

SOAP Web Services Creation & Invocation

Introduction to Service Design and Engineering
2013/2014.

Outline

- What is SOAP?
- Web Services with SOAP
- WSDL
- Client Implementation
- Exercise



Simple Object Access Protocol

What is SOAP?

1. SOAP stands for Simple Object Access Protocol
2. SOAP is essentially an XML-based protocol for invoking remote methods.
3. SOAP is a protocol for accessing a Web Service.
4. SOAP is a format for sending messages
5. SOAP communicates via Internet
6. SOAP is platform independent
7. SOAP is language independent
8. SOAP is based on XML

Simple Object Access Protocol

- A SOAP message is an ordinary XML document containing the following elements:
 - An Envelope element that identifies the XML document as a SOAP message
 - A Header element that contains header information
 - A Body element that contains call and response information
 - A Fault element containing errors and status information

Skeleton SOAP Message

```
<?xml version="1.0"?>
<soap:Envelope
xmlns:soap="http://www.w3.org/2001/12/soap-envelope"
soap:encodingStyle="http://www.w3.org/2001/12/soap-encoding">

  <soap:Header>
    ...
  </soap:Header>

  <soap:Body>
    ...
    <soap:Fault>
      ...
    </soap:Fault>
  </soap:Body>

</soap:Envelope>
```

A SOAP Request Example

SOAP Request

```
<?xml version="1.0"?>
<soap:Envelope
xmlns:soap="http://www.w3.org/2001/12/soap-envelope"
soap:encodingStyle="http://www.w3.org/2001/12/soap-encoding">

  <soap:Body xmlns:m="http://www.example.org/stock">
    <m:GetStockPrice>
      <m:StockName>IBM</m:StockName>
    </m:GetStockPrice>
  </soap:Body>

</soap:Envelope>
```

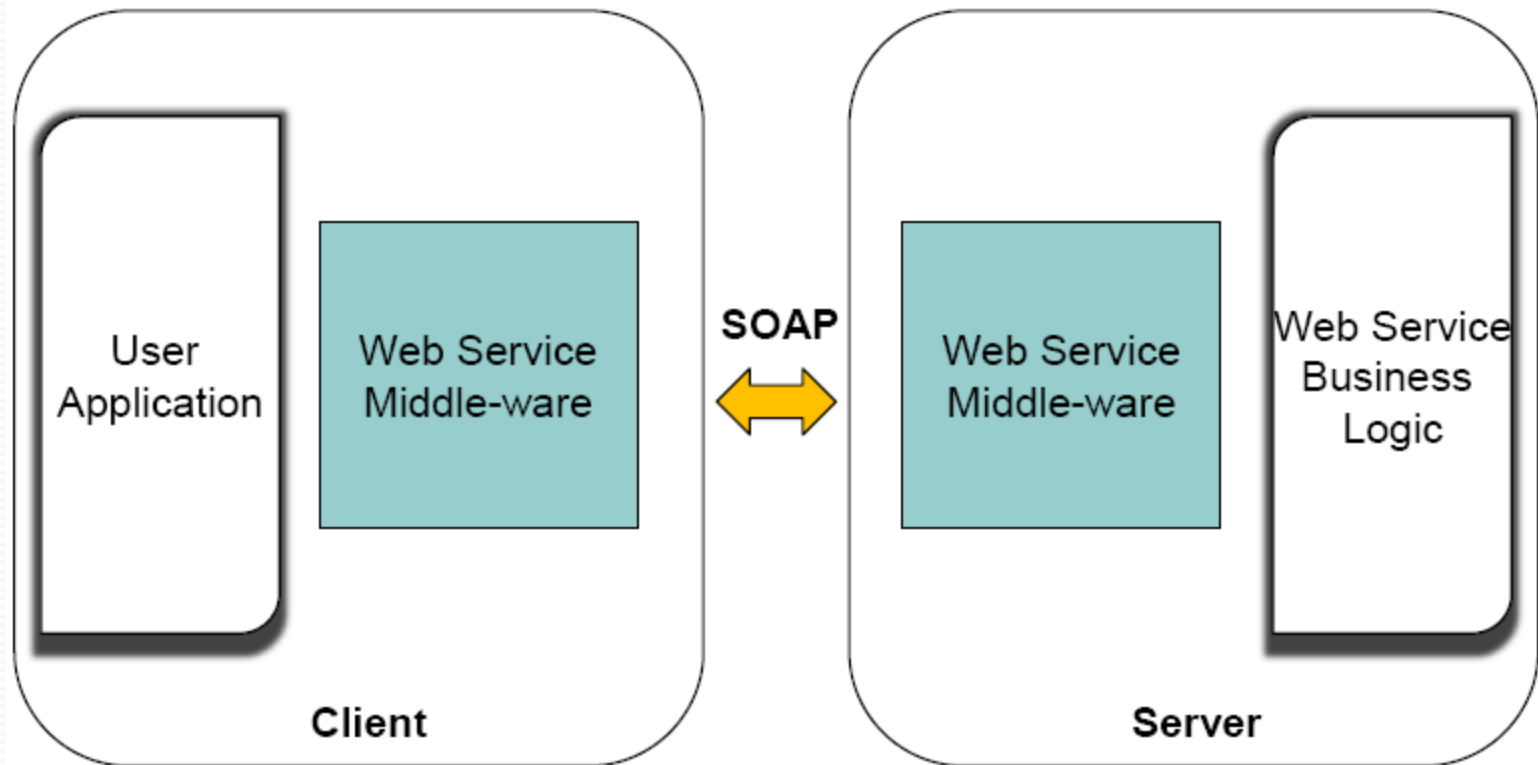
SOAP Response Example

```
<?xml version="1.0"?>
<soap:Envelope
xmlns:soap="http://www.w3.org/2001/12/soap-envelope"
soap:encodingStyle="http://www.w3.org/2001/12/soap-encoding">

  <soap:Body xmlns:m="http://www.example.org/stock">
    <m:GetStockPriceResponse>
      <m:Price>34.5</m:Price>
    </m:GetStockPriceResponse>
  </soap:Body>

</soap:Envelope>
```


Web Service Middle-Ware



Invoking JWS Service

- Two options
 - Using Dynamic Invocation Interface (DII)
 - Using Stubs generated from service WSDL description

Client Code: DII Method

```
import org.apache.axis.client.Service;
import org.apache.axis.client.Call;
import javax.xml.namespace.QName;

public class TestAddFunction {
    public static void main(String[] args) {
        try {
            String endpoint = "http://localhost:8080/axis/AddFunction.jws";
            Service service = new Service();
            Call call = (Call) service.createCall();
            call.setOperationName(new QName(endpoint, "addInt"));
            call.setTargetEndpointAddress(new java.net.URL(endpoint));
            Integer ret = (Integer) call.invoke(new Object[] { new
Integer(5), new Integer(6) });
            System.out.println("addInt(5, 6) = " + ret);
        } catch (Exception e) {
            System.err.println("Execution failed. Exception: " + e);
        }
    }
}
```



Web Service Description Language

WSDL

- WSDL stands for Web Services Description Language.
- WSDL is a document written in XML.
- The document describes a Web service.
- It specifies the location of the service and the operations (or methods) the service exposes.

WSDL

- A WSDL document describes a web service using these major elements:
- **<types>**
 - The data types used by the web service
- **<message>**
 - The messages used by the web service
- **<portType>**
 - The operations performed by the web service
- **<binding>**
 - The communication protocols used by the web service

WSDL Example


```
<message name="getTermRequest">
  <part name="term" type="xs:string"/>
</message>

<message name="getTermResponse">
  <part name="value" type="xs:string"/>
</message>

<portType name="glossaryTerms">
  <operation name="getTerm">
    <input message="getTermRequest"/>
    <output message="getTermResponse"/>
  </operation>
</portType>
```

Example Service

- Length Convertor Service

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Web services enable to quickly integrate applications across multiple platforms, systems and even across businesses. Emerging standards such as SOAP, WSDL and UDDI will enable system-to-system communication that is easier and cheaper than traditional methods.

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Length Converter

- What we need
 - A service (Already implemented at [websvc.net](http://www.websvc.net))
 - Service WSDL
 - Download it
<http://www.websvc.net/length.asmx?WSDL>
 - Stubs
 - Generate stubs from WSDL
 - Write client using stubs
 - Access the service (pass parameter and get results)



Lets do it

Exercise

- Access the Currency Converter Service
 - Download WSDL file from
 - <http://www.webservices.net/CurrencyConverter.asmx?WSDL>
- Generate stubs using WSDL file.
 - Use given build.xml
- Create Client using stubs.
- Convert any currency to other currency type.

Create your own service

- Create your own service
 - Implement your service logic
 - Define one service class which exposes service methods
- Compile and deploy it to apache/axis folder
- Generate WSDL from your service
- Use that WSDL to write client program

Customer Order Service

```
public class Order {  
  
    String productName;  
    int quantity;  
  
    public Order() {  
        // TODO Auto-generated constructor stub  
    }  
  
    public String getProductName() {  
        return productName;  
    }  
  
    public void setProductName(String productName) {  
        this.productName = productName;  
    }  
  
    public int getQuantity() {  
        return quantity;  
    }  
  
    public void setQuantity(int quantity) {  
        this.quantity = quantity;  
    }  
}
```

Order Service

```
public class Client {  
  
    String name;  
    int age;  
    String adrs;  
    Order [] orders;  
  
    public Client() {  
        // TODO Auto-generated constructor stub  
    }  
  
    public String getName() {  
        return name;  
    }  
  
    public void setName(String name) {  
        this.name = name;  
    }  
  
    public int getAge() {  
        return age;  
    }  
}
```

Service Class

```
public class OrderService {  
  
    public String placeOrder(Client client)  
    {  
        return client.getName() + " Your order has been placed.";  
    }  
  
}
```

deploy.wsdd

```
<deployment xmlns="http://xml.apache.org/axis/wsdd/"
             xmlns:java="http://xml.apache.org/axis/wsdd/providers/java">

  <service name="ClientOrderService" provider="java:RPC">
    <parameter name="className" value="soaa.service.OrderService"/>
    <parameter name="allowedMethods" value="*"/>

  </service>

  <beanMapping qname="ns:Client" xmlns:ns="urn:ClientNS" languageSpecificType="java:soa:
  <beanMapping qname="ns:Order" xmlns:ns="urn:OrderNS" languageSpecificType="java:soa:

</deployment>
```


Undeploy.wsdd

```
<undeployment xmlns="http://xml.apache.org/axis/wsdd/"  
               xmlns:java="http://xml.apache.org/axis/wsdd/providers/java">  
  
  <service name="ClientOrderService" provider="java:RPC">  
    <parameter name="className" value="soaa.service.OrderService"/>  
    <parameter name="allowedMethods" value="*" />  
  
  </service>  
  
</undeployment>
```

Exercise

- Make your own customer service
- Deploy this service
- Write your client to access it (as we did in the last lab)
- Call the service