Big $\mathcal{O}$ notation

Ulises Tirado Zatarain [1]
(ulises.tirado@cimat.mx)

[1] Algorists Group

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Outline

A little problem: What kind of algorithm is that?

```
/* uli is an abbreviation for the type:
   unsigned long int.                                   */
function do-something-weird(uli x , uli y): ulibegin
    uli result ← 0;
    while x ≠ 0 do
        if x & 1 = 1 then:
            result ← result + y;
        end
        x ← x >> 1;
        y ← y << 1;
    end
    return result;
end
```

Definitions

- Big $\mathcal{O}$ time/space is the language and metric we use to describe the efficiency of algorithms.
- Imagine the following scenario:
  - You got a file on a hard drive and you need to send it to a friend who lives across the country. You need to get the file to your friend as fast as possible. How should you send it?
  - E-mail
  - FTP, HTTP, SCP, ...
  - Dropbox, Google Drive, Sky Drive ...
  - Airplane
  - What if the file were really large?

Definitions

- The ammount of elemental operations or stored information to solve a problem we know as "Computational Complexity"
- The are two kinds of complexity:
  - Run time (Temporal complexity)
  - Memory (Spatial complexity)
- Big $\mathcal{O}$ notation allow us classify our algorithms in categories based on input size.

Notation $\mathcal{O}(\cdot)$: Categories

- The categories are:
  - $\mathcal{O}(1)$, $\mathcal{O}(n)$, $\mathcal{O}(n^2)$, $\mathcal{O}(n^3)$, $\mathcal{O}(n^4)$, $\mathcal{O}(\log n)$, $\mathcal{O}(n \log n)$, $\mathcal{O}(n!)$, $\mathcal{O}(2^n)$, ...
  - What the hell does this mean? $\mathcal{O}.o$ $o.\mathcal{O}$

Definitions and notation

- For example, to send a file to a friend the run time is:
  - By e-mail, FTP, Dropbox is $\mathcal{O}(s)$ where s is the file size.
  - By airplane is $\mathcal{O}(1)$. (But maybe is $O(n^2)$ in money)
  - Why?
- Rule: Drop the constants
  - What?
  - Why?
  - Example: seems that to send by e-mail is indeed at least $2s$ in time where s is the file size.

Best, Worst and Average/Expected cases

- Think about search an element in an unsorted simply linked list:
  - Best case: the element is at the start of the list. (Maybe you think this is $\mathcal{O}(1)$).
  - Worst case: the element is at the end of the list. (Maybe you think this is $\mathcal{O}(n)$).
  - Average/Expected case: the element is in any position at the list. (What do you think about this?)

Print elements in arrays A and B

$\mathcal{O}(a+b)$: where a and b are the size of array A and B respectively.

for each a **in** A **do**
  print(a);
end
for each b **in** B **do**
  print(b);
end

$\mathcal{O}(ab)$: where a and b are the size of array A and B respectively.

for each a **in** A **do**
  for each b **in** B **do**
    print(a,b);
  end
end

Print elements in arrays A

$\mathcal{O}(n^2)$: where n is the size of array A.

for $i = 0$ **to** $n-1$ **do**
  for $j = i$ **to** $n-1$ **do**
    print$(a[j])$;
  end
end

$a[0], a[1], a[2], \cdots, a[n-1]$
$a[1], a[2], \cdots, a[n-1]$
$a[2], \cdots, a[n-1]$
$\vdots$
$a[n-1]$

What do following code? What are their run time?

```
a and b are integers.
function something(a,b)begin
    if b ⩽ 0 then:
        return −1;
    end
    d = a / b;
    return a − d ∗ b;
end
```

```
a and b are integers.
function something(a,b)begin
    if b ⩽ 0 then:
        return −1;
    end
    counter ← 0;
    sum ← 0;
    while sum ⩽ a do
        sum ← sum + b;
        counter ← counter + 1;
    end
    return counter;
end
```

What does following code? What is their run time?

n is a integer.

```
function something(n) begin
    x ← 0;
    while x * x < n do
        x ← x + 1;
    end
    return x;
end
```

What does following code? What is their run time?

n is a integer.

```
function something(n) begin
    x ← 0;
    while x * x < n do
        x ← x + 1;
    end
    return x;
end
```

What does following code? What is their run time?

```
/* Take the assumption that you can concatenate two
   strings or string and character with operator +  */
function something(char *s,char *p = "")begin
    if *s = 0 then:
        print(p);
    else:
        char *r ← s;
        while *r ≠ 0 do
            char *q ← substring(s,r)+substring(r+1);
            something(q,p+*r);
            r ← r+1;
        end
    end
end
```

Function to get substring used in something function

```
function substring(char *s,char *r = 0) begin
    if r ≠ 0 then:
        char *q ← new char [r − s + 1]; int k ← 0;
        while s < r do
            q[k] ← *s; s ← s + 1; k ← k + 1;
        end
        q[k] ← 0;
        return q;
    else:
        r ← s;
        while *r ≠ 0 do  r ← r + 1 ;
        return substring(s,r);
    end
end
```

References I

- Gayle Laakmann - Cracking the Coding Interview
- Robert Sedgewick - Algorithms C++
- Thomas H. Cormen - Introduction to Algorithms
- Donald E. Knuth - The Art of Computer Programming
- Wikipedia
- Quora