Applied Wireless Electronics

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Lecture 3: Wireless data transfer – ZigBee

Choose yourself and new technologies







Plan

- Introduction
- Simple solutions
- High performance solutions





























- The popularity of wireless data transfer is increasing rapidly
- Reliable wireless communication is a very difficult issue – electromagnetic environment is noisy and very crowded
- Thanks to the effect of scale on the market there are available ready and cheap wireless data transfer devices





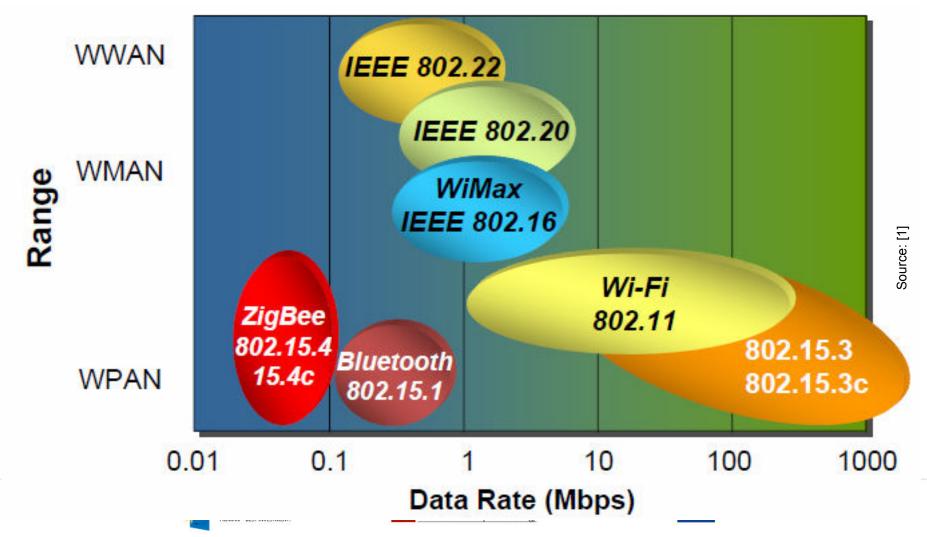


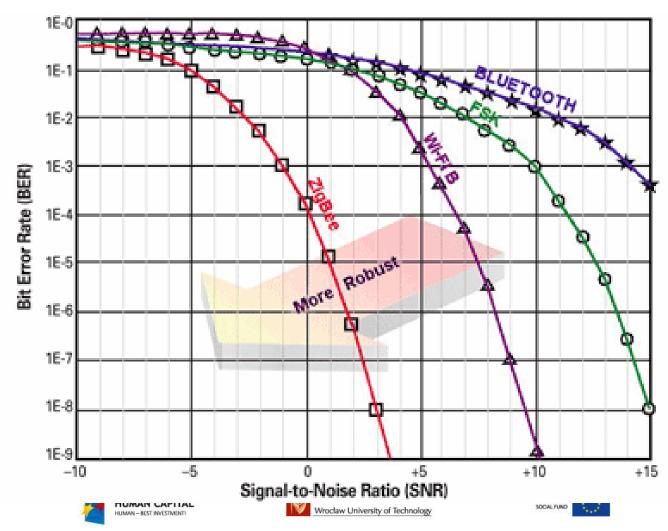
- Solutions available on the market allow for transmission rates from single bytes/sec to hundreds MB/s
- Available ranges: from meters to kilometers
- Available frequency ranges are limited by international and local regulations. In Europe most common ranges are: 433 MHz, 868MHz, 2.4 GHz











Source: [1]

ZigBee vs Bluetooth

- ZigBee looks like Bluetooth but is simpler
- ZigBee has a lower data rate
- ZigBee spends most of the time snoozing
- The operational range of ZigBee is 10-75m (10m for Bluetooth, ClassII)
- ZigBee is slower than Bluetooth (250kbps vs 1Mb)
- ZigBee uses simpler protocol
- Upto 254 nodes possible (8 nodes in BT)
- Rapid wake up of ZigBee nodes (15ms, 3s in BT)







ZigBee IEEE 802.15.4







- Dual PHY (2.4GHz and 868/915 MHz)
- Data rates of 250 kbps (@2.4 GHz), 40 kbps (@915 MHz), and 20 kbps (@868 MHz)
- Optimized for low duty-cycle applications (<0.1%)
- CSMA-CA channel access
 - Yields high throughput and low latency for low duty cycle devices like sensors and controls







- Low power (battery life multi-month to years)
- Multiple topologies: star, peer-to-peer, mesh
- Addressing space of up to:
 - 18,450,000,000,000,000,000 devices (64 bit IEEE address)
 - 65,535 networks





