BERT4Rec



Contents



- 1. Introduction
- 2. Model History
- 3. Background
- 4. BERT4Rec
- 5. Experiments and Conclusion
- 6. Reference

BERT4Rec: Sequential Recommendation with Bidirectional Encoder Representations from Transformer

Fei Sun, Jun Liu, Jian Wu, Changhua Pei, Xiao Lin, Wenwu Ou, and Peng Jiang Alibaba Group, Beijing, China {ofey.sf,yanhan.lj,joshuawu.wujian,changhua.pch,hc.lx,santong.oww,jiangpeng.jp}@alibaba-inc.com

ABSTRACT

Aug

Modeling users' dynamic preferences from their historical behaviors is challenging and crucial for recommendation systems. Previous methods employ sequential neural networks to encode users' historical interactions from left to right into hidden representations for making recommendations. Despite their effectiveness, we argue that such left-to-right unidirectional models are sub-optimal due to the limitations including: a) unidirectional architectures restrict the power of hidden representation in users' behavior sequences; b) they often assume a rigidly ordered sequence which is not always practical. To address these limitations, we proposed a sequential recommendation model called BERT4Rec, which employs the deep bidirectional self-attention to model user behavior sequences. To

users' current interests are intrinsically dynamic and evolving, influenced by their historical behaviors. For example, one may purchase accessories (e.g., Joy-Con controllers) soon after buying a Nintendo Switch, though she/he will not buy console accessories under normal circumstances.

To model such sequential dynamics in user behaviors, various methods have been proposed to make *sequential recommendations* based on users' historical interactions [15, 22, 40]. They aim to predict the successive item(s) that a user is likely to interact with given her/his past interactions. Recently, a surge of works employ sequential neural networks, e.g., Recurrent Neural Network (RNN), for sequential recommendation and obtain promising results [7, 14, 15, 56, 58]. The basic paradigm of previous work is to encode

2019 CIKM Accept Paper

1. Introduction



Why use BERT!?!?!

BERT 4Rec: Sequential Recommendation with Bidirectional Encoder Representations from Transformer

Fei Sun, Jun Liu, Jian Wu, Changhua Pei, Xiao Lin, Wenwu Ou, and Peng Jiang Alibaba Group, Beijing, China {ofey.sf,yanhan.lj,joshuawu.wujian,changhua.pch,hc.lx,santong.oww,jiangpeng.jp}@alibaba-inc.com

ABSTRACT

Modeling users' dynamic preferences from their historical behaviors is challenging and crucial for recommendation systems. Previous methods employ sequential neural networks to encode users' historical interactions from left to right into hidden representations for making recommendations. Despite their effectiveness, we argue that such left-to-right unidirectional models are sub-optimal due to the limitations including: *a*) unidirectional architectures restrict the power of hidden representation in users' behavior sequences; *b*) they often assume a rigidly ordered sequence which is not always practical. To address these limitations, we proposed a sequential recommendation model called **BERT4Rec**, which employs the deep bidirectional self-attention to model user behavior sequences. To

users' current interests are intrinsically dynamic and evolving, influenced by their historical behaviors. For example, one may purchase accessories (*e.g.*, Joy-Con controllers) soon after buying a Nintendo Switch, though she/he will not buy console accessories under normal circumstances.

To model such sequential dynamics in user behaviors, various methods have been proposed to make *sequential recommendations* based on users' historical interactions [15, 22, 40]. They aim to predict the successive item(s) that a user is likely to interact with given her/his past interactions. Recently, a surge of works employ sequential neural networks, *e.g.*, Recurrent Neural Network (RNN), for sequential recommendation and obtain promising results [7, 14, 15, 56, 58]. The basic paradigm of previous work is to encode

21 Aug 20

2019 CIKM Accept Paper



GRU4Rec(GRU) → SASRec(self-attention) → BERT4Rec(BERT)





GRU4Rec(GRU) → SASRec(self-attention) → BERT4Rec(BERT)

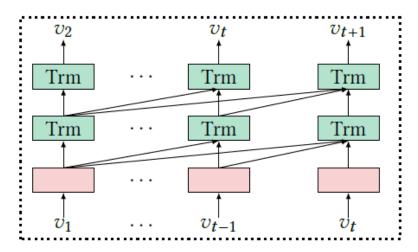


- sequential calculation
 - long learning time
- RNN Problem
 - Long-Term Dependency



SASRec

GRU4Rec(GRU) → SASRec(self-attention) → BERT4Rec(BERT)



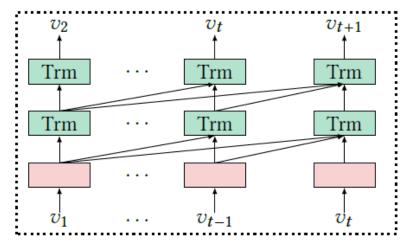
(c) SASRec model architecture.

