# Programming techniques for NLP

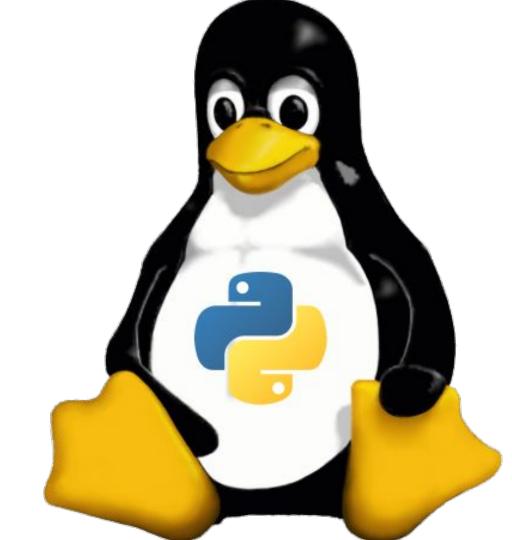
Olatz Perez de Viñaspre Garralda Ander Soraluze Irureta

## **Evaluation**

- Part I exercises: 40 %
- Part II assessments: 60 %



## Open source



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# Language simple, understable and Although pass silently pass silently pass silently ambiguity, refuse and preferably of an and preferably of an and preferably of an and preferably of an analysis of

Beautiful is better than ugly.

Explicit is better than implicit. Simple is better than complex. Complex is better than complicated. Flat is better than nested. Sparse is better than dense.

Readability counts. Special cases aren't special enough to break the rules.

Although **practicality** beats purity. Errors should never pass silently. Unless **explicitly** silenced. In the face of ambiguity, **refuse** the temptation to guess. There should be **one**—and preferably only one—obvious way to do it. Although that way may not be obvious at first unless you're Dutch. **Now** is better than never. Although never is **often** better than right now. If the implementation is hard to explain, it's a **bad** dea. If the implementation

is easy to explain, it may be a good idea. Namespaces are one honking great idea — let's do more of those! idea. If the implementation is easy to explain, it may be a good idea. Mamespaces are one honking great of idea — let's do more of those!

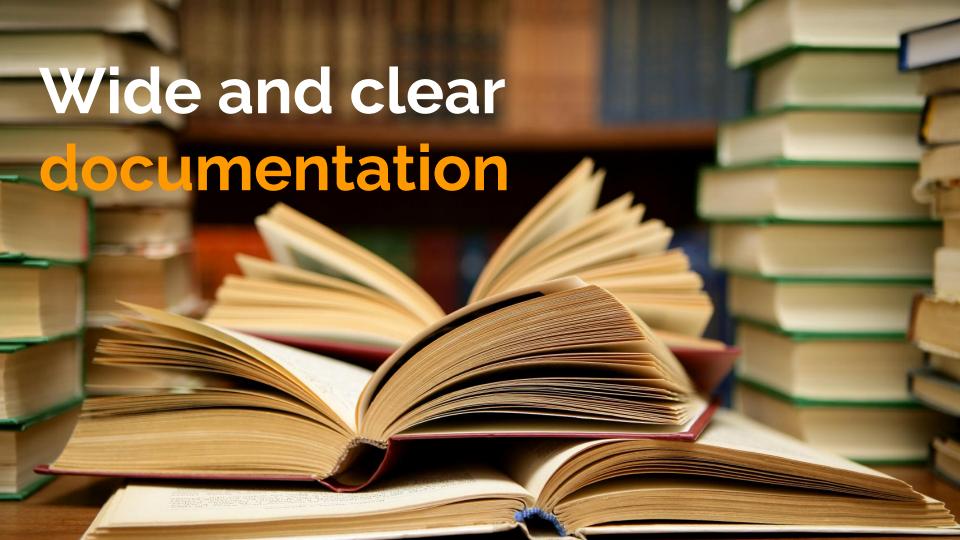
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#### Previous topic

1. Introduction

#### Next topic

3. Built-in Constants

#### This Page

Report a Bug Show Source

#### 2. Built-in Functions

The Python interpreter has a number of functions and types built into it that are always available. They are listed here in alphabetical order.

