

Machine Learning Model Validation

Part 1: Machine Learning Interpretability

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Corporate Model Risk, Wells Fargo

QU-ML Validation Workshop, Session 1, June 29, 2022.

Machine Learning Model Validation

Session 1 (today)

Machine Learning Interpretability

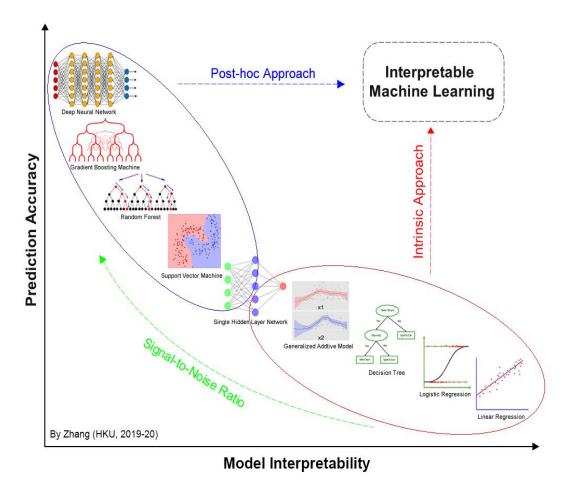
- 1. Interpretable ML and PiML Toolbox
- 2. Post-hoc Explainability Tools/Puzzles
- 3. Designing Interpretable ML Models
- 4. ReLU Deep Neural Networks
- 5. FANOVA Models: EBM and GAMI-Net

Session 2 (July 6)

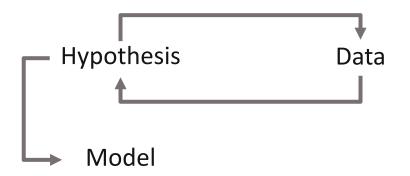
Model Diagnostics and Validation

- 1. Al Model Risk and Trustworthiness
- 2. Accuracy, WeakSpot and Overfit
- 3. Reliability Testing
- 4. Robustness and Resilience Testing
- 5. Model Comparison

Interpretable Machine Learning



Breiman (2001). Statistical modeling: The two cultures. *Statistical Science*. Gunning (2017). Explainable Artificial Intelligence (XAI). *US DARPA Report*.

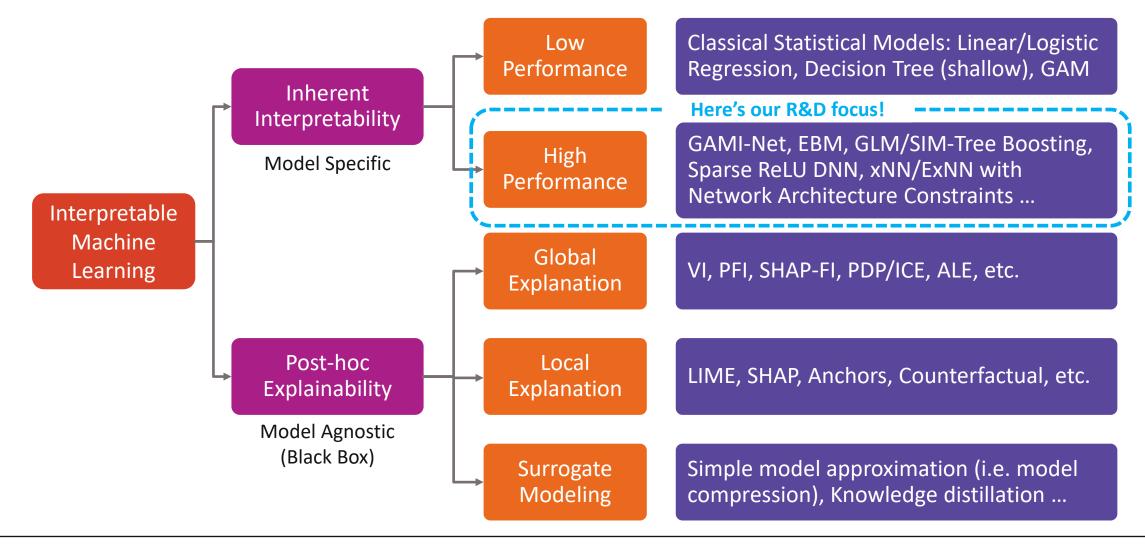


Last 20 years: modeling culture shift from data hypothesis to algorithmic prediction.

Models are increasingly black box.



Interpretable Machine Learning: A Taxonomy



^{*}PiML Toolbox plans to cover most of IML methods, with focus on inherently-interpretable high-performance models.

