

# What is a *Thing*?

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January 4, 2019

# Galileo's Argument

*Suppose that heavier things fell faster than lighter ones. Then, if we tied a light stone to a heavy stone, it would slow the heavy stone down because it falls slower. But the whole thing is heavier than its parts, so it should speed up. This is a contradiction, so we know that things fall at the same speed regardless of their weight.*

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What about tying the stones together makes them *part of the same thing*?

# Basic Questions

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- ▶ How do things come to be, and cease?
- ▶ How can we set up a system to make or maintain the things we want, and end the things we don't?

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# Things in the Sciences

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  - ▶ What social groups are in active in a social network?
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  - ▶ And lots more...
- 
- ▶ Given a model of some system, what *things* are in this model?

# A Kernel of Understanding

**Idea:** If you pull on part of a thing, the rest will come with.

# A Kernel of Understanding

**Idea:** If you **constrain** part of a thing, the rest **is constrained as well**.

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The question “Is this a thing?” will be answered in terms of:

- ▶ The relationship between constraints on the parts and constraints on the whole.

# The Two Noodles Thought Experiment

[noodle waving]

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To answer this, we need

- ▶ A notion of “system” (or “model”),
- ▶ A notion of “part”,
- ▶ A notion of “constraint”,
- ▶ An understanding of how the constraints of some part of the system constrain other parts.

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So, we should model a system by its **type of behaviors**!

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Ok, but what exactly are they?

Whatever they are, they form a category  $\mathcal{B}$ ! (The morphisms will be functions sending behaviors to behaviors.)

But we want to reason about behaviors using *logic*, so we need the category  $\mathcal{B}$  of behavior types to be a *topos*.

# The Briefest Introduction to Toposes

A topos is a category where you can do logic.

## Definition

*A topos is a category that has*

- ▶ *a terminal object and pullbacks,*
- ▶ *an internal hom  $(-)^X$  (right adjoint to  $X \times -$ ).*
- ▶ *a subobject classifier **Prop**.*

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- ▶ *a subobject classifier **Prop**.*

Given  $f : X \rightarrow Y$ , we get an adjoint triple:

$$\begin{array}{ccc} & \exists_f & \\ \text{Prop}^X & \xleftarrow{\Delta_f} & \text{Prop}^Y \\ & \forall_f & \end{array}$$



## What is a Part?

- ▶ If  $B_S$  is the type of possible behaviors of our system  $S$ , and  $P$  is a part of  $S$ ,
- ▶ then for every behavior  $s : B_S$  of  $S$ , we can see what  $P$  is doing during  $s$ , giving us a behavior  $s|_P : B_P$ ,

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- ▶ and every behavior  $p : B_P$  arises in this way (since  $P$  is considered as part of  $S$ , not on its own).

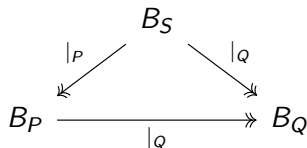
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## Definition

If  $B_S$  is the behavior type of some system  $S$ , a part  $P$  of  $S$  is an epimorphism  $|_P : B_S \twoheadrightarrow B_P$ .

A part  $P$  contains  $Q$  (written  $P \geq Q$ ) if there is an epi  $|_Q : B_P \twoheadrightarrow B_Q$  so that



# Compatibility and the Lattice of Parts

## Definition

*Behaviors  $p : B_P$  and  $q : B_Q$  of parts  $P$  and  $Q$  are compatible if there is a behavior  $s$  of the whole system which restricts to both of them:*

$$c(p, q) :\equiv \exists s : B_S. p = s|_P \wedge s|_Q = q.$$

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$$\mathfrak{c}(p, q) \equiv \exists s : B_S. p = s|_P \wedge s|_Q = q.$$

- ▶ The *union*  $B_{P \cup Q}$  of parts  $P$  and  $Q$  has behaviors given by compatible pairs of behaviors from  $P$  and from  $Q$ :

$$B_{P \cup Q} \equiv \{(p, q) : B_P \times B_Q \mid \mathfrak{c}(p, q)\}.$$

- ▶ The *intersection*  $B_{P \cap Q}$  of parts  $P$  and  $Q$  has behaviors which are either behaviors from  $P$  or from  $Q$ , but considered equal if they are compatible:

$$B_{P \cap Q} \equiv \frac{B_P + B_Q}{\mathfrak{c}}.$$

# Parts as Equivalence Relations

Given a part  $B_S \twoheadrightarrow B_P$ , we can consider the equivalence relation on behaviors of  $S$

$$s \sim_P s' \iff s|_Q = s'|_Q$$

that is,  $s \sim_P s'$  if they involve the same behavior of  $Q$ , if “ $Q$  sees them to be the same”.

