

Yang (David) Li

Contact

davidyli310.com
https://github.com/DavidLLI
david.yli310@gmail.com
(519) 501-5560

Skills

Design

Adobe Illustrator,
Adobe Photoshop,
Adobe InDesign,
InVision
Sketch
Figma,
Balsamiq

Technical

HTML, CSS, JavaScript,
React.js, Java, C++, C
Python, Git, SQL

Process

Agile, User Research,
Prototyping, Specs,
Content Strategy

Education

University of Toronto
Master in User Experience
Design, Co-op, 2018 – 2020
Toronto, ON, Canada

University of Waterloo
Bachelor of Computer Science, -
Co-op, 2012 – 2017
Waterloo, ON, Canada

Work Experience

Big Switch Networks UX Design/Engineer Intern

Santa Clara, CA | May. 2019 – Aug. 2019

- Work with product managers, engineer managers, and business managers to gather user requirement and iterate visual and UX designs; gained 100% approval from the management team
- Design and prototype interfaces for the evolving network monitoring software backend with tools like Sketch and Photoshop; apply iterative lean UX methodology to constantly improve the design
- Implement the prototype using react.js and other modern frameworks to achieve high performance and maintainability

Electronic Arts Software Developer Intern

Burnaby, BC | Jan. 2017 – Apr. 2017

- Combining technical expertise with analytic ability, took initiative to provide a recommendation for code health monitoring tool with a formal presentation; the software was selected by the company and remains an essential tool
- Collaborated cross-functionally with international teams in Europe and the US to conduct testing and system integration; fully understood and used Agile Software Development Life Cycle

MappedIn UI Developer Intern

Waterloo, ON | May 2016 – Aug. 2016

- Worked on the frontend of the Content Management System (CMS) using react.js with direct input from internal users of the tool; received 100% positive feedback from the project manager of the user team
- With efficient work style, exceeded work targets and pushed 10 small improvements and 3 major improvements to the company site
- Assumed end-to-end responsibility in a product management function

Project Experience

Group4Me Business New Venture UX Project

Keywords: Storytelling, Presentations, Competitive Analysis, User Interview, Persona, Empathy Map, Ideation, Prioritization, Sketching, Wireframing, Prototyping, Usability Testing

Centre for Community Partnership Website Redesign

Keywords: Stakeholder Cooperation, Usability Testing, User Interview, Storytelling, Wireframing, Prototyping, Card Sorting, Information Architecture