Interpretable Machine Learning: Python Toolbox

✓ Low-code Interface



✓ High-code Programming

Model Development

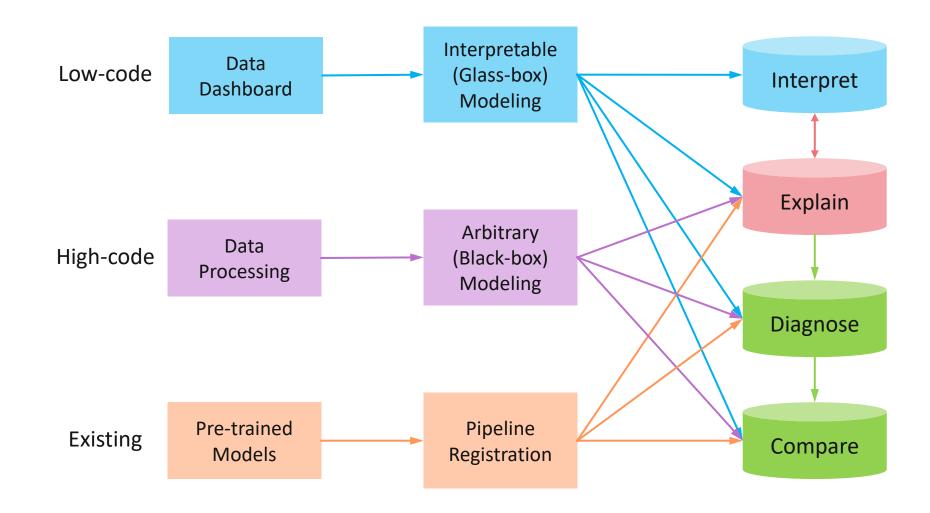
- Inherently interpretable ML models
 - GLM, GAM, Tree/Rule (to add)
 - Explainable Boosting Machine
 - GAMI Neural Networks
 - Sparse ReLU Neural Networks
 - More advanced developments
- Model-inherent Interpretability
- Post-hoc Explainability Tools (use with caution)

Model Validation

- ML Model Diagnostics and Outcome Testing
 - Accuracy
 - WeakSpot
 - Overfit/Underfit
 - Reliability
 - Robustness
 - Resilience
- Model Comparison and Benchmarking

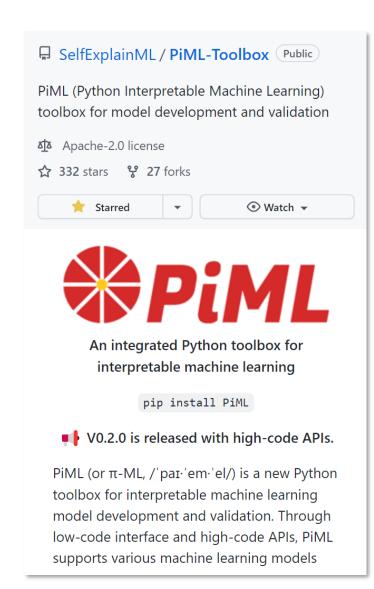
Trustworthy Al

PiML Toolbox: Workflow Design



PiML Toolbox: Github Repo





- URL: https://github.com/SelfExplainML/PiML-Toolbox
- Installation: pip install PiML
- First Release: V0.1.0 (May 4, 2022)
- Latest release: V0.2.0 (June 26, 2022)
- Low-code and high-code examples, freely through Google Colab
- We'll provide a series of reproducible PiML tutorials, including
 - Post-hoc Explainability Puzzles
 - Inherently Interpretable Models
 - Sparse ReLU Deep Neural Networks
 - FANOVA-Interpretable Models: GAMI-Net and EBM
 - ML Model Diagnostics and Validation, etc.

Post-hoc Explainability Tools/Puzzles

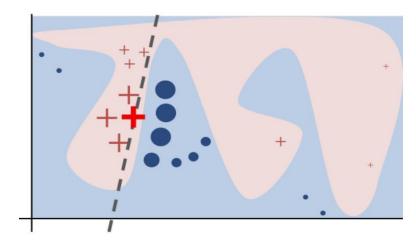
for black-box models (Must use with caution)

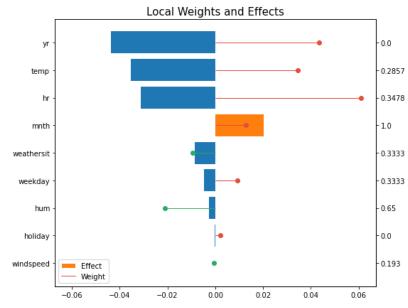
Post-hoc Explainability Tools

- Model-agnostic approach, applied after model development
 - Useful for explaining black-box models; but need to use with caution.
 - Most of post-hoc explainability tools (below) have potential limitation, pitfalls and puzzles
- Local explainability tools for explaining an individual prediction
 - LIME (Local Interpretable Model-agnostic Explanations)
 - SHAP (SHapley Additive exPlanations)
- Global explainability tools for explaining the overall impact of features on model predictions
 - Examine relative importance of variables: VI (Variable Importance), PFI (Permutation Feature Importance), SHAP-FI (SHAP Feature Importance)
 - Understand input-output relationships: PDP (Partial Dependence Plot)/ICE (Individual Conditional Expectation), ALE (Accumulated Local Effects), H-statistic for feature interactions

Local Explainability Tool: LIME

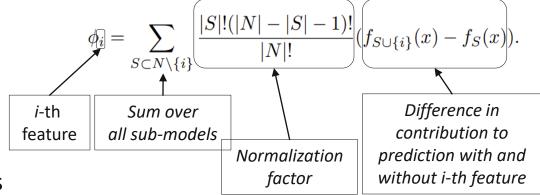
- For linear model $\hat{f}(x) = \beta_0 + \beta_1 x_1 + \dots + \beta_d x_d$, we know how to explain the prediction by the regression coefficients β_j for each unit change of x_j , or marginal effects $\beta_j x_j$
- For complex ML model, **LIME** by Ribeiro et al. (2016) is to fit a local linear model around the individual prediction:
 - Given point of interest x^* , simulate points $\{z_1, ..., z_m\}$ in the neighbourhood, and compute $\hat{f}(z_1), ..., \hat{f}(z_m)$;
 - Fit a weighted linear regression model to points $\{z_i, \hat{f}(z_i)\}_{i=1}^m$ with weights inversely proportional to distance (z_i, x^*) ;
 - Use the fitted local linear model $\beta_0+\beta_1x_1^*+\cdots+\beta_dx_d^*$ for local explanation.
- Local explanation results depend on the neighbourhood size and Gaussian sampling points (ignoring feature correlations).

