

# Disaster Event Module

## Module

DisasterEvent

## Uses

LatLng (android)

## Syntax

### Exported Types

DisasterEvent = ?

### Exported Access Programs

| Routine name  | In   | Out           | Exceptions |
|---------------|--|---------------|------------|
| DisasterEvent | String, LatLng, LatLng, $\mathbb{Z}$ , $\mathbb{Z}$ , $\mathbb{Z}$ | DisasterEvent |            |
| compareTo     | DisasterEvent  | $\mathbb{Z}$  |            |
| getType       |  | String        |            |
| getLocation1  |  | LatLng        |            |
| getLocation2  |  | LatLng        |            |
| getYear       |  | $\mathbb{Z}$  |            |
| getMonth      |  | $\mathbb{Z}$  |            |
| getDay        |  | $\mathbb{Z}$  |            |

## Semantics

### State Variables

type: String

location1: LatLng

location2: LatLng

year:  $\mathbb{Z}$

month:  $\mathbb{Z}$

day:  $\mathbb{Z}$

## State Invariant

None

## Assumptions

The constructor `DisasterEvent` is called for each object instance before any other access routine is called for that object. The constructor cannot be called on an existing object.

## Access Routine Semantics

`DisasterEvent( $t, l_1, l_2, y, m, d$ ):`

- transition:  $type, location1, location2, year, month, day := t, l_1, l_2, y, m, d$
- output:  $out := self$

`compareTo( $other$ ):`

- output:  $out := year < other.year \Rightarrow -1 | year > other.year \Rightarrow 1 | (month < other.month \Rightarrow -1 | month > other.month \Rightarrow 1 | (day < other.day \Rightarrow -1 | day > other.day \Rightarrow 1 | 0))$

`getType():`

- output:  $out := type$

`getLocation1():`

- output:  $out := location1$

`getLocation2():`

- output:  $out := location2$

`getYear():`

- output:  $out := year$

`getMonth():`

- output:  $out := month$

`getDay():`

- output:  $out := day$

# Data Module

## Module

Data

## Uses

DisasterEvent

## Syntax

### Exported Types

None

### Exported Access Programs

| Routine name | In            | Out                       | Exceptions |
|--------------|---------------|---------------------------|------------|
| clear        |               |                           |            |
| add          | DisasterEvent |                           |            |
| getList      | String        | Sequence of DisasterEvent |            |
| getTypes     |               | Set of DisasterEvent      |            |

## Semantics

### State Variables

data: HashMap of (String, Sequence of DisasterEvent)

### State Invariant

None

## Access Routine Semantics

clear():

- transition:  $data := \langle \rangle$

add(de):

- transition:  $data.getList(de.getType) = data.getList(de.getType) \parallel \langle de \rangle$

getList(key):

- output:  $out := data.get(key)$

getTypes():

- output:  $out := data.keySet$

# New Parser Module

## Module

NewParser

## Uses

Data, DisasterEvent

## Syntax

### Exported Types

None

### Exported Access Programs

| Routine name | In     | Out | Exceptions |
|--------------|--------|-----|------------|
| firstParser  | String |     |            |
| secondParser | String |     |            |

## Semantics

### State Variables

None

### State Invariant

None

## Access Routine Semantics

firstParser(*s*):

- Opens a file *f* with name *s*. For each row, let *r* be an array of strings, representing the columns defined in *f*. Let *year, month, day, type, lat1, lng1, lat2, lng2* := *r*[0].substring(0, 4), *r*[0].substring(4, 6), *r*[1], *r*[12], *r*[44], *r*[45], *r*[46], *r*[47]. Open a second file *f'* with name “c” || *s*. For each row in *f*, write to *f'* the line:  
*year*||*month*||*day*||*type*||*lat1*||*lng1*||*lat2*||*lng2*

secondParser(*s*):

- Used to parse files created from firstParser
- Opens a file *f* with name *s*. For each row, let *r* be an array of strings, representing the columns defined in *f*. Let *year, month, day, type, lat1, lng1, lat2, lng2* := *r*[0], *r*[1], *r*[2], *r*[3], *r*[4], *r*[5], *r*[6], *r*[7]. For each row in *f*,  
let *de* := DisasterEvent(*year, month, day, type, lat1, lng1, lat2, lng2*). Data.add(*de*)