# Constraints

We will equate a *constraint*  $\phi$  on the behaviors of a part  $P$  with predicate “satisfies  $\phi$ ” on  $B_P$ . That is,  $\phi : B_P \rightarrow \mathbf{Prop}$ .

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Since we are in a topos, we get maps

$$\begin{array}{ccc} & \xrightarrow{\exists_P} & \\ \mathbf{Prop}^{B_S} & \xleftarrow{\Delta_P} \mathbf{Prop}^{B_P} & \\ & \xrightarrow{\forall_P} & \end{array}$$



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A quick calculation gives:

$$\Delta_P \circ \exists_P \phi(s) = \exists s'. s \sim_P s' \wedge \phi(s')$$

$$\Delta_P \circ \forall_P \phi(s) = \forall s'. s \sim_P s' \Rightarrow \phi(s')$$

# Induced Constraints

## Definition

A constraint  $\phi$  on a part  $P$  induces two interesting constraints on a part  $Q$ .

- ▶ “Is compatible with  $\phi$ ”:  $\Diamond_Q^P \equiv \exists_Q \circ \Delta_P$

$$\Diamond_Q^P \phi(q) \equiv \exists s : B_S. s|_Q = q \wedge \phi(s|_P).$$

- ▶ “Ensures  $\phi$ ”:  $\Box_Q^P \equiv \forall_Q \circ \Delta_P$

$$\Box_Q^P \phi(q) \equiv \forall s : B_S. s|_Q = q \Rightarrow \phi(s|_P).$$

# Properties of Induced Constraints

## Claim

- ▶ If  $\phi \Rightarrow \psi$ , then  $\Diamond_Q^P \phi \Rightarrow \Diamond_Q^P \psi$  and  $\Box_Q^P \phi \Rightarrow \Box_Q^P \psi$
- ▶  $\Diamond_P^P = \Box_P^P = \text{id}$
- ▶  $\Box_Q^P \dashv \Diamond_P^Q$
- ▶  $\Diamond_Q^P \Rightarrow \Box_Q^P$
- ▶  $\Diamond_R^P \Rightarrow \Diamond_R^Q \circ \Diamond_Q^P$
- ▶  $\Box_R^Q \circ \Box_Q^P \Rightarrow \Box_R^P$

# Properties of Induced Constraints

## Claim

- ▶  $\Diamond_Q^P(\exists x. \phi_x) = \exists x. \Diamond_Q^P(\phi_x).$
- ▶  $\Diamond_Q^P(\phi \wedge \psi) \Rightarrow \Diamond_Q^P\phi \wedge \Diamond_Q^P\psi.$
- ▶  $\Box_Q^P(\forall x. \phi_x) = \forall x. \Box_Q^P(\phi_x).$
- ▶  $\Box_Q^P(\phi) \vee \Box_Q^P(\psi) \Rightarrow \Box_Q^P(\phi \vee \psi)$

# Properties of Induced Constraints

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- ▶  $\Diamond_{Q \cap R}^P \phi = \exists q : Q, r : R. \mathfrak{c}(q, r) \wedge \Diamond_{Q \cup R}^P \phi(q, r).$
- ▶  $\Diamond_{Q \cup R}^P \phi(q, r) \Rightarrow \Diamond_Q^P \phi(q) \wedge \Diamond_R^P \phi(r).$
- ▶  $\Box_{Q \cap R}^P \phi = \forall q : Q, r : R. \mathfrak{c}(q, r) \Rightarrow \Box_{Q \cup R}^P \phi(q, r).$
- ▶  $\Box_Q^P \phi(q) \vee \Box_R^P \phi(r) \Rightarrow \Box_{Q \cup R}^P \phi(q, r).$

# Measuring with Numbers

Suppose we have a notion of size  $\#B_P : \mathbb{R}$  for each behavior type we are considering (and their subtypes)

We can then define the *constraint ratio* for  $\phi : B_P \rightarrow \mathbf{Prop}$

$$\text{constr}(\phi, P) := \frac{\#B_P - \#\{\phi\}}{\#B_P}$$

as a measure of “how constrained  $P$  is by  $\phi$ ”.

Then the *constraint rate* for  $\phi : B_P \rightarrow \mathbf{Prop}$  and part  $Q$

$$R(\phi, Q) := \frac{\text{constr}(\Diamond_Q^P \phi, Q)}{\text{constr}(\phi, P)}$$

as a measure of “how constrained  $Q$  is by  $\phi$ , relative to how constraining  $\phi$  is”.

# Examples

[graph time]