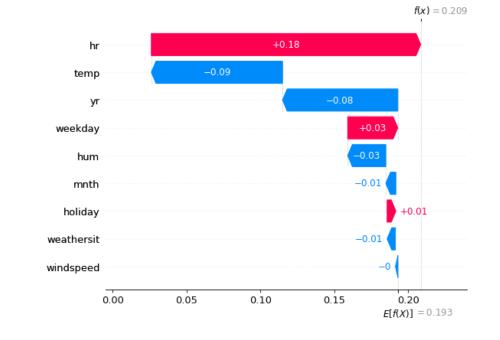




Local Explainability Tool: SHAP

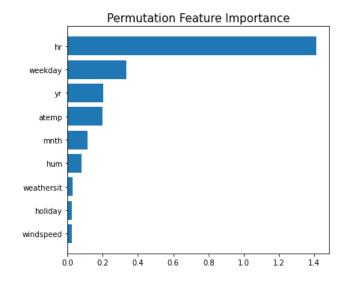
- Shapley decomposition proposed by Shapley (1953)
 - Properties: efficiency, symmetry, additivity, etc.
 - Exponential complexity in feature dimensionality.
- **SHAP** by Lundberg and Lee (2016) provides multiple ways to approximately compute Shapley values:
 - KernelSHAP (slow) and TreeSHAP (fast)
 - Based on unrealistic assumptions
 - Differing results that are often not reliable.
 - Explanation results depend on input data and can sometimes be manipulated/attacked.

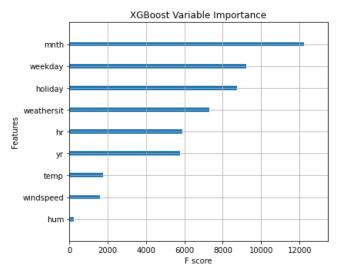




Local Explainability Tools: Feature Importance

- PFI (Permutation Feature Importance) for any prediction model
 - Randomly permute the rows for column or interest while keeping other columns unchanged
 - Compute the change in prediction performance as the measure of feature importance
- VI (Variable Importance) for tree-based models
 - For a single tree, importance of a variable x_j is measured by total reduction of impurity at nodes where x_i is used for splitting
 - For tree-ensemble methods, average over all trees
- **SHAP-FI** based on Shapley values
 - Average the absolute Shapley values per feature across the data
 - Super slow for computing Shapley values for all data points



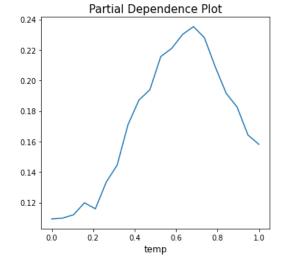


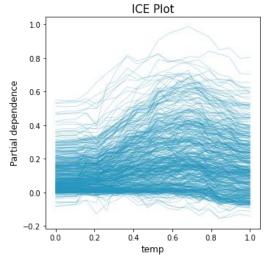
Local Explainability Tools: PDP, ICE and ALE

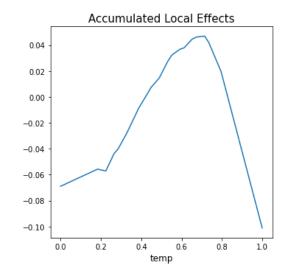
- **PDP** (partial dependence plot) is to understand how the prediction varies as a function of variables of interest, by averaging over other variables.
- One-dimensional PDP is most popular:

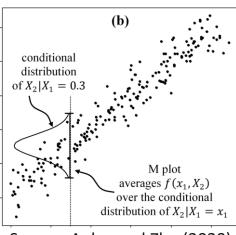
$$h_{PD}(x_j) = \frac{1}{n} \sum_{i=1}^{n} \hat{f}(x_j, X_{-j,i}) \text{ (average on the data } X)$$

- ICE (individual conditional expectation) plots one curve per instance x_i in the similar fashion
- ALE (accumulated local effects) by Apley and Zhu (2020) is a promising alternative to PDP by avoiding extrapolation based on conditional expectations.



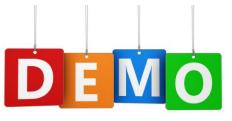


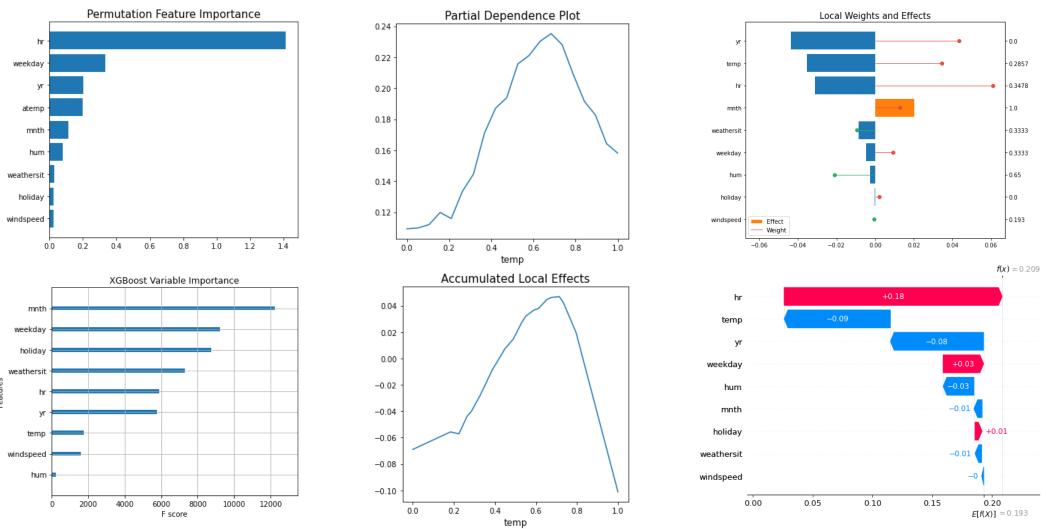




Source: Apley and Zhu (2020)

