

# Cube Pong How to Play

Push the buttons quicker than your opponent can place the cube to win a point.

## Cube placement rules:

On the tablet screen, the **TARGET** number represents the aggregate value of the **number on the top** of the cube **plus** the **number on the space** in which the cube is placed (*Note: depending on the **TARGET** number, there may be multiple options, as seen in the examples below*).

**Example 1):** If the **TARGET** number reads **9**, then the player has the choice of placing the cube with **3** on top into the space that reads **6** ( $3 + 6 = 9$ ). (*They also have the option of placing **6** on **3**, **4** on **5** or **5** on **4***).

**Example 2):** If the **TARGET** number reads **12**, the player may **only** place the **6** on the **6** (*as there are no other ways of making 12*).

## Order of Play:

1. Choose your side (Red or Blue).
2. Pick up the paddle, hold it in one hand (*do not let go for the duration of the game, **the game knows...***).
3. Place the cube into the space marked '**RESET**' in the centre of the game area.
4. Push the flashing button to begin the game.
5. Check the screen to see whose service it is. That player picks up the cube from the centre and begins their service.
6. They begin by placing the cube using the **cube placement rules** as described above.
7. Once the cube has been placed correctly, two things happen simultaneously:
  - 7.1. The buttons to the side of the game area will begin lighting up one by one in a sequence. **The player who just placed the cube** will need to push the buttons as they light up to win a point. (*Note: If a button is pushed incorrectly, they lose the point*).
  - 7.2. At the same time, the other player will be given a new **TARGET** number. They continue placing the cube as per the step described in Step 6.
8. Play continues in this loop until a point is won as described in **Step 7.1**.
9. Upon winning a point, service switches to the player who didn't serve the current game, and play continues from **Step 5** (*Note: if you are unsure, the screen will always say whose service it is*).
10. The first player to reach 11 points wins.