# $exam\_2019\_mysol$

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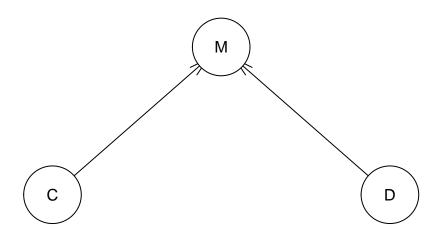
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# 1. Graphical Models

**a**)

```
#C: Car
#D: Door of choice
#M: Monty's choice

# Making the network model
graph = model2network("[D][C][M|C:D]")
plot(graph)
```

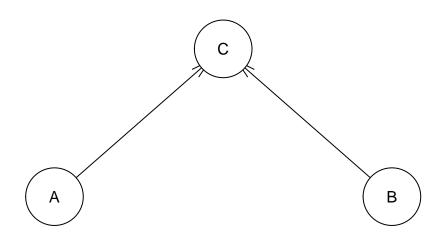


```
# Making the Conditional Probability Tables
cptC = matrix(c(1/3, 1/3, 1/3), ncol = 3, dimnames = list(NULL, c("Car1", "Car2", "Car3")))
cptD = matrix(c(1/3, 1/3, 1/3), ncol = 3, dimnames = list(NULL, c("Choice1", "Choice2", "Choice3")))
cptM = c(0, 0.5, 0.5,
          0, 0, 1,
          0, 1, 0,
          0, 0, 1,
          0.5, 0, 0.5,
          1, 0, 0,
          0, 1, 0,
          1, 0, 0,
          0.5, 0.5, 0)
\dim(\text{cptM}) = c(3,3,3)
dimnames(cptM) = list("M" = c("Door1", "Door2", "Door3"), "D" = c("Choice1", "Choice2", "Choice3"), "C
dist = list("D" = cptD, "C"= cptC, "M" = cptM) # Largest one needs to be last and names needs to be the
parameters = custom.fit(graph, dist = list("D" = cptD, "C"= cptC, "M" = cptM))
### EXAKT INFERENCE ###
grain = as.grain(parameters)
structure = compile(grain) # creating junction tree, separators & residuals. Potentials
goal = c("C")
evi = setEvidence(structure, nodes = c(""), states = c(""))
dist = querygrain(evi, nodes = goal)
# Picking door 1, monty 2
evi = setEvidence(structure, nodes = c("D", "M"), states = c("Choice1", "Door2"))
querygrain(evi, nodes = goal)
## $C
## C
##
                  Car2
                            Car3
        Car1
## 0.3333333 0.0000000 0.6666667
# Picking door 3, monty 2
evi = setEvidence(structure, nodes = c("D", "M"), states = c("Choice3", "Door2"))
querygrain(evi, nodes = goal)
## $C
## C
        Car1
                  Car2
## 0.6666667 0.0000000 0.3333333
evi = setEvidence(structure, nodes = c("D", "M"), states = c("Choice1", "Door3"))
querygrain(evi, nodes = goal)
## $C
## C
##
                  Car2
                            Car3
        Car1
## 0.3333333 0.6666667 0.0000000
```

```
### APPROXIMATE INFERENCE ###
a = cpdist(fitted = parameters, nodes = "C", evidence = TRUE)
table(a)/sum(table(a))
## a
## Car1 Car2
                  Car3
## 0.3426 0.3242 0.3332
b = cpdist(fitted = parameters, nodes = "C", evidence = (D=="Choice1" & M=="Door2"))
table(b)/sum(table(b))
## b
##
       Car1
                  Car2
                            Car3
## 0.3320849 0.0000000 0.6679151
Conclusion: Always switch doors!!
```

# b)

```
# Making the network model
graph = model2network("[B][A][C|A:B]")
plot(graph)
```



```
# Making the Conditional Probability Tables
cptA = matrix(c(1/2, 1/2), ncol = 2, dimnames = list(NULL, c("AO", "A1")))
cptB = matrix(c(1/2, 1/2), ncol = 2, dimnames = list(NULL, c("B0", "B1")))
cptC = c(1, 0,
          0, 1,
          0, 1,
          1, 0)
\dim(\operatorname{cptC}) = c(2,2,2)
dimnames(cptC) = list("C" = c("CO", "C1"), "A" = c("AO", "A1"), "B" = c("BO", "B1"))
dist = list("A" = cptA, "B"= cptB, "C" = cptC) # Largest one needs to be last and names needs to be the
parameters = custom.fit(graph, dist = list("A" = cptA, "B"= cptB, "C" = cptC))
niter = 1000
# Drawing samples
sample = rbn(parameters, n=niter)
# Learning HC from samples
learn_graph = hc(sample)
# Repeating 10 times
for (i in 1:10){
  sample = rbn(parameters, n=niter)
  learn_graph = hc(sample)
 plot(learn_graph)
```







Why does HC fail to recover the true BN structure in most runs?