Post-hoc Explainability Puzzles





PiML Demo: BikeSharing data fit by XGBRegressor (max_depth=7, n_estimators=500)

Designing Interpretable ML Models

with inherently designed architecture constraints

Inherent Interpretability vs. Post-hoc Explainability

- Inherent interpretability is intrinsic to a model itself. It facilitates gist and intuitiveness for human insightful interpretation. It is important for evaluating a model's conceptual soundness.
- Model interpretability is a loosely defined concept, without a common quantitative measure.
- Sudjianto and Zhang (2021) proposed qualitative rating assessment for designing inherently interpretable ML models based on model design characteristics.
- PiML Toolbox integrates a whole set of inherently interpretable models, including GAMI-Net, EBM, and Sparse ReLU-DNNs.

- Post-hoc explainability is not exact and can produce misleading information. According to Cynthia Rudin, use of auxiliary post-hoc explainers creates "double trouble" for black-box models.
- Model-agnostic approach, one-fits-all explainability;
 but there is no fee lunch in interpretable ML
 - Global explainability tools: VI/FI, PDP, ALE, ...
 - Local explainability tools: LIME, SHAP, ...
- Post-hoc explainability tools often produce results with disagreements (as just shown by PiML).
- Lots of discussions recently about challenges and potential risks of using post-hoc explainers.

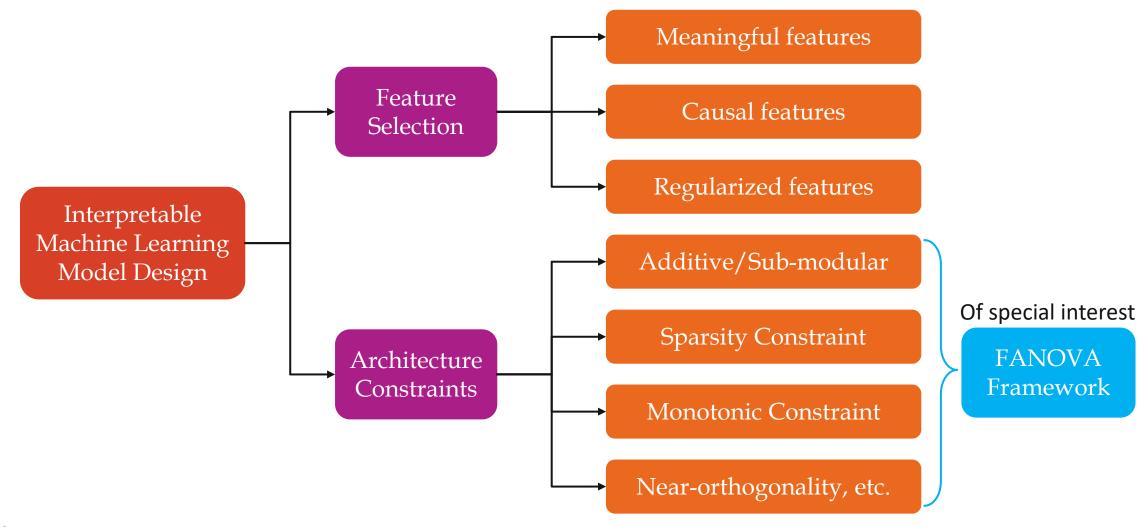
Designing Inherently Interpretable Models

| Model Characteristics | Gist for Interpretation | |
|-----------------------|--|--|
| Additivity | Additive decomposition of feature effects tends to be more interpretable | |
| Sparsity | Having fewer features or components tends to be more interpretable | |
| Linearity | Linear or constant feature effects are easy to interpret | |
| Smoothness | Continuous and smooth feature effects are relatively easy to interpret | |
| Monotonicity | Sometimes increasing/decreasing effects are desired by expert knowledge | |
| Visualizability | Direct visualization of feature effects facilitates diagnostics and interpretation | |
| Projection | Sparse and near-orthogonal projection tends to be more interpretable | |
| Segmentation | Having smaller number of segments (heterogeneous data) is more interpretable | |

¹ Sudjianto and Zhang (2021): Designing Inherently Interpretable Machine Learning Models. <u>arXiv: 2111.01743</u>

² Yang, Zhang and Sudjianto (2021, IEEE TNNLS): Enhancing Explainability of Neural Networks through Architecture Constraints. <u>arXiv: 1901.03838</u>

Designing Inherently Interpretable Models



¹Sudjianto and Zhang (2021): Designing Inherently Interpretable Machine Learning Models. <u>arXiv: 2111.01743</u>

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FANOVA Model Design Framework

One effective way is to design inherently interpretable models by the Functional ANOVA representation

$$g(\mathbb{E}(y|x)) = g_0 + \sum_{j} g_j(x_j) + \sum_{j < k} g_{jk}(x_j, x_k) + \sum_{j < k < l} g_{jkl}(x_j, x_k, x_l) + \cdots$$

It additively decomposes a predictive model into the overall mean (i.e., intercept) g_0 , main effects $g_j(x_j)$, two-factor interactions $g_{jk}(x_j, x_k)$, and higher-order interactions ...

