

Topological Quantum Gates in Homotopy Type Theory



CENTER FOR
QUANTUM &
TOPOLOGICAL
SYSTEMS

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Topological Quantum Gates

⑥ in

Homotopy Type Theory

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Gates Quantum Topological,
Type Theory Homotopy in

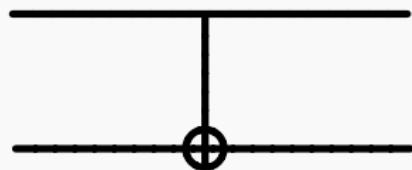
Computing

Classical

Bit = {0} + {1}

(reversible) logic gate

CNOT : Bit \times Bit \rightarrow Bit \times Bit



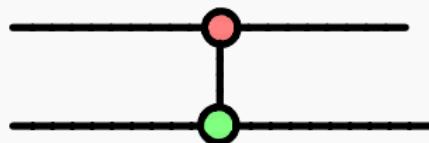
$$\begin{array}{ccc} 0,0 & \xrightarrow{\quad} & 0,0 \\ 0,1 & \xrightarrow{\quad} & 0,1 \\ 1,0 & \xrightarrow{\quad} & 1,1 \\ 1,1 & \xrightarrow{\quad} & 1,0 \end{array}$$

Quantum

Qbit = $|0\rangle + |1\rangle$

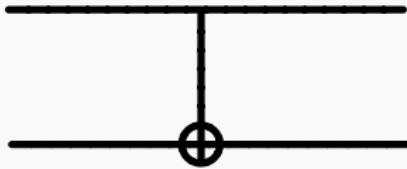
quantum gate

CNOT : Qbit \otimes Qbit \rightarrow Qbit \otimes Qbit



$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

Diagrams



Denotational Semantics

a function

$\text{CNOT} : \text{Bit} \times \text{Bit} \rightarrow \text{Bit} \times \text{Bit}$

Operational Semantics

Electrical Example: RLC Circuit

The circuit diagram shows a series connection of a voltage source (V), a resistor (R), an inductor (L), and a capacitor (C). The current flows through the loop in a clockwise direction.

Given the generalized coordinate q (charge), and with the applied force $Q = u$, we have

$$u = \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}} \right) - \frac{\partial L}{\partial q} + \frac{\partial P}{\partial \dot{q}}$$

$$K_q = \frac{1}{2} L \dot{q}^2$$

$$V = \frac{1}{2C} q^2$$

$$L = K_q - V = \frac{1}{2} L \dot{q}^2 - \frac{1}{2C} q^2$$

$$P = \frac{1}{2} R \dot{q}^2$$

We have the generalized coordinate q (charge), and with the applied force $Q = u$, we have

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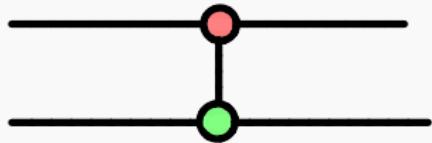
$$= \frac{d}{dt} \left(\frac{1}{2} L \dot{q}^2 - \frac{1}{2C} q^2 \right) - \frac{\partial}{\partial q} \left(\frac{1}{2} L \dot{q}^2 - \frac{1}{2C} q^2 \right) + \frac{\partial}{\partial \dot{q}} \left(\frac{1}{2} R \dot{q}^2 \right)$$

$$= \frac{d}{dt} (L \dot{q}) + \frac{Q}{C} + R \dot{q} = L \ddot{q} + \frac{Q}{C} + R \dot{q} = i \frac{d}{dt} + v_r + R i$$

$i = \dot{q}$ and $q = Cv_r$ for a capacitor. This is just KVL equation

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Implementation



a unitary function

$\text{CNOT} : \text{Qubit} \otimes \text{Qubit} \rightarrow \text{Qubit} \otimes \text{Qubit}$

Schrodinger's Equation

$$i\hbar \frac{\partial}{\partial t} \Psi(\mathbf{r}, t) = \left[-\frac{\hbar^2}{2m} \nabla^2 + V(\mathbf{r}, t) \right] \Psi(\mathbf{r}, t)$$

i is the imaginary number, $\sqrt{-1}$

\hbar is Planck's constant divided by 2π: 1.05459×10^{-34} joule second

$\Psi(\mathbf{r}, t)$ is the wave function, defined over space and time.

m is the mass of the particle.

∇^2 is the Laplacian operator: $\frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2}$

$V(\mathbf{r}, t)$ is the potential energy influencing the particle



Quantum Mechanics

- A Hilbert space H_0 of "states".
- A Hamiltonian operator $H: H_0 \rightarrow H_0$
- Dynamics given by Schrödinger's equation
$$\frac{d\psi}{dt} = \frac{-i}{\hbar} H \psi$$
- Solved to a one-parameter family of operators
$$U(t): H_0 \rightarrow H_0 \quad U(t) = e^{\frac{-i}{\hbar} H t}$$
- This "implements" a gate G if $U(t_0)\psi = G\psi$.

