

AE4301 Automatic Flight Control System Design Part I: Control Theory

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Lecture 6

What we learned so far

- Modeling and analysis of LTI systems in frequency and time domain
- System's response to external stimuli (transient component & steady-state component)
- We expect specific desired behaviors for both components of system's response → we design controllers
- Gain adjustment for pole placement: sometimes sufficient, sometimes not (increase of gain K can negatively affect system's stability and it may not completely eliminate steady-state error)
- Compensators: PID controllers
- Frequency-response analysis: Bode plots (magnitude and phase) for sinusoidal transfer function

What we will learn today

- Stability margin (gain and phase margins)
- Stability analysis based on Bode plots
- Compensator design in frequency domain
- We will also have a brief look at root locus method for control design

Gain margin

- Phase crossover frequency ω_P : Frequency corresponding to phase -180 degrees
- **Gain margin (GM)**: reciprocal of magnitude $|G(j\omega_P)|$
- $\text{GM (dB)} < 0 \rightarrow \text{unstable}$

Phase margin

- Gain crossover frequency ω_G : Frequency corresponding to magnitude 0 dB
- **Phase margin (PM):** $\angle G(j\omega_G) - (-180)$ degrees
- PM > 0: system is stable
- PM = 0: system is neutrally stable
- PM < 0: system is unstable

Exercise

Consider a system with transfer function $G(s) = \frac{4\sqrt{3}}{s(s+1)^2}$.

Determine the phase margin (PM) and the gain margin (GM)

Compensator design

In control design if more than gain adjustment is needed compensators are designed.

- **Effect of adding zeros:** (e.g., derivative control):
 - pulling root locus to left: can make system more stable (steady-state effect)
 - speeds up settling time (transient response effect)
- **Effect of adding poles:** (e.g., integral control):
 - pulling root locus to right: may lower system's stability
 - slows down settling time

Options for fixing

We already saw proportional, derivative, and integral controllers. Additionally, the following categories of controllers have been found to be simple and effective:

- Lead filter – approximated PD function; speeds up response; lowers rise time; decreases overshoot; provides phase lead near cross-over frequency.
- Lag filter – approximates PI function; improves steady-state accuracy; provides additional gain at low frequencies.
- lag-lead – combination of the above two compensators

$$C(s) = K \frac{s + z}{s + p}$$

$z > p$: lead compensation

$z < p$: lag compensation

Lead compensator/filter

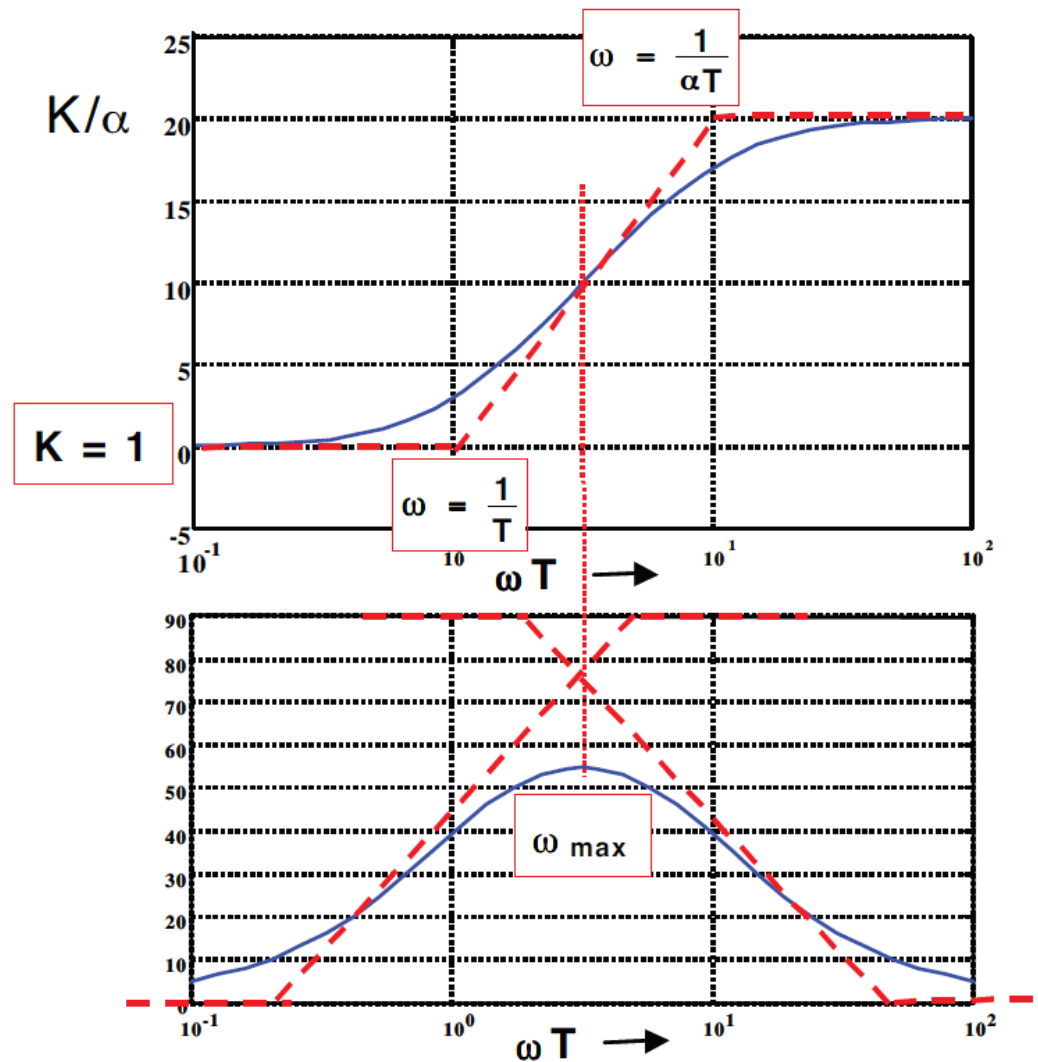
Consider a lead compensator with $z = -1/T$ and $p = -1/(\alpha T)$:

