

QuecPython TTS Application Note

LTE Standard Module Series

Version: 1.0.0

Date: 2020-11-09 Status:

Preliminary



Our aim is to provide customers with timely and comprehensive service. For any assistance, please contact our company headquarters:

Quectel Wireless Solutions Co., Ltd.

Building 5, Shanghai Business Park Phase III (Area B), No.1016 Tianlin Road, Minhang District, Shanghai 200233, China

Tel: +86 21 5108 6236 Email: <u>info@quectel.com</u>

Or our local office. For more information, please visit: http://www.quectel.com/support/sales.htm.

For technical support, or to report documentation errors, please visit:

http://www.quectel.com/support/technical.htm Or email to support@quectel.com.

General Notes

Quectel offers the information as a service to its customers. The information provided is based upon customers' requirements. Quectel makes every effort to ensure the quality of the information it makes available. Quectel does not make any warranty as to the information contained herein, and does not accept any liability for any injury, loss or damage of any kind incurred by use of or reliance upon the information. All information supplied herein is subject to change without prior notice.

Disclaimer

While Quectel has made efforts to ensure that the functions and features under development are free from errors, it is possible that these functions and features could contain errors, inaccuracies and omissions. Unless otherwise provided by valid agreement, Quectel makes no warranties of any kind, implied or express, with respect to the use of features and functions under development. To the maximum extent permitted by law, Quectel excludes all liability for any loss or damage suffered in connection with the use of the functions and features under development, regardless of whether such loss or damage may have been foreseeable.

Duty of Confidentiality

The Receiving Party shall keep confidential all documentation and information provided by Quectel, except when the specific permission has been granted by Quectel. The Receiving Party shall not access or use Quectel's documentation and information for any purpose except as expressly provided herein. Furthermore, the Receiving Party shall not disclose any of the Quectel's documentation and information to any third party without the prior written consent by Quectel. For any noncompliance to the above requirements, unauthorized use, or other illegal or malicious use of the documentation and information, Quectel will reserve the right to take legal action.

QuecPython_TTS_Application_Note



QuecPython TTS Application Note

Copyright

The information contained here is proprietary technical information of Quectel Wireless Solutions Co., Ltd. Transmitting, reproducing, disseminating and editing this document as well as using the content without permission are forbidden. Offenders will be held liable for payment of damages. All rights are reserved in the event of a patent grant or registration of a utility model or design.

Copyright © Quectel Wireless Solutions Co., Ltd. 2020. All rights reserved.



About the Document

Revision History

| Version | Date | Author | Description |
|---------|------------|--------|--------------------------|
| - | 2020-11-09 | Rivern | Creation of the document |
| 1.0.0 | 2020-11-09 | Rivern | Preliminary |



Contents

| | About the Document | |
|---|---|----|
| С | Contents | 4 |
| 1 | Introduction | 4 |
| | TTS Overview | |
| | 2.1. Brief Introduction on TTS | |
| 3 | TTS API Details | 6 |
| | 3.1.1. import audio tts = audio.TTS | 6 |
| | 3.1.2. tts.play | |
| | 3.1.3. tts.setSpeed | 8 |
| | 3.1.4. tts.setVolume | 8 |
| | 3.1.5. tts.getSpeed | 8 |
| | 3.1.6. tts.getVolume | 9 |
| | 3.1.7. tts.getState | 10 |
| | 3.1.8. tts.stop | |
| | 3.1.9. tts.close | |
| 4 | TTS Usage Example | 12 |
| | 4.1. Execute Commands on the Command Line | 12 |
| | 4.2. Execute py Files | 13 |
| 5 | Annandiy | 14 |

1 Introduction

This document takes Quectel EC100Y-CN module as an example to introduce how to use TTS function.



2 TTS Overview

2.1. Brief Introduction on TTS

TTS, Text To Speech, is a part of man-machine dialog, allowing the machine to speak. With the support of the embedded chip, it uses the neural network design to intelligently transform the text into a natural voice stream. TTS converts the text in real time with short time (in second). With the help of internal voice controller, TTS outputs the smooth voice without the unnatural feeling from the machine. Before using TTS feature on EVB board, see the figure below to know the audio interface of the module (taking EC100Y-CN as an example):

3.5mm audio interface



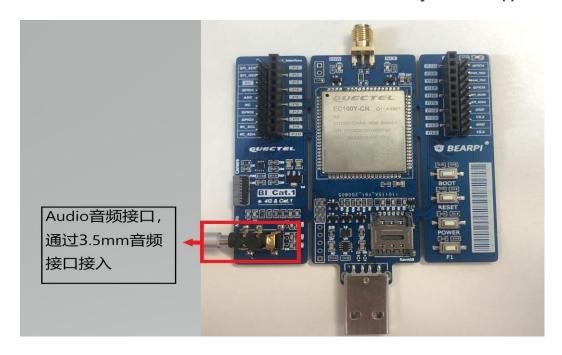


Figure 1: TTS Module Audio Interface

After connecting 3.5mm audio interface, see *Quectel-QuecPython-Cat1 EVB User Guide* for driver downloading and firmware installation.

3 TTS API Details

3.1.1. import audio tts = audio.TTS

This function imports audio library and creates a TTS object.

★ Prototype

import audio tts = audio.TTS(device)

★ Parameter

device:

The device type, and the values are as follows:

- 0 microphone
- 1 earphone
- 2 speakers

QuecPython_TTS_Application_Note



★ Return Value

None.

3.1.2. tts.play

This function plays the voice.

★ Prototype

tts.play(priority, breakin, mode, str)

* Parameter

priority:

Integer type. Play priority, the level is from 0 to 4. The larger the value, the higher the priority.

breakin:

Integer type. Whether to break in the voice playback.

- 0 Not allowed to be broken in
- 1 allowed to be broken in

mode:

Integer type. Encoding mode:

- 1 UNICODE16 (Size end conversion)
- 2 UTF-8
- 3 UNICODE16 (Don't convert)

str:

String type. String to be played.

★ Return Value

- 0 the voice is played successfully.
- -1 It fails to play voice
- 1 Voice could not play at once, the voice is added the queue to be played.
- -2 voice could not play at once, the task in this queue has reached the upper limit and cannot be added to the playback queue.

NOTE

Each priority group can join up to 10 playback tasks at the same time. For the play queue policy, refer to the *Quectel QuecPython library API Introduction*.





3.1.3. tts.setSpeed

This function sets playback speed

★ Prototype

tts.setSpeed(speed)

* Parameter

speed:

Integer type. Playback speed. Range: 0–9. the larger the value, the faster the speed.

★ Return Value

The playback speed will be returned if the function is executed successfully, otherwise, -1 will be returned.

3.1.4. tts.setVolume

This function sets the playback volume.

★ Prototype

tts.setVolume(vol)

★ Parameter

vol:

Integer type. Playback volume. Range: 0-9. 0 means mute.

★ Return Value

The playback volume will be returned if the function is executed successfully, otherwise, -1 will be returned.

3.1.5. tts.getSpeed

This function gets the current playback speed.

★ Prototype

tts.getSpeed()

* Parameter

QuecPython_TTS_Application_Note



QuecPython TTS Application Note

None.

★ Return Value

The current playback speed will be returned if the function is executed successfully, otherwise, -1 will be returned.

3.1.6. tts.getVolume

This function gets the playback volume.

★ Prototype

tts.getVolume()

* Parameter

None.

* Return Value

The current playback volume will be returned if the function is executed successfully, otherwise, -1 will be



returned.

3.1.7. tts.getState

This function gets the current playback status.

★ Prototype

tts.getState()

* Parameter

None.

- **★** Return Value
- 0 there is no TTS playing
- 1 TTS is currently playing

3.1.8. tts.stop

This function stops the playing.

* Prototype

tts.stop()

* Parameter

None.

★ Return Value

O The playing is stopped successfully. -1 It fails to stop the playing.

3.1.9. tts.close

This function closes the TTS feature.

* Prototype





tts.close()

* Parameter

None.

★ Return Value

0 TTS is closed successfully. -1 It fails to close TTS.



4 TTS Usage Example

4.1. Execute Commands on the Command Line

In Xshell, connect the main serial port of the module, enter the communication interface, and then follow the steps below to use TTS feature:

Step 1: Import audio library and create a TTS object:

import audio tts = audio.TTS(device)

Step 2: Play voice

tts.play(priority, breakin, mode, str)

```
>>> tts.play(1,0,2,"111111111")
0
>>> tts.play(1,0,2,"1111111111111")
0
>>> tts.play(2,0,2,"11111111111111")
1
```



Step 3: After the above step, you can hear the voice from the headset. At this time, you can set playback speed and volume through *tts.setSpeed(speed)* and *tts.setVolume(vol)* respectively.

```
>>> tts.setVolume(7)
0
>>> tts.setSpeed(8)
0
```

Step 4: Use *tts.getSpeed()* and *tts.getVolume()* to get the current playing speed and volume respectively. The current playback status can be obtained through *tts.getState()*.

```
>>> tts.getSpeed()
8
>>> tts.getVolume()
7
>>> tts.getState()
0
```

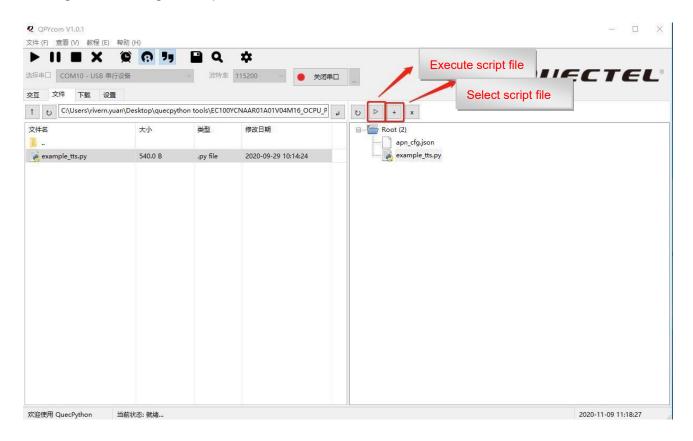
Step 5: *tts.stop()* stops the playback. After the playback completes, *tts.close()* closes TTS feature.

```
>>> help(tts)
object tts is of type TTS
play -- <function>
stop -- <function>
close -- <function>
setVolume -- <function>
getVolume -- <function>
setSpeed -- <function>
getSpeed -- <function>
getState -- <function>
yetState -- <function>
>>> tts.stop()
>>> tts.close()
```

4.2. Execute py Files



Step 1: Enter the *modules* directory in SDK, find the TTS directory. Use the QPYcom tool to send the *example_tts.py* script file in the TTS directory to the module. Refer to *QPYcom User Guide* for details about sending and executing the script to the module.



Step 2: In Xshell, connect the main serial port of the module, enter the communication interface, use uos.listdir() to confirm whether the example_tts.py script file is in the current directory, and then follow the steps below:

```
>>> import uos
>>> uos.listdir()
['apn_cfg.json', example_tts.py', 'example_socket.py', 'example_thread.py']
>>> import example
>>> example.exec('example_tts.py')
>>> []
```

Import example module by *import example*, which provides *exec()* to execute python scripts. Execute *example.tts.py* by *example.exec('example.tts.py'*), after that, you can hear the voice playing in the headset.

5 Appendix



Table 1: Terms and Abbreviations

| Abbreviation | Description | |
|--------------|---|--|
| API | Application Programming Interface | |
| LTE | Long Term Evolution | |
| SDK | Software Development Kit | |
| TTS | Text To Speech | |
| UNICODE | Unicode | |
| UTF | Universal Character Set/Unicode Transformation Format | |