Quantum Mechanics

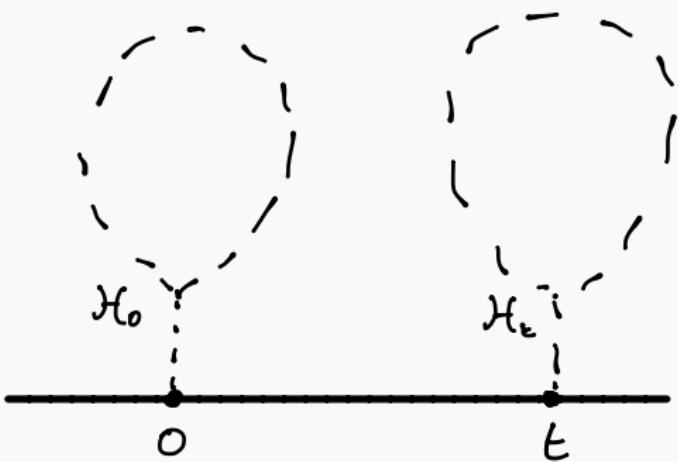
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What's this?

Quantum Mechanics

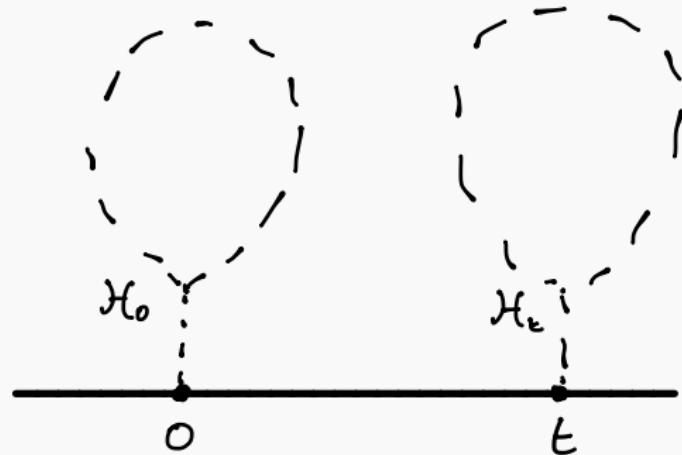
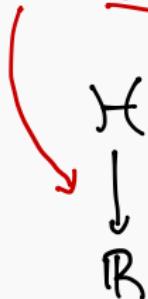
a Hilbert bundle

$$\begin{array}{c} \mathcal{H} \\ \downarrow \\ \mathbb{R} \end{array}$$



Quantum Mechanics

a Hilbert bundle



trivializable \Rightarrow

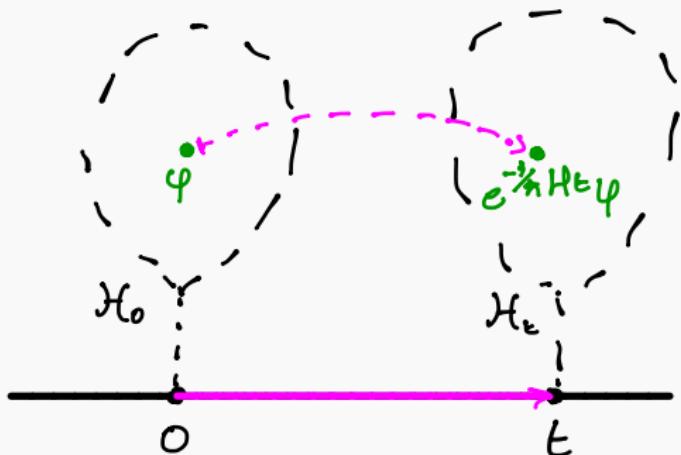
a connection ∇ is given by $H dt \in \Lambda^1(\mathbb{R}; \text{End}(H_0))$

the Hamiltonian!

Quantum Mechanics

a Hilbert bundle

$$\begin{array}{ccc} \mathcal{H} & & \\ \downarrow & & \\ \mathbb{R} & & \end{array}$$



trivializable \implies

a connection ∇ is given by $H dt \in \Lambda^1(\mathbb{R}; \text{End}(H_0))$

$\xrightarrow{\text{the Hamiltonian!}}$

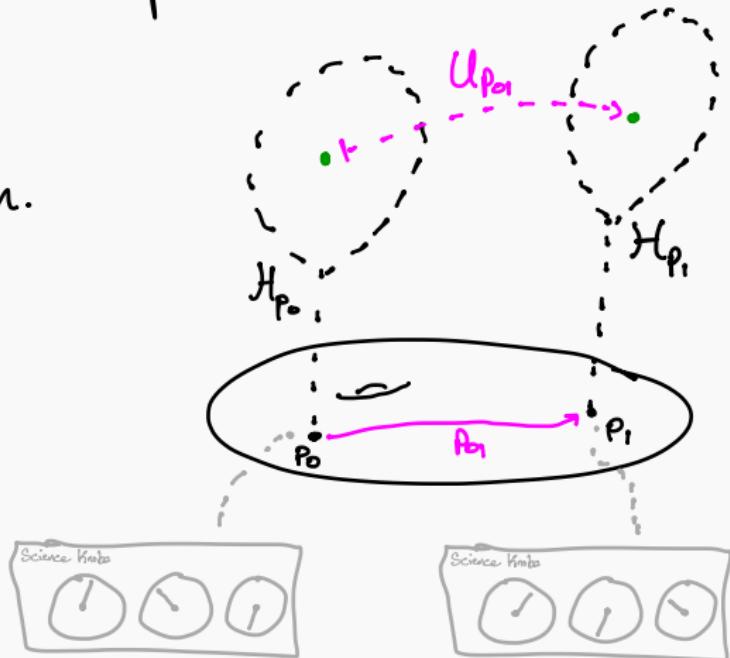
Solving Schrodinger's eqn. gives parallel transport! (if H is indep. of t)

Quantum Mechanics

Time isn't the only classical parameter...