- Two state-of-the-art interpretable models up to two-factor interactions:
 - Explainable Boosting Machine (Nori, et al. 2019)³
 - GAMI Neural Networks (Yang, Zhang and Sudjianto, 2021)⁴
- PiML Toolbox integrates EBM and GAMI-Net with Interpret/Explain/Diagnose/Compare functionalities.

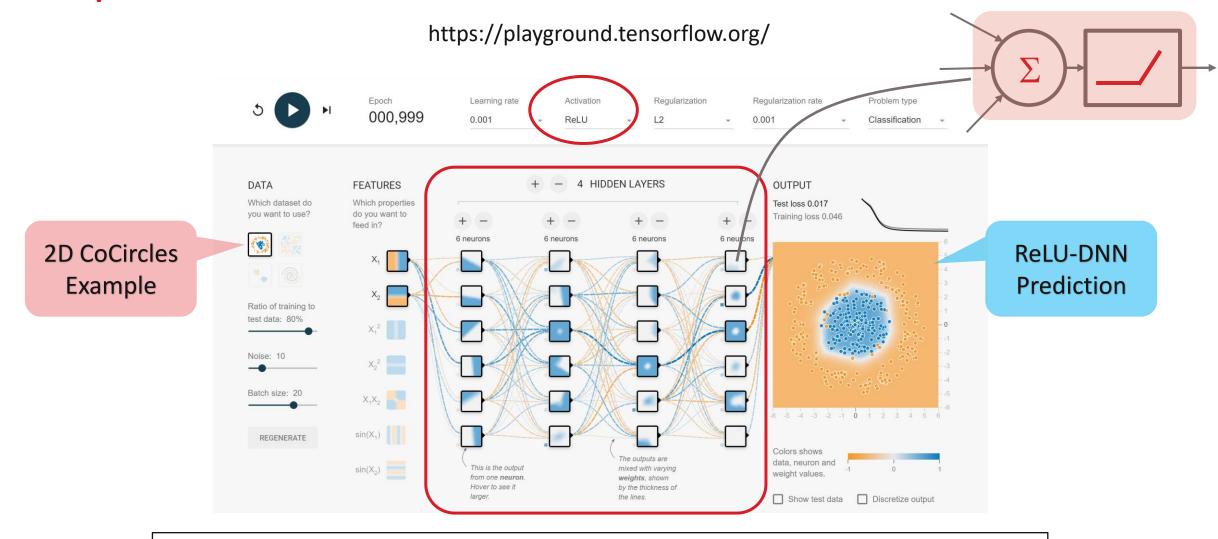
³ Nori, Jenkins, Koch and Caruana (2019). InterpretML: A Unified Framework for Machine Learning Interpretability. arXiv: 1909.09223

⁴ Yang, Zhang and Sudjianto (2021, Pattern Recognition): GAMI-Net. <u>arXiv: 2003.07132</u>

ReLU Deep Neural Networks

through Aletheia unwrapper and sparsification

Deep Neural Networks with ReLU Activation



Question: how to interpret deep neural networks (DNNs) with ReLU activation?

Deep Neural Networks: Simple 2-Layer Example

Each hidden layer:

• Linear: affine transformation

$$z_i^{(l)} = \mathbf{w}_i^{(l-1)} \mathbf{\chi}^{(l-1)} + b_i^{(l-1)}$$

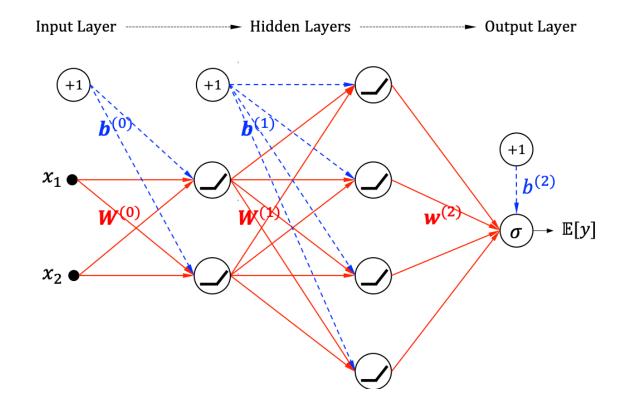
Nonlinear: ReLU activation

$$\chi_i^{(l)} = \max\left\{0, z_i^{(l)}\right\}$$

Output layer:

$$\mathbb{E}[y] = \sigma(\mathbf{w}^{(L)}\mathbf{\chi}^{(L)} + \mathbf{b}^{(L)})$$

GLM (generalized linear model)

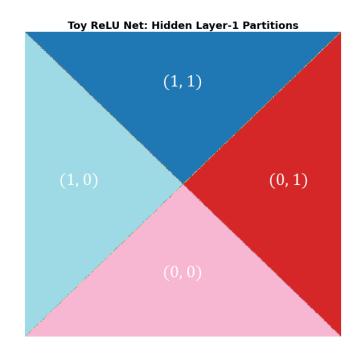


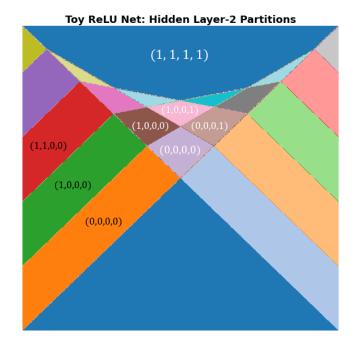
$$\boldsymbol{W}^{(0)} = \frac{1}{\sqrt{2}} \begin{pmatrix} -1 & 1 \\ 1 & 1 \end{pmatrix}, \ \boldsymbol{b}^{(0)} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}; \quad \boldsymbol{W}^{(1)} = \begin{pmatrix} 1 & 1/4 \\ 1/2 & 1/3 \\ 1/3 & 1/2 \\ 1/4 & 1 \end{pmatrix}, \ \boldsymbol{b}^{(1)} = \frac{3}{10} \begin{pmatrix} -1 \\ -1 \\ -1 \\ -1 \end{pmatrix}.$$

Deep Neural Networks: Activation Pattern

Activation pattern: binary vector with entries indicating the on/off state of each neuron.

$${m P} = [{m P}^{(1)}; \dots; {m P}^{(L)}] \in \{0,1\}^{\sum_{i=1}^L n_i}$$





Each activation pattern results in a convex region partitioning of the input domain.

