Module 2: Algorithm and Data Structures Lab

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University of Trento

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News

10/01/2017

- Added a lot of material on graphs (graphs.html)
- v0.14

9/01/2017

- fixed broken link in Chapters to <u>Data Structures 2.2 for stacks and linked lists (data-structures-2.html)</u>
- 0.13.1

8/01/2017

- added looong intro to classes in Data Structures 2.1: ComplexNumber (data-structures-1.html)
- split Chapter 2: Data Structures into 2 parts, <u>2.1 for ComplexNumber (data-structures-1.html)</u> and <u>2.2 for stacks and linked lists.</u> (data-structures-2.html)
- v0.13

22/12/2016 added graph exercises

Exams

Midterm

Be prepared for the ... Midterm Friday 13th Jan 14:00-17:00 Aula PC A202



Exam modalities

Exams are open book. You can bring a printed version of the material listed below.

Exam will take place in the lab with no internet access. You will only be able to access a folder with this documentation:

- Sciprog Algolab website (http://davidleoni.github.io/algolab)
- Alberto Montresor slides (http://cricca.disi.unitn.it/montresor/teaching/scientific-programming/)
- Stefano Teso slides (http://disi.unitn.it/~teso/courses/sciprog/index.html)
- Python 2.7 documentation (https://docs.python.org/2/)
 - In particular, <u>Unittest docs (https://docs.python.org/2/library/unittest.html)</u>
- The course book 'Problem Solving with Algorithms and Data Structures using Python' (http://interactivepython.org/runestone/static/pythonds/index.html)

So if you need to look up some Python function, please start today learning how to search documentation using the search functionality on Python website.

Past exams

See page here (past-exams.html).

Course website

Theory

See Alberto Montresor website:

http://cricca.disi.unitn.it/montresor/teaching/scientific-programming (http://cricca.disi.unitn.it/montresor/teaching/scientific-programming)

I ab

davidleoni.github.io/algolab (https://davidleoni.github.io/algolab)

Chapters

Worksheets are meant to be used online - pdf quality is not very good, if they result unreadable please tell me

- 0. Testing (testing.html) (pdf (pdf/testing.pdf))
- 1. Lists (lists.html) (pdf (pdf/lists.pdf))
- 2 Data Structures
- 2.1 ComplexNumber (data-structures-1.html) (pdf (pdf/data-structures-1.pdf))
- 2.2 Stacks and linked lists (data-structures-2.html) (pdf (pdf/data-structures-2.pdf))
- 3. <u>Trees (trees.html)</u> (pdf (pdf/trees.pdf))
- 4. Graphs (graphs.html) (pdf (pdf/graphs.pdf))
- A. Past exams (past-exams.html)

Commandments

WARNING: If you don't follow the Commandments, bad things happen!

1) You shall test!

To run tests, enter the following command in the terminal:

```
python -m unittest my-file
```

WARNING: In the call above, DON'T append the extension .py to my-file WARNING: Still, on the hard-disk the file MUST be named with a .py at the end, like my-file.py

2. You shall also write on paper!

If staring at the monitor doesn't work, help yourself and draw a representation of the state sof the program. Tables, nodes, arrows, all can help figuring out a solution for the problem.

3. You shall copy *exactly the same* function definitions as in the exercises!

For example don't write:

```
def MY selection sort(A):
```

4. You shall never ever reassign function parameters:

```
def myfun(i, s, L, D):
        # You shall not do any of such evil, no matter what the type of the p
arameter is:
                           # basic types (int, float, ...)
        i = 666
        s = "666"
                           # strings
        L = [666]
                           # containers
        D = {"evil":666}
                           # dictionaries
        # For the sole case of composite parameters like lists or dictionarie
s,
        # you can write stuff like this IF AND ONLY IF the function specifica
tion
        # requires you to modify the parameter internal elements (i.e. sortin
g a list
        # or changing a dictionary field):
        L[4] = 2
                          # list
        D.my field = 5
                          # dictionary
```

This also applies to class methods. Never ever write horrors such as:

```
class MyClass
    def my_method(self, x, y):
        self = \{a:666\} # since self is a kind of dictionary, you might be te
mpted to do like this
                        # but to the outside world this will bring no effect.
                        # For example, let's say somebody from outside makes
a call like this:
                        #
                             mc = MyClass()
                             mc.my_method()
                        # after the call mc will not point to {a:666}
        self = ['666']
                        # self is only supposed to be a sort of dictionary an
d passed from outside
                        # self is only supposed to be a sort of dictionary an
        self = 6
d passed from outside
```

5. You shall never ever assign values to method calls:

WRONG WRONG STUFF

```
my_fun() = 666
my_fun() = '666'
my_fun() = [666]
```

CORRECT STUFF

With the assignment operator we want to store in the left side a value from the right side, so all of these are valid operations:

Function calls such as my_fun() return instead results of calculations in a box that is created just for the purpose of the call and Python will just not allow us to reuse it as a variable. So whenever you see 'name()' at the left side, it can't be possibly followed by one equality = sign (but it can be followed by two equality signs == if you are performing a comparison).

6. You shall use return command only if you see written return in the pseudocode!

If there is no return in the pseudocode, the function is intended to return None. In this case you don't even need to write return None, as Python will do it implicitly for you.

Slides

Lab 1 Slides

3 Nov 2016

Lab Goals

- Going from theory taught by Prof. Alberto Montresor to implementation
- Pseudo code --> Python

How

- Hands-on approach
- Performance considerations
- Focus on correct code
- Few Python functions

Lab Midterm?

Probably not. Still, will provide exam example.

Lab 2 Slides

Date: Nov 11th, 2016

- · More practical than last time!
- Finish selection_sort and gap implementation
- midlab pause ;-)
- implement a Python class

Lab 3 Slides

Nov 17th, 2016

- Recursion
 - gap rec, binary search rec
- binary search iter
- Will give you more tests
- · Write also on paper!
- Copy exactly the same function definitions!
 - For example don't write def MY selection sort(A):
- use return command only if you see written return in the pseudocode!
 - If there is no return in the pseudocode, the function is intended to return None. In this case you don't even need to write return None, as Python will do it implicitly for you.

Lab 4 Slides

Nov 18th, 2016

- · Divide et Impera
 - binary search iter
- Implement ComplexNumber (see Chapter 2.1 (data-structures-1.html))

New Commandment:

You shall never ever reassign function parameters:

```
def myfun(L, i, s):
    # You shall not do any of this evil:
    L = [666]
    i = 666
    s = "666"
```

Previous commandments:

- You shall also write on paper!
- You shall copy exactly the same function definitions as in the exercises!
- For example don't write def MY selection sort(A):
- You shall use return command only if you see Written return in the pseudocode!
- If there is no return in the pseudocode, the function is intended to return None. In this case you don't even need to write return None, as Python will do it implicitly for you.

Lab 5 slides

24 Nov 2016

- Implement ComplexNumber (see Chapter 2.1 (data-structures-1.html))
- Implement Stack

Lab 6 slides

1 Dic 2016

- Implement CappedStack (see Chapter 2.2 (data-structures-2.html))
- Implement UnorderedList

Lab 7 slides

UnorderedList

Lab 8 slides

- will start writing tests (will be required during exams)
- · invariants in particular
- UnorderedList (see Chapter 2.2 (data-structures-2.html)) until fast size() and append() included

Lab 9 slides

15 Dic 2016

• Implement GenericTree, see Trees chapter (trees.html)

Lab 10 slides

19 Dic 2016

• GenericTree see Graphs chapter (graphs.html)

Lab 11 slides

21 Dic 2016

Exam simulation (exam-sim-2016-12-21.html)!

For exam solution, see Appendix A in Chapters

Office hours

You can schedule a meeting by emailing me at david.leoni [AT] unitn.it , more or less I'm available every day until 19.00

Then you will find me in Povo 1 building at DISI, in room 226 DKM:



Resources

- Online book: <u>Problem Solving with Algorithms and Data Structures using Python</u> (http://interactivepython.org/runestone/static/pythonds/index.html) by Brad Miller and David Ranum
- Theory slides (http://cricca.disi.unitn.it/montresor/teaching/scientific-programming/slides/) by Alberto Montresor
- Will try to be consistent with other lab module notes (http://disi.unitn.it/~teso/courses/sciprog/index.html) of Stefano Teso and Toma Tebaldi
- <u>PythonTutor (http://www.pythontutor.com/visualize.html#mode=edit)</u>, a visual virtual machine (*very useful*! can also be found in examples inside the book!)
- <u>Source code (https://github.com/DavidLeoni/algolab)</u> of these worksheets (<u>download zip</u> (<u>https://github.com/DavidLeoni/algolab/archive/master.zip</u>)), in <u>Jupyter Notebook (http://jupyter.org</u>) format.
- The internet

Editors

- Spyder (https://pythonhosted.org/spyder/): Seems like a fine and simple editor
- <u>Jupyter Notebook (http://jupyter.org)</u>: Nice environment to execute Python commands and display results like graphs. Allows to include documentation in Markdown format