A quantum system is
a Hilbert bundle w/ connection.

$$\mathcal{H} \downarrow , \nabla P$$



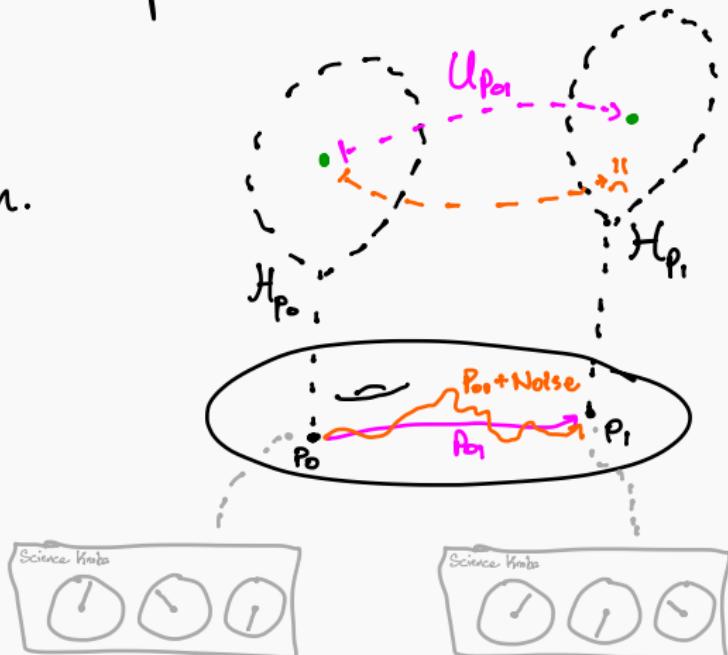
~~Quantum Mechanics~~ Computing is hard

Time isn't the only classical parameter...

A quantum system is
a Hilbert bundle w/ connection.

$$\begin{matrix} \mathcal{H} \\ \downarrow \\ P \end{matrix}, \nabla$$

Highly susceptible to noise



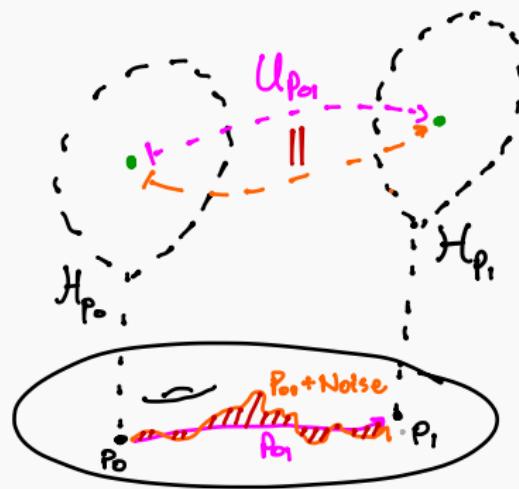
↳ Hard to scale to many Qubits (requiring more parameters)

Quantum Computing
Mechanics is hard

Time isn't the only classical parameter...

A quantum system is
a Hilbert bundle w/ connection.

$$\mathcal{H} \downarrow , \nabla \\ P$$



If the connection is flat then parallel transport is
homotopy invariant.