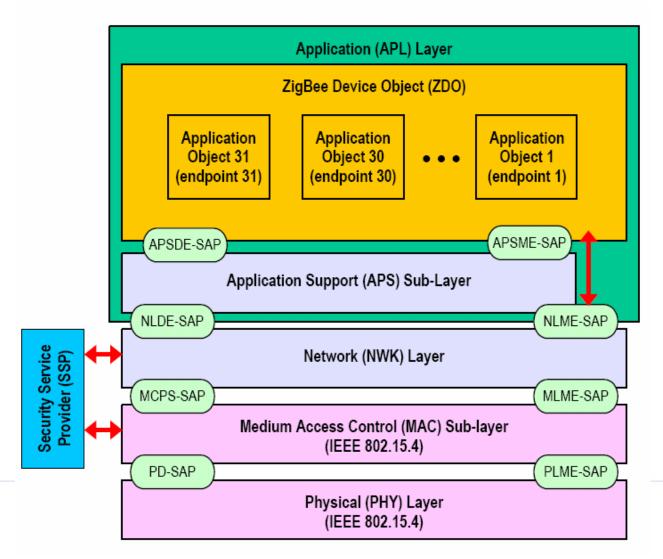


- Optional guaranteed time slot for applications requiring low latency
- Fully hand-shaked protocol for transfer reliability
- Range: 50m typical (5-500m based on environment)







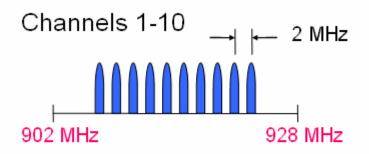


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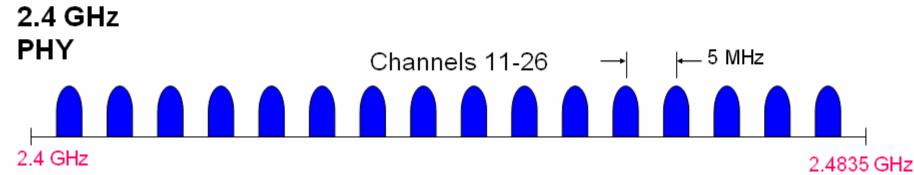
ZigBee – Frequency range

868MHz / 915MHz PHY





Source:









802.15.4 PHY

Frequency bands and data rates

PHY (MHz)	Frequency band (MHz)	Spreading parameters		Data parameters		
		Chip rate (kchip/s)	Modulation	Bit rate (kb/s)	Symbol rate (ksymbol/s)	Symbols
868/915	868-868.6	300	BPSK	20	20	Binary
	902-928	600	BPSK	40	40	Binary
2450	2400-2483.5	2000	O-QPSK	250	62,5	16-ary Orthogonal







ZigBee/IEEE802.15.4

- Typical Traffic Types Addressed:
 - Periodic data
 - Application defined rate (e.g., sensors)

Periodic data can be handled using the beaconing system whereby the sensor will wake up for the beacon, check for any messages and then go back to sleep.







ZigBee/IEEE802.15.4

- Typical Traffic Types Addressed:
 - Intermittent data
 - Application/external stimulus defined rate (e.g., light switch)

Intermittent data can be handled either in a beaconless system or in a disconnected fashion. In a disconnected operation the device will only attach to the network when it needs to communicate saving significant energy.







ZigBee/IEEE802.15.4

- Typical Traffic Types Addressed:
 - Repetitive low latency data
 - Allocation of time slots (e.g., mouse)

Low latency applications may choose to the guaranteed time slot (GTS) option. GTS is a method of QoS in that it allows each device a specific duration of time each Superframe to do whatever it wishes to do without contention or latency.







ZigBee – Device classes

- Full Function Device:
 - Works in any topology
 - Capable of being Network Coordinator
 - Talks to any other deivce
 - Can talk to any other device
- Reduced Function Device:
 - Limited to star topology
 - Cannot become a Network Coordinator
 - Talks only to a Network Coordinator
 - Very simple implementation