Deep Neural Networks: Local Linear Models

Using the binary diagonal matrix induced from the layerwise activation pattern

$$\mathbf{D}^{(l)} = \operatorname{diag}(\mathbf{P}^{(l)}), \quad \text{for } l = 1, \dots, L.$$

we obtain the closed-form local linear representation for deep ReLU networks.

Theorem 1 (Local Linear Model) For a ReLU DNN and any of its expressible activation pattern P, the local linear model on the activation region \mathcal{R}^P is given by

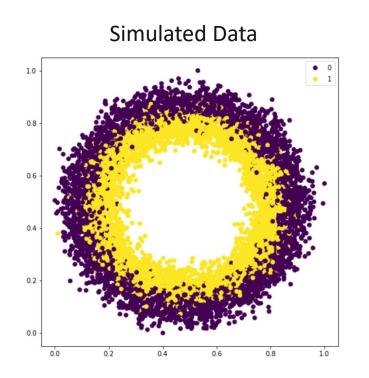
$$\eta^{P}(x) = \tilde{w}^{P}x + \tilde{b}^{P}, \quad \forall x \in \mathcal{R}^{P}$$

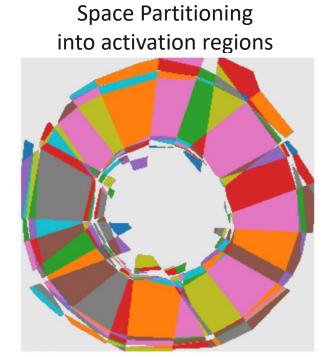
with the following closed-form parameters

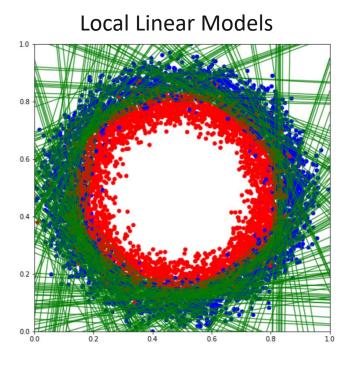
$$\tilde{\boldsymbol{w}}^{P} = \prod_{h=1}^{L} \boldsymbol{W}^{(L+1-h)} \boldsymbol{D}^{(L+1-h)} \boldsymbol{W}^{(0)}, \quad \tilde{b}^{P} = \sum_{l=1}^{L} \prod_{h=1}^{L+1-l} \boldsymbol{W}^{(L+1-h)} \boldsymbol{D}^{(L+1-h)} \boldsymbol{b}^{(l-1)} + b^{(L)}.$$

More details in our Aletheia paper (Sudjianto, et al. 2020) at: https://arxiv.org/abs/2011.04041

Transparency of ReLU-DNN: Data Segmentation and LLMs

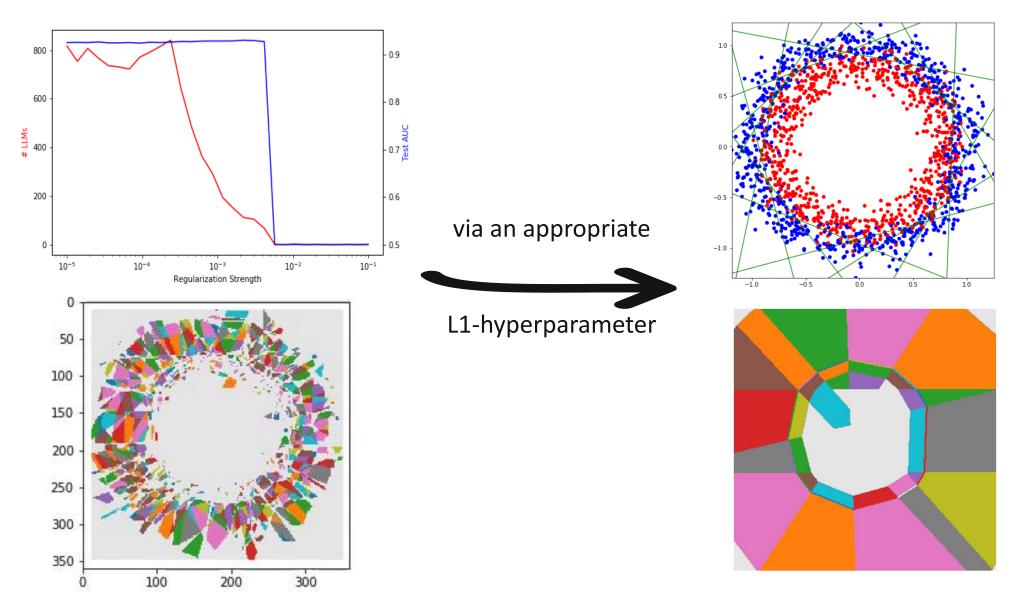






- ReLU DNN with 2 hidden layers (each 40 nodes) leads to high performance (AUC ~0.93) upon SGD training.
- Unwrapped Transparency: it generates 227 regions; over 40% LLMs have only a single instance per region.
- Transparency \neq Interpretability/Robustness: raw DNNs are overparameterized with lots of unreliable LLMs.