- Transformer's self-attention usage model
 - Masked self-attention
- Predict the present with past information (Problem)



SASRec

GRU4Rec(GRU) → SASRec(self-attention) → BERT4Rec(BERT)



(c) SASRec model architecture.

- Transformer's self-attention usage model
 - Masked self-attention
- Predict the present with past information (Problem)
 - Why is this a disadvantage?



SASRec

GRU4Rec(GRU) → SASRec(self-attention) → BERT4Rec(BERT)

Q. Is the order of the items important when recommending them?

A. Nope!

Because Patterns are more important than order.

When User K was buying coffee and donuts













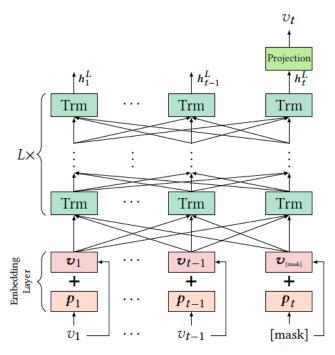






BERT4Rec

GRU4Rec(GRU) → SASRec(self-attention) → BERT4Rec(BERT)



(b) BERT4Rec model architecture.

- Use the BERT
 - Bidirectional Learning
 - Position Embedding (Time, Order Information)
 - Learning Overall Behavior Patterns



Next Model????

GRU4Rec(GRU) → SASRec(self-attention) → BERT4Rec(BERT)



3. Background

__-**∜**--__ tada

BERT

- Bidirectional learning model using Encoder in Transformer
- Embedding Layer
 - Position Embedding + Segment Embedding + Token Embedding
 - So, Word Order + Doc Category + Word Information
- Training
 - MLM (Masked Language Model)
 - NSP (Next Sentence Prediction)
- Training Phase
 - Pre-training
 - Fine-tuning

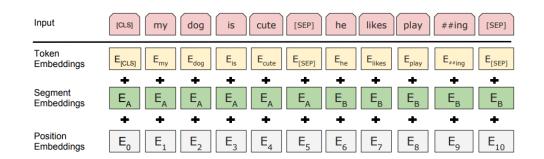
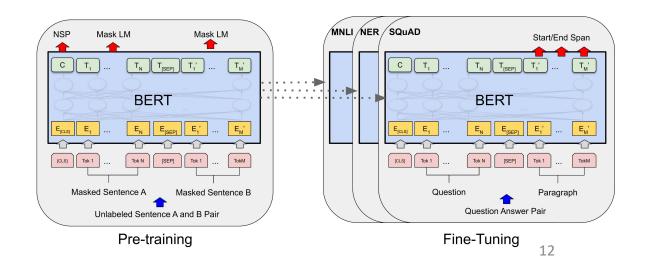


Figure 2: BERT input representation. The input embeddings are the sum of the token embeddings, the segmentation embeddings and the position embeddings.

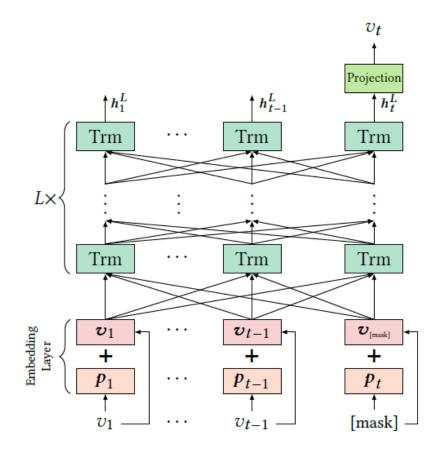






Notation

- u, v: user, item
- $S_u = [v_1^u, ..., v_t^u, ..., v_{n_u}^u]$, $user u \in U$ (interaction sequence)
- $v_t^u \in V$: user u items interacted with in time t
- n_u : user u interaction sequence length
- Purpose
 - $p(v_{n_u+1}^u = v | S_u)$
 - Probability that the user u selects a specific item v at $n_u + \mathbf{1}$ time

