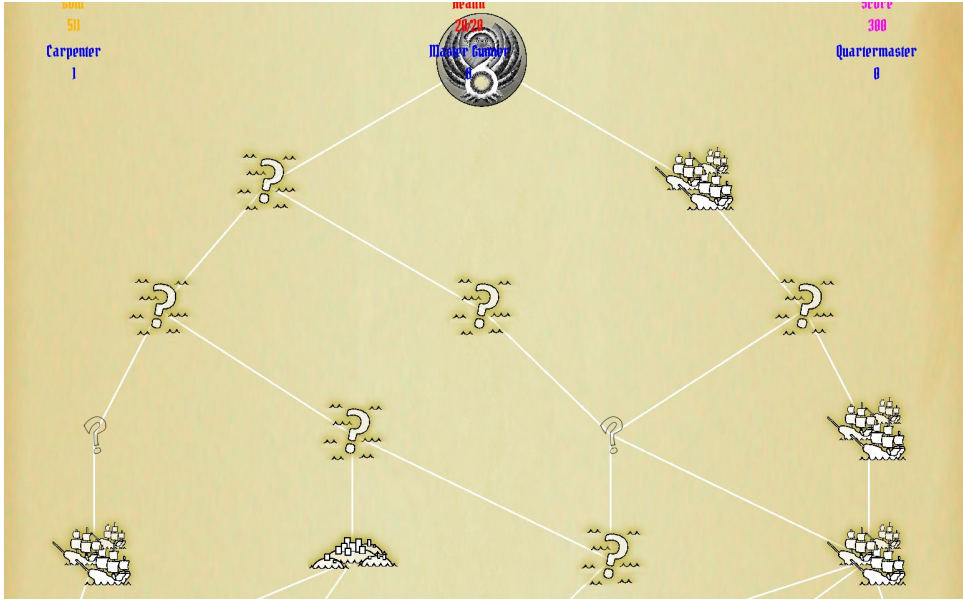


[illegible]





1.07	Objective restriction	The player should not have the final objective available to them immediately	Works as expected		N/A	N/A		Ben Hassell
								
1.08	Encounter Battle	Points gained appropriately correctly after every kind of victory	Points not gained through encounter battles		Encounter battles simply had a reward of 0 points passed in.	Merely altered the value		Benjamin Hassell

The crew is craving gold! What should we do sir?

Give them what they want

-> -10 Gold

Make them wait for the next bounty!

-> A battle with difficulty 4