The algorithm gets stuck on a local optimum? Since HC starts in a random spot (and we're not allowed to use random restarts) it can get stuck. HC is also Score-based.

Edge from A -> C but A is also marginally dependant of C. That is why the algorithm can't find two dependant variables!

#### 2. Hidden Markov Models

```
0.1, 0.1, 0, 0, 0, 0, 0.1, 0.1, 0.1, 0.5),
 ncol = 11, byrow = TRUE
#transP = matrix(c(
# 0.1, 0.1, 0.1, 0, 0, 0, 0, 0.1, 0.1, 0,
# 0.1, 0.1, 0.1, 0.1, 0, 0, 0, 0, 0, 0.1, 0,
# 0.1, 0.1, 0.1, 0.1, 0.1, 0, 0, 0, 0, 0, 0,
# 0, 0.1, 0.1, 0.1, 0.1, 0.1, 0, 0, 0, 0,
# 0, 0, 0.1, 0.1, 0.1, 0.1, 0.1, 0, 0, 0,
# 0, 0, 0, 0.1, 0.1, 0.1, 0.1, 0.1, 0, 0,
# 0, 0, 0, 0.1, 0.1, 0.1, 0.1, 0.1, 0,
# 0, 0, 0, 0, 0.1, 0.1, 0.1, 0.1, 0.1, 0,
# 0.1, 0, 0, 0, 0, 0.1, 0.1, 0.1, 0.1, 0,
# 0.1, 0.1, 0, 0, 0, 0, 0.1, 0.1, 0.1, 0,
# 0, 0, 0, 0, 0, 0, 0, 0, 0, 0),
# ncol = 11, byrow = TRUE
#)
transP = matrix(c(
 0.5, 0.5, 0, 0, 0, 0, 0, 0, 0, 0,
 0, 0.5, 0.5, 0, 0, 0, 0, 0, 0, 0,
 0, 0, 0.5, 0.5, 0, 0, 0, 0, 0, 0,
 0, 0, 0, 0.5, 0.5, 0, 0, 0, 0, 0,
 0, 0, 0, 0, 0.5, 0.5, 0, 0, 0, 0,
 0, 0, 0, 0, 0.5, 0.5, 0, 0, 0,
 0, 0, 0, 0, 0, 0.5, 0.5, 0, 0,
 0, 0, 0, 0, 0, 0, 0.5, 0.5, 0,
 0, 0, 0, 0, 0, 0, 0, 0.5, 0.5,
 0.5, 0, 0, 0, 0, 0, 0, 0, 0.5),
 ncol = 10, byrow = TRUE
# Initializing hidden markov model
robot = initHMM(States = state, Symbols = symbols, startProbs = probs, transProbs = transP, emissionPro
# Defining path
obs = c(1, 11, 11, 11)
# Most probable path, using VITERBI algorithm
posterior(robot, obs)
##
        index
## states
          1
              2
                    3
##
      1 0.2 0.2 0.20 0.175
      2 0.2 0.2 0.20 0.200
##
##
      3 0.2 0.2 0.20 0.200
      4 0.0 0.1 0.15 0.175
##
##
      5 0.0 0.0 0.05 0.100
      6 0.0 0.0 0.00 0.025
##
```

##

##

##

##

7 0.0 0.0 0.00 0.000

8 0.0 0.0 0.00 0.000

9 0.2 0.1 0.05 0.025

10 0.2 0.2 0.15 0.100

```
viterbi(robot, obs)
```

```
## [1] 1 1 1 1
```

According to Viterbi, most probable path for the scenario is for the robot to stay in sector 1 all the time.

### 3. Reinforcement Learning

```
# No assignment :(((
```

- 4. Gaussian Processes
- a) Extension of lab

Another chunk