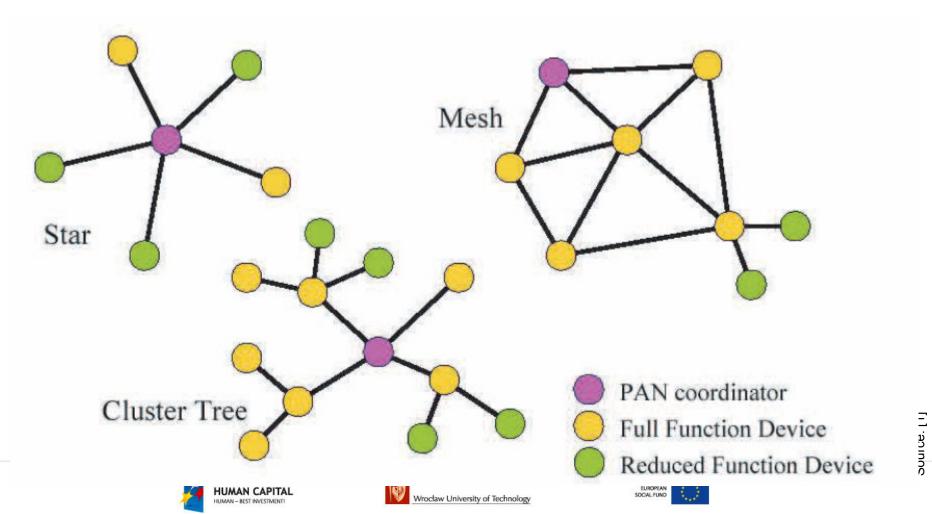




ZigBee – Device classes

- An IEEE 802.15.4/ZigBee network requires at least one full function device as a network coordinator, but endpoint devices may be reduced functionality devices to reduce system cost.
 - All devices must have 64 bit IEEE addresses
 - Short (16 bit) addresses can be allocated to reduce packet size
 - Addressing modes:
 - Network + device identifier (star)
 - Source/destination identifier (peer-peer)
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ZigBee – network architecture



ZigBee - Star topology

- Communication is established between devices and a single central controller (PAN coordinator)
- The PAN coordinator may be mains powered while the devices will most likely be battery powered
- After an FFD is activated for the first time, it may establish its own network and become the PAN coordinator
- Each start network chooses a PAN identifier, which is not currently used by any other network within the radio sphere of influence







ZigBee – Mesh topology

- Mesh topology is called peer-to-peer topology
- In contrast to star topology, any device can communicate with any other device as long as they are in range of one another
- Mesh network can be ad hoc, self-organizing and selfhealing
- Network allows multiple hops to route messages from any device to any other device in the network







ZigBee – Cluster-tree topology

- Cluster-tree network is a special case of mesh network in which most devices are FFDs
- An RFD may connect to a cluster-tree network as a leave node at the end of a branch
- Any of the FFD can act as a coordinator and provide synchronization services to other devices and coordinators
- Only one of these coordinators however is the PAN coordinator







ZigBee – Cluster-tree topology

- The PAN coordinator forms the first cluster by establishing itself as the cluster head (CLH) with a cluster identifier (CID) of zero, choosing an unused PAN identifier, and broadcasting beacon frames to neighboring devices
- A candidate device receiving a beacon frame may request to join the network at the CLH
- If the PAN coordinator permits the device to join, it will add this new device as a child device in its neighbor list







ZigBee – Cluster-tree topology

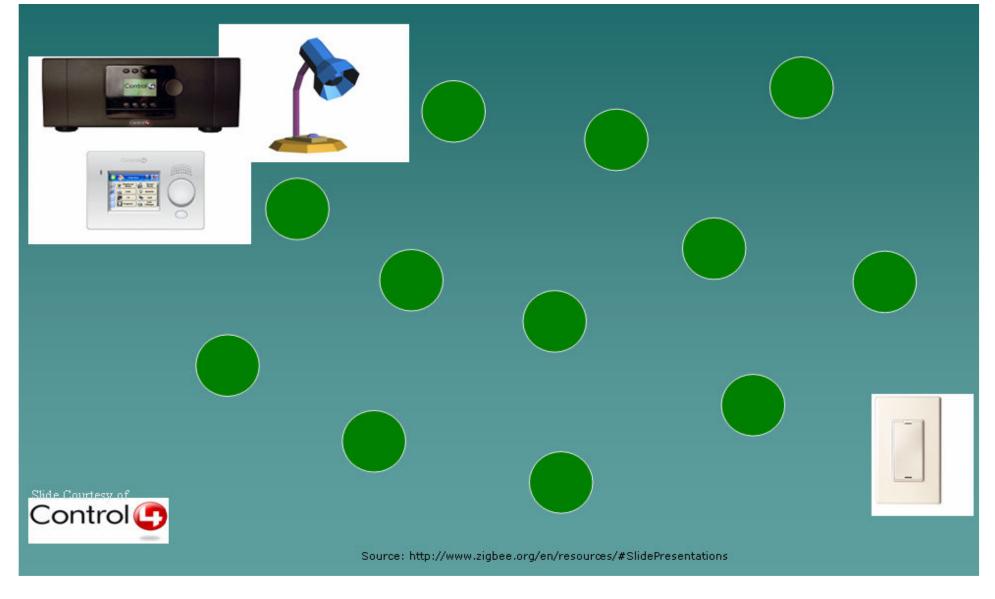
- The newly joined device will add the CLH as its parent in its neighbor list and begin transmitting periodic beacons such that other candidate devices may then join the network at that device
- The advantage of this clustered structure is the increased coverage area at the cost of increased message latency