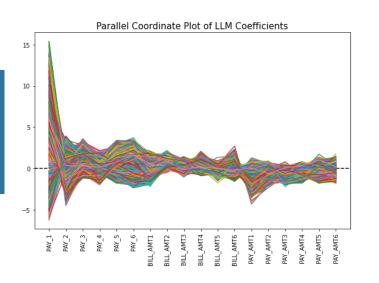
Network Simplification by L1-Regularization

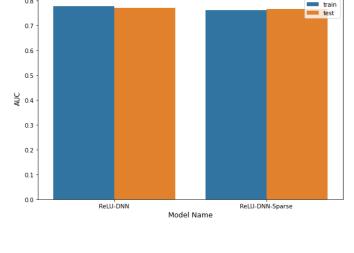


PiML Demo: TaiwanCredit Data Modeling



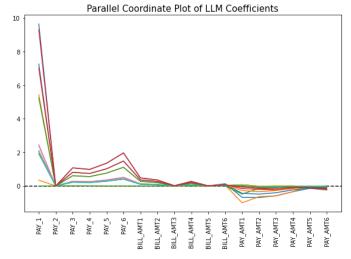
L1-reg = 0.00001 #LLMs = 6362 TestAUC = 0.7701

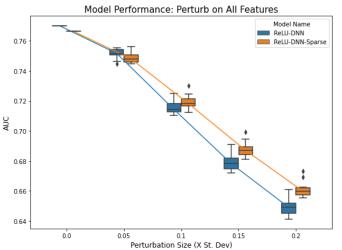




Predictive Performance

L1-reg = 0.0008 #LLMs = 16 TestAUC = 0.7663





PiML Demo: TaiwanCredit data fit by ReLU-DNN with L1-regularization 0.00001 vs. 0.0008

FANOVA-Interpretable Models

EBM and GAMI-Net with pairwise interaction pursuit

Explainable Boosting Machine

• The original **GA2M** (Lou, et al. 2013)⁵

$$g(\mathbb{E}(y|\mathbf{x})) = \sum h_j(x_j) + \sum f_{jk}(x_j, x_k)$$

- Called "Explainable Boosting Machine" (**EBM**) by Microsoft InterpretML (Nori, et a 2019)³, with fast implementation in C++ and Python.
- Two-stage training algorithm:
 - Stage 1: fit main effects by shallow-tree boosting in round-bin fashion. Each shallow tree splits only one variable for capturing a main effect.
 - Stage 2: fit pairwise interactions on residuals, by
 - Detect interactions by a FAST version of depth-2 tree algorithm;
 - For each interaction (x_j, x_k) , model it by a **depth-2 tree**, either 1 cut in x_j and 2 cuts in x_k , or 2 cuts in x_j and 1 cut in x_k (pick the better one)
 - Iteratively fit all the detected interactions until convergence.

Algorithm 1 GA²M Framework

```
1: \mathcal{S} \leftarrow \varnothing

2: \mathcal{Z} \leftarrow \mathcal{U}^2

3: while not converge do

4: F \leftarrow \arg\min_{F \in \mathcal{H}^1 + \sum_{u \in \mathcal{S}} \mathcal{H}_u} \frac{1}{2} E[(y - F(\boldsymbol{x}))^2]

5: R \leftarrow y - F(\boldsymbol{x})

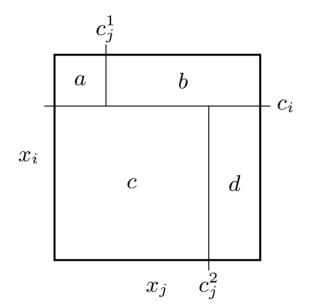
6: for all u \in \mathcal{Z} do

7: F_u \leftarrow E[R|x_u]

8: u^* \leftarrow \arg\min_{u \in \mathcal{Z}} \frac{1}{2} E[(R - F_u(x_u))^2]

9: \mathcal{S} \leftarrow \mathcal{S} \cup \{u^*\}

10: \mathcal{Z} \leftarrow \mathcal{Z} - \{u^*\}
```



⁵ Lou, Caruana, Gehrke and Hooker (2013). Accurate Intelligible Models with Pairwise Interactions. Microsoft Research

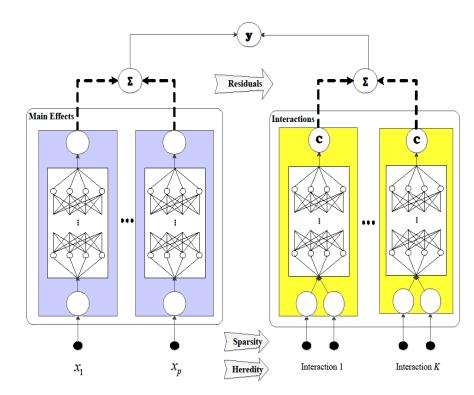
GAMI-Net and Interpretability Constraints

• **GAMI-Net** (Yang, Zhang and Sudjianto, 2021)⁴ considered the same FANOVA form as GA2M but used neural networks instead of tree-boosting.

• Three-stage training algorithm:

- Stage 1: train the main effect subnetworks and prune the trivial ones by validation performance.
- Stage 2: train pairwise interactions on residuals, by
 - Select candidate interactions by heredity constraint;
 - Evaluate their scores (by FAST) and select top-K interactions;
 - Train the selected two-way interaction subnetworks;
 - Prune trivial interactions by validation performance.
- Stage 3: retrain main effects and interactions simultaneously for fine-tuning network parameter.

$$g\big(E(y|\boldsymbol{x})\big) = \mu + \sum h_j\big(x_j\big) + \sum f_{jk}(x_j,x_k)$$



GAMI-Net and Interpretability Constraints

GAMI-Net incorporates the following constraints inherently.