$$C(s) = K_c \alpha \frac{T s + 1}{\alpha T s + 1}, \quad 0 < \alpha < 1$$

Since $0 < \alpha < 1$ zero is located to the right of pole in s -plane. When designing a lead compensator α may be a tuning parameter (assuming $\alpha > 0.05$):

$$\alpha = \frac{1 - \sin(\angle C(j\omega_{\max}))}{1 + \sin(\angle C(j\omega_{\max}))}$$

Bode plot & corner frequencies



Lead compensator

What is frequency ω_{\max} ?

Lead compensator

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$$\log \omega_{\max} = 0.5 \left(\log \frac{1}{T} + \log \frac{1}{\alpha T} \right)$$

$$\Rightarrow \boxed{\omega_{\max} = \frac{1}{\sqrt{\alpha} T}}$$

Lead compensator

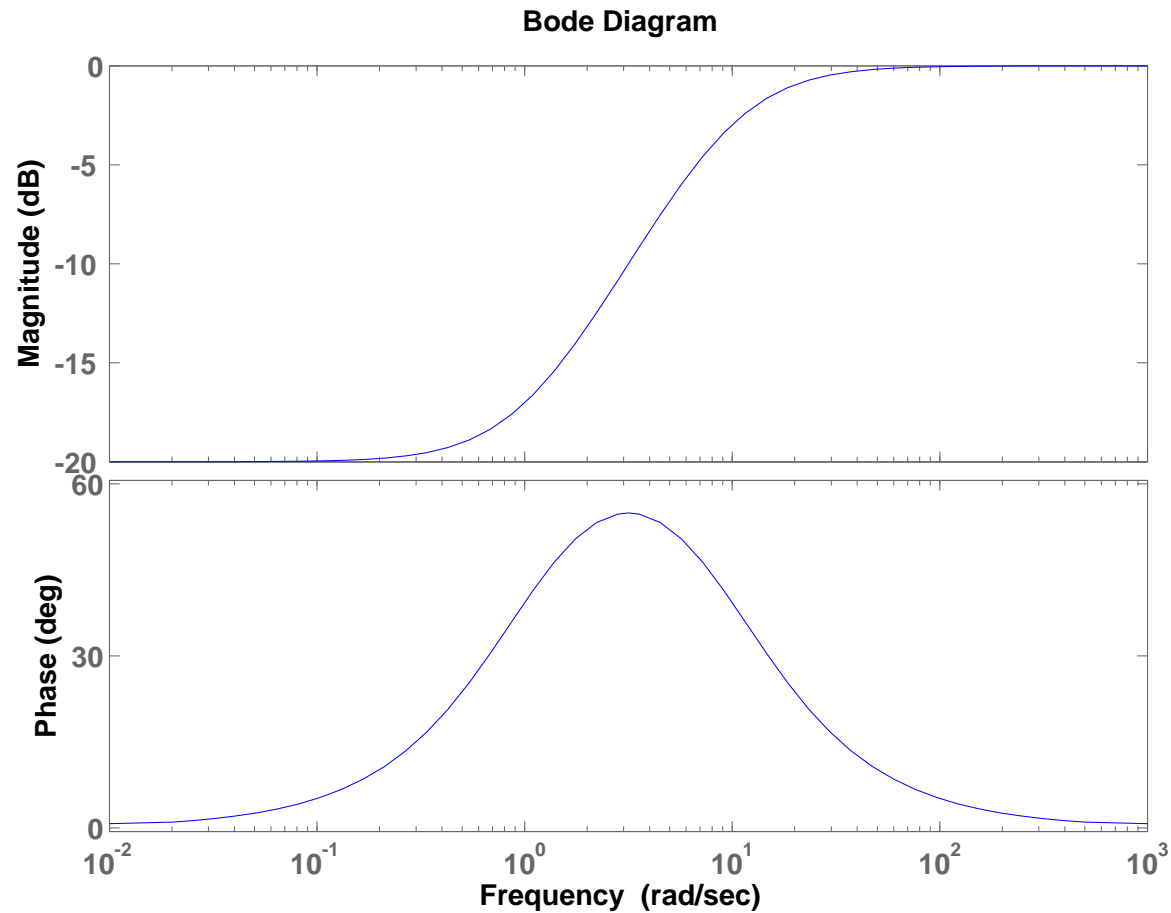
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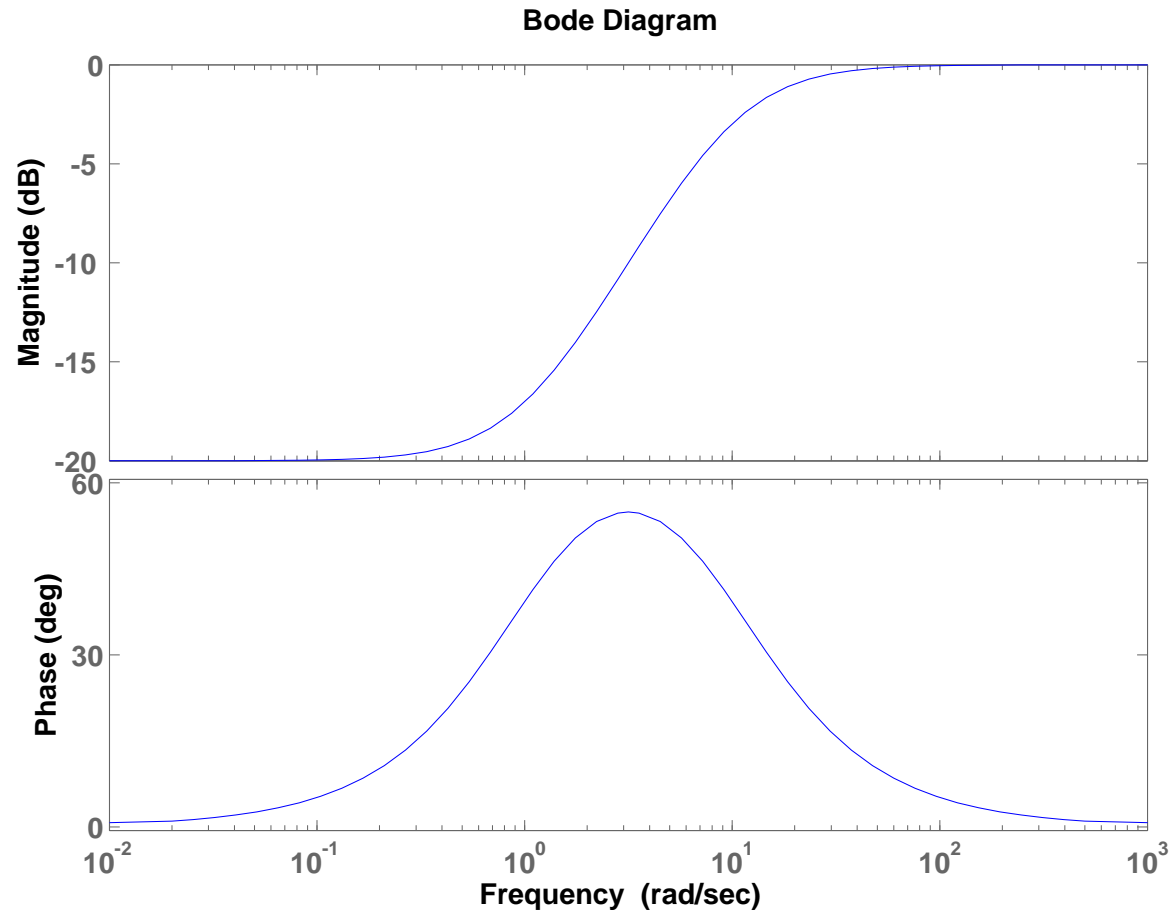
$$\Rightarrow \boxed{\omega_{\max} = \frac{1}{\sqrt{\alpha T}}}$$

Why is it called a *lead* compensator?

