Tries

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 - The Problem
 - Definitions
- Representation and operations
 - Representation
 - Operations
- Solving the problem and applications
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 - More applications



A little problem: Maximizing XOR

Statement

Given two integers, α and b, find the maximal value of x xor y, where x and y satisfy the following condition $\alpha \le x \le y \le b$.

Input

The input contains two unsigned integers; α is present in the first line and b in the second line. Where $1 \le \alpha < b < 10^6$.

Output

The maximal value as mentioned in the problem statement. $\max_{x,u\in[a,b]}x\oplus y$.

Example

Sample input	Sample output
10	7
15	

Explanation

The input tells us that a = 10 and b = 15. All the pairs which comply to above condition are the following:

$$10 \oplus 11 = 1$$
 $10 \oplus 15 = 5$ $11 \oplus 15 = 4$ $13 \oplus 14 = 3$
 $10 \oplus 12 = 6$ $11 \oplus 12 = 7$ $12 \oplus 13 = 1$ $13 \oplus 15 = 2$
 $10 \oplus 13 = 7$ $11 \oplus 13 = 6$ $12 \oplus 14 = 2$ $14 \oplus 15 = 1$
 $10 \oplus 14 = 4$ $11 \oplus 14 = 5$ $12 \oplus 15 = 3$

Here two pairs (10,13) and (11,12) have maximum XOR value 7, and this is the answer.

Big question!

How can we solve it? Some ideas...?



Definitions

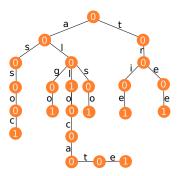
- Let a word be a single string and let dictionary be a large set of words.
- The set<string> and the hash tables can only find in a dictionary words that match exactly with the single word that we are finding.
- Trie is a tree type data structure that allows to represent a dictionary.
 - We can insert and find strings in $\mathcal{O}(\mathsf{L})$.
 - We can perform incremental search.

Definitions

- The word trie is an infix of the word "retrieval" because the trie can find a single word in a dictionary with only a prefix of the word.
- The trie is a tree where each vertex represents a single word or a prefix.
 - The root represents an empty string ε .
 - A vertex that are k edges of distance of the root have an associated prefix of length k.
 - Let v and w be two vertexes of the trie, and assume that v is a direct father of w, then v must have an associated prefix of w.
 - Deterministic acyclic finite state automaton.

Example

• The following trie stores the words: "algo", "assoc", "all", "allocate", "also", "tree" and "trie".



 Note that every vertex of the tree does not store entire prefixes or entire words.



How to represent tries?

 The most simple way to represent a trie is with an struct like following:

For the english alphabet, we can store the 'α'-edge in trie :: edge [0], 'b'-edge in trie :: edge [1], 'c'-edge in trie :: edge [2] and so on until 'z'-edge in trie :: edge [25].

How to add a word to dictionary?

We can add a word w as following:

```
function add-word(struct trie *t , char *w) begin
    if is-empty(w) then:
        t \rightarrow data \leftarrow t \rightarrow data + 1;
    else:
        if is-null(t \rightarrow edge[*w]) then:
            t \rightarrow edge[*w] \leftarrow \text{new struct trie};
        end
        add-word(t \rightarrow edge[*w], w+1);
    end
end
```

How to find a word in dictionary?

• To find a word w, we can perform following algorithm: function find-word(struct trie *t , char *w) begin if is-null(t) then: return 0; if is-empty(w) then: return $t \rightarrow data$; end return find-word $(t \rightarrow edge[*w], w+1)$; end

Maximizing XOR: Big question again!

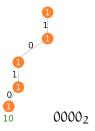
How can we solve the initial problem with this? Really? Some ideas ?

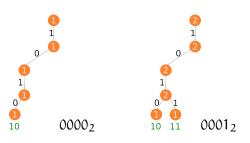
- Integers are words too.
- Integers are words with fix length.
- Look for the oposite bit branch.
- Save the maximum partial results.

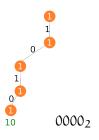
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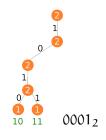
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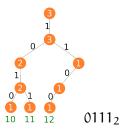
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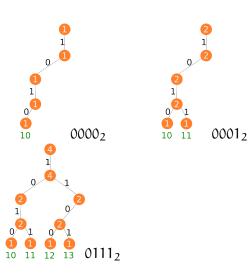


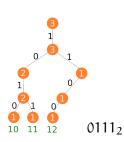


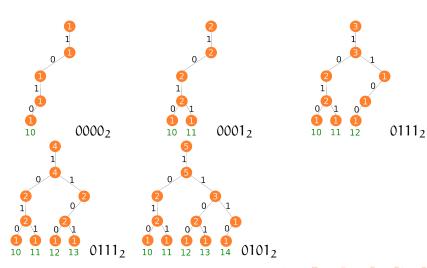


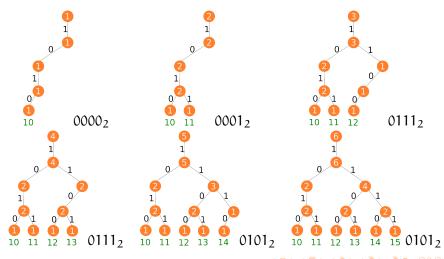












```
struct trie{
     struct trie * edge[2];
};
ull query (trie * t, ull x, int k, ull r = 0) {
     if(t \&\& k >= 0){
          u \mid l \mid b = (x \& (1 << k)) >> k;
          if(t\rightarrow edge[!b])
                r = 1 \ll k | query(t \rightarrow edge[!b], x, k-1, r);
          }else{
               r = query(t \rightarrow edge[b], x, k-1, r);
     return r:
```

Complexity Analysis?

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- What about other bitwise operators like AND, OR, ...?

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- What about other bitwise operators like AND, OR, ...?
 - It's almost same! What do we need to change?

More aplications & variants

- Incremental search
- Orthographic corrector
- Huffman coding
- Data compression
- Using an std::map<char,struct trie*> instead fixed array;
- Probabilistic tries
- Imagine & let's TRIE! :)

References I

- Codeforces
- TopCoder
- Wikipedia
- Quora
- HackerRank