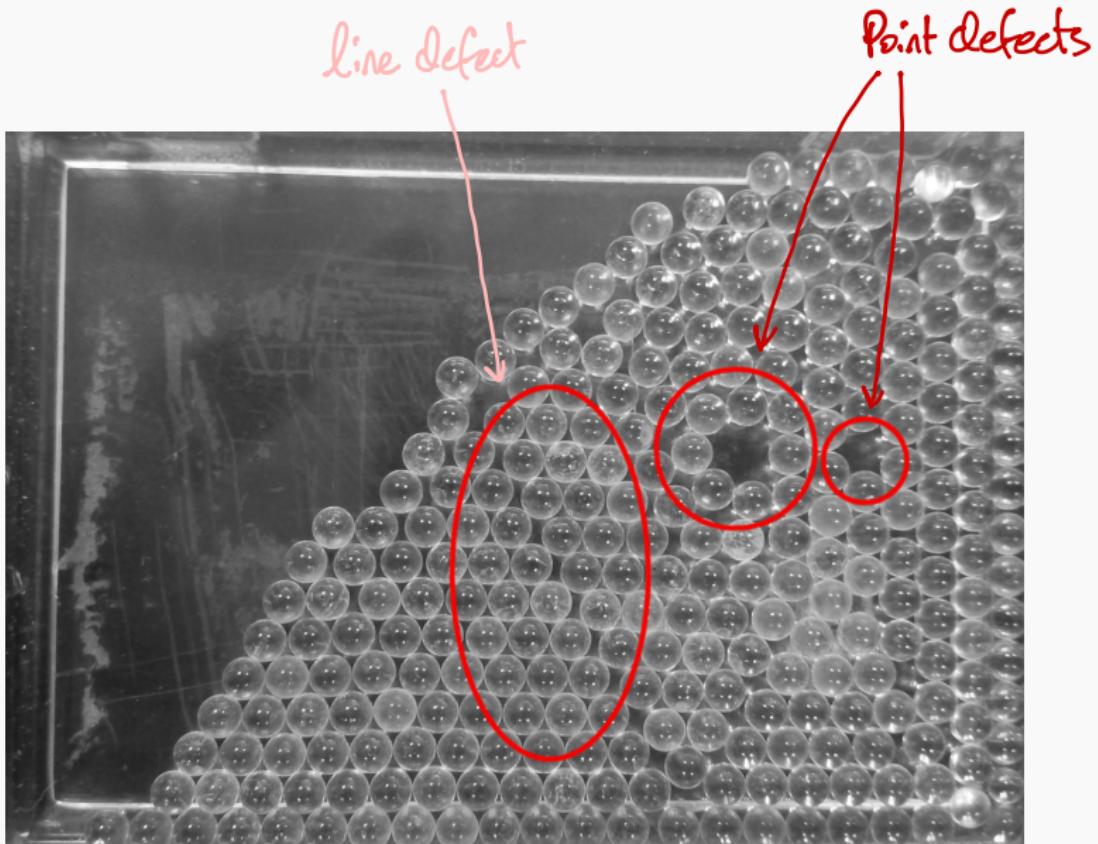
Topological Quantum Systems

A quantum system \int_P^H, ∇ is **topologically insulated** if ∇ is flat.

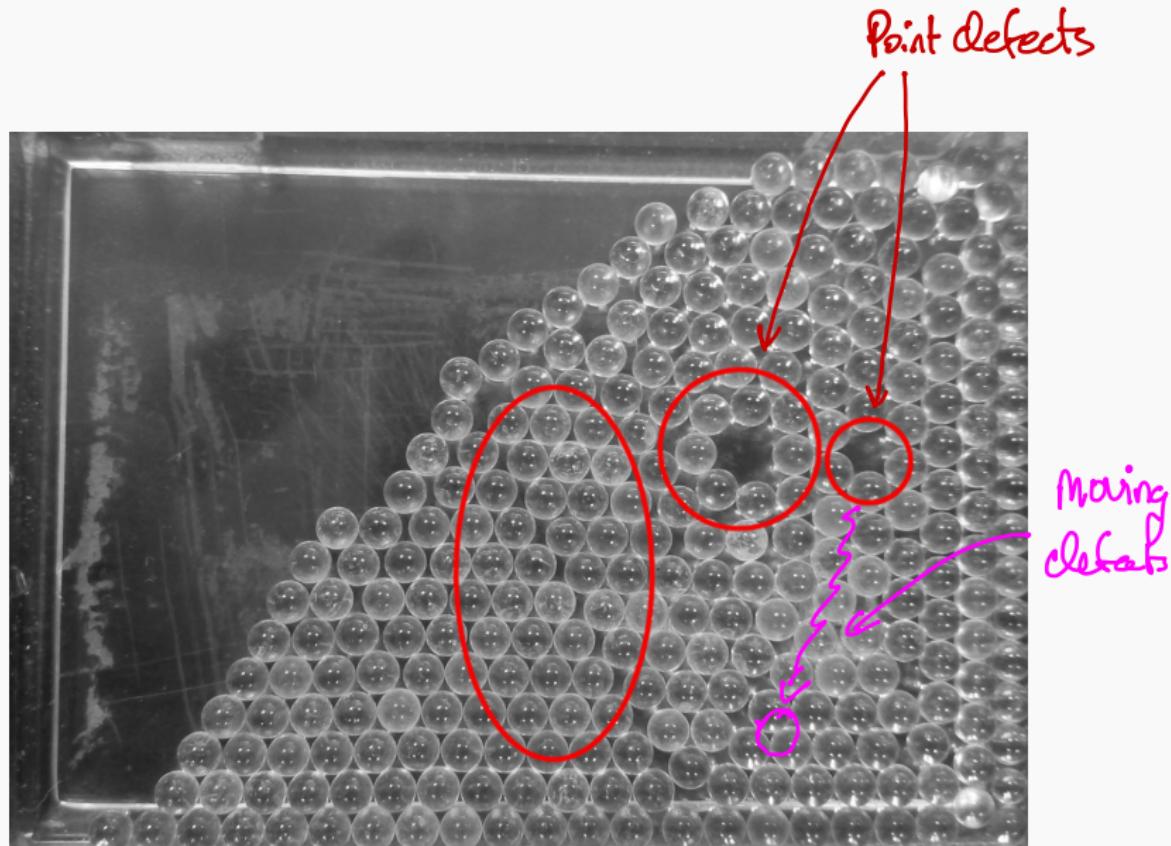
Since parallel transport is homotopy invariant,
determined by a **representation** of $\pi_1 P$

