Software experience highlights (dam-soft)

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Some selected software experience is highlighted with these outline notes.

- == lower-level software architecture and design
- + designed and developed much low-level code in the embedded space:
 - power-up diagnostic code
 - peripheral device discovery and initialization
 - $\mbox{-}$ other processor discovery (for multiprocessors) and initial synchronization
 - $\mbox{-}$ system initialization code (memory, MMU, processor traps and interrupts, et cetera)
 - coded for both single processors and symmetric multiprocessors
 - boot-up code (boot from both ROM or external sources)
 - object file formats read were 'a.out' and 'COFF'
- + architected and designed a real-time-OS (later called 'DAMOS') for use with our embedded computer systems:
 - modeled mostly after DEC VMS (or DEC RXS-11)
 - event flag driven for user space asynchrony
 - I/O API from user-space was something of a cross between standard UNIX I/O and VMS I/O $\,$
 - all I/O from user-space is asynchronous; wait on an event flag for synchronous behavior
 - flexible user-space process interrupts (like UNIX signals, but more closely modeled after DEC VMS Asynchronous Signal Traps (ASTs) $\,$
 - interruptible kernel
 - separate I/O kernel with special I/O-kernel threads (called "forks" after the use of that name for the corresponding entities in VMS) that can be prioritized and preempt lower priorities
 - user-space process preempting priorities
 - kernel and I/O-kernel were architected and designed for an especially high degree of kernel-I/O thread parallelism and preemption (similar to the architecture of DEC VMS)
 - later variations of this OS lowered the degree of preemption possible in the I/O kernel exchange for faster overall OS and I/O throughput
 - supported asynchronous process-termination waiting in a fashion similar to making an ${\rm I/O}$ request
- + designed several device drivers for DAMOS above
 - serial line
 - network packet interfaces
 - bus-window interfaces to other processors in the overall system
 - custom (intelligent) data-processing hardware
 - standard packet (Ethernet) interface hardware (AMD LANCE)
- + architected and designed a ROM boot-up and program diagnostic monitor, called eXended Debugging Trace (XDT) monitor:
 - some built-in diagnostic capabilities (usually light tests of included hardware and peripherals)
 - supported examination and manipulation of target code
 - supported break-pointing and tracing of target code
 - supported disassembly of target code
 - supported various boot-up mechanisms
- + enhanced an existing RTOS, "Tasking Operating System" (TOS), to support almost the same OS API as DAMOS above (named Extended tasking

Operating System (ETOS)

- + designed several device drivers for ETOS (an RTOS)
- + architected and designed diagnostic tool software (run on the central processor in a functionally partitioned multiprocessor) for use in testing other processor components; this tool substituted for what would normally be production device drivers running on the same main processor; ran on the enhanced RTOS above
- + participated in the development of diagnostic software (similar to above in some respects) but integrated with other software for system testing of hardware and embedded software; this ran on the 'TOS' (non-enhanced) RTOS
- == medium-level software architecture and design
- + designed embedded software for processing various networking protocols
 AT&T custom protocols (used for both interprocessor communication

and connection management signaling)

- LAPD (both for interprocessor communication, and for ISDN layer-2 signaling)
- $\rm X.25$ for multiple purposes including standardized ISDN data transport; ran on top of LAPD links
- all ran on DAMOS and were multithreaded
- supported thousands of simultaneous layer-2 links and layer-3 channels
- much code deals with packet buffer management (from higher level and down to hardware)
- + architected and designed interprocessor communication software for intelligent I/O purposes
 - system device tree population (part of synchronization to next higher level)
 - boot and reboot code (as directed from higher level software)
 - I/O message request-response communication code
 - coded slightly different incarnations for different jobs
- == CAD software (all on UNIX)
- + many small enhancements to the user interface to add short-cuts for commonly used tasks: renaming components, renumbering or renaming sets of components; these codes often involved both user-interface handling (graphical input and output) as well as database lookup traversals and appropriate updates
- + design and development of a general mechanism (involving both the user interface and the back-end circuit databases) for supporting very flexible hierarchical circuit jumping across both a single design as well as a set of designs normally thought to be separate and distinct; jumping is even possible between the overall "frame" (system) design, circuit board designs, and integrated circuit designs
- + design of a new facility to tag signals (signal nets) with switching-speed characteristics; this involved both user interface work (the user tagging commands) as well as the back-end database to store the characteristics; additional software would then extract the results of a 2% dimension EM-field simulation and match those results up with the original signal data (previously stored) to find those signals that violated specified cross-talk thresholds
- + circuit library software (circuits are represented in SPICE or ADVICE language)
 - translation of flat circuit code (ADVICE) modules into library modules (required parsing of ADVICE language)
 - extraction of circuit modules by name