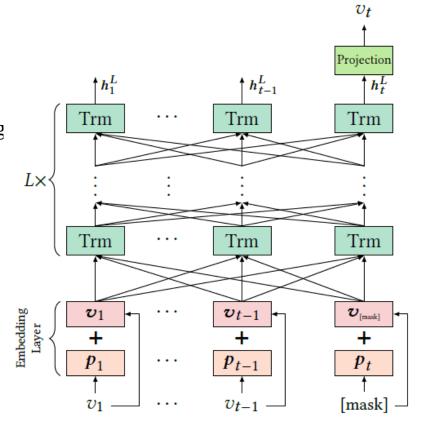


Architecture



Architecture

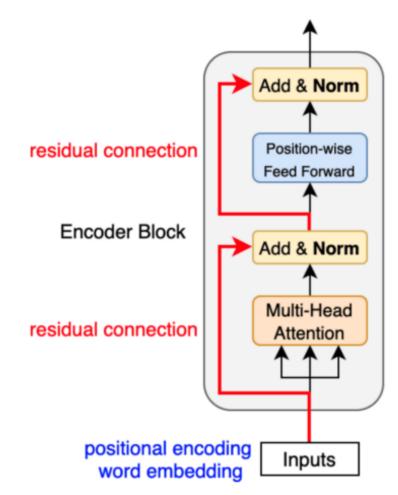
- Stacked *L* bidirectional Transformer layer
- Information from all positions in the previous layer is exchanged in parallel
- And Modify the representation for all positions and proceed with the learning
- The SA mechanism allows direct detection of dependencies without location/distance constraints.



Architecture



- Embedding Layer
 - Positional embedding: weight Learning (≠ transformer)
 - If len(seq) > n : Learn/Inference only for the last N
- Transformer layer
 - Multi-head self-attention
 - Position-wise feed-forward network
- Residual connection
 - Preserving information in a deep network
- Position-wise FFN
 - Captures interactions and improves nonlinearity
 - Activation function: GELU





Learning

- MLM (Masked Language Model)
 - Random masking in p% of the Input sequence
 - inference the original ID of the masked item through the surrounding context

Input:
$$[v_1, v_2, v_3, v_4, v_5] \xrightarrow{\text{randomly mask}} [v_1, [\mathsf{mask}]_1, v_3, [\mathsf{mask}]_2, v_5]$$

Labels:
$$[mask]_1 = v_2$$
, $[mask]_2 = v_4$

- Object function
 - Negative log-likelihood with the probability of getting the correct answer in the masking sample

$$\mathcal{L} = rac{1}{|S_u^m|} \Sigma_{v_m \in S_u^m} - log P(v_m = v_m^* | \hat{S}_u)$$



Learning

- Test
 - Add a <Mask> special token at the end of the sequence
 - Model prediction

5. Experiments and Conclusion



P

Table 1: Statistics of datasets.

Datasets	#users	#items	#actions	Avg. length	Density
Beauty	40,226	54,542	0.35m	8.8	0.02%
Steam	281,428	13,044	3.5m	12.4	0.10%
ML-1m	6040	3416	1.0m	163.5	4.79%
ML-20m	138,493	26,744	20m	144.4	0.54%

- Density: Ratio of the number of items to the sequence Avg.length -> Sampling probability in the item list