$$H : B_{\pi_1 P} \rightarrow \text{Hilb}$$

Braiding Defects in Topological Quantum Materials



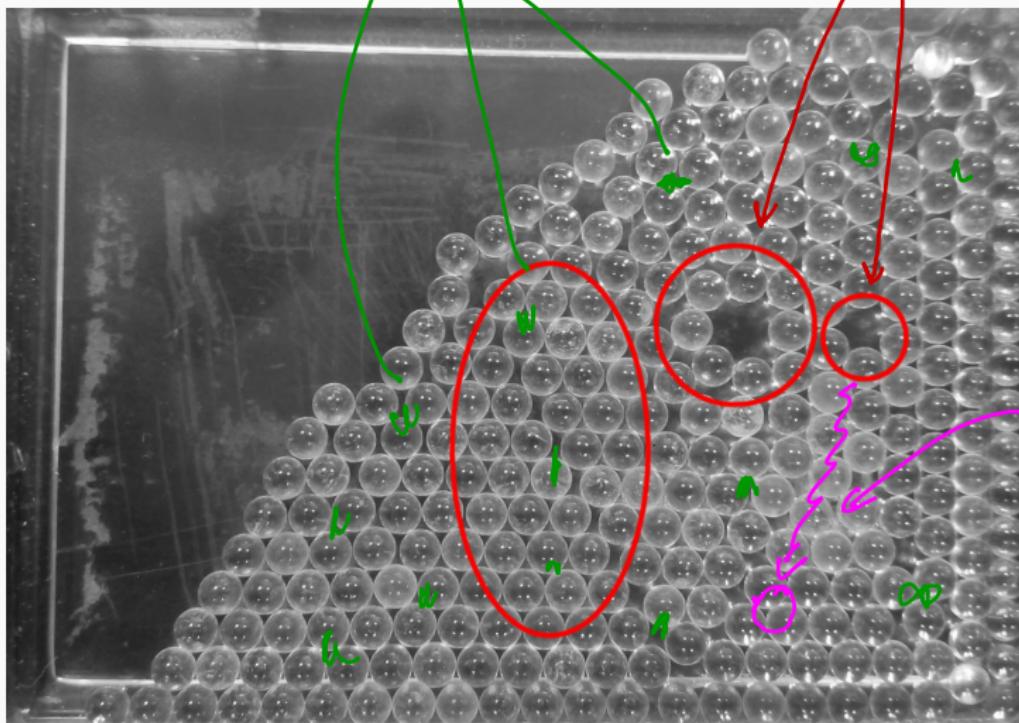
Braiding Defects in Topological Quantum Materials



Braiding Defects in Topological Quantum Materials

anyonic particle excitation
on the lattice

Point defects



Braiding Defects in Topological Quantum Materials

Paths in configuration space are braids

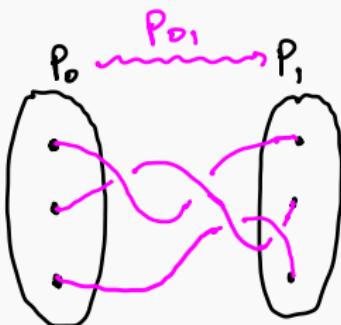
{Conformal
Blocks}



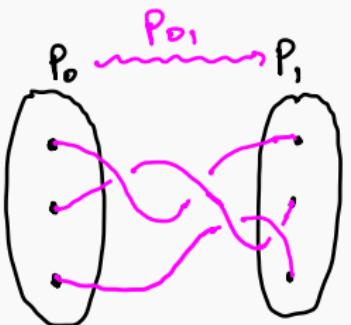
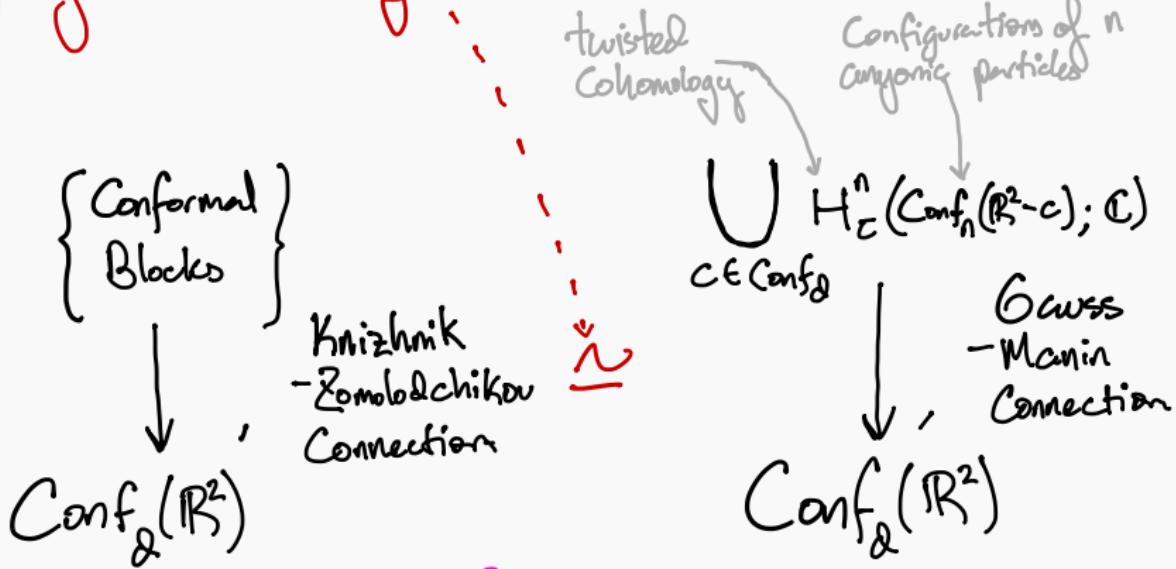
Conf_d(\mathbb{P}^2)