		<b>Built-in Functions</b>		
abs()	dict()	help()	min()	setattr()
all()	dir()	hex()	next()	slice()
any()	<pre>divmod()</pre>	id()	object()	sorted()
ascii()	enumerate()	input()	oct()	staticmethod()
bin()	eval()	int()	open()	str()
bool()	exec()	isinstance()	ord()	sum()
bytearray()	filter()	issubclass()	pow()	super()
bytes()	float()	iter()	print()	tuple()
callable()	format()	len()	property()	type()
chr()	frozenset()	list()	range()	vars()
classmethod()	getattr()	locals()	repr()	zip()
compile()	globals()	map()	reversed()	import()
complex()	hasattr()	max()	round()	
delattr()	hash()	memoryview()	set()	

#### abs(x)

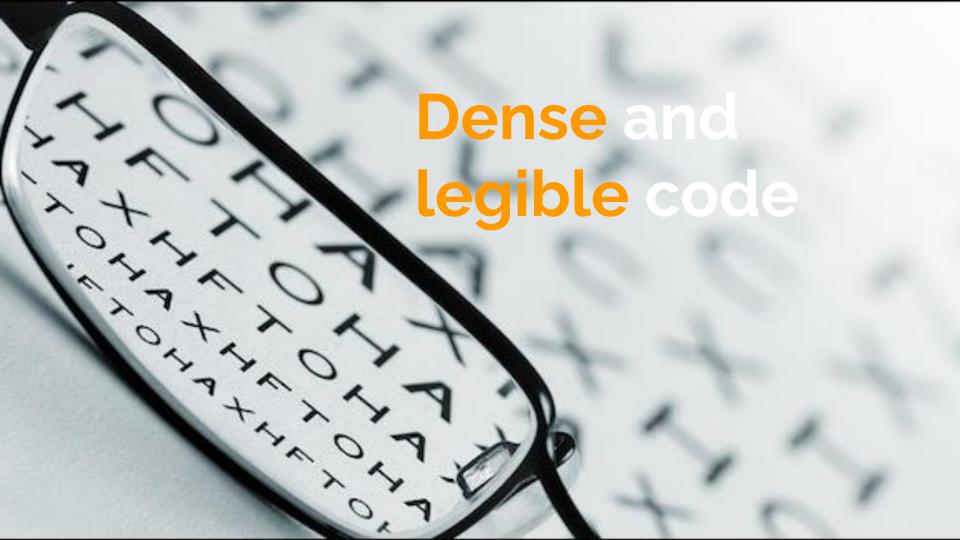
Return the absolute value of a number. The argument may be an integer or a floating point number. If the argument is a complex number, its magnitude is returned.

#### all(iterable)

Return True if all elements of the iterable are true (or if the iterable is empty). Equivalent to:



# Scripting language (Interpreter)



Syntax like any languages Grammar & Composition III THEMES in Literature Vocabulary, Spelling, Poetry III SCIENCE Matter and Energy Laboratory Manual SCIENCE Matter and Ener WORLD HISTORY AND CULTURE





### Differences 2 vs 3

Main **differences** between Python 2 and Python 3

- Encoding Much simpler (and less problems) in Python 3
- → Display print function with parenthesis print()
- → Internal optimizations

  Memory, efficiency,...



### We will work with...

- **→** Basic data and operations
- → Variables
- → Conditionals
- → Iterations
- → Strings
- → Lists and dictionaries
- → Files
- → Functions
- → Libraries

## Some basic definitions

- Algorithm: A finite sequence of well-defined and ordered operations to solve a problem (or perform a computation)
  It is the definition of a process
  - ◆ When you define WHAT to do
  - ◆ It defines HOW to do it

## → Program/app(lication):

The sequence of operations the computer is going to execute

## Some basic definitions

- Programming language: Artificial language that can be used to control the computer behaviour.

  A grammar rule set is needed, as well as some symbols and reserved words.
  - → We will use Python.
  - → Elements of a program:
    - Data: to represent information and results
    - Operations: to change data and create procedures



## **Operating System**

We recommend you to install Ubuntu (or other Linux distribution) in your computer:

- In a new partition
- In a virtual machine (VMware, VirtualBox,...)

Plenty tutorials on the Internet

### **Environment (IDE)**

You can use the IDE of your choice. The lecturers will be using **Visual Studio Code** (installed in the classroom's machines)