5. Experiments and Conclusion



			Not Deep learning			GRU		CNN				
	Datasets	Metric	POP	BPR-MF	NCF	FPMC	GRU4Rec	GRU4Rec+	Caser	SASRec	BERT4Rec	Improv.
Beauty		HR@1	0.0077	0.0415	0.0407	0.0435	0.0402	0.0551	0.0475	0.0906	0.0953	5.19%
		HR@5	0.0392	0.1209	0.1305	0.1387	0.1315	0.1781	0.1625	0.1934	0.2207	14.12%
	Beauty	HR@10	0.0762	0.1992	0.2142	0.2401	0.2343	0.2654	0.2590	0.2653	0.3025	14.02%
	Beauty	NDCG@5	0.0230	0.0814	0.0855	0.0902	0.0812	0.1172	0.1050	0.1436	0.1599	11.35%
		NDCG@10	0.0349	0.1064	0.1124	0.1211	0.1074	0.1453	0.1360	0.1633	0.1862	14.02%
Sparse		MRR	0.0437	0.1006	0.1043	0.1056	0.1023	0.1299	0.1205	0.1536	0.1701	10.74%
орагоо ——		HR@1	0.0159	0.0314	0.0246	0.0358	0.0574	0.0812	0.0495	0.0885	0.0957	8.14%
		HR@5	0.0805	0.1177	0.1203	0.1517	0.2171	0.2391	0.1766	0.2559	0.2710	5.90%
	Steam	HR@10	0.1389	0.1993	0.2169	0.2551	0.3313	0.3594	0.2870	0.3783	0.4013	6.08%
Steam	Steam	NDCG@5	0.0477	0.0744	0.0717	0.0945	0.1370	0.1613	0.1131	0.1727	0.1842	6.66%
		NDCG@10	0.0665	0.1005	0.1026	0.1283	0.1802	0.2053	0.1484	0.2147	0.2261	5.31%
		MRR	0.0669	0.0942	0.0932	0.1139	0.1420	0.1757	0.1305	0.1874	0.1949	4.00%
		HR@1	0.0141	0.0914	0.0397	0.1386	0.1583	0.2092	0.2194	0.2351	0.2863	21.78%
		HR@5	0.0715	0.2866	0.1932	0.4297	0.4673	0.5103	0.5353	0.5434	0.5876	8.13%
	ML-1m	HR@10	0.1358	0.4301	0.3477	0.5946	0.6207	0.6351	0.6692	0.6629	0.6970	4.15%
	WIL-THI	NDCG@5	0.0416	0.1903	0.1146	0.2885	0.3196	0.3705	0.3832	0.3980	0.4454	11.91%
		NDCG@10	0.0621	0.2365	0.1640	0.3439	0.3627	0.4064	0.4268	0.4368	0.4818	10.32%
Dense		MRR	0.0627	0.2009	0.1358	0.2891	0.3041	0.3462	0.3648	0.3790	0.4254	12.24%
Donso		HR@1	0.0221	0.0553	0.0231	0.1079	0.1459	0.2021	0.1232	0.2544	0.3440	35.22%
		HR@5	0.0805	0.2128	0.1358	0.3601	0.4657	0.5118	0.3804	0.5727	0.6323	10.41%
	ML-20m	HR@10	0.1378	0.3538	0.2922	0.5201	0.5844	0.6524	0.5427	0.7136	0.7473	4.72%
	.viii bviii	NDCG@5	0.0511	0.1332	0.0771	0.2239	0.3090	0.3630	0.2538	0.4208	0.4967	18.04%
		NDCG@10	0.0695	0.1786	0.1271	0.2895	0.3637	0.4087	0.3062	0.4665	0.5340	14.47%
		MRR	0.0709	0.1503	0.1072	0.2273	0.2967	0.3476	0.2529	0.4026	0.4785	18.85%

5. Experiments and Conclusion



- Purpose

$$p(v_{n_{\boldsymbol{u}}+1}^u=v\big|S_u\big)$$

- SASRec: Predict the present with past information
- BERT4Rec: Learning Overall Behavior Patterns with Bidirectional Learning
- SASRec Performance << BERT4Rec

6. Reference



- Paper
 - https://arxiv.org/abs/1904.06690
- Code
 - Original version: https://github.com/FeiSun/BERT4Rec
 - Pytorch version: https://github.com/jaywonchung/BERT4Rec-VAE-Pytorch
 - https://github.com/CVxTz/recommender_transformer
- Youtube
 - https://www.youtube.com/watch?v=PKYVHGrSO2U
 - https://www.youtube.com/watch?v=d2laWtBbJjg
- Blog
 - https://greeksharifa.github.io/nlp(natural%20language%20processing)%20/%20rnns/2019/08/23/BERT-Pre-training-of-Deep-Bidirectional-Transformers-for-Language-Understanding/
 - https://greeksharifa.github.io/machine_learning/2021/12/12/Bert4Rec/
 - https://towardsdatascience.com/build-your-own-movie-recommender-system-using-bert4rec-92e4e34938c5