Knizhnik
-Zamolodchikov
Connection

number of defects



Hypergeometric Integral Construction [Sati-Schreiber, "anyonic defects" in TEO K-theory]



Hypergeometric Integral Construction

{Conformal
Blocks} ↓
 $\text{Conf}_d(\mathbb{R}^2)$
 Knizhnik
-Zamolodchikov
Connection
 Analysis
 Geometry
 Conformal Field Theory

$$\begin{aligned}
 & \xrightarrow{\sim} \bigcup_{c \in \text{Conf}_d} H_c^n(\text{Conf}_n(\mathbb{R}^2 - c); \mathbb{C}) \\
 & \text{twisted Cohomology} \quad \text{Configurations of } n \text{ anyonic particles} \\
 & \downarrow \quad \downarrow \\
 & \text{Gauss-Manin Connection} \\
 & \text{Conf}_d(\mathbb{R}^2)
 \end{aligned}$$

pure Homotopy theory

Homological algebra
 Representation theory

Hypergeometric Integral Construction

Since the Gauss - Manin connection is purely homotopical, we can use

homotopy type theory

to give an abstract formal verification
(and even classical simulation!) of this
realistic proposal for TQC.

Homotopy Type Theory is

- a logical system for working directly with homotopy types (Spaces up to homotopy)
- a standalone foundation of mathematics
 - Types A of mathematical objects
 - Elements $a : A$ of a given type. " a is an A "
 - Variable Elements $x^2 + 1 : \mathbb{R}$ (given that $x : \mathbb{R}$)
$$\underbrace{x : \mathbb{R}}_{\text{"Context"}} \vdash x^2 + 1 : \mathbb{R}$$
 - Variable types $M : \text{Manifold}$, $p : M \vdash T_p M : \text{Vect}_{\mathbb{R}}$

\mathbb{N} is the type of natural numbers
 \mathbb{R} is the type of real numbers
Set is the type of sets

$\text{Vect}_{\mathbb{R}}$ is the type of real vector spaces
Type is the type of types.

$[x : A \vdash b(x) : B(x)$ means " $b(x)$ is a $B(x)$, given that x is an A "]

Pair Types:

- If $B(x)$ is a type for $x : A$, then

$$(x : A) \times B(x) \quad A \times B$$

is the type of pairs (a, b) with $a : A$ and $b : B(a)$.

Function Types:

- If $B(x)$ is a type for $x : A$, then

$$(x : A) \rightarrow B(x) \quad A \rightarrow B$$

is the type of functions $x \mapsto f(x)$ where $x : A \vdash f(x) : B(x)$

$$TM := (p : M) \times T_p M$$

$$\text{Vec}(M) := (p : M) \rightarrow T_p M$$

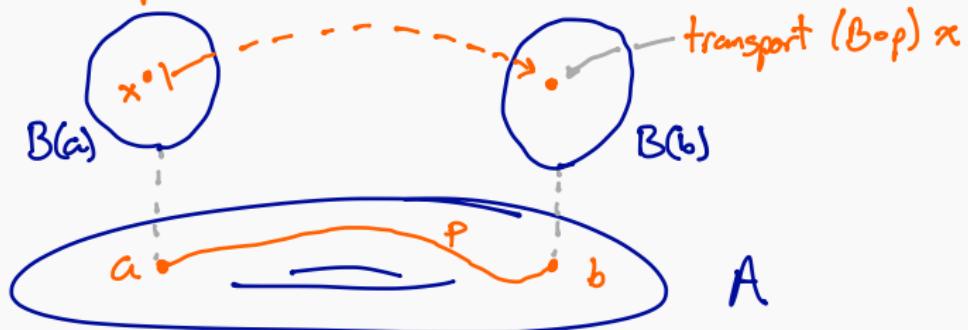
Paths and transport (Cubical Type Theory)

- o We assume a primitive interval exotype I with endpoints $i0, i1 : I$.
- o A path $p : a \equiv b$ is a function $P : I \rightarrow A$ so that $p \circ i0 := a$ and $p \circ i1 := b$.
- o For types A and B , we have a function $\text{transport} : (A \equiv B) \rightarrow (A \rightarrow B)$

A path $p: a \equiv b$ is a function $P: I \rightarrow A$
 so that $p \circ 0 := a$ and $p \circ 1 := b$.

