MACHINE

BIT_DEFINITION

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CONSTANTS
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BIT,

bit_not,

bit_and,

bit_or,

bit_xor,

bool_to_bit
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PROPERTIES

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BIT = 0 ... 1 \land bit\_not \in BIT \rightarrow BIT \land \\ \forall (bb). (bb \in BIT \Rightarrow bit\_not(bb) = 1-bb) \land \\ bit\_and \in BIT \times BIT \rightarrow BIT \land \\ \forall (b1, b2).(b1 \in BIT \land b2 \in BIT \Rightarrow ((bit\_and(b1, b2) = 1) \Leftrightarrow (b1 = 1) \land (b2 = 1))) \land \\ bit\_or \in BIT \times BIT \rightarrow BIT \land \\ \forall (b1, b2).(b1 \in BIT \land b2 \in BIT \Rightarrow ((bit\_or(b1, b2) = 1) \Leftrightarrow (b1 = 1) \lor (b2 = 1))) \land \\ bit\_xor \in BIT \times BIT \rightarrow BIT \land \\ \forall (b1, b2).(b1 \in BIT \land b2 \in BIT \Rightarrow ((bit\_xor(b1, b2) = 1) \Leftrightarrow (b1 \neq b2))) \land \\ bool\_to\_bit \in \mathbf{BOOL} \rightarrow BIT \land \\ bool\_to\_bit = \{ \mathbf{TRUE} \mapsto 1, \mathbf{FALSE} \mapsto 0 \}
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ASSERTIONS

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bit\_not(0) = 1;
   bit\_not(1) = 0;
    \forall (bb).(bb \in BIT \Rightarrow bit\_not(bit\_not(bb)) = bb);
   bit\_and(0,0) = 0;
   bit\_and(0,1) = 0;
   bit\_and(1,0) = 0;
   bit\_and(1,1) = 1;
    \forall (b1,b2).(b1 \in BIT \land b2 \in BIT \Rightarrow (bit\_and(b1, b2) = bit\_and(b2,b1)));
    \forall (b1,b2,b3).(b1 \in BIT \land b2 \in BIT \land b3 \in BIT \Rightarrow (bit\_and(b1, bit\_and(b2,b3)) =
bit\_and(bit\_and(b1,b2),b3));
    \forall (b1).(b1 \in BIT \Rightarrow (bit\_and(b1, 1) = b1));
    \forall (b1).(b1 \in BIT \Rightarrow (bit\_and(b1, 0) = 0));
   bit\_or(0,0) = 0;
   bit\_or(0,1) = 0;
   bit\_or(1,0) = 0;
   bit\_or(1,1) = 1;
    \forall (b1, b2).(b1 \in BIT \land b2 \in BIT \Rightarrow (bit\_or(b1, b2) = bit\_or(b2,b1)));
     \forall (b1,b2,b3).(b1 \in BIT \land b2 \in BIT \land b3 \in BIT \Rightarrow (bit\_or(b1, bit\_or(b2,b3)) =
bit\_or(bit\_or(b1,b2),b3));
    \forall (b1).(b1 \in BIT \Rightarrow (bit\_or(b1, 1) = 1));
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\forall \ (b1).(b1 \in BIT \Rightarrow (bit\_or(b1, 0) = b1)); bit\_xor(0,0) = 0; bit\_xor(0,1) = 1; bit\_xor(1,0) = 1; bit\_xor(1,1) = 0; \forall \ (b1, b2).(b1 \in BIT \land b2 \in BIT \Rightarrow (bit\_xor(b1, b2) = bit\_xor(b2,b1))); \forall \ (b1,b2,b3).(b1 \in BIT \land b2 \in BIT \land b3 \in BIT \Rightarrow (bit\_xor(b1, bit\_xor(b2,b3))) = bit\_xor(bit\_xor(b1,b2),b3))); \forall \ (bb).(bb \in BIT \Rightarrow bit\_xor(bb,bb) = 0); bool\_to\_bit(\mathbf{TRUE}) = 1; bool\_to\_bit(\mathbf{FALSE}) = 0
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END