WEBGL Initials
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Graphics

1. Objectives
    A. Outcomes – Initializing WebGL and using OOC in JavaScript.
        a. To make our own shapes in WebGL
        b. To make understand how to change color in WebGL

2. Equipment
    A. A computer that can run a modern web-browser

3. Lab Preparation
    A. Make sure you understand the OOC code we went over in class.

4. Lab Instruction
    A. You will create your initials (3 Letters) and display them equally spaced across the screen
    B. Each letter will have its own color.
    C. You do NOT have to use transforms for this lab.
    D. The letters do not have to be 3D.

5. Lab Rubric

	Perfect	Letter unreadable, or color not different	Syntax Errors	Not attempted
Three letters	10	10	5	0
Three different colors	10	10	5	0
Total	/20			

6. Lab Report Requirements
No lab report, however you will need to do a peer review.