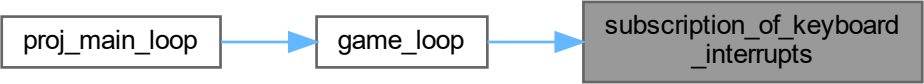


proj_main_loop

game_loop

subscription_of_keyboard
_interrupts



```
graph LR; A[proj_main_loop] --> B[game_loop]; B --> C[subscription_of_keyboard_interrupts];
```

The diagram illustrates a sequential flow of three components. The first component, 'proj_main_loop', is a white box with a black border. A blue arrow points from its right side to the second component, 'game_loop', which is also a white box with a black border. Another blue arrow points from the right side of 'game_loop' to the third component, 'subscription_of_keyboard_interrupts', which is a gray box with a black border. The text in the third box is split across two lines.