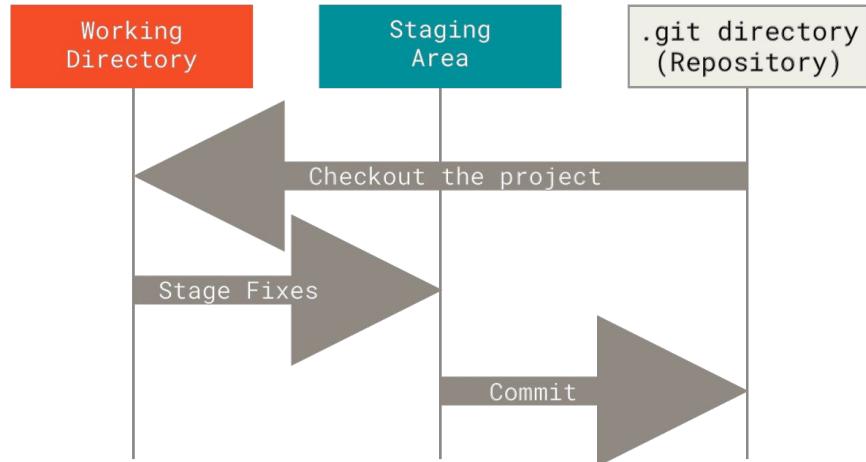
source <https://git-scm.com/>

# Git files 4 states



source <https://git-scm.com/>

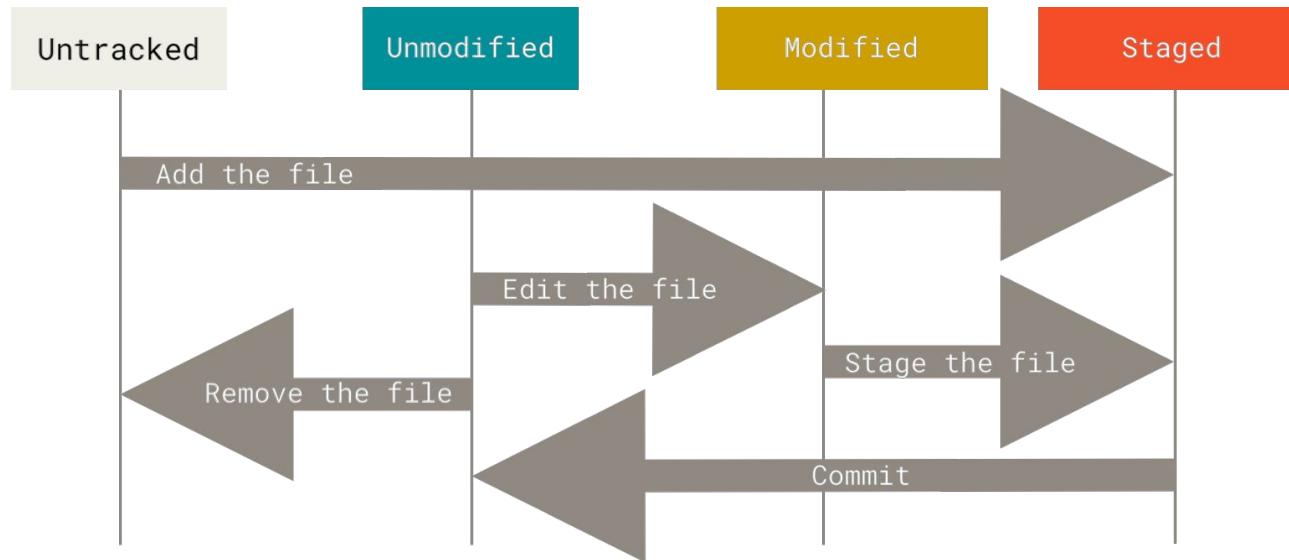
# Git files 4 states



- Untracked
- Unmodified
- Modified
- Staged

source <https://git-scm.com/>

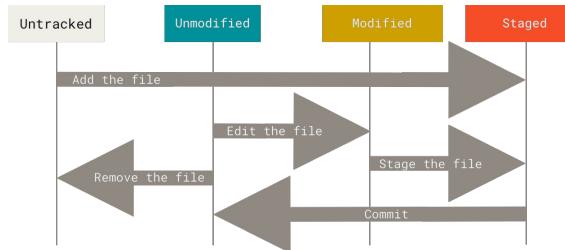
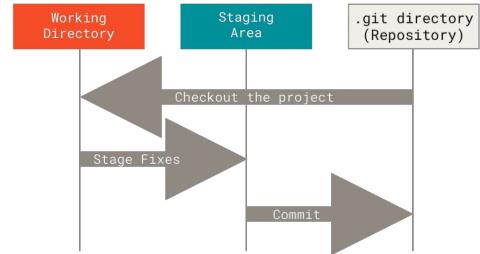
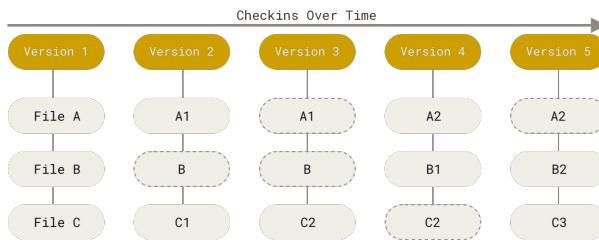
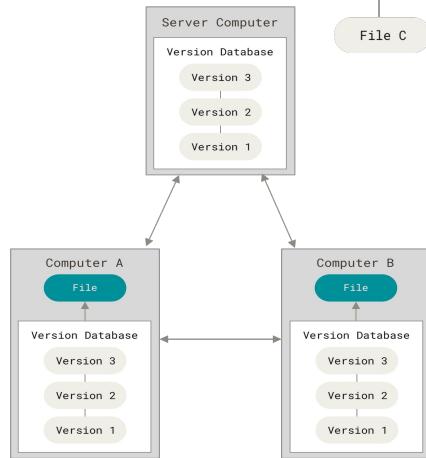
# Git files 4 states



source <https://git-scm.com/>

# Previously

- Version control systems and Git
- Commits
- Working areas
- Four states



# Initialize a repository

Two ways:

- Initialize a repository in an existing directory
- Clone an existing repository

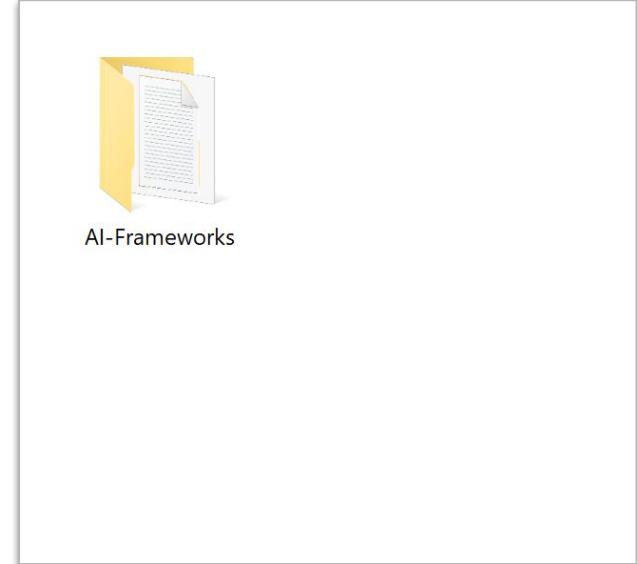
# Cloning an existing repository:

```
$ git clone https://github.com/DavidBert/AIF.git
```



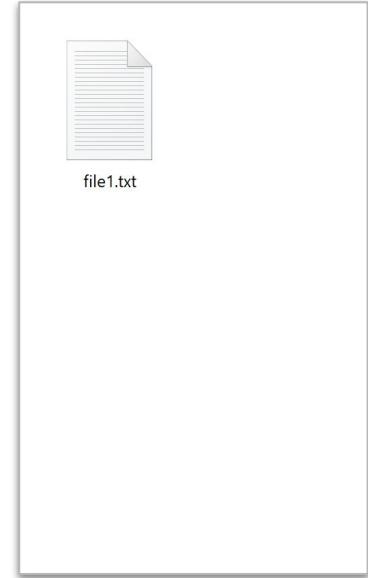
# Cloning an existing repository:

```
$ git clone https://github.com/DavidBert/AIF.git
```



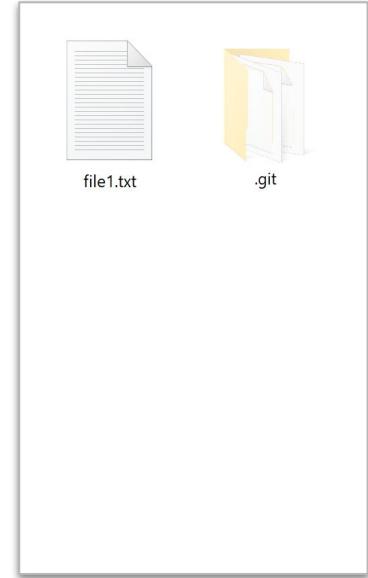
# Initialize a repository from an existing directory:

```
$ git init
```

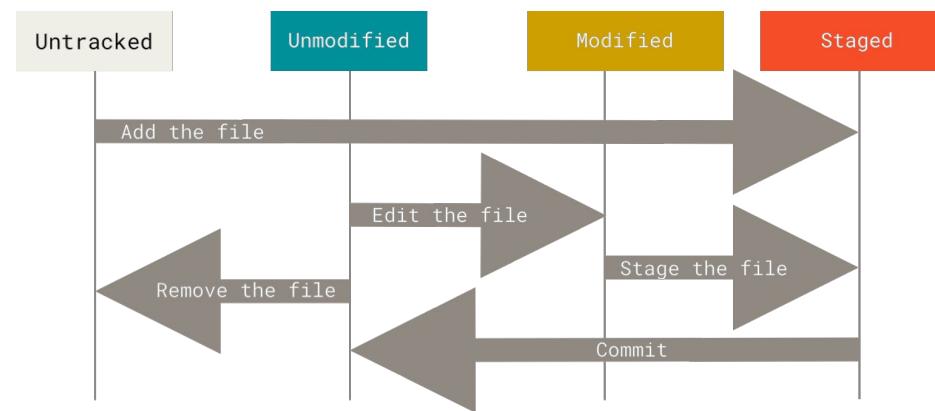


# Initialize a repository from an existing directory:

```
$ git init
```



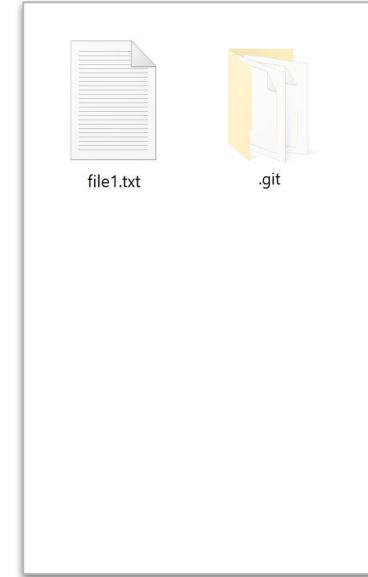
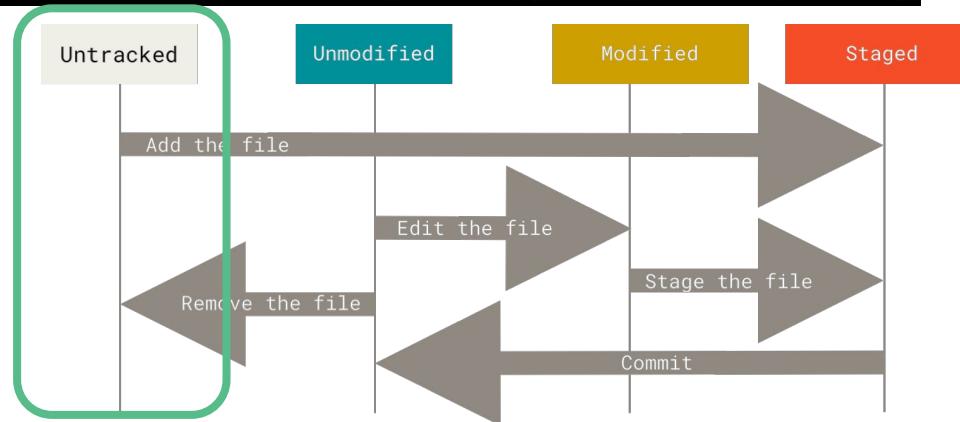
# Check current status:



# Check current status:

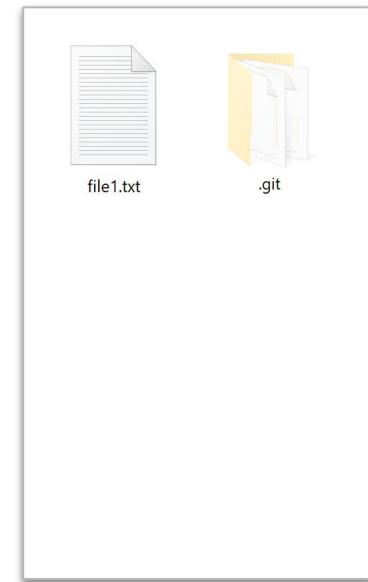
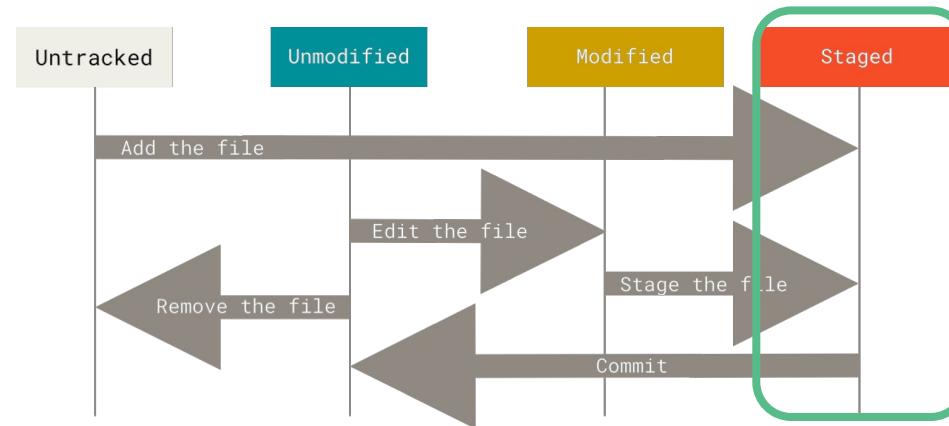
```
$ git status
```

```
on branch master  
No commits yet  
untracked files:  
(use "git add <file>..." to include in what will be committed)  
    file1.txt  
nothing added to commit but untracked files present (use "git add" to track)
```



# Tracking a file:

```
$git add file1.txt
```



# Tracking a file:

```
$git add file1.txt
```

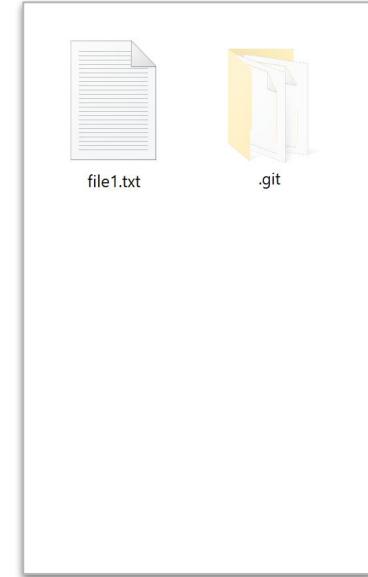
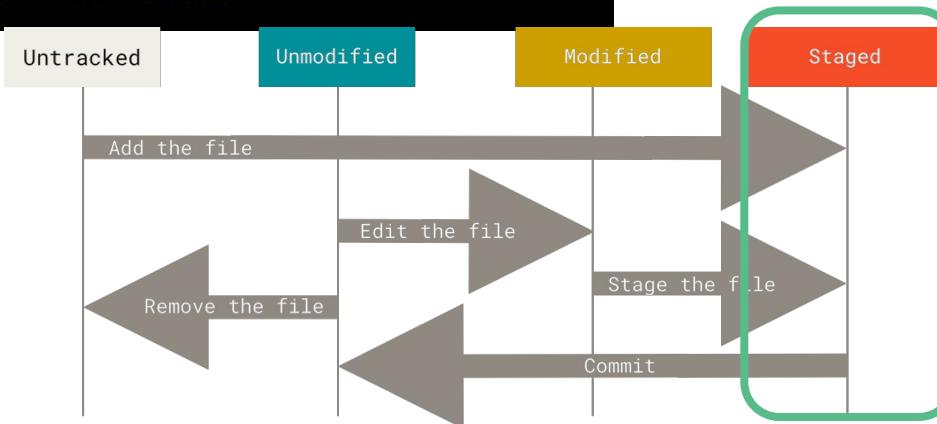
```
$git status
```

```
On branch master
```

```
No commits yet
```

```
Changes to be committed:  
(use "git rm --cached <file>..." to unstage)
```

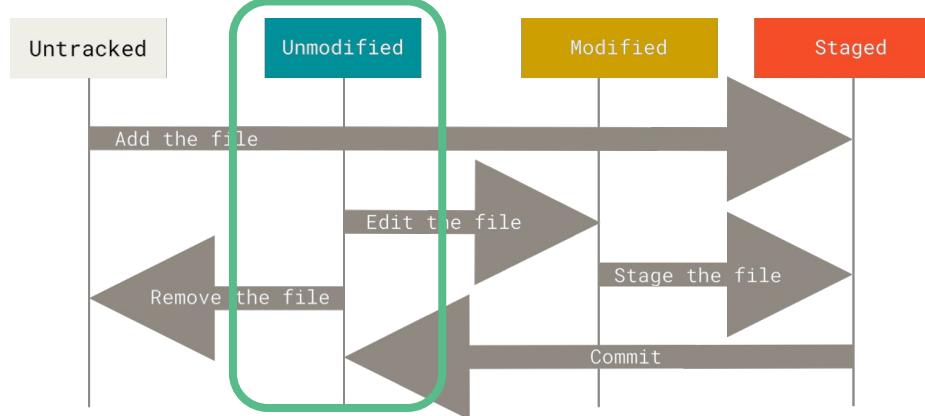
```
new file:   file1.txt
```



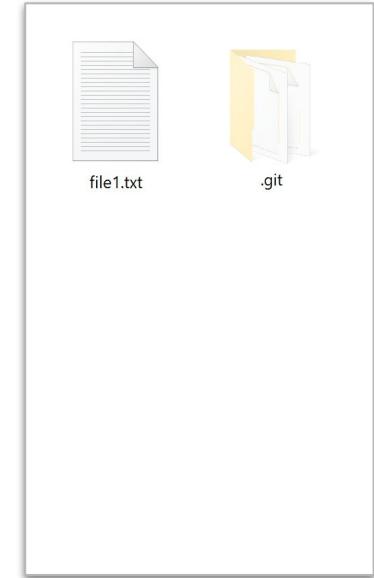
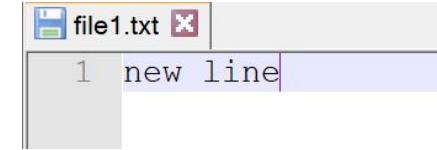
# Commit changes:

```
$git commit -m "first commit"
[master (root-commit) 43176a7] first commit
 1 file changed, 0 insertions(+), 0 deletions(-)
 create mode 100644 file1.txt
```

```
$ git status
On branch master
nothing to commit, working tree clean
```



# Recording changes to the repository:



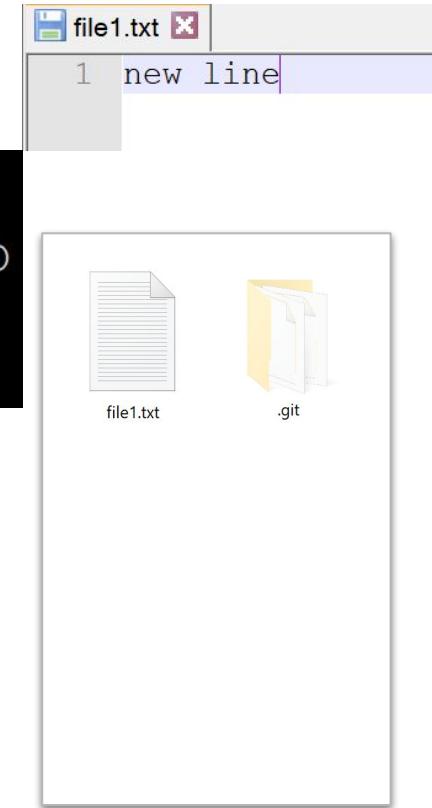
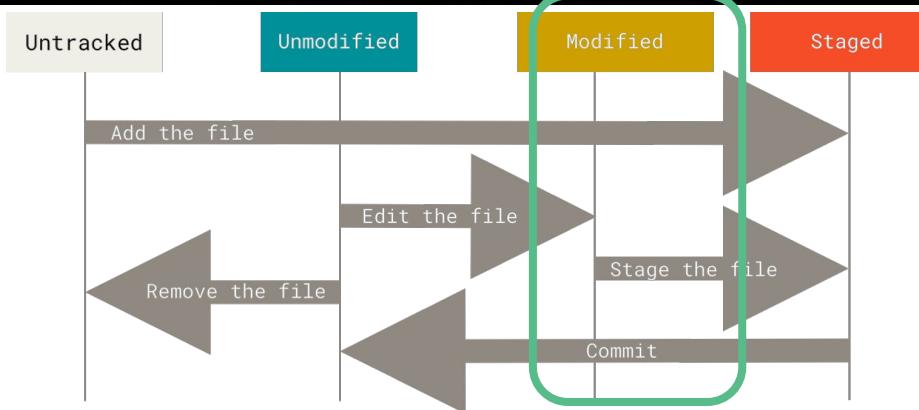
# Recording Changes to the Repository

```
$ git status
```

```
On branch master
Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)

        modified:   file1.txt

no changes added to commit (use "git add" and/or "git commit -a")
```

