# DAVID HERNÁNDEZ URIOSTEGUI

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https://davidhdezu.github.io/

#### **EDUCATION**

**B.S** of Computer Science

Facultad de Ciencias - Universidad Nacional Autónoma de México

## August 2019 - June 2023

• GPA: 9.0 / 10

### PROJECT SUMMARY

Twitter Data Analyser

• https://github.com/DavidHdezU/TwitterDataAnalyser

<sup>™</sup> June 2021

- This project aims to fetch Twitter data such as posts and posts replies, and analyse this data, it show things like most common words used in replies to an user, most mentioned organizations, data sentiment analysis, compare users data. It still in development and looking forward to implement new features.
- Developed using Python and libraries such as Numpy, TextBlob, NLTK, Spacy, Matplotlib and Pandas.

**Shamir Secret Sharing Scheme** 

• https://github.com/DavidHdezU/ShamirSecretSharingScheme

December 2020

- This is project is an implementation of the Shamir Secret Sharing Scheme to encrypt files using Lagrange Interpolation Polynomials and Finite Fields in order to have better protection encrypting files
- Developed using Python and libraries such as Numpy and Pycryptodome.

Cloud Coverage Index Reporter

• https://github.com/DavidHdezU/Cloud-Cover-Index-Reporter

Movember 2020

- A program that receives an image as input and calculates the Cloud Coverage Index from the image.
- Used the OpenCV library to manipulate each pixel from its RGB components and thereby select which pixels can be considered as clouds using a binary mask.
- Developed using Python with OpenCV and Numpy libraries

Weather Reporter

• https://github.com/DavidHdezU/WeatherReport

Ctober 2020

- A CLI program used to obtain weather information from a given dataset of flight
- Used ThreadPoolExecutor to optimize the time execution, due to the limit rate from the API
- Developed using Python and OpenWeatherMap API

Introduction to CS Final Project - Chess Game

• https://github.com/DavidHdezU/Java-\_Chess

December 2019

- Developed an interactive basic 2D chess game as final project, created a GUI from scratch to play.
- · Developed using Java and Processing3

Find Me A Pal - Local Hack Day - Build

https://github.com/DiXap/LocalHackDay\_Raccoons2019

Movember 2019

#### **PROGRAMMING**

Python Java C/C++



#### LANGUAGES

Spanish **English** French



#### **AWARDS**

HACK Latam - Microsoft

Top 12

Ebruary 2021

Mexico City, Mexico

ICPC 2020

**Participant** 

Local Hack Day - Build 2019

Third place

Mexico City, Mexico
 Mexico City, Mexico
 Mexico City, Mexico
 November 2019
 Nov

**UNAMxHacks Hackathon** 

**Participant** 

October 2019

## SKILLS

**Data Structures** Git Team Work Consistent **Learning Potential** Multitasking OOP

- Part of the development team of a hackathon project (third place) to build a
  website to help dogs in shelters find a new home.
- Developed using JavaScript, HTML and CSS

# **ABOUT ME**

I consider myself as a very curious person, I enjoy searching and learning about new tech tools (and other stuff too) that can help me continue to develop my skills, and in that way I can contribute to society.