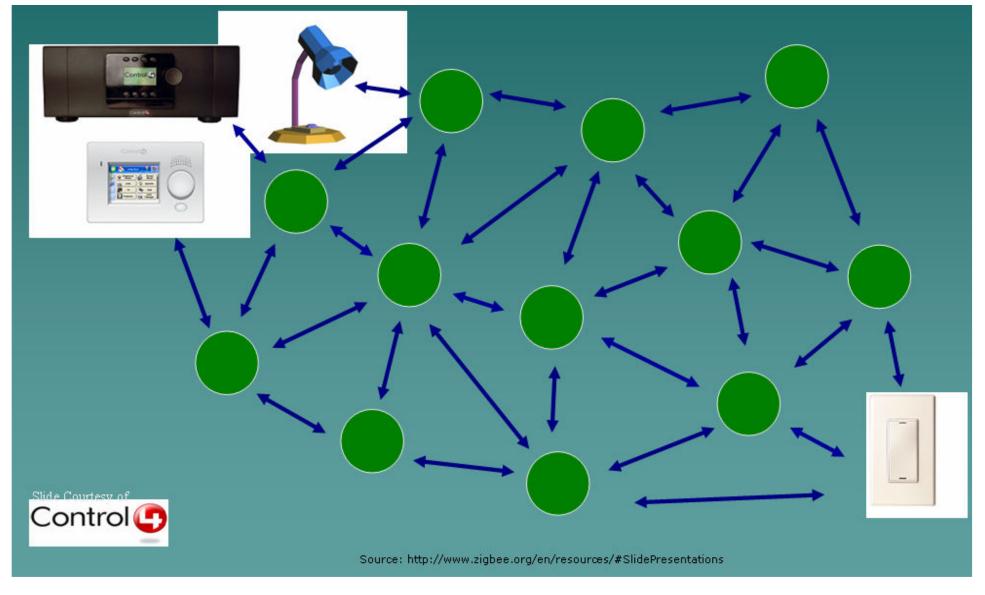




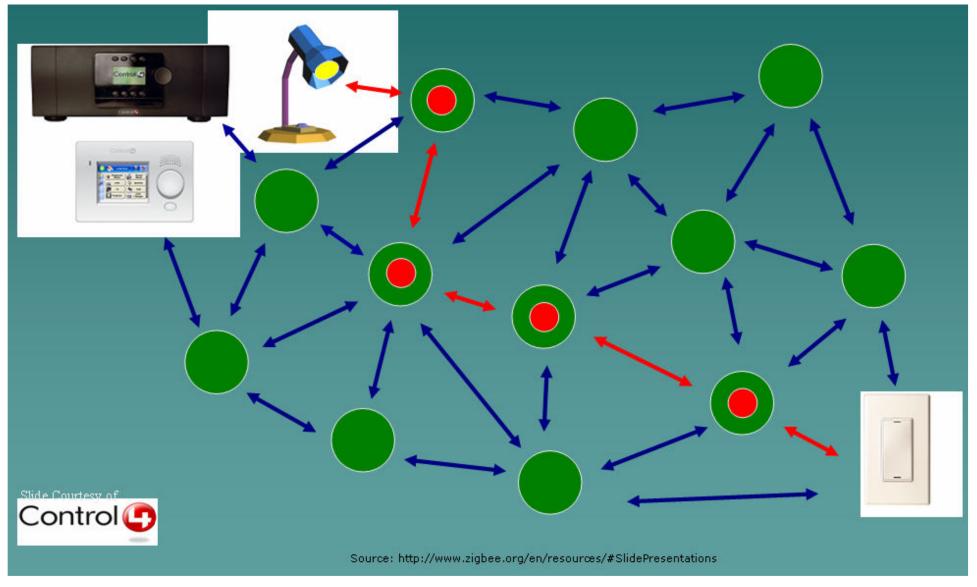




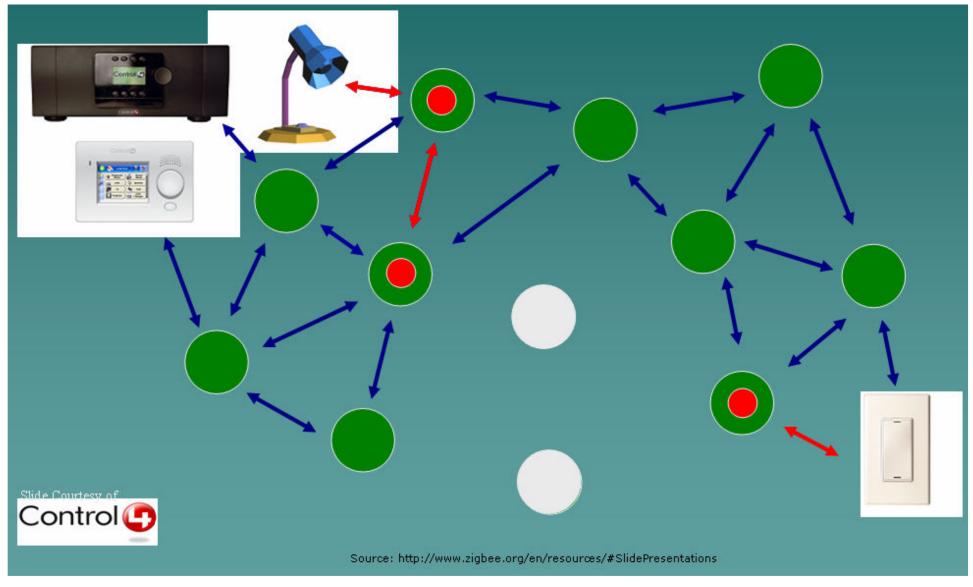




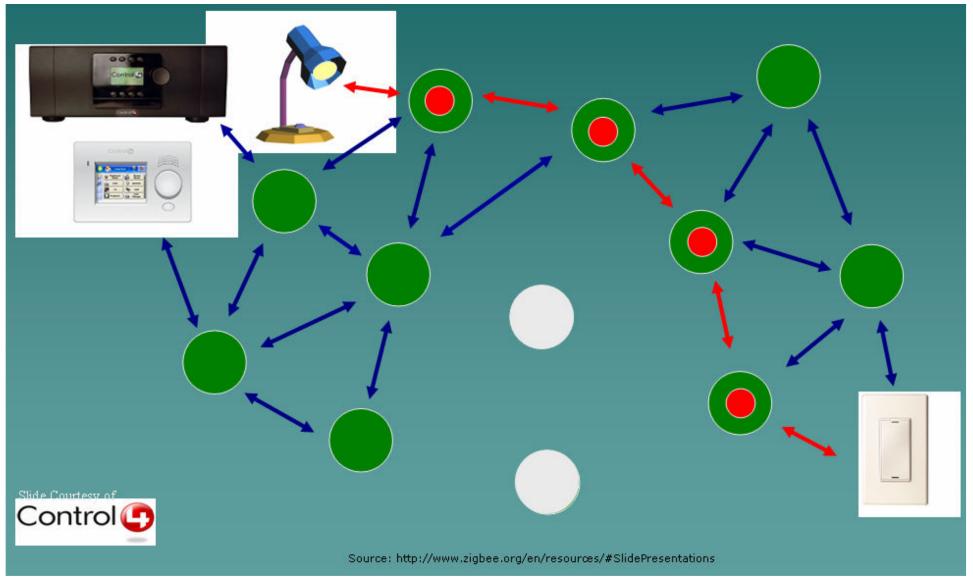












MAC layer frame structure

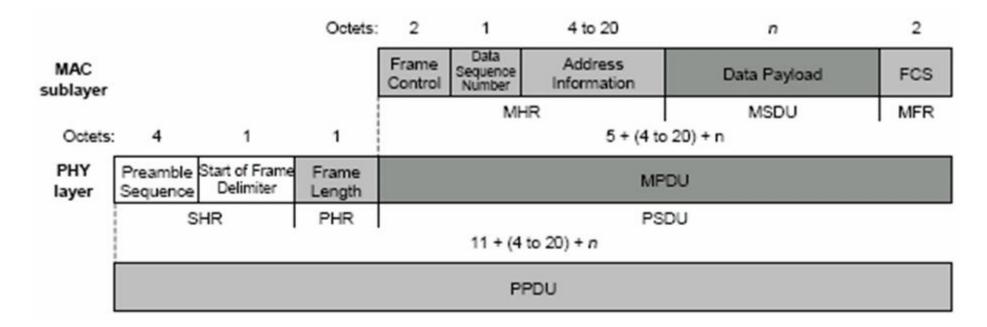
- The IEEE 802.15.4 MAC defines four frame structures:
 - A beacon frame, used by a coordinator to transmit beacons.
 - A data frame, used for all transfers of data.
 - An acknowledgment frame, used for confirming successful frame reception.
 - A MAC command frame, used for handling all MAC peer entity control transfers.







MAC layer frame structure



 In summary the total overhead for a single packet is 15-31 octets (120 bits); depending upon the addressing scheme used (short or 64 bit addresses).







MAC layer frame structure

 The Physical Protocol Data Unit is the total information sent over the air - adds the following overhead:

Preamble Sequence

4 Octets

Start of Frame Delimiter

1 Octet

Frame Length

1 Octet

The MAC adds the following overhead:

Frame Control

2 Octets

Data Sequence Number

1 Octet

Address Information

4 – 20 Octets

Frame Check Sequence

2 Octets







ZigBee – Super Frame Structure

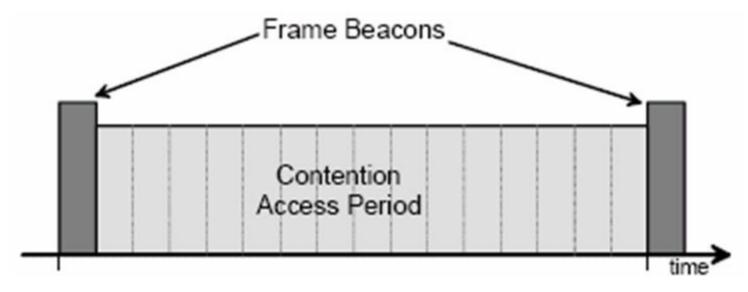
- The superframe usage is optional
- The superframe format is defined by the network coordinator
- The superframe is bounded by network beacons, is sent by the coordinator and is divided into 16 equally sized slots.
- The beacon frame is transmitted in the first slot of each superframe







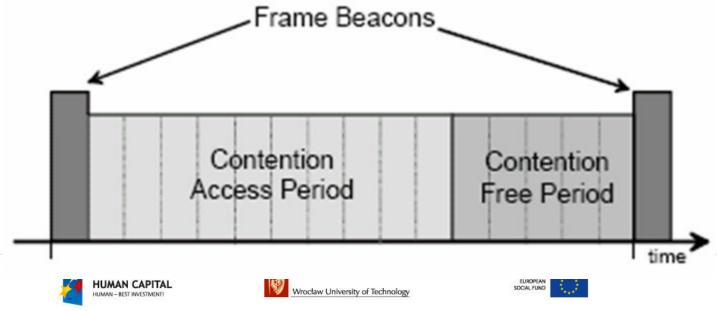
ZigBee – Super Frame Structure



- The beacons are used to synchronize the attached devices, to identify the PAN, and to describe the structure of the superframes
- Any device wishing to communicate during the contention access period (CAP) between two beacons shall compete with other devices using a slotted CSMA-CA mechanism

ZigBee – Super Frame Structure - GTS

 For low latency applications or applications requiring specific data bandwidth, the PAN coordinator may dedicate portions of the active superframe to that application – these are called guaranteed time slots (GTSs)



ZigBee – Super Frame Structure - GTS

- The guaranteed time slots comprise the contention free period (CFP), which always appears at the end of the active superframe
- The PAN coordinator may allocate up to seven of these
 GTSs and a GTS may occupy more than one slot period
- A sufficient portion of the CAP shall remain for contention based access of other networked devices or new devices wishing to join the network
- All contention based transactions shall be complete before the CFP begins







ZigBee – Beacon mode

- Beacon mode is a fully coordinated mode in that all the device know when to coordinate with one another
- In this mode, the network coordinator will periodically "wake-up" and send out a beacon to the devices within its network
- This beacon subsequently wakes up each device, who must determine if it has any message to receive
- If not, the device returns to sleep, as will the network coordinator, once its job is complete

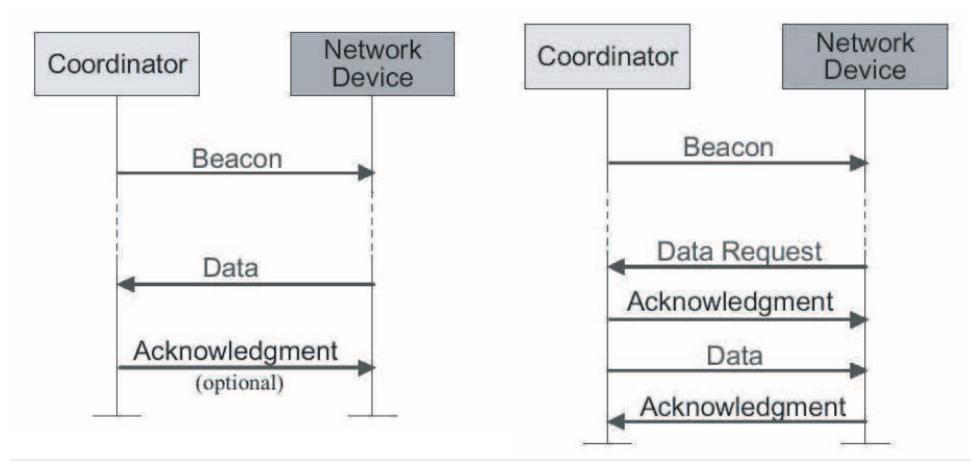








ZigBee – Beacon mode









ZigBee – Non-Beacon mode

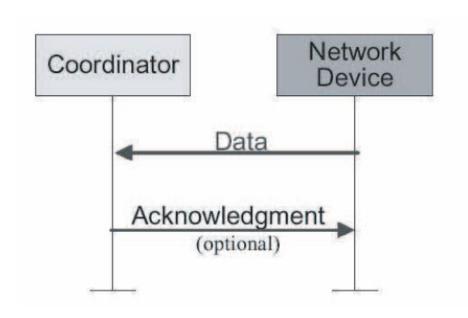
- Non-beacon mode, is less coordinated than beacon mode, as any device can communicate with the coordinator at will
- This operation can cause different devices within the network to interfere with one another
- The coordinator must always be awake to listen for signals, thus requiring more power

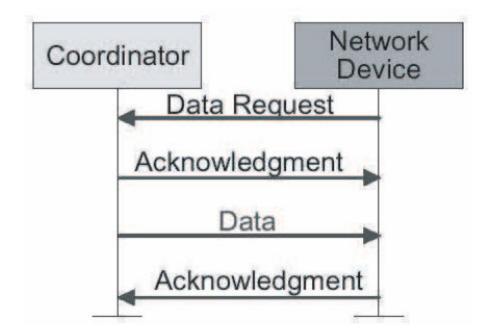






ZigBee – Non-Beacon mode











ZigBee - Security

- When security of MAC layer frames is desired,
 ZigBee uses MAC layer security to secure:
 - MAC command,
 - beacon,
 - acknowledgement frames
- ZigBee may secure messages transmitted over a single hop using secured MAC data frames
- For multi-hop messaging ZigBee relies upon upper layers (such as the NWK layer) for security







ZigBee - Security

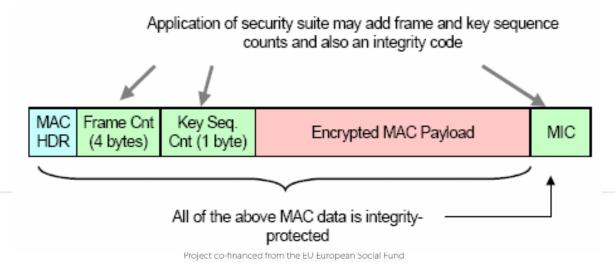
- The MAC layer uses the Advanced Encryption Standard (AES) as its core cryptographic algorithm
- The MAC layer does the security processing
- The upper layers, which set up the keys and determine the security levels to use, control processing





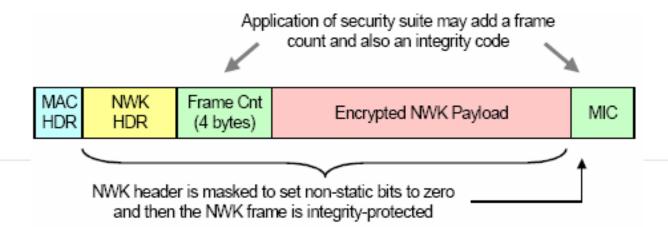
ZigBee – Security

- If integrity is required, the MAC header and payload data are used in calculations to create a Message Integrity Code (MIC)
- If confidentiality is required, the MAC frame payload is also left appended with frame and sequence counts



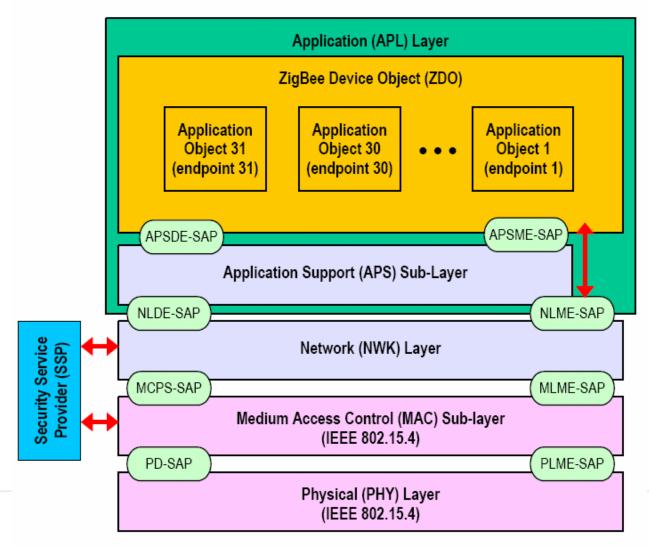
ZigBee - Security

- When the NWK layer transmits (receives) a frame using a particular security suite it uses the Security Services Provider (SSP) to process the frame
- The SSP looks at the destination (source) of the frame, retrieves the key associated with that destination (source), and then applies the security suite to the frame



Source: [1]

ZigBee – software architecture



ZigBee Stack – System Requirements

- 8-bit μC, e.g., 80c51
- Full protocol stack <32k
- Simple node only stack ~6k
- Coordinators require extra RAM
 - node device database
 - transaction table
 - pairing table







ZigBee Stack – Network layer

- The responsibilities of the ZigBee NWK layer 1/2:
 - Starting a network: The ability to successfully establish a new network.
 - Joining and leaving a network: The ability to gain membership (join) or relinquish membership (leave) a network.
 - Configuring a new device: The ability to sufficiently configure the stack for operation as required.







ZigBee Stack – Network layer

- The responsibilities of the ZigBee NWK layer 2/2:
 - Addressing: The ability of a ZigBee coordinator to assign addresses to devices joining the network.
 - Synchronization within a network: The ability for a device to achieve synchronization with another device either through tracking beacons or by polling.
 - Security: applying security to outgoing frames and removing security to terminating frames
 - Routing: routing frames to their intended destinations.







ZigBee Stack – Application layer

- The APL layer consists of:
 - APS sub-layer (application support) responsible for:
 - maintaining tables for binding, which is the ability to match two devices together based on their services and their needs
 - forwarding messages between bound devices







ZigBee Stack – Application layer

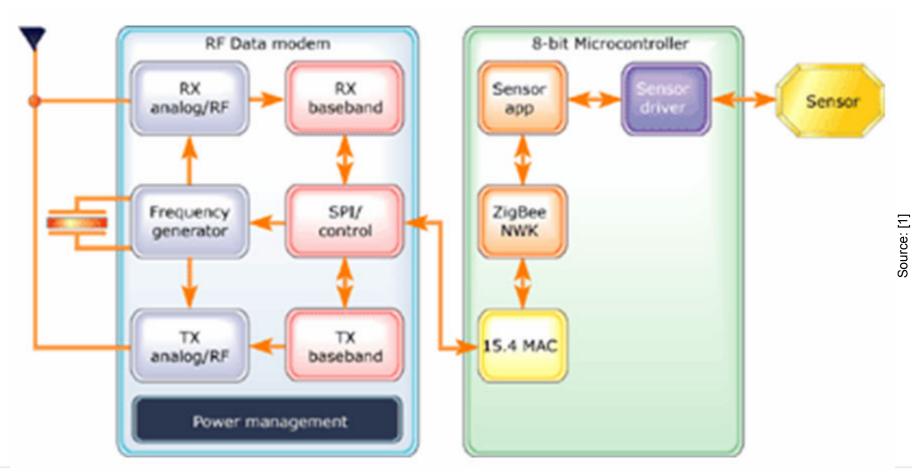
- The APL layer consists of:
 - the ZDO (ZigBee Device Object) responsible for:
 - defining the role of the device within the network (e.g., ZigBee coordinator or end device)
 - initiating and/or responding to binding requests
 - establishing a secure relationship between network devices
 - the manufacturer-defined application objects:
 - Definition of







ZigBee – device block diagram









ZigBee – application examples









ZigBit – Main features

- Small dimensions
- Affordable price
- High reception sensitivity (-101dBm)
- Output power up to +3dBm
- Very small supply current: sleep <6μA, transmission <20mA
- RF part integrated with 8-bit ATMega1281 MCU
- Integrated antenna
- Works in 2.4 GHz range

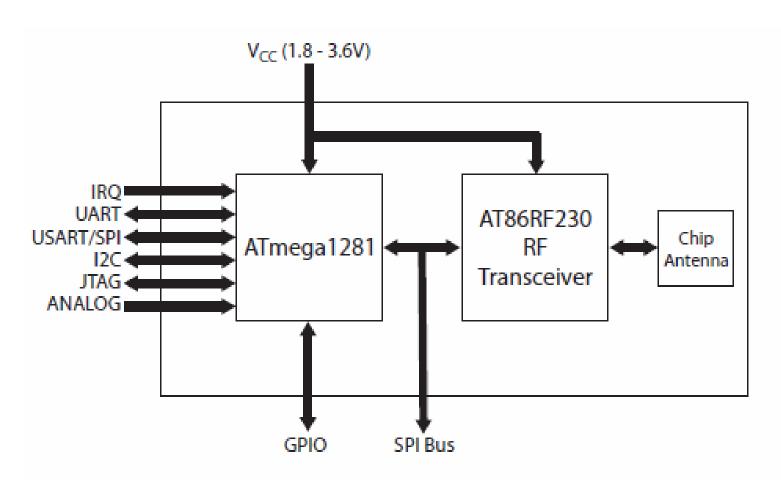








ZigBit – Block diagram

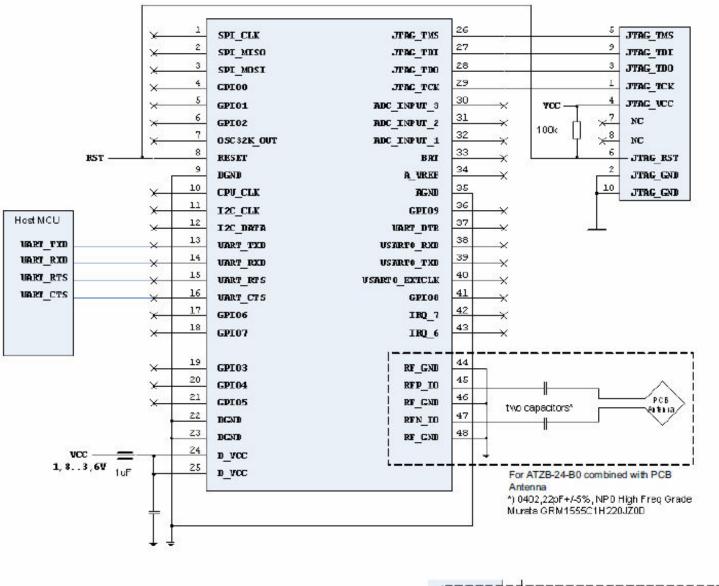


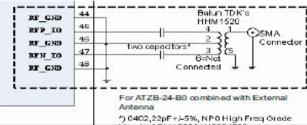












Thank you for your attention







References

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- [7] Kinney P., "ZigBee Technology: Wireless Control that Simply Works", Communications Design Conference, 2003