For types A and B , we have a function
 $\text{transport} : (A \equiv B) \rightarrow (A \rightarrow B)$

So if $x : A \vdash B(x) : \text{Type}$, and $p : a \equiv b$
 then $\text{transport}(B \circ p) : B(a) \rightarrow B(b)$



The Main Theorem

$$H_C^n(\text{Conf}(\mathbb{R}^2 - \vec{z}); C)$$

Definition 2 (Homotopy data structure of conformal blocks). In specialization of Def. 1, we obtain this data type:

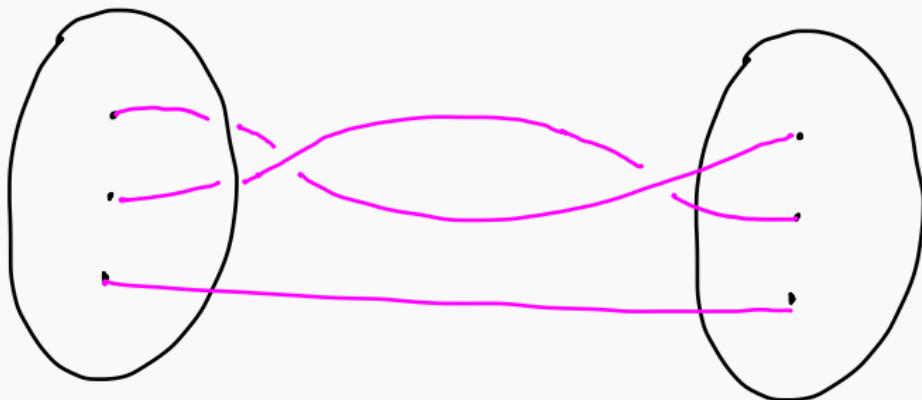
$$\left. \begin{array}{lll} \text{punctures} & \text{degree} & \text{shifted level} \\ N : \mathbb{N}_+, \quad n : \mathbb{N}, \quad \kappa : \mathbb{N}_{\geq 2} & & \\ w_{(-)} : N \rightarrow \{0, \dots, \kappa - 2\} & & \\ \text{weights} & & \end{array} \right\} \vdash \left(\vec{z} \mapsto \left[(t : \mathbf{BC}^\times) \rightarrow \left(\text{fib}_{(t, \vec{z})} (\text{pr}_N^{N+n}, \tau_{(\kappa, w_\bullet)}) \rightarrow \mathbf{B}^n(\mathcal{C}_t \mathbb{C}_{\text{udl}}) \right)_0 \right]_0 \right) : \mathbf{BPBr}(N) \rightarrow \text{Type}$$

$$\begin{array}{ccc} \text{Conf}_{n+n}(\mathbb{R}^2) & & \text{Conf}_N(\mathbb{R}^2) \\ \text{pr}_N^{N+n} : \mathbf{BPBr}(N+n) \longrightarrow \mathbf{BPBr}(N) & & \tau_{(\kappa, w_\bullet)} : \mathbf{BPBr}(N+n) \longrightarrow \mathbf{BC}^\times \\ \begin{array}{ccc} \text{pt} \curvearrowright \\ b_{Ii} \end{array} & \mapsto & \begin{array}{ccc} \text{pt} \curvearrowright \\ e \end{array} \\ \begin{array}{ccc} \text{pt} \curvearrowright \\ b_{IJ} \end{array} & \mapsto & \begin{array}{ccc} \text{pt} \curvearrowright \\ b_{IJ} \end{array} \\ & & \begin{array}{ccc} \text{pt} \curvearrowright \\ b_{II} \end{array} \mapsto \begin{array}{ccc} \text{pt} \curvearrowright \\ \exp(2\pi i \frac{w_I}{\kappa}) \end{array} \\ & & \begin{array}{ccc} \text{pt} \curvearrowright \\ b_{ij} \end{array} \mapsto \begin{array}{ccc} \text{pt} \curvearrowright \\ \exp(2\pi i \frac{2}{\kappa}) \end{array} \\ & & \begin{array}{ccc} \text{pt} \curvearrowright \\ b_{IJ} \end{array} \mapsto \begin{array}{ccc} \text{pt} \curvearrowright \\ \exp(2\pi i \frac{w_I w_J}{2\kappa}) \end{array} \end{array} \quad (3)$$

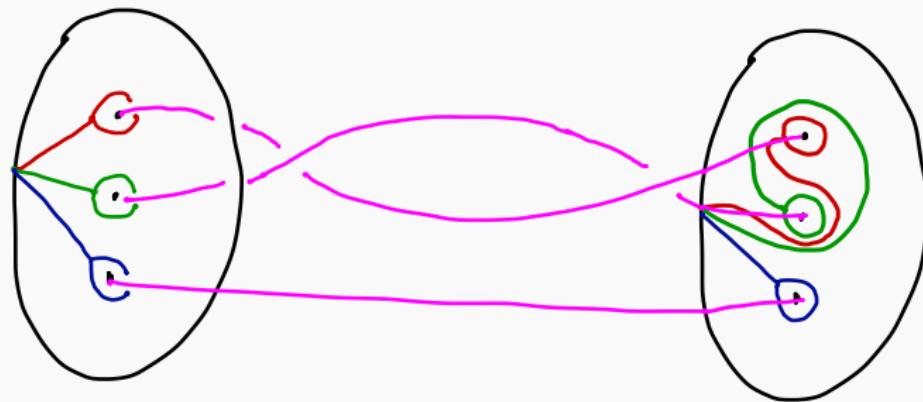
Theorem 3 (Topological quantum gates as homotopy data structure). *The semantics in the classical model topos of the transport operation (2) in this data type (3) is given by the monodromy of the Knizhnik-Zamolodchikov connection, on $\widehat{\mathfrak{su}_2}^{\kappa-2}$ -conformal blocks (on the Riemann sphere with $N+1$ punctures weighted by $(w_I)_{I=1}^N$ and $w_{N+1} = n + \sum_I w_I$).*

But how do we define the configuration spaces?