- + software to create (compile) circuits in ADVICE (SPICE) language
 - circuits to simulate distributed signal transport (for integrated circuit design)
 - $\mbox{-}$ simple circuits for inversion and complimentary signal generation
 - circuits to simulate IC carrier environments
 - ${\hspace{0.2cm}\text{-}\hspace{0.2cm}}$ all parameterized (designed permittivity, permeability, and impedance)
- + language or data translation
 - custom HDL to ABEL (a pseudo-standardized vendor language)
 - FPGA native representation to factory standard
 - SPICE <=> ADVICE
 - various object file code format translations:
 - > a.out to SREC
 - > COFF to SREC
 - > COFF to Intel-Hex
 - > SREC to Intel-Hex
- == automated test research software
- + architected and designed software to build automated test suites for one or more specified test categories (AUTORUN)
 - test suites are built from a database of tests
 - tests are written in a separate language (Prairie; resembles English)
 - the software then conducts the tests by controlling an automated test system framework (ask for more details)
- + evaluated artificially-intelligent software to perform automated tests
 - reads English-language test plans (meant for human reading)
 - tries to "understand" what it reads and to
 - write a test program in the Prairie language (which itself resembles English) to test the system software through event stimulation ${\sf S}$
- == cell phone research on future phone designs
- + miniaturization of the overall hardware and range of radio modes (CDMA, TDMA, analog, and GPS) dominated our priorities for future phone design; power consumption (low) was still a very high priority
- + responsible for research and evaluation of future cell phone designs, with emphasis on the radio design and the computer system design
- + performed software architecture work to map our existing code base (both general control code and digital-signal-processing code) to a new computer-DSP system
- + the main goal with future computer systems was to minimize the total hardware devoted towards computing of all types (primarily the general control code and the DSP code)
- + evaluated how to port our embedded OS to new processor architectures
- + analyzed our existing DSP code base for possible porting to C-language code running on a general purpose (not a special DSP) processor; and visa-verse, analyzed our existing general code base for possible porting to a DSP
- == simulation software (all on UNIX)
- + distributed circuit simulation software
 - creates and schedules circuit simulation tasks

- tasks identified through enumeration of circuit and environmental parameter lists
- automatically (at task boundaries) load balance
- built on a load-balancing remote execution framework
- + machine microarchitecture simulation (SimpleSim)
 - performed simple simulated execution of MIPS machine architecture on ${\tt SGI-UNIX}$
 - the sophistication of the simulated machine was similar to SimpleSim (industry standard?)
 - was primarily used for program behavioral analysis
 - > determination of Hammock branch constructs (stored in a constant database)
 - > static and dynamic program branch behavior and characteristics
 - > program dynamic subroutine frequencies instruction operand (register and memory) dependency tracking and analysis
 - > subroutine tracing and coverage
 - was primarily object oriented with the exception of the simulated execution of instructions
 - featured run-time loadable evaluation (plugin) objects (like for various branch predictors)
 - most of the entire simulated OS was emulated at the
 OS API interface (used a very fast database to identify OS API
 entry points)
 - target program is mapped (as w/ UNIX) from 'ELF' program object-files
- + machine microarchitecture simulation (LevoSim)
 - performed simulated execution of an elaborately hierarchical set of machine microarchitectural components organized for extracting maximal instruction-level-parallelism
 - all simulated machine components are object oriented each component makes up a software object with its sub-components
 being component software objects
 - the simulated execution of instructions was not object oriented
 - most of the entire simulated OS was emulated at the OS API interface (used a very fast database to identify OS API entry points)
 - simulated MIPS architecture on SGI-UNIX
 - target program is mapped (as w/ UNIX) from 'ELF' program object-files
- + participated in the design and development of a trace-oriented program simulator (FastLevo)
 - this was not object oriented
 - but this simulator was used for the majority of the data for the first part of my doctoral research work
 - simulated MIPS architecture
 - OS calls are transparent to simulation
- + machine microarchitecture simulation (OptiFlow)
 - performed simulated execution of a moderately hierarchical set of machine microarchitectural components organized for extracting high instruction-level-parallelism
 - for extracting high instruction-level-parallerism
 - all simulated machine components are object oriented -- each component makes up a software object with its sub-components being component software objects
 - ${\mathord{\text{--}}}$ this simulator was used for the majority of the second half of my doctoral research
 - this simulator featured run-time loadable evaluation (plugin) objects (like for various branch predictors)
 - simulated Alpha instruction-set-architecture for DEC True-64 OS
 - loaded from 'ECOFF' program object-files
- + program trace conversion and analysis
 - machine objext code to custom binary trace format

