

YOE Database Architecture & Schema Design

Core Tables

Teams: id, name, region, league.

Players: id, team_id, role, identifier.

Matches: id, date, patch, duration, winner.

Performance Tables

PlayerStats: match_id, player_id, kills, deaths, assists, positioning metrics.

TeamStats: match_id, objectives, gold, vision metrics.

Draft & Strategy Tables

Drafts: match_id, picks, bans, win_probability.

ChampionPools: player_id, champion, frequency, win_rate.

Analytics & AI Tables

ExtractedFeatures: entity_id, feature_name, value.

AllInsights: reference_id, category, explanation_text, confidence_score.

System Tables

APIIngestionLogs, ModelVersions, and AuditLogs for traceability.