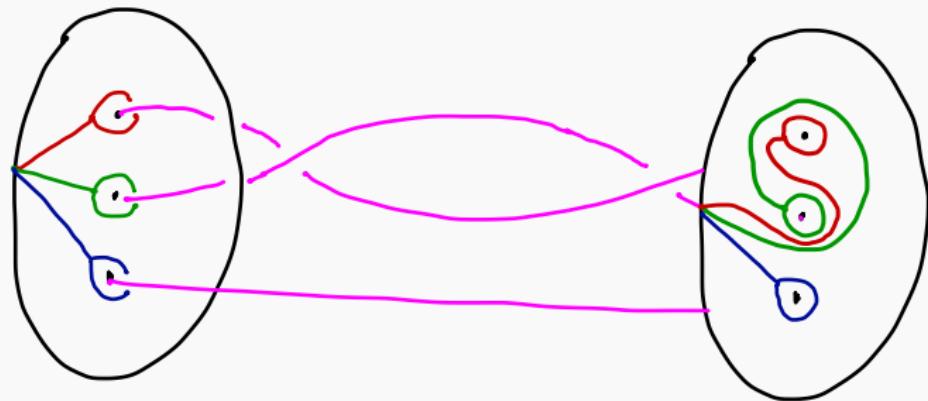
Braids as automorphisms of punctured disks



Braids as automorphisms of punctured disks

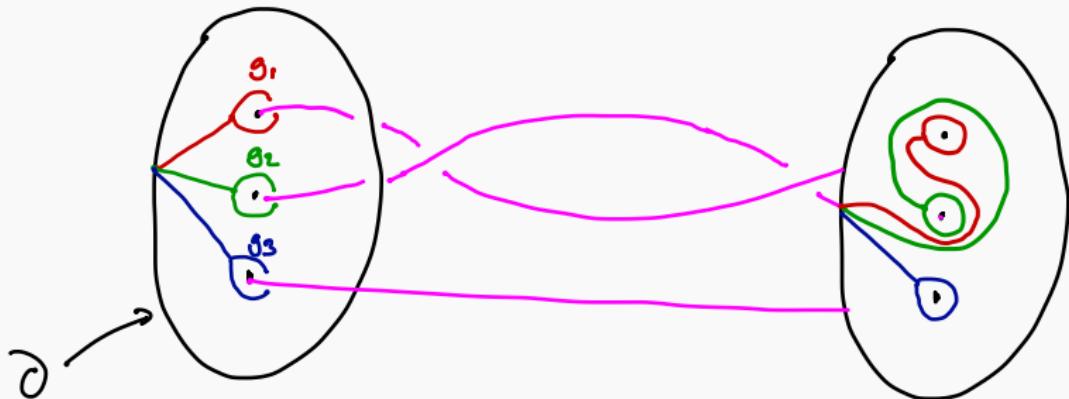


Braids as automorphisms of punctured disks



$$S' \vee S' \vee S' \xrightarrow{\sim} S' \vee S' \vee S'$$

Braids as automorphisms of punctured disks



$$\begin{array}{ccc}
 g_1, g_2, g_3 & S' \vee S' \vee S' & S' \vee S' \vee S' \\
 \nearrow & \xrightarrow{\sim} & \nearrow \\
 S' + S' + S' & \xrightarrow{\sim} & S' + S' + S'
 \end{array}$$

The diagram illustrates the relationship between the puncture labels and the strands. On the left, the puncture labels g_1, g_2, g_3 are associated with the strands. On the right, the puncture labels g_1', g_2', g_3' are also associated with the strands. The strands are labeled S' at the bottom, indicating they are parallel strands. The symbol $\xrightarrow{\sim}$ indicates a homeomorphism or isomorphism between the configurations of punctures and strands.

Braids as automorphisms of punctured disks

$$\text{"Conf}_d(\mathbb{R}^2)"} := \begin{cases} (C : \text{Type}) \times \\ (g : \underline{\alpha} \times S^1 \rightarrow C) \times \\ (\partial : S^1 \rightarrow C) \times \\ \exists (\forall s \simeq C) \\ \underline{\alpha} \end{cases}$$

$$(V_{\alpha}^S, g, \partial, \cdot) \equiv (V_{\alpha}^S, g, \partial, \cdot) \quad \cong \quad PBr(\underline{\alpha})$$



Current and Future Work

- Mitchell Riley and I ran a research program for undergraduates at NYUAD, formalizing this approach in **Cubical Agda**.
 - ↳ Lecture notes and papers forthcoming!
- Linear homotopy type theory applied to TQC.
- Compositionality?