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- comparison of traces (common trace format and management)
        - dynamic loadable (plugin) architecture
        - programs:
                > leveosim (generation component)
                > simplesim (generation component)
                > dammint
                > dbcvout
                > stripopgarb
                > tracedbx
                > pixie2levo
                > tracepixie
                > tracecopy
                > tracecmp
                > icount
                > fcount
                > tracestat
                > traceproc (pluggable)
                > levosim (generation)
== UNIX library software
+ various ulility objects (containers, other)
        - queues and FIFOs (various degrees of atomic insertion-deletion)
        - vectors and lists
        - hash-table types (general and strings)
        - "maps" (ex: string-integer, visa-versa, et cetera)
        - general text indexing
+ much string manipulation software subroutines (mostly non-object)
        - safe general counted strings
        - path-name and file-name manipulation
+ various marshaling objects (sort of like 'XDR' by Sun Microsystems)
        - serialization and deserialization
        - general buffer management and manipulation
+ low-level (non-object) machine-independent data-representation code
        - network-order (big-endian; like 'XDR')
        - little-endian
+ UNIX file-system directory traversal objects
        - wdt
        - fsdirtree
+ message queue objects

    for POSIX (using POSIX message queues underneath)

        - for storage in files (using record locking for atomic access)
+ various mail-message (RFC-822, STD-11, et cetera) objects
        - objects to parse and access MAIL message (environment and headers)
        - objects to parse UNIX mailbox
        - sub-objects (mail-message header)
        - manage writing of mail-message components
                a) email addresses
                b) general header folding
+ UNIX file-I/O library (essentially a replacement for UNIX STDIO;
        like "SFIO" from AT&T to name another)
+ other UNIX file I/O manipulation objects
        - for stream files (FILEBUF)
        - for mapped files (FILEMAP)
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+ XML

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+ various interface software for access to standard UNIX databases

    password-account

        - user-attribute (Oracle)
        - group
        - project (Oracle)
        - host (networking); both forward and reverse
        - network protocols
        - network services
        - UTMP (object oriented and non-object)
        - real-name indexed password DB (fast constant database
        object-oriented design)
+ other database access software (object oriented), supporting clusters
        - machine node-name
        - machine cluster-name
+ text indexing software (object oriented)
        - scans UNIX file-system for text-indexable files and indexes them to
         hash-table constant databases
        - constant database oriented
        - key extraction
        - index generation
        - query processing
+ logging (to files; object oriented)
        - logfile
        - logsys
+ ELF object-file management object (supplements standard UNIX object-file
               access routines)
        - OBJFILE object
== some general UNIX software and tools
Note: PCS - Personal Communications Services
+ text indexing and searching
        - key extraction (MKKEY)
        - index generation (MKINV)
        query processing (MKQUERY)

    output result display (MKTAGPRINT)

        analysis (MKANALYSIS)
+ mail clients (part of PCS software facility)
        - one similar to MAILX
        - one a visual screen-oriented program
        - integrated name-address and mailing-list directory database
+ mail transport (part of PCS software facility)
        - network delivery transport switch (based on domain names)
+ other mail transport
        - RMAILER - transport agent client (proprietary protocol)
        - RMAILERD - transport server (proprietary protocol)
+ UNIX mail utilities
        - local delivery to spool (DMAIL)

    local user mailbox delivery (DMAILBOX)