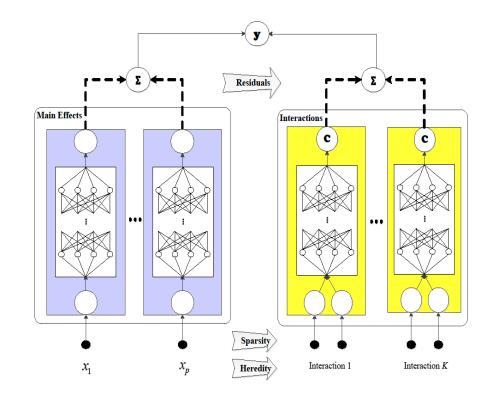
- **Sparsity**: select only the most important main effects and pairwise interactions.
- **Heredity**: a pairwise interaction is selected only if at least one (or both) of its parent main effects is selected.
- Marginal Clarity: enforce the pairwise interactions to be nearly orthogonal to the main effects, by imposing penalty

$$\Omega(h_j, f_{jk}) = \left| \frac{1}{n} \sum_{i} h_j(x_j) f_{jk}(x_j, x_k) \right|$$

• **Monotonicity**: certain features can be constrained to be monotonic increasing or decreasing, by imposing penalty

$$\Omega(x_j) = \max\left\{-\frac{\partial g}{\partial x_j}, 0\right\}$$
 (if inceasing) or $\max\left\{\frac{\partial g}{\partial x_j}, 0\right\}$ (if deceasing)

$$g(E(y|x)) = \mu + \sum h_j(x_j) + \sum f_{jk}(x_j, x_k)$$



Effect Importance and Feature Importance

• In GAMI-Net, each effect importance (before normalization) is given by

$$D(h_j) = \frac{1}{n-1} \sum_{i=1}^n h_j^2(x_{ij}), \qquad D(f_{jk}) = \frac{1}{n-1} \sum_{i=1}^n f_{jk}^2(x_{ij}, x_{ik})$$

• For prediction at x_i , the **local feature importance** is given by

$$\phi_j(x_{ij}) = h_j(x_{ij}) + \frac{1}{2} \sum_{i \neq k} f_{jk}(x_{ij}, x_{ik})$$

• For GAMI-Net (or EBM), the **global feature importance** is given by

$$FI(x_j) = \frac{1}{n-1} \sum_{i=1}^{n} (\phi_j(x_{ij}) - \overline{\phi_j})^2$$

• The effect can be visualized by a line plot (for main effect) or heatmap (for pairwise interaction).

EBM and GAMI-Net: Pros and Cons

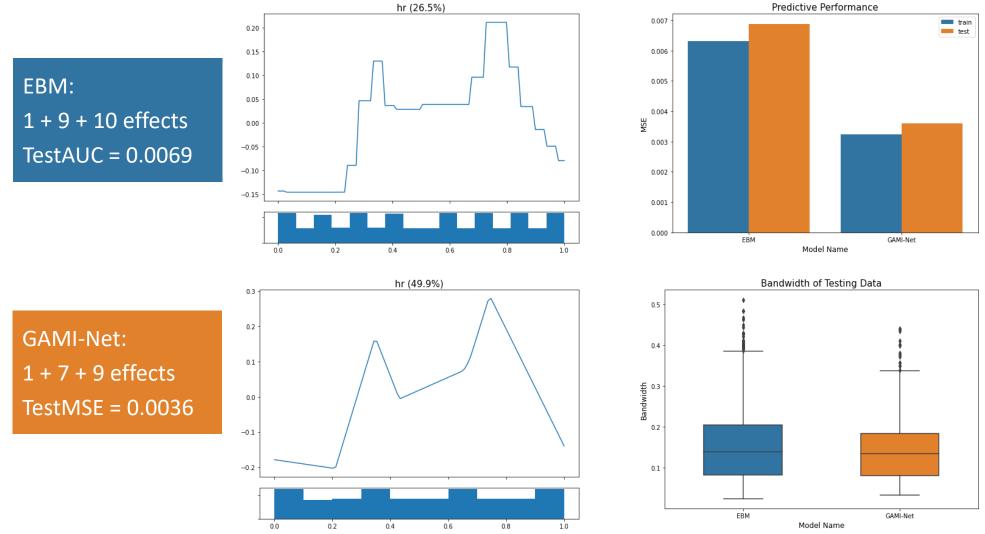
• Both EBM and GAMI-Net are inherently interpretable models of FANOVA form up to two-factor interactions:

$$g(E(y|\mathbf{x})) = \mu + \sum h_j(x_j) + \sum f_{jk}(x_j, x_k)$$

| | Pros | Cons |
|----------|---|--|
| EBM | Fast computation; Nice visualization; Good support from Microsoft Research. | Non-smooth and jumpy shape functions; Lacking monotonicity constraint; Lacking pruning for main effects. |
| GAMI-Net | Support constraints like sparsity, heredity, marginal clarity and monotonicity; Continuous and smooth shape functions; Nice visualization; Importance at effect and feature levels; TensorFlow and PyTorch implementations. | Subnetwork training is slow, but can be accelerated by warm initialization; Sometimes slight sacrifice on predictive performance. |

PiML Demo: BikeSharing Data Modeling





PiML Demo: BikeSharing data fit by FANOVA-interpretable EBM and GAMI-Net



Thank you

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