Lead compensator example $\alpha = 0.1$



Lead compensator example $\alpha = 0.1$



Lead compensator is basically a high-pass filter, i.e., *high frequencies are passed but low frequencies are attenuated.*

Lag compensator

Consider a lag compensator with $z = -1/T$ and $p = -1/(\beta T)$:

$$C(s) = K_c \beta \frac{Ts + 1}{\beta Ts + 1}, \quad \beta > 1$$

Since $\beta > 1$ pole is located to the right of zero in s -plane.
Corner frequencies are $1/T$ and $1/(\beta T)$.

Lag compensator

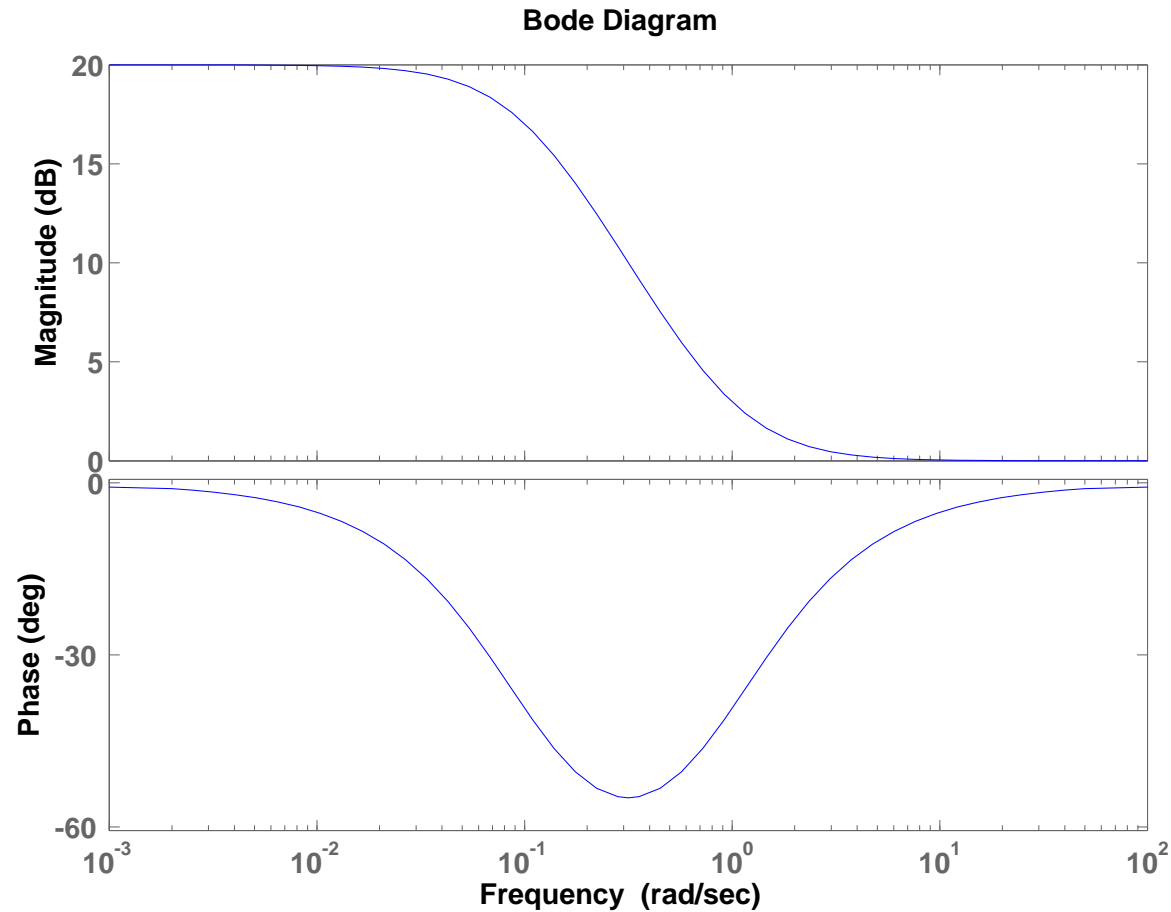
Consider a lag compensator with $z = -1/T$ and $p = -1/(\beta T)$:

$$C(s) = K_c \beta \frac{T s + 1}{\beta T s + 1}, \quad \beta > 1$$

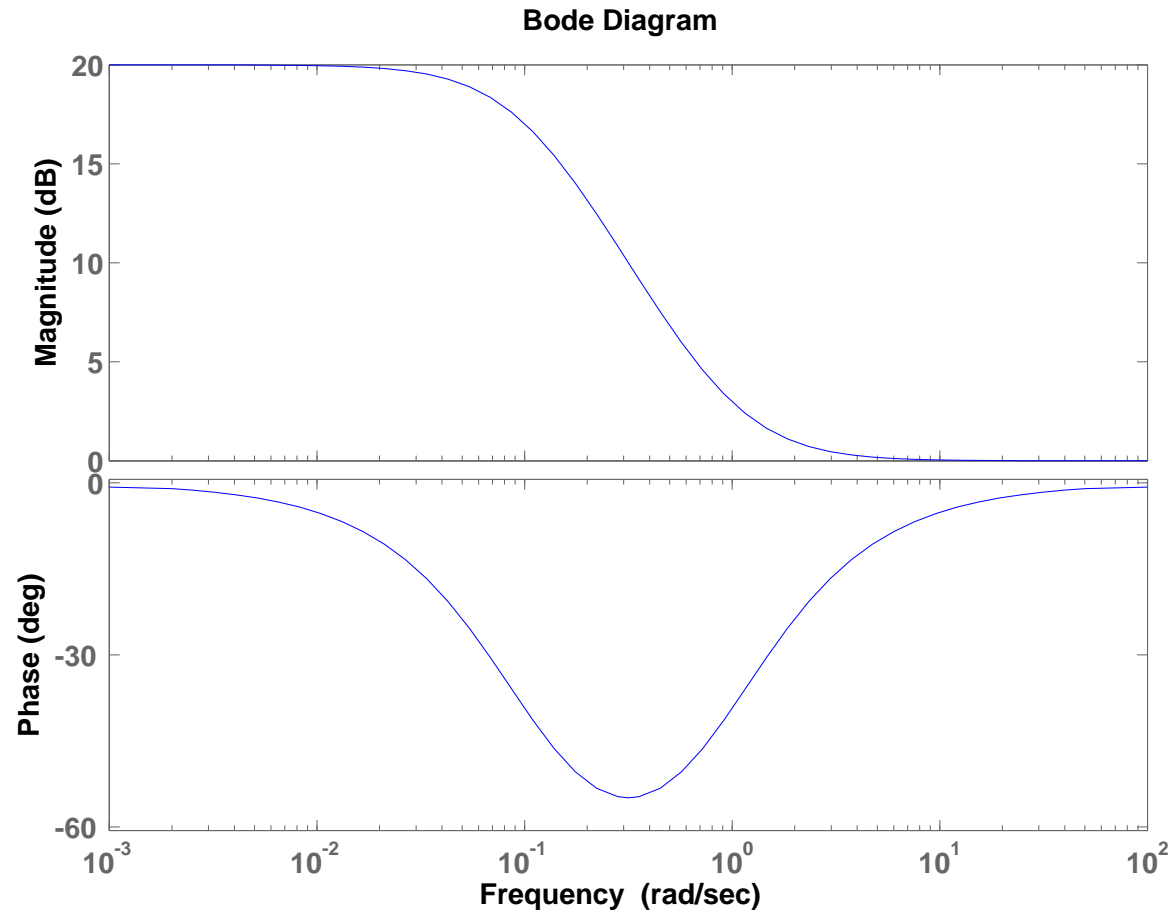
Since $\beta > 1$ pole is located to the right of zero in s -plane.
Corner frequencies are $1/T$ and $1/(\beta T)$.

Why is it called a *lag* compensator?

Lag compensator example $\beta = 10$



Lag compensator example $\beta = 10$



Lag compensator is basically a low-pass filter, i.e., *low frequencies are passed but high frequencies are attenuated.*

Lead compensator vs Lag compensator

Lead compensator

Achieves desired results through **phase lead contribution**

(Recall from previous lecture: higher cross-over frequency = larger bandwidth = faster response = reduced settling time) → Lead compensator improves transient response, but is sensitive to high-frequency noise signals

Lag compensator

Improves steady-state accuracy and achieves desired results through **attenuation property at high frequencies**

Low gain, low bandwidth, slower, while it can attenuate any high-frequency noise

Summary

- We learned about stability margins including gain margin and phase margin
- Desired gain and phase margin may be used to design controllers
- In particular, phase margin is directly linked with damping ratio, transient-response overshoot, and steady-state response resonant peak
- We learned about lead and lag compensators

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