

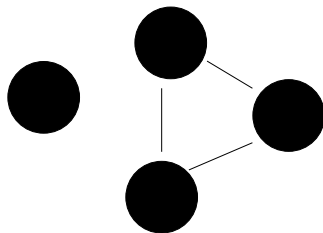
Graph Theory: DFS Applications

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September 18, 2015

Definition

$$G = (V, E)$$



Outline

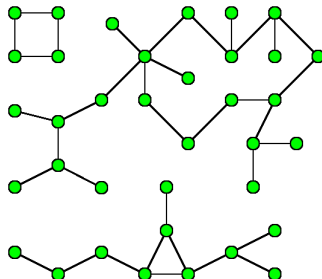
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Flood fill

Using DFS and starting from a vertex u , find all the reachable vertices either directly or indirectly.

Usage:

- Component labeling
- Reachability test



Algorithm

Algorithm 1 Flood fill

```
1:  $\forall u \in V, u_{traversed} \leftarrow \text{false}$ 
2:  $component \leftarrow 0$ 
3: for  $u \in V$  do
4:   if  $u_{traversed} = \text{false}$  then
5:      $\text{dfs}(u, component)$ 
6:      $component \leftarrow component + 1$ 
7:   end if
8: end for
```

Algorithm

Algorithm 2 $\text{dfs}(u, \text{component})$

```
1:  $u_{\text{traversed}} \leftarrow \text{true}$ 
2:  $u_{\text{component}} \leftarrow \text{component}$ 
3: for  $v \in u_{\text{neighbours}}$  do
4:   if  $v_{\text{traversed}} = \text{false}$  then
5:      $\text{dfs}(v, \text{component})$ 
6:   end if
7: end for
```

Outline

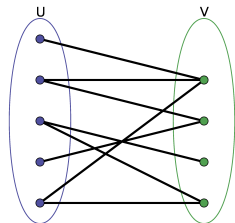
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Bi-coloring

Can a graph be labeled with 2 'colors'?

Usage:

- Bipartite matching is based on this algorithm as pre-processing in the case the 2 groups are not given in beforehand.



Algorithm

Algorithm 3 Bi-coloring

```
1:  $\forall u \in V, u_{color} \leftarrow -1$ 
2: for  $u \in V$  do
3:   if  $u_{color} = -1$  then
4:      $u_{color} \leftarrow 1$ 
5:     dfs-color ( $u$ )
6:   end if
7: end for
```

Algorithm

Algorithm 4 dfs-color(u)

```
1: for  $v \in u_{\text{neighbours}}$  do
2:   if  $v_{\text{color}} = -1$  then
3:      $v_{\text{color}} \leftarrow 1 - u_{\text{color}}$ 
4:     dfs-color( $v$ )
5:   else if  $v_{\text{color}} = u_{\text{color}}$  then
6:     Fail, not bipartite!
7:   end if
8: end for
```

Outline

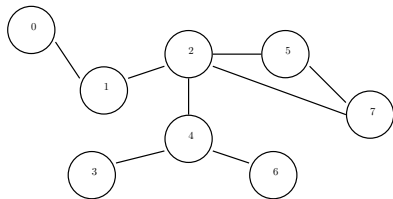
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Cycle detection

A cycle could be described as: $v_0, v_1, v_2 \dots v_n, v_0$. Could you detect a cycle on the graph, if present?

Usage:

- Topological sorting
- Tree detection
- Strong connected components (on a directed graph)
- Bridges detection
- Articulation point detection



Algorithm

Algorithm 5 Cycle detection

```
1:  $\forall u \in V, u_{color} \leftarrow \text{BLACK}, u_{parent} \leftarrow -1$ 
2: for  $u \in V$  do
3:   if  $u_{color} = \text{BLACK}$  then
4:     dfs-cycle ( $u$ )
5:   end if
6: end for
```

Algorithm

Algorithm 6 $\text{dfs-cycle}(u)$

```
1:  $u_{\text{color}} \leftarrow \text{GRAY}$ 
2: for  $v \in u_{\text{neighbours}}$  do
3:   if  $v_{\text{color}} = \text{BLACK}$  then
4:      $v_{\text{parent}} \leftarrow u$ 
5:      $\text{dfs-cycle}(v)$ 
6:   else if  $v_{\text{color}} = \text{GRAY}$  AND  $u_{\text{parent}} \neq v$  then
7:     We found a cycle!
8:   else if  $v_{\text{color}} = \text{WHITE}$  then
9:     We don't care about this case for cycles
10:  end if
11: end for
12:  $u_{\text{color}} \leftarrow \text{WHITE}$ 
```

Q & A



References

- Competitive Programming site
- Algorists' repository