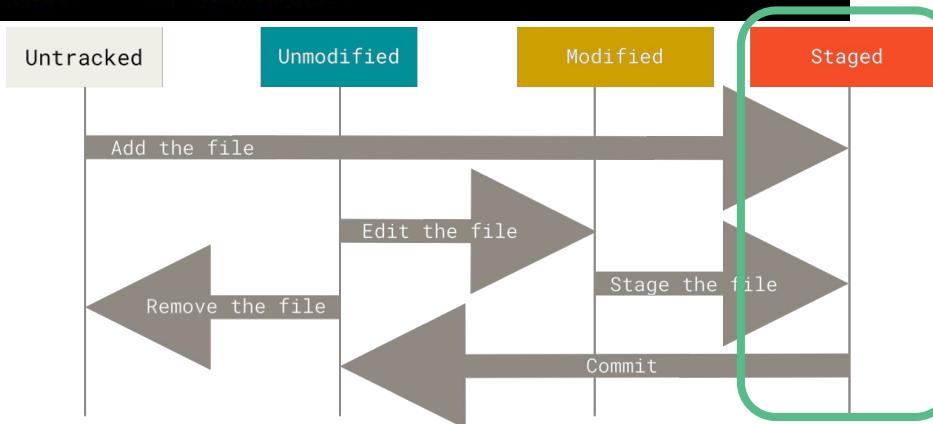


# Recording Changes to the Repository

```
$git add file1.txt  
$git status
```

```
On branch master  
changes to be committed:  
(use "git reset HEAD <file>..." to unstage)
```

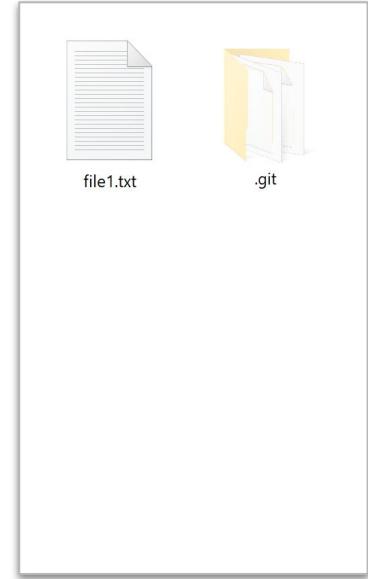
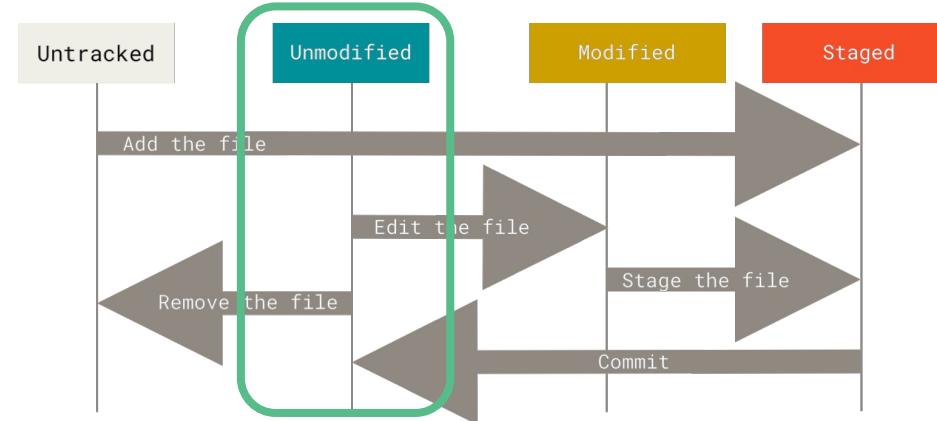
```
modified:   file1.txt
```



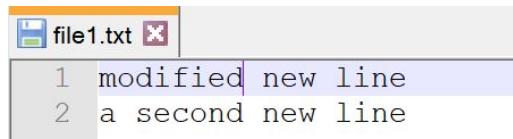
# Recording Changes to the Repository

```
$git commit -m "add new line"
```

```
[master 802715a] add new line  
1 file changed, 1 insertion(+)
```



# Check differences



A screenshot of a text editor window titled "file1.txt". The window contains two lines of text:  
1 modified new line  
2 a second new line



# Check differences

```
file1.txt ✘  
1 modified new line  
2 a second new line
```

```
$ git status
```

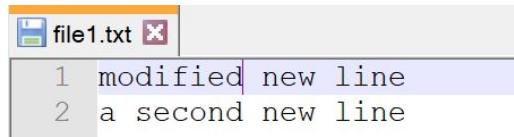
```
On branch master  
Changes not staged for commit:  
  (use "git add <file>..." to update what will  
  be committed)  
    (use "git checkout -- <file>..." to discard changes)  
  
          modified:   file1.txt  
  
no changes added to commit (use "git add" and/or "git commit -m")
```

```
$git diff
```

```
diff --git a/file1.txt b/file1.txt  
index c6568ea..b9ca418 100644  
--- a/file1.txt  
+++ b/file1.txt  
@@ -1 +1,2 @@  
-new line  
\\ No newline at end of file  
+modified new line  
+a second new line  
\\ No newline at end of file
```



# Recording Changes to the Repository



```
$git commit -m "add second line"  
[master 53c470a] add second line  
 1 file changed, 2 insertions(+), 1 deletion(-)
```



# You forgot something?

```
file1.txt ✘  
1 modified new line  
2 a second new line  
3 a third new line|
```

```
$git add file1.txt  
$git commit --ammend
```

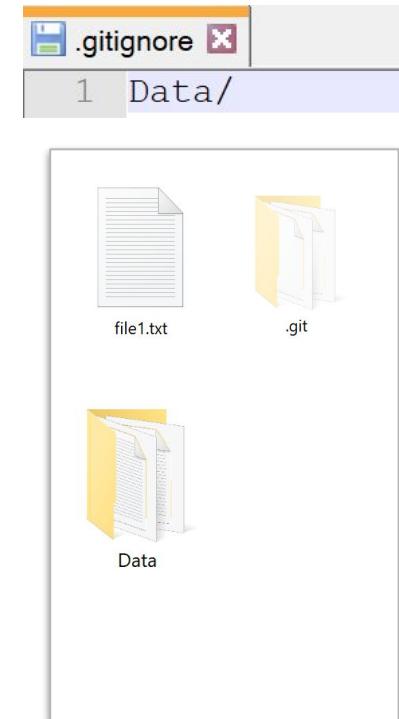


# Ignoring Files

```
$ git status
```

```
On branch master
Untracked files:
  (use "git add <file>..." to include in what will be committed)

    Data/
nothing added to commit but untracked files present (use "git add" to track)
```

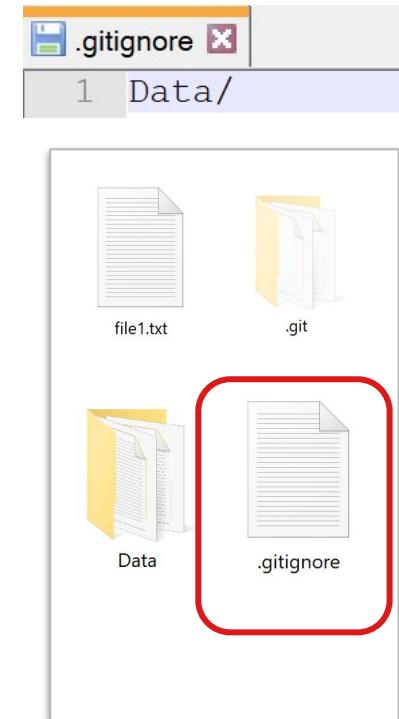


# Ignoring Files

```
$ git status
```

```
On branch master
Untracked files:
  (use "git add <file>..." to include in what will be committed)

    Data/
nothing added to commit but untracked files present (use "git add" to track)
```



# Ignoring Files

```
$ git status
```

```
on branch master
Untracked files:
  (use "git add <file>..." to include in what will be committed)

    Data/
nothing added to commit but untracked files present (use "git add" to track)
```

```
$ git status
```

```
on branch master
Untracked files:
  (use "git add <file>..." to include in what will be committed)

    .gitignore
nothing added to commit but untracked files present (use "git add" to track)

david.bertoin@B20181627 MINGW64 ~/Workspace/Sandbox/INSA/git_intro (master)
$ git commit -a -m 'add gitignore'
on branch master
Untracked files:
  .gitignore
nothing added to commit but untracked files present
```



# Delete Files

```
$ git status
```

```
On branch master
Untracked files:
  (use "git add <file>..." to include in what will be committed)

    file2.txt
```

```
$git add file2.txt
```

```
$git commit -m "add file2"
```

```
[master 1d6e521] add file2
1 file changed, 0 insertions(+), 0 deletions(-)
create mode 100644 file2.txt
```

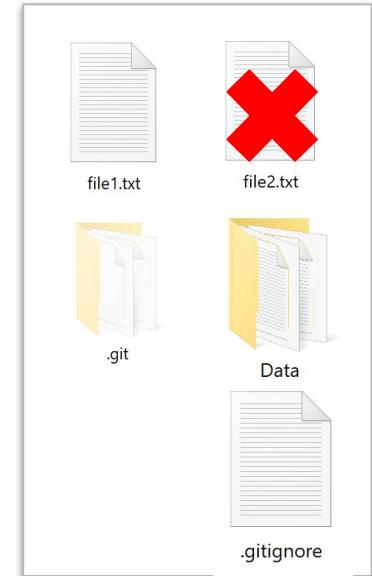


# Delete Files

```
$ git status
```

```
on branch master
Changes not staged for commit:
  (use "git add/rm <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)

    deleted:   file2.txt
```



# Delete Files

```
$ git status
```

```
on branch master
Changes not staged for commit:
  (use "git add/rm <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)

    deleted:   file2.txt
```

```
$ git rm file2.txt
```

```
$ git status
```

```
on branch master
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)

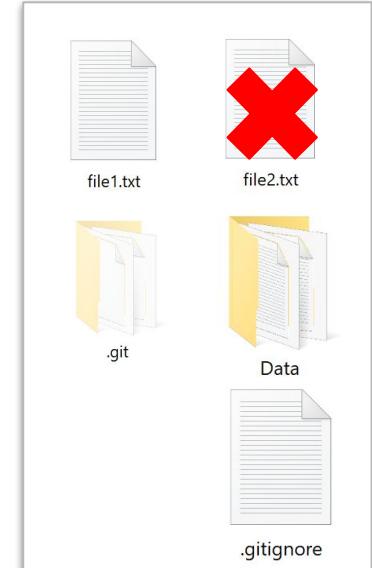
    deleted:   file2.txt
```

```
$ git commit -m 'delete file2'
```

```
[master 630bdcb] delete file 2
 1 file changed, 0 insertions(+), 0 deletions(-)
 delete mode 100644 file2.txt
```

```
$ git status
```

```
on branch master
nothing to commit, working tree clean
```



# Delete Files

```
$git rm file2.txt --cached
```

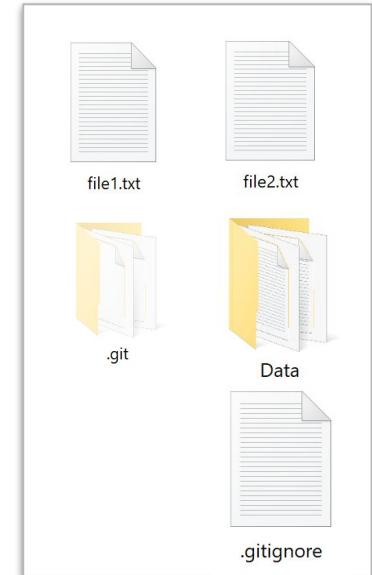
```
$ git status
```

```
on branch master
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)

    deleted:    file2.txt

Untracked files:
  (use "git add <file>..." to include in what will be committed)

    file2.txt
```



# Unstage Files

```
$git add file1.txt  
$git status
```

```
on branch master  
Changes to be committed:  
(use "git reset HEAD <file>..." to unstage)  
modified:   file1.txt
```



# Unstage Files

```
$git add file1.txt
```

```
$git status
```

```
on branch master
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)

    modified:   file1.txt
```

```
$git reset HEAD file1.txt
```

```
$ git status
```

```
On branch master
Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)

    modified:   file1.txt
```

```
no changes added to commit (use "git add" and/or "git commit -a")
```



# Commit History

```
$git log
```

```
commit 4e9240e61210332bf2ed7dc7416dac10ee532d19 (HEAD -> master)
Author: David <davideurofr1@gmail.com>
Date:   Wed Oct 20 14:54:37 2021 +0200

    delete file2

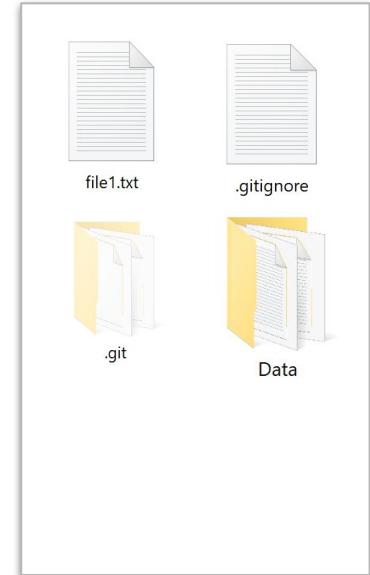
commit 8490684539ab79ac8d5a7e7017bd832d06d13381
Author: David <davideurofr1@gmail.com>
Date:   Wed Oct 20 14:16:48 2021 +0200

    add file2

commit 630bdcbace8363b90603acbc5ba208356fc084d6
Author: David <davideurofr1@gmail.com>
Date:   Wed Oct 20 14:12:55 2021 +0200

    delete file 2

commit 1d6e5219628c3bab3a3add647002d1131036306
Author: David <davideurofr1@gmail.com>
```



# Commit History

```
$git log - p 2
```

```
commit 4e9240e61210332bf2ed7dc7416dac10ee532d19 (HEAD -> master)
Author: David <davideurofr1@gmail.com>
Date:   Wed Oct 20 14:54:37 2021 +0200
```

```
    delete file2
```

```
diff --git a/file2.txt b/file2.txt
deleted file mode 100644
index e69de29..0000000
```

```
commit 8490684539ab79ac8d5a7e7017bd832d06d13381
Author: David <davideurofr1@gmail.com>
Date:   Wed Oct 20 14:16:48 2021 +0200
```

```
    add file2
```

```
diff --git a/file2.txt b/file2.txt
new file mode 100644
index 0000000..e69de29
```



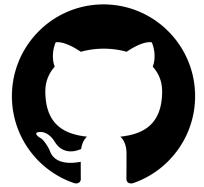
# Commit History

```
$ git log --pretty=oneline
4e9240e61210332bf2ed7dc7416dac10ee532d19 (HEAD -> master) delete file2
8490684539ab79ac8d5a7e7017bd832d06d13381 add file2
630bdcbace8363b90603acbc5ba208356fc084d6 delete file 2
1d6e5219628c3babc3a3add647002d1131036306 add file2
30d73ae295a60b31147506141253bbbed29a88720 add gitignore
53c470a9c90ca4b9a2a858ac5c19608f8b0a9064 add second line
802715a9ca986627a220bcea6a98ed4ca7e25499 add new line
43176a7ebd79fa5aebel2e1f987a7766eacb64e1 first commit
```

```
$ git log --pretty=format:"%h - %an, %ar : %s"
4e9240e - David, 23 minutes ago : delete file2
8490684 - David, 61 minutes ago : add file2
630bdcb - David, 65 minutes ago : delete file 2
1d6e521 - David, 71 minutes ago : add file2
30d73ae - David, 78 minutes ago : add gitignore
53c470a - David, 28 hours ago : add second line
802715a - David, 29 hours ago : add new line
43176a7 - David, 29 hours ago : first commit
```



# Remote directory



**GitHub**



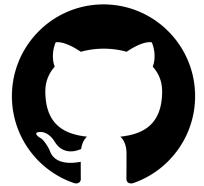
**Bitbucket**

# Remote directory

- Show remote repositories

```
$git remote -v
```

```
origin [REDACTED]
```



GitHub



GitLab



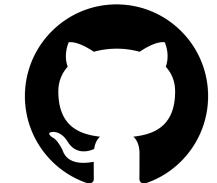
Bitbucket

# Remote directory

- Show remote repositories

```
$git remote -v  
origin
```

```
$git remote -v  
origin https://github.com/DavidBert/AIF.git (fetch)  
origin https://github.com/DavidBert/AIF.git (push)
```



GitHub



GitLab



Bitbucket

# Remote directory

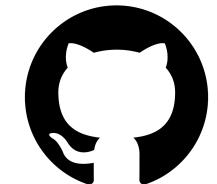
- Show remote repositories

```
$git remote -v  
origin [REDACTED]
```

```
$git remote -v  
origin https://github.com/DavidBert/AIF.git (fetch)  
origin https://github.com/DavidBert/AIF.git (push)
```

- Add remote repositories

```
$git remote add AIF https://github.com/DavidBert/AIF
```



GitHub



GitLab



Bitbucket

# Remote directory

- Show remote repositories

```
$git remote -v  
origin [REDACTED]
```

```
$git remote -v  
origin https://github.com/DavidBert/AIF.git (fetch)  
origin https://github.com/DavidBert/AIF.git (push)
```

- Add remote repositories

```
$git remote add AIF https://github.com/DavidBert/AIF
```

- Push to remote repository

```
$git push origin main
```



GitHub



GitLab



Bitbucket

# Remote directory

- Show remote repositories

```
$git remote -v  
origin [REDACTED]
```

```
$git remote -v  
origin https://github.com/DavidBert/AIF.git (fetch)  
origin https://github.com/DavidBert/AIF.git (push)
```

- Add remote repositories

```
$git remote add AIF https://github.com/DavidBert/AIF
```

- Push to remote repository

```
$git push origin main
```

- Get data from remote repository

```
$git fetch origin  
$git pull origin
```



GitHub



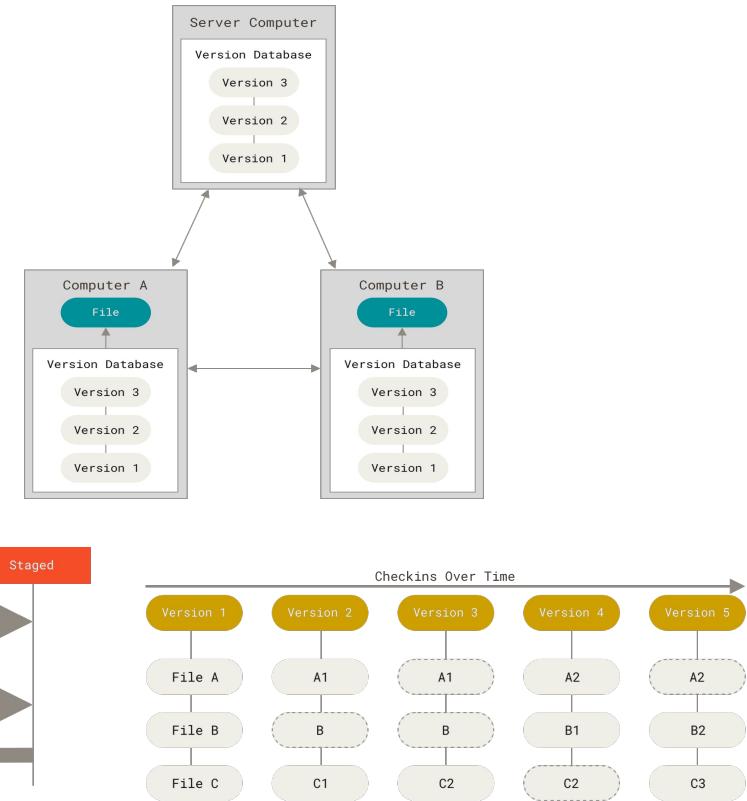
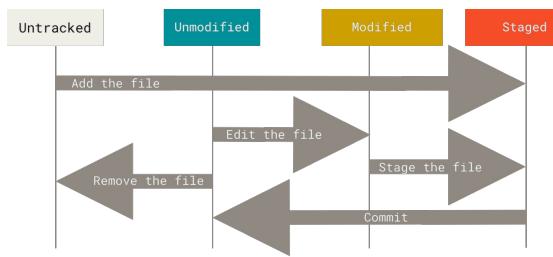
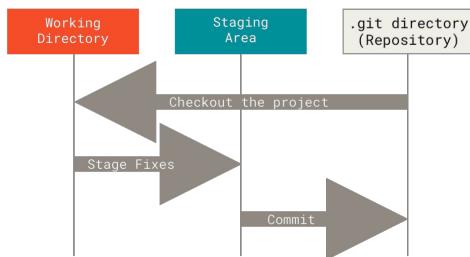
GitLab



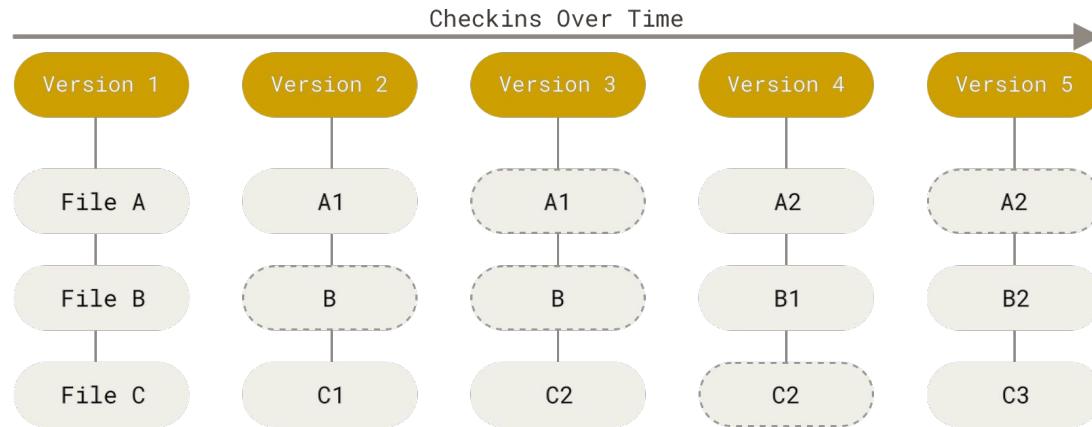
Bitbucket

# Previously

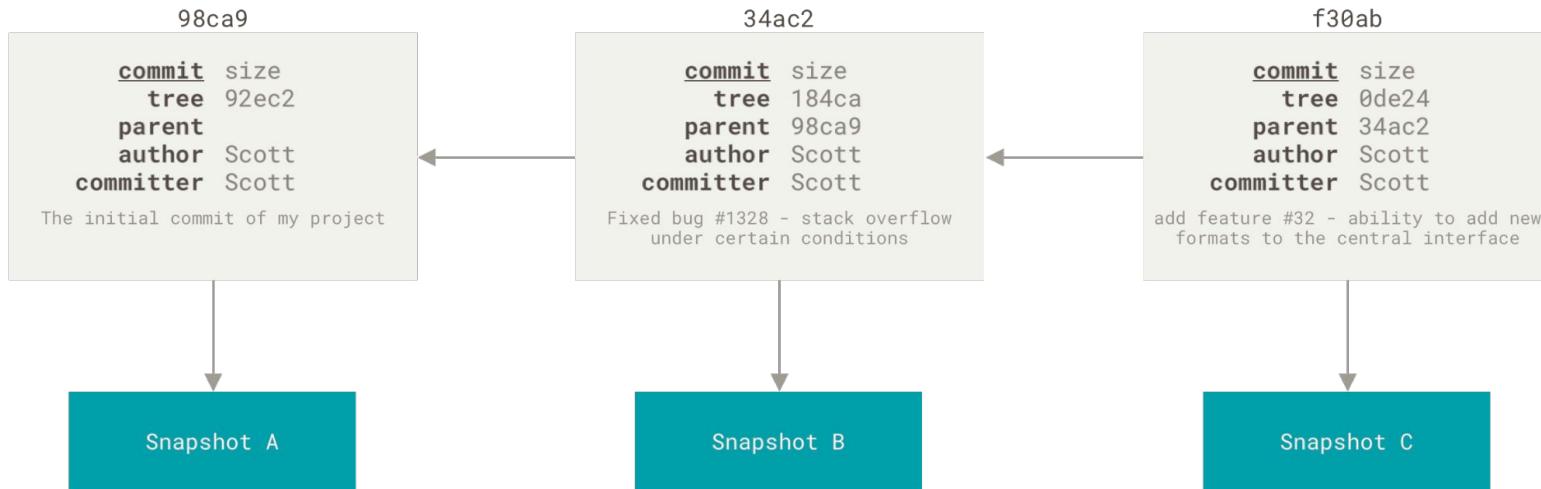
- Version control systems and Git
- Commits
- Working areas
- Four states
- Basic git commands



# Previously

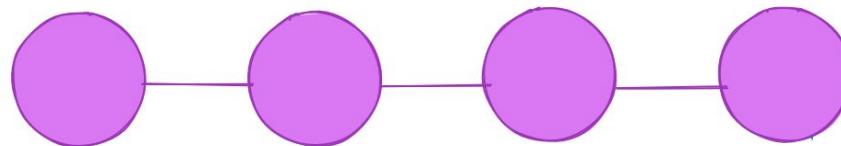


# History as a graph



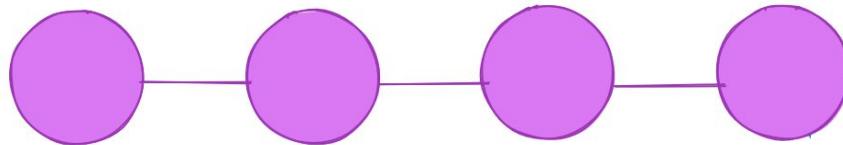
# Branching

Production



# Branching

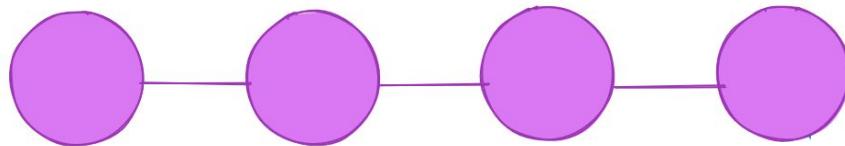
Production



- A cool library used by many users
- Want to add a new complicated feature with huge changes in the codebase
- How to develop with help of code versioning without impacting the production code?

# Branching

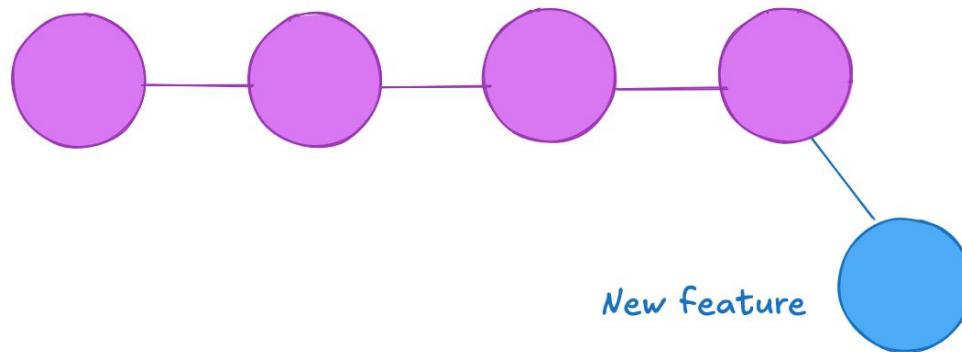
Production



- A cool library used by many users
- Want to add a new complicated feature with huge changes in the codebase
- How to develop with help of code versioning without impacting the production code?  
**=> Work on a parallel version of the code**

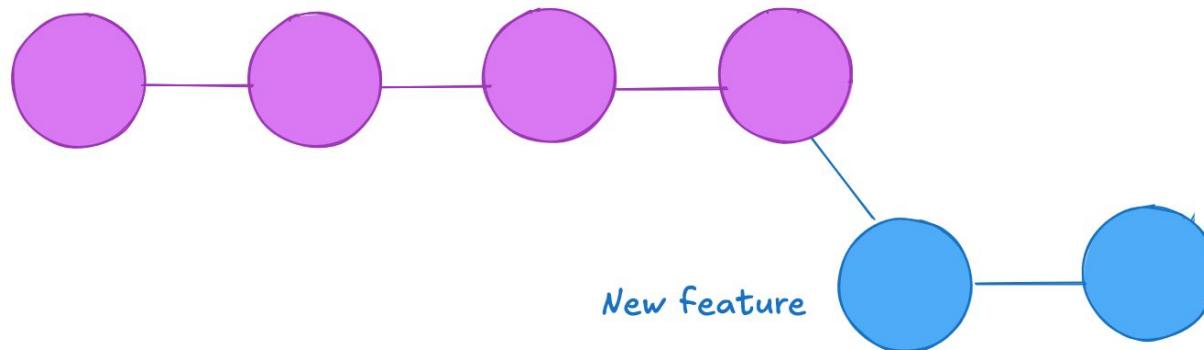
# Branching

Production



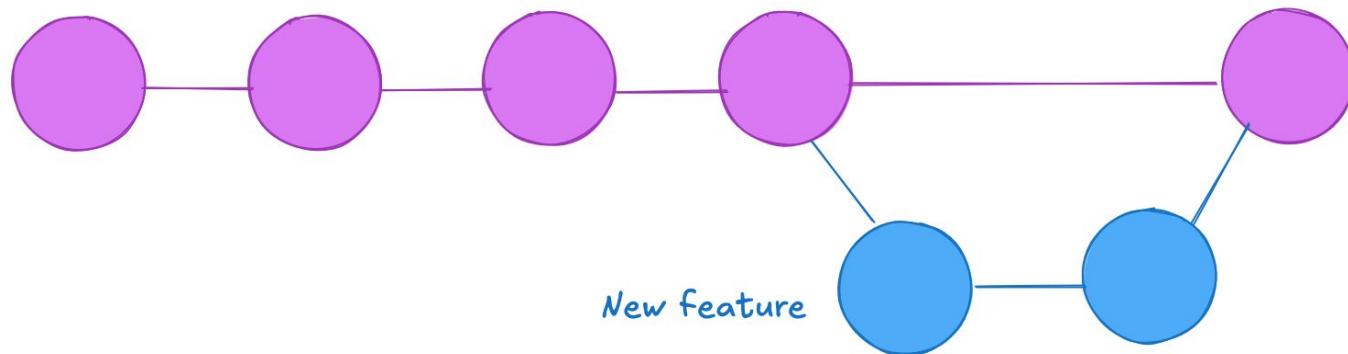
# Branching

Production



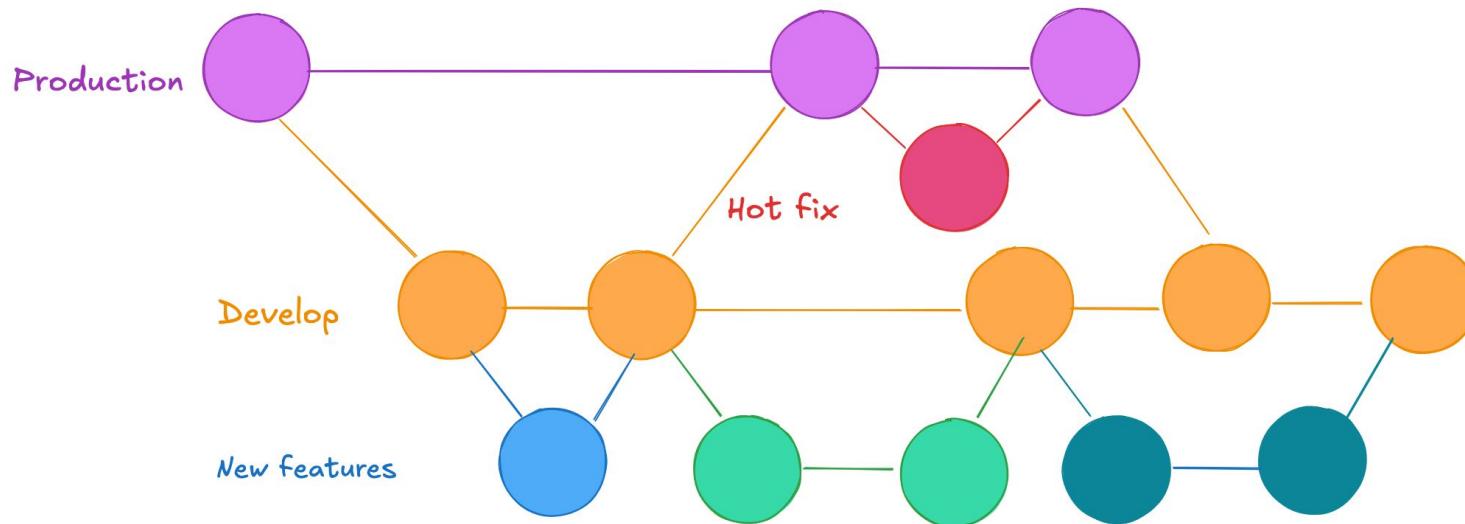
# Branching

Production

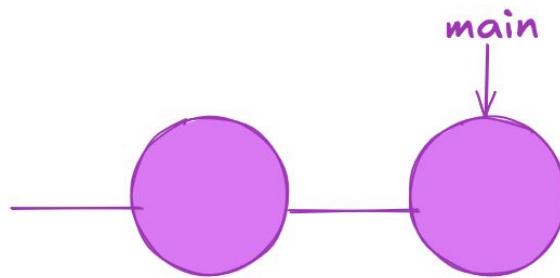


New feature

# Branching

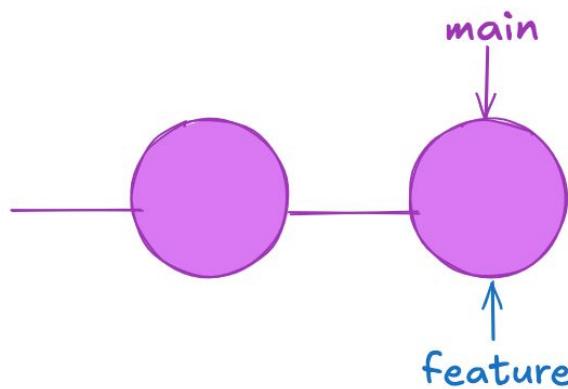


# Branching

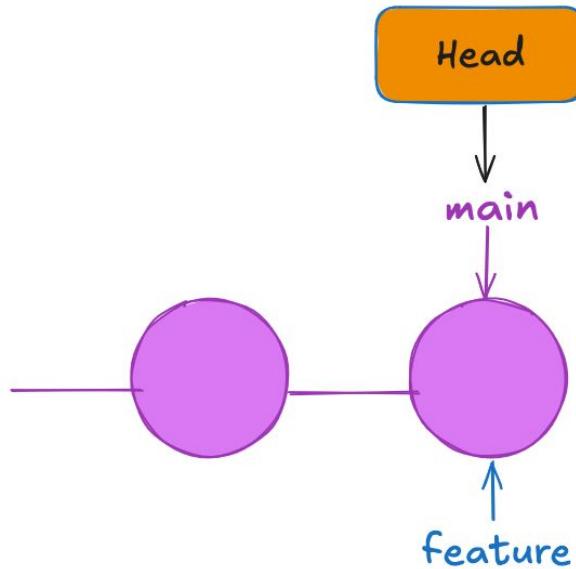


# Branching

\$git branch feature



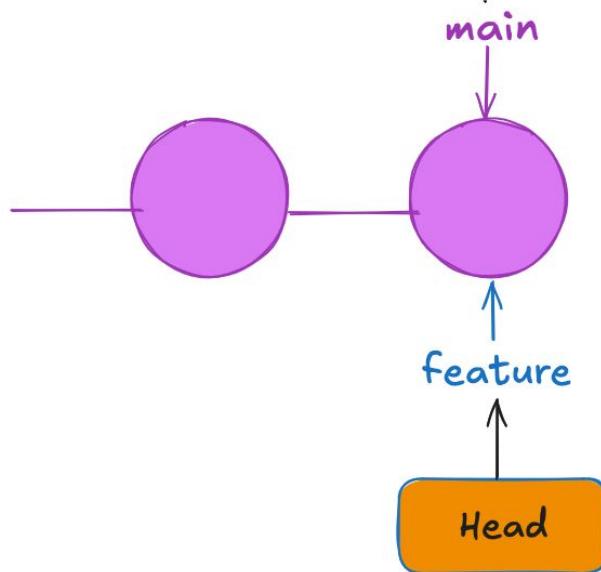
# Branching



\$git branch feature

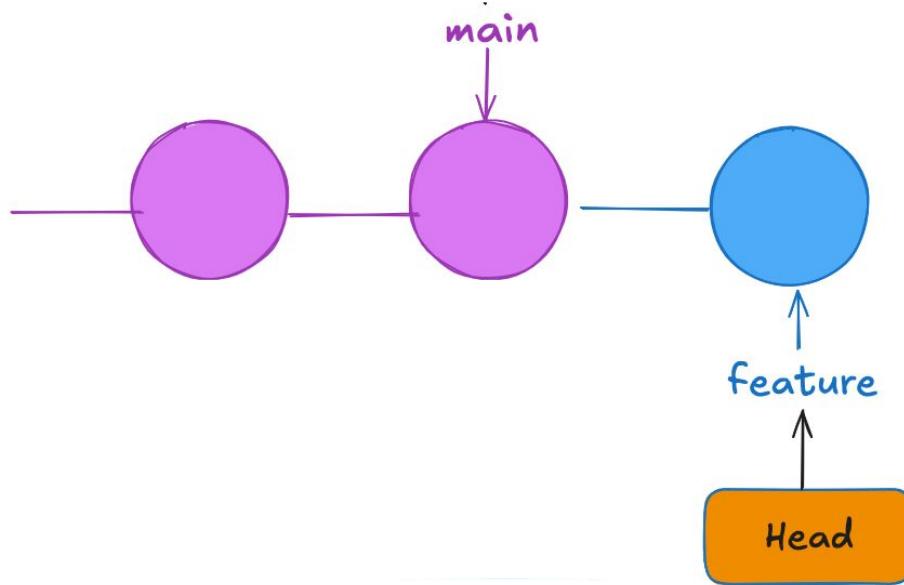
# Branching

\$git checkout feature

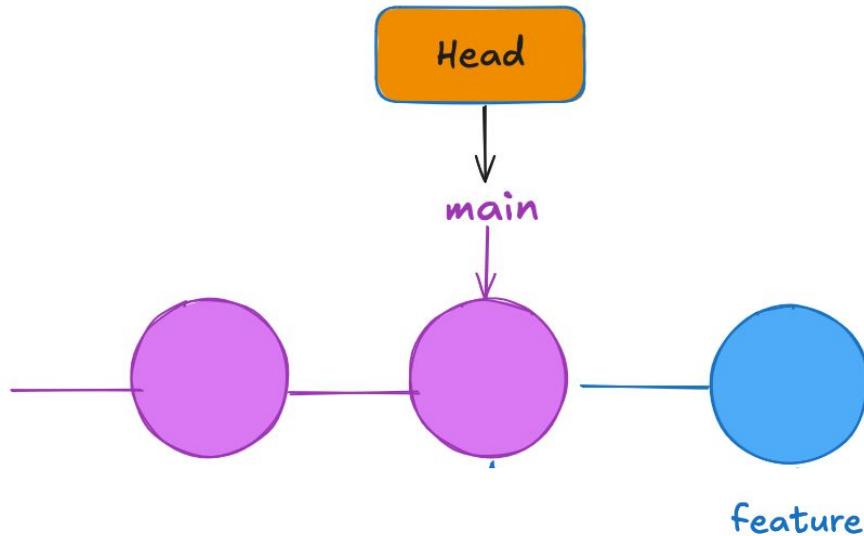


# Branching

```
$git commit -m "add feature"
```

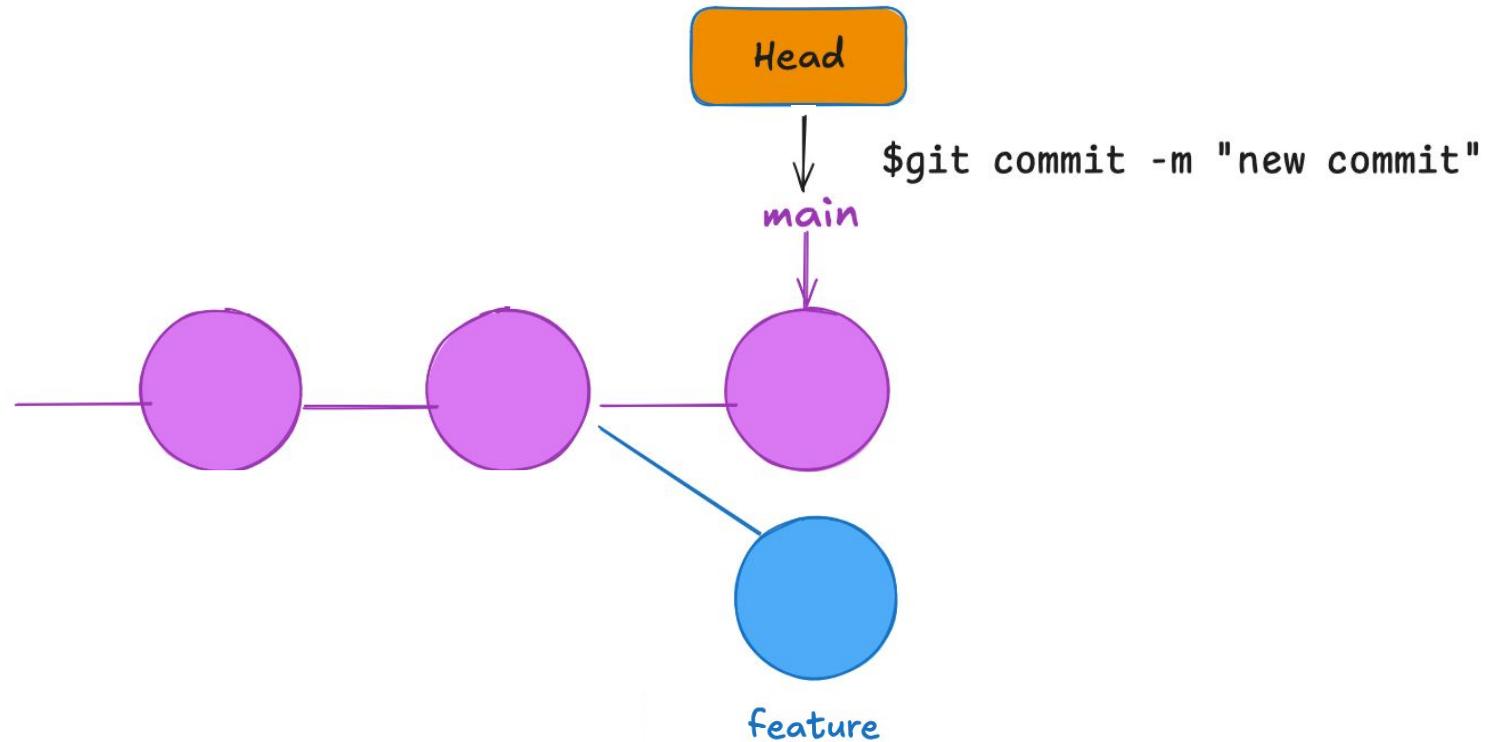


# Branching

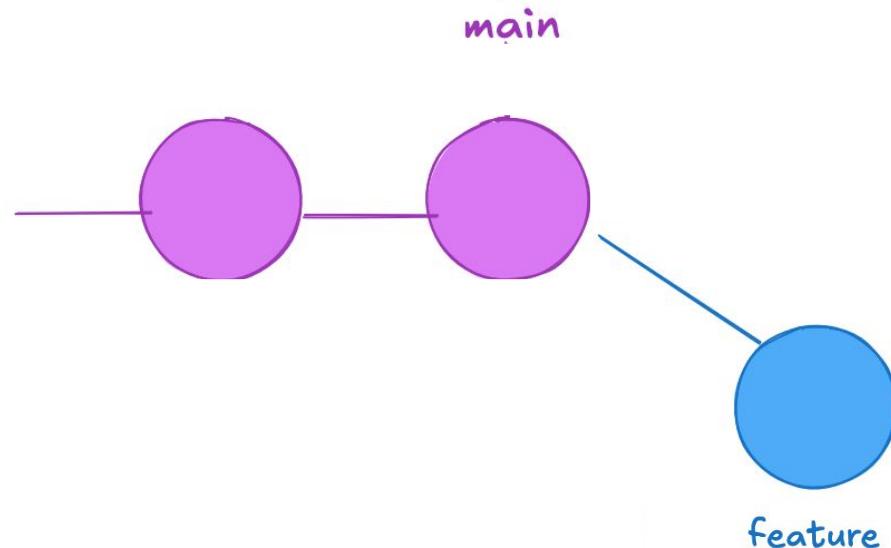


\$git checkout main

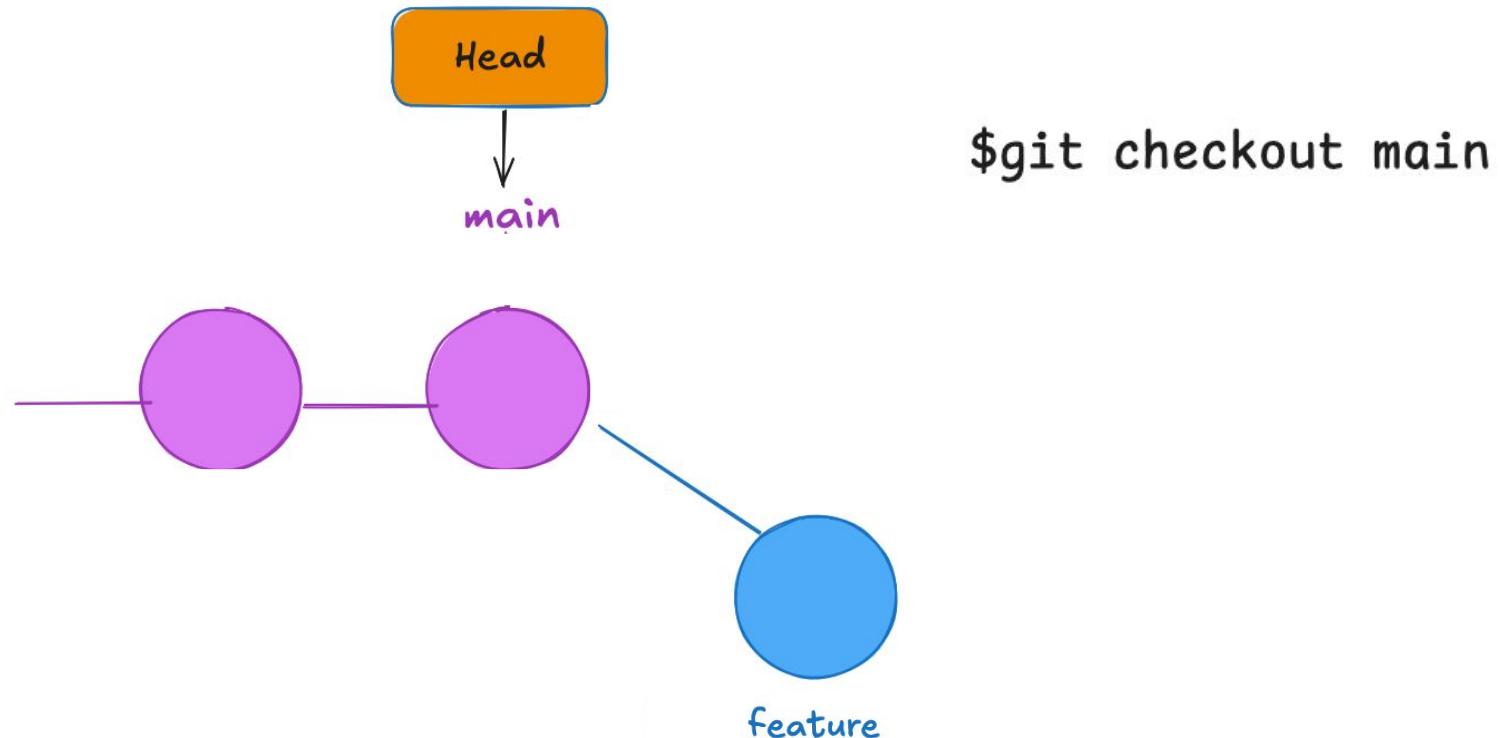
# Branching



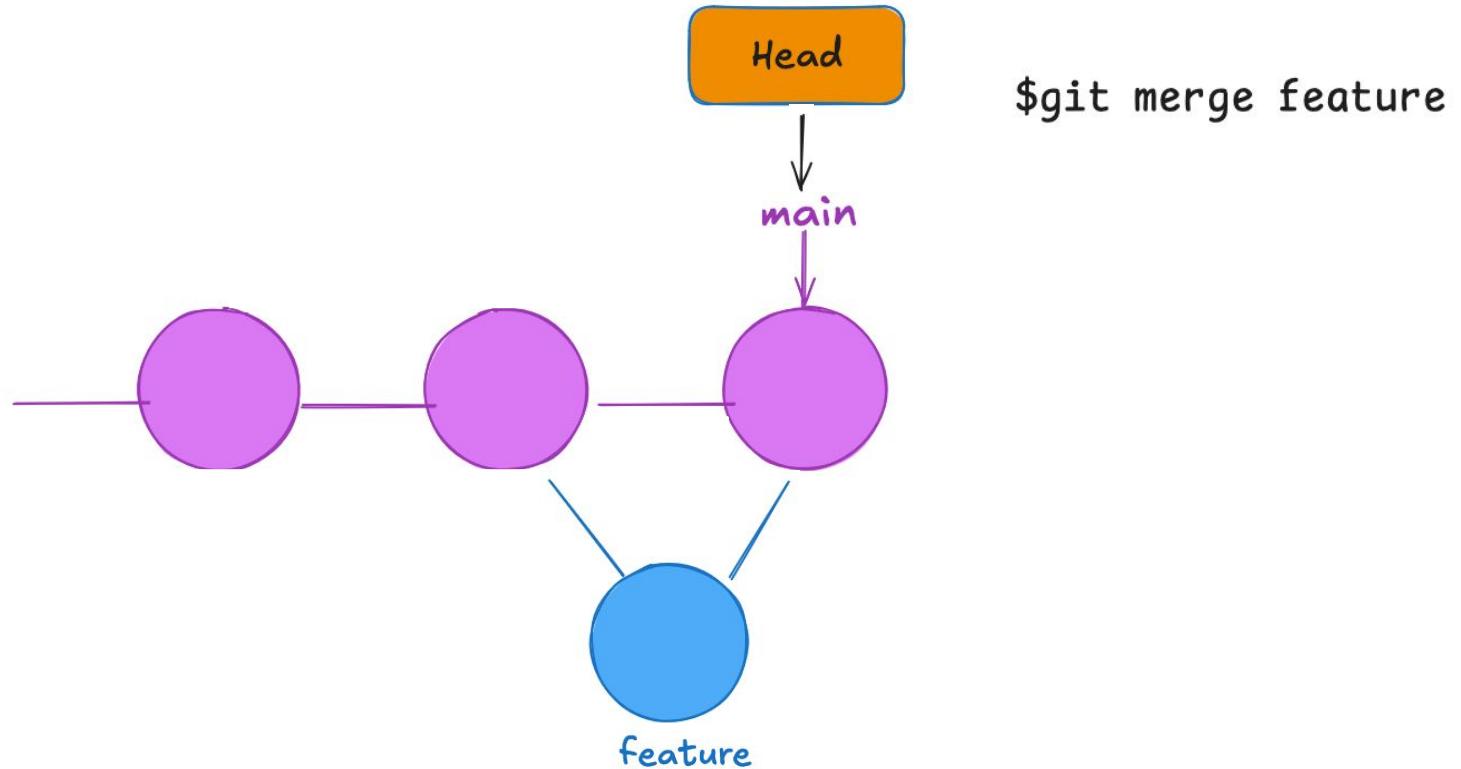
# Merging: the easy way



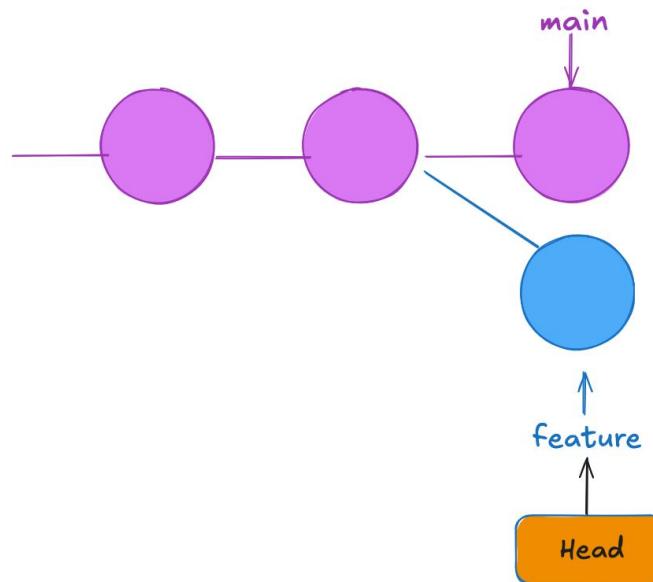
# Merging: the easy way



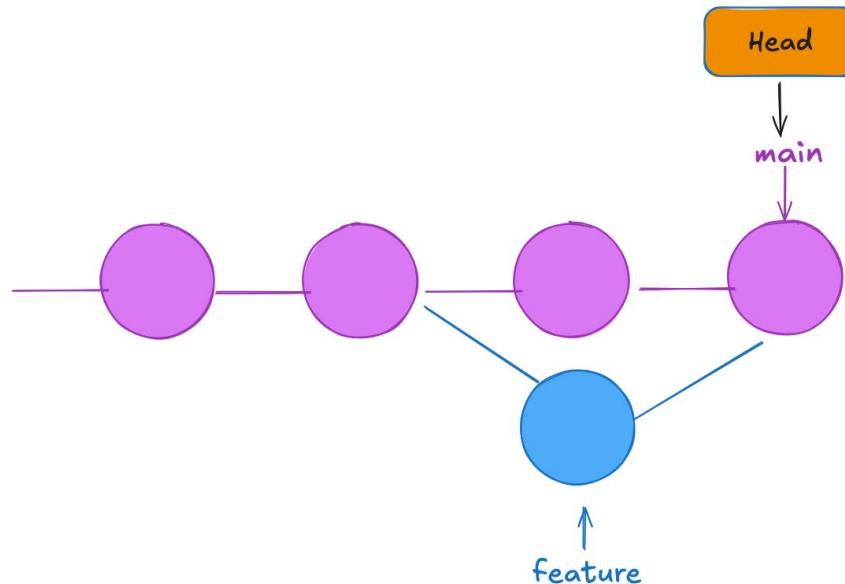
# Merging: the easy way



# Merging: the more complicated way

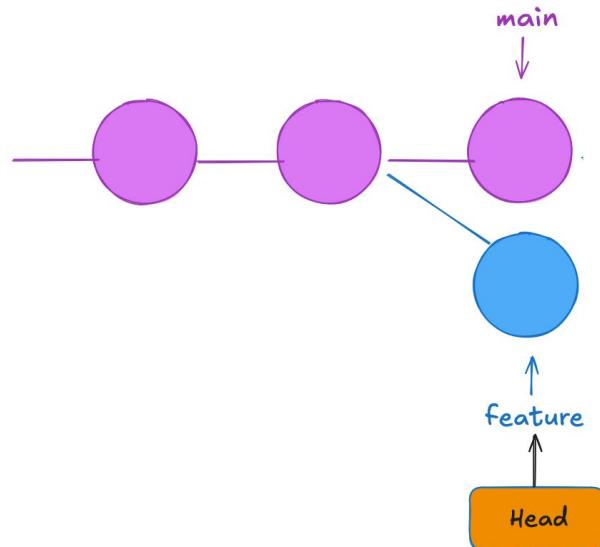


# Merging: the more complicated way



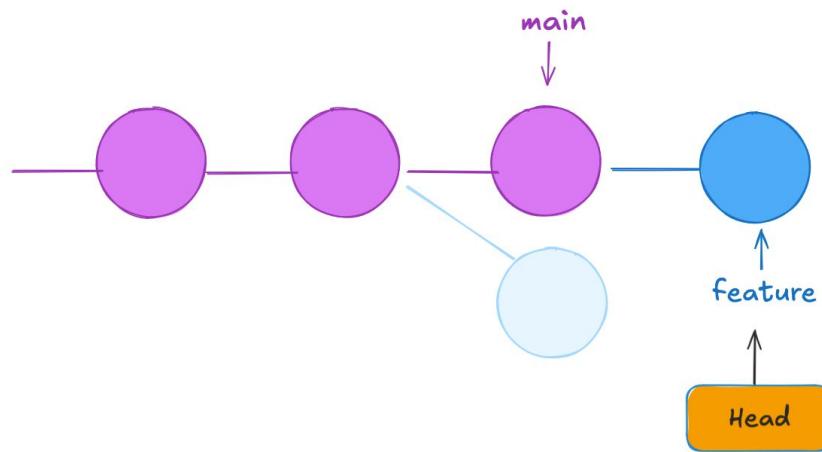
```
$git checkout main  
$git merge feature
```

# Rebasing



```
$git checkout feature  
$git rebase main
```

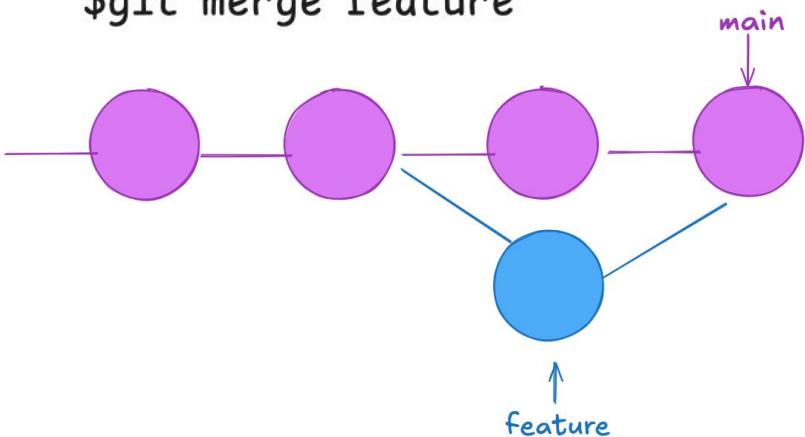
# Rebasing



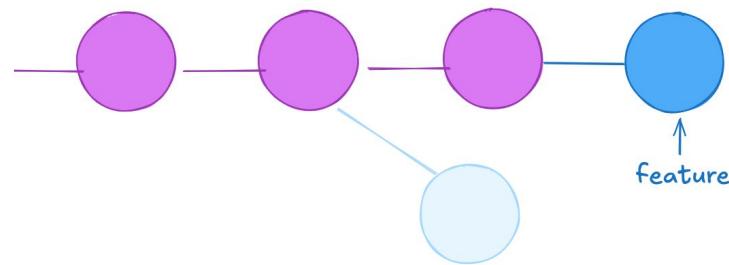
\$git checkout feature  
\$git rebase main

# Rebasing

```
$git checkout main  
$git merge feature
```

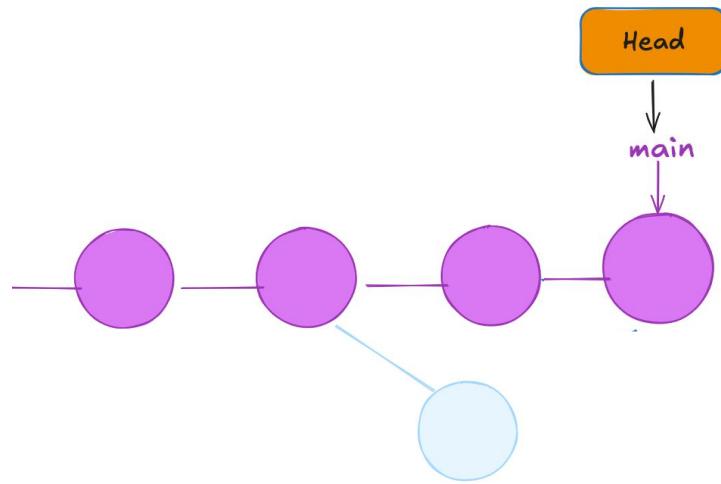
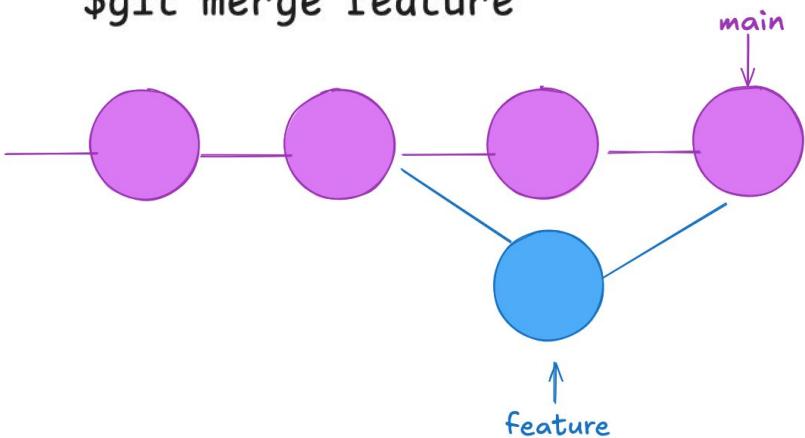


```
$git checkout feature  
$git rebase main
```



# Rebasing

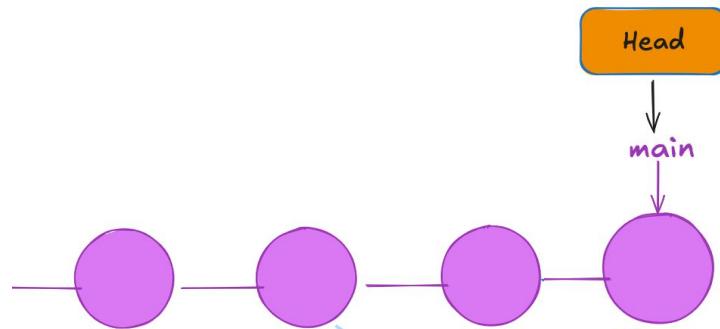
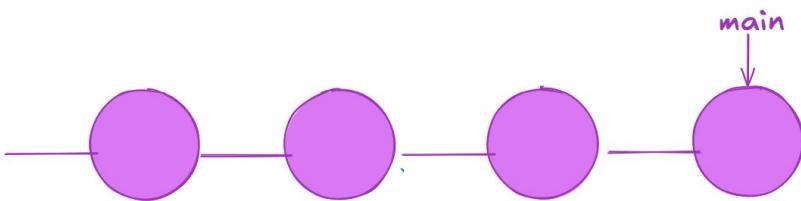
```
$git checkout main  
$git merge feature
```



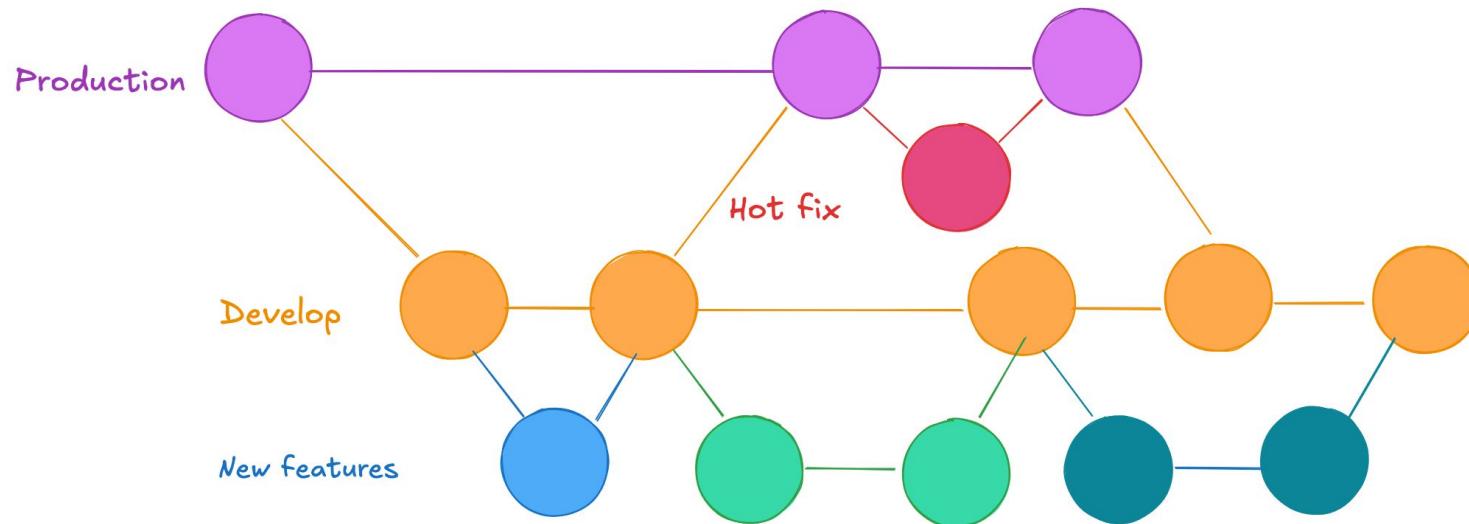
```
$git checkout main  
$git merge feature
```

# Delete your branches

```
$git branch -d feature
```



# Branching



# Project: do branches and pull requests!

- **Block 1:** Poster classification
  - **Goal:** Classify automatically movies genre according to their posters
- **Block 2:** Poster classification
  - **Goal:** Predict with confidence bounds
- **Block 3:** Poster classification
  - **Goal:** detect images that are not movie posters
- **Block 4:** Recommend similar movies
  - Goal: recommend similar movies using posters or movie plots
- **Block 5:** Movie Retrieval
  - **Goal:** Ask questions about movies

# Jupyter $\neq$ Production

Notebooks are for exploration, not deployment

Real-world ML needs:

- **Reproducibility** (same code runs everywhere)  
-> Containers (Docker)
- **Scalability** (serve many users, handle large requests)  
-> Rest APIs (Flask/FastAPI), load balancing, cloud deployment (GCP)
- **Maintainability** (collaboration, updates, bug fixes)  
-> Version control (Git)

