

# Team Leader Report Week 3

## Progress Report:

This week was another of administration and ensuring that the project continued with as few delays as possible. I was responsible for ensuring that work was completed and that deadlines were met again. We all made the effort to work towards our week four goal of having a working game on a server. We don't need it to include a visual language yet but just so we have something to work with and ensure that our marshmallow gets on top.

David has continued his great work with the front end integration and setting up the server. He fixed up a few of the issues we were seeing on github and deployed the server. Aidan had a couple issues this week but he worked on them and made sure that he got them fixed, one of which was the code was being cached for the application, messing up the gamestate and throwing errors on load. Mitchell changed his take on how to integrate the visual language from changing to xml to Java instead skipping xml and going straight into java. he found an application which did this for him, as someone else has created an API that does this, called EasyJ. I worked on justifying our choice of project management software and began writing the milestone report for week four. Finally, Ashraf did not present any work on his part, the user interface. I made sure he knew what was necessary and had to be handed in and by what deadline however i was never contacted nor given any work. I contacted him on Sunday morning and he said that he would give some work by the end of day, still nothing.

This week was a week of slow but important progress noting that we started coding so that would be a reason for this. All members except for Ashraf were good at communicating what they had done and kept me updated with their progress.

## Individuals Work 27/7/15 - 2/8/15:

Aidan Houlihan - Gamestate implementation and design

[https://docs.google.com/document/d/1IObR\\_B\\_FcDPQwzRciBdMPki1yctydvjtjaWnr5KR2EM/edit](https://docs.google.com/document/d/1IObR_B_FcDPQwzRciBdMPki1yctydvjtjaWnr5KR2EM/edit)

David Dudson - Front end integration

<https://docs.google.com/document/d/1fEEBdpyE4slnutLCX7f8Ncxvutp0GyMR3polHfFZIGM/edit>

Mitchell Osborne - Visual language implementation

<https://docs.google.com/document/d/10XGC4Om4jjQaHhBPjRqua8uPmKGuyBIOcqjJf1y7BBU/edit>

Ashraf Alharbi - User Interface Design

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Josh Baker - Team Leader

<https://docs.google.com/spreadsheets/d/1vgTs9FM70Gdumatlo2v13aWmxEuc0qq1ddnKxjz6RAs/edit>

**Current Timeline Planning 2/8/15:**

[https://docs.google.com/spreadsheets/d/1AWDUaIkX68S3jjjZb\\_aQyp-35hKiNGO59wKV4aAwJU8/edit#gid=0](https://docs.google.com/spreadsheets/d/1AWDUaIkX68S3jjjZb_aQyp-35hKiNGO59wKV4aAwJU8/edit#gid=0)