        - mail message injection (IMAIL); with address expansion
        - mailbox osrting and other processing (MBPROC)
        - mailbox mail message expiration (MAILEXPIRE, MBEXPIRE)
        - user mail alias access (MXALIAS)
        - system mail alias management (MAILALIAS)
        - create mail message (MKMSG)
        - extract header values and addresses (EMA)
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+ bulletin-board (part of PCS software facility)
        - posting component
        - user configuration component
        - reading w/ mail
        - delivery and network transport software
        - maintenance and expiration
+ directory address information (part of PCS software facility)
        - lookup information on an email address
        - lookup information on a real-name
+ name-directory-service code (part of PCS software facility)
        - interface to various name-address directories
                > AT&T POST (names and mailing lists)
                > native (PCS) database (names and mailing lists)
                > UNIX password-account database
                > Sendmail 'alias' database
        - mail filtering by address
+ remote UNIX execution software ('RSHE')
        - used underlying RSH
        - passes environment and PWD to remote
+ remote UNIX execution software ('REX')

    dynamically uses either underlying RSH or TCP/IP REXEC service

        - passes environment and PWD to remote
+ distributed UNIX execution software ('CEX')
        - designed and wrote general-purpose library code
        - uses a distributed dynamic database of machine load-averages
        - passes environment and PWD to remote
+ UNIX machine status maintenance libraries programs
        - a set of objects for accessing and maintaining UNIX machine
        status in a dynamic database
        - UNIX programs for accessing and updating local status to the
        database ('MSU', 'MSINFO')
+ builtin (loadable) commands for the Korn Shell (KSH)
        - these are eseentially builtin programs to the Korn Shell
        - some of these resemble standard UNIX utilities
        - these have stand-alone UNIX versions also
+ incremental backup utilities for UNIX
        - backs up files within directory trees that changed since
       the last backup; stored in a compressed format
        - create full backups
        - create incremental backups (generally hourly)
        - delete old backups
+ file linking and synchronization (and other file operations)
        - filefind
        - filelinker
        - filesyncer
        - filerm
        - filesize
= text document processing ('troff' family)
        > image inclusion
        > citation preprocessing ('referm' and 'mmcite')
        > cleaning (from MS and other bad sources), (TEXTCLEAN)
        > line inversion (LINEINVERT)
        > enhanced line folding (LINEFOLD)
        > typesetting text (TEXTSET)
        > typesetting cookies (COOKIESET)
        > citation-references (MMCITE, REFERM)
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> ROFF "tag" processing (GTAG)
= various network servers (TCPMUX, Telnet-like, login-plumbing)
        - TCPMUXD and FINGER server (proof of server architecture)
= enhanced UUCP family of software
        • including login daemon (PCSUUCPD)
= enhanced remote machine access:
        • rlogin
        • rsh
        • rcp
= web page generation software (specific application purposes)
        + MKARTICLES
        + HOMEPAGE
        + WEBCOUNTER
        + QUERYSTRING
= print spool submission (automatically formatted or semi-raw)
        - prt
        - prtfmt
        - prtdb (back-end database)
        - print device drivers (for print spoolers)
+ make tools
        - makesafe
        - makenewer
        - makedate
        - makeinstall
        - makebelow
        - makexxx
+ UNIX system management
       - sysdb
        - sysfs
+ UNIX account management
        - userinfo
        - groupinfo
        - projectinfo
        - pcsname
        - pcsorq
        - pcsprojinfo
= numeric conversion utilities
        - number conversion (common bases, roman numerals, words)
        - temperature comversion
+ specialized numeric calculator
        - factorial (nF)
        - exponential (nEk)
        - permutations (nPk) , with and without repetitions
        - combinations (nCk) , with and without repetitions
= database
        - program assembler instructions (database of)
        - Hammock branch detection (for program execution evaluation)
        - instruction (code) branch information (research)
       = subroutine call coverage (research)
        - inverted password (general UNIX account related)
        - name-address directory
        - document bibliographies
        - machine cluster status (for distributed processing)
        - mail message time-zone
        - mail message-id history
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- name-server (PCS name-server daemon)
- calendar data
- text indexes (for searching)
- others