

## APPENDIX A ENVIRONMENT SETUP

To load the model onto the microcontroller, a python environment on a windows machine was setup using the following instructions:

- 1) Install Conda for windows using the correct download for your machine from <https://docs.conda.io/en/latest/miniconda.html>.
- 2) Using the Windows start menu, open Anaconda Prompt as an Administrator
- 3) Type `conda update conda` and press enter
- 4) Type `conda create --name rt-devs-env` and press enter
- 5) Type `conda activate rt-devs-env` and press enter
- 6) Type `conda install -c anaconda pip` and press enter
- 7) Type `pip install mbed-cli` and press enter
- 8) Download `boost_1_70_0.zip` from [https://www.boost.org/users/history/version\\_1\\_70\\_0.html](https://www.boost.org/users/history/version_1_70_0.html).
- 9) Extract all from `boost_1_70_0.zip` and copy the contents to a new folder at `C:\boost`
- 10) Run `bootstap.bat`
- 11) Run `b2.exe`
- 12) In the Anaconda Prompt type `conda develop C:\boost\boost_1_78_0` and press enter
- 13) Type `conda develop C:\boost\boost_1_78_0\stage\lib` and press enter
- 14) Download `gcc-arm-none-eabi-10.3-2021.10-win32.zip` from <https://developer.arm.com/tools-and-software/open-source-software/developer-tools/gnu-toolchain/gnu-rm/downloads>.
- 15) extract `gcc-arm-none-eabi-10.3-2021.10-win32.zip` and copy its contents to a new folder at `C:\armMicrocontrollers`
- 16) Type `mbed config -G GCC_ARM_PATH C:\armMicrocontrollers\gcc-arm-none-eabi-10.3-2021.10\bin` and press enter
- 17) Type `cd C:\armMicrocontrollers` and press enter
- 18) Copy the git repository at [https://www.boost.org/users/history/version\\_1\\_70\\_0.html](https://www.boost.org/users/history/version_1_70_0.html).
- 19) Type `cd COVID_supervisory_system\top_model` and press enter
- 20) Plug the NUCLEO\_F401RE board into any usb port
- 21) Type `mbed compile --target NUCLEO_F401RE --toolchain GCC_ARM --profile ../cadmium.json --flash`

Note\*\* NUCLEO\_F401RE is the name for the specific board used in this paper, if a different board is being used, that name must be replaced with the correct one