**Reviewer #1**

Deborah,

I have really enjoyed seeing the progress of your project. It's a fun idea to make a database out of.

I think the site that you have created to display the information from the database looks really good. Since there are so many different entities and relationships that you have the ability to add new information to, it is a good idea to have all of the forms hidden to avoid clutter. However, having the "Hide Form" button still there even when the form is hidden is a little confusing. Maybe consider hiding the button while the form is hidden, just to make it a little more clear.

The groupings that you've used to put the different tables together makes sense. Changing the heroes and villains into one characters entity made sense to do, but you could still add the ability to filter by hero or villain on the Characters, Equipment and Cities page. This would give the user a way to see the entities that you originally intended to create.

Great job so far!

Edited by [Joshua Nicholson](https://oregonstate.instructure.com/groups/327854/users/6259827) on Feb 13 at 6:07pm

**Reviewer #2**

First of all your website is really well put together and definitely looks like effort was put into the aesthetics which I appreciate a lot! I like the navbar at the top and found that it was easy to make my way around the site. I do agree with the other reviewer that you should look into a different option for the hide button as it definitely confused me at first, possibly just one button that toggles the add menu instead of two?

Looking through your .sql files and your project outline I couldn't find anything that stood out to me as particularly wrong. Though I would recommend throwing comments into you ddq file as it would just make everything a little clearer. Otherwise it seems like you are really killing this project!

**Reviewer #3**

Hi Deborah,

The website looks great! I like how your group included explanations about what each page will display to the user. Having the sample data filled in also helps to better visualize how you'll use the data from your database. I see that you have a search functionality available on the Characters, Equipment, and Cities page, but one suggestion might be to have a page dedicated to allowing the user to search for a single superhero or villain and then present all of the associated info about that particular person. (i.e. info from all tables).

In your DDL file, everything is laid out as expected and I didn't see any syntax errors. I only saw discrepancies in the use of backticks for the table names of Character and Power. Obviously that's not egregious, but for uniformity's sake maybe just pick one and stick to it. Also, with using the name Power for a table, I see that it is a [protected keyword (Links to an external site.)Links to an external site.](https://mariadb.com/kb/en/library/power/), so just be aware that might cause unintentional errors in certain cases. My partner and I ran into a similar issue with our "user" table and renamed it to "db\_user".

In your DML file I would caution against using SELECT \* queries. I know Wolford mentions this in some of the lecture videos, but [this (Links to an external site.)Links to an external site.](https://stackoverflow.com/questions/3639861/why-is-select-considered-harmful) stack overflow page shows why it could be detrimental to use. Granted it's not likely our databases will be so big or that we continue using these databases beyond this class, but if you do, then just give consideration to what you're losing with using \*.

I noted the part in your feedback response about the arrows in the schema. My mistake, I'll also be sure to make the correction in my own project outline =). The rest of your responses to feedback made sense. I can't wait to see your finished product!