

Head Circumference Embedded

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1 machine learnig source code	1
2 Source Files	3
3 Namespace Index	5
3.1 Namespace List	5
4 Class Index	7
4.1 Class List	7
5 File Index	9
5.1 File List	9
6 Namespace Documentation	11
6.1 ActiveGeomtericShape Namespace Reference	11
6.1.1 Detailed Description	11
7 Class Documentation	13
7.1 ActiveGeomtericShape::Ellipse Class Reference	13
7.1.1 Detailed Description	13
7.2 ActiveGeomtericShape::Ellipse::Image Struct Reference	13
7.3 MachineLearning::Image Class Reference	14
7.4 MachineLearning::Logger Class Reference	14
7.5 MachineLearning::Unet Class Reference	14
8 File Documentation	15
8.1 ellipse.h	15
8.2 image.h	15
8.3 logger.h	16
8.4 unet.h	16
Index	17

Chapter 1

machine learnig source code

classes here are based on [dlib](#)

Chapter 2

Source Files

These are the source files used by [Makefile](#).

Chapter 3

Namespace Index

3.1 Namespace List

Here is a list of all documented namespaces with brief descriptions:

ActiveGeometricShape	
Classes to fit predefined shapes to data	11

Chapter 4

Class Index

4.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

ActiveGeomtericShape::Ellipse	
To find and fit an ellipse in 2D image data	13
ActiveGeomtericShape::Ellipse::Image	13
MachineLearning::Image	14
MachineLearning::Logger	14
MachineLearning::Unet	14

Chapter 5

File Index

5.1 File List

Here is a list of all documented files with brief descriptions:

src/active_geometric_shape/ellipse.h	15
src/machine_learning/image.h	15
src/machine_learning/logger.h	16
src/machine_learning/unet.h	16

Chapter 6

Namespace Documentation

6.1 ActiveGeomtericShape Namespace Reference

Classes to fit predefined shapes to data.

Classes

- class [Ellipse](#)
To find and fit an ellipse in 2D image data.

6.1.1 Detailed Description

Classes to fit predefined shapes to data.

Based on the article by Wang et al. (2012)

Chapter 7

Class Documentation

7.1 ActiveGeomtericShape::Ellipse Class Reference

To find and fit an ellipse in 2D image data.

```
#include <ellipse.h>
```

Classes

- struct [Image](#)

Public Member Functions

- void **calculate_force_field** ([Ellipse::Image](#) i)

7.1.1 Detailed Description

To find and fit an ellipse in 2D image data.

Based on Wang et al. (2012)

The documentation for this class was generated from the following files:

- src/active_geometric_shape/ellipse.h
- src/active_geometric_shape/ellipse.cpp

7.2 ActiveGeomtericShape::Ellipse::Image Struct Reference

Public Attributes

- size_t **width**
- size_t **height**
- std::vector< double > **x**

The documentation for this struct was generated from the following file:

- src/active_geometric_shape/ellipse.h

7.3 MachineLearning::Image Class Reference

Public Member Functions

- **Image** (std::string ultrasound_folder)
- void **load_data** (std::string filename)
- std::filesystem::path **safe_append** (std::filesystem::path original, std::string addition)
- void **set_test_status** (bool test_status)

The documentation for this class was generated from the following files:

- src/machine_learning/image.h
- src/machine_learning/image.cpp

7.4 MachineLearning::Logger Class Reference

Static Public Member Functions

- static void **display_error_message** (std::string error)
- static void **display_info_message** (std::string info)
- static void **display_test_message** ()
- static void **set_levels** ()

The documentation for this class was generated from the following files:

- src/machine_learning/logger.h
- src/machine_learning/logger.cpp

7.5 MachineLearning::Unet Class Reference

The documentation for this class was generated from the following files:

- src/machine_learning/unet.h
- src/machine_learning/unet.cpp

Chapter 8

File Documentation

8.1 ellipse.h

```
00001 //Copyright (2023) Dr. David A. Magezi
00002 #ifndef DEF_AGS_ELLIPSE
00003 #define DEF_AGS_ELLIPSE
00004
00005 #include <vector>
00011 namespace ActiveGeometricShape{
00017 class Ellipse{
00018 public:
00019     struct Image{
00020         size_t width;
00021         size_t height;
00022         std::vector<double> x;
00023     };
00024     void calculate_force_field(Ellipse::Image i);
00025
00026 private:
00027     Ellipse::Image force_field_;
00028 };
00029 }
00030 }//namespace ActiveGeometricShape
00031 #endif //DEF_AGS_ELLIPSE
00032
```

8.2 image.h

```
00001 //Copyright (2023) Dr. David A. Magezi
00002
00003 #ifndef DEF_ML_IMAGE
00004 #define DEF_ML_IMAGE
00005
00006 #include <filesystem>
00007 #include <string>
00008 #include <vector>
00009
00010
00011 namespace MachineLearning{
00012 class Image{
00013 public:
00014     Image(std::string ultrasound_folder);
00015     ~Image();
00016
00017     void load_data(std::string filename);
00018     std::filesystem::path safe_append(std::filesystem::path original, std::string addition);
00019     void set_test_status(bool test_status);
00020
00021 private:
00022     std::filesystem::path get_mask_path();
00023
00024     bool test_status_;
00025     std::filesystem::path current_subfolder_, image_path_;
00026     inline static const std::string image_extension_ = "png";
00027     inline static const std::string mask_suffix_ = "_Annotation";
00028     inline static const std::string mask_tail_ = mask_suffix_ + "." + image_extension_;
00029     inline static const std::string test_subfolder_ = "test_set/";
00030
00031 }
```

```
00030     inline static const std::string training_subfolder_ = "training_set/";
00031     std::filesystem::path ultrasound_folder_;
00032 };
00033 }//namespace MachineLearning
00034
00035 #endif //DEF_ML_IMAGE
```

8.3 logger.h

```
00001 //Copyright (2023) Dr. David A. Magezi
00002
00003 #ifndef DEF_ML_LOGGER
00004 #define DEF_ML_LOGGER
00005
00006 #include <string>
00007
00008 #include <dlib/logger.h>
00009
00010 namespace MachineLearning{
00011 class Logger{
00012 public:
00013     static void display_error_message(std::string error);
00014     static void display_info_message(std::string info);
00015     static void display_test_message();
00016     static void set_levels();
00017
00018 private:
00019     static dlib::logger error_log_;
00020     static dlib::logger info_log_;
00021     static dlib::logger test_log_;
00022 };
00023 }//namespace MachineLearning
00024
00025 #endif //DEF_ML_LOGGER
```

8.4 unet.h

```
00001 //Copyright 2023 David A. Magezi
00002 //Implementation of U-Net architecture by Ronneberger et al.
00003
00004 #ifndef DEF_ML_UNET
00005 #define DEF_ML_UNET
00006
00007 namespace MachineLearning{
00008 class Unet{
00009 public:
00010     Unet();
00011     ~Unet();
00012 };
00013 }//namespace MachineLearning
00014
00015 #endif //DEF_ML_UNET
```

Index

ActiveGeometricShape, [11](#)
ActiveGeometricShape::Ellipse, [13](#)
ActiveGeometricShape::Ellipse::Image, [13](#)

machine learnig source code, [1](#)
MachineLearning::Image, [14](#)
MachineLearning::Logger, [14](#)
MachineLearning::Unet, [14](#)

Source Files, [3](#)
src/active_geometric_shape/ellipse.h, [15](#)
src/machine_learning/image.h, [15](#)
src/machine_learning/logger.h, [16](#)
src/machine_